

CSc 110 Sample Midterm Exam #2

1. Expressions

For each expression in the left-hand column, indicate its value in the right-hand column.

Be sure to list a constant of appropriate type (e.g., 7.0 rather than 7 for a float, strs in quotes).

Expression

Value

$1 + 2 * 3 - 4 * 5$

$5 // 2 + 9.0 / 2.0 - 2 * 1.25$

$29 \% 2 \% 5 + 34 \% 3$

$8 + 6 * -2 + 4 + (2 + 5) > 5$

$31 // 2 / 10.0 + 10 / (5 / 2.0)$

$(1 != 2) != (2 != 3)$

2. Parameter Mystery

At the bottom of the page, write the output produced by the following program.

```
def main():
    a = "felt"
    b = "saw"
    c = "drew"
    saw = "sue"
    drew = "b"

    mystery(a, b, c)
    mystery(b, a, saw)
    mystery(drew, c, saw)
    mystery("a", saw, drew)
    mystery(a, a, "drew")

def mystery(b, a, c):
    print(c, a, "the", b)

main()
```

3. If/Else Simulation

For each call of the function below, write the output that is produced:

```
def mystery(x, y):  
    if x > y:  
        x = x - 5  
        y = y + 5  
    if x < y:  
        x += 1  
        y -= 1  
    else:  
        x = y * 2  
    print(x, y)
```

Function Call

Output

mystery(4, 7)

mystery(3, 3)

mystery(10, 5)

mystery(20, 4)

mystery(1, 1)

4. Programming

Write a static method named `enough_time_for_lunch` that accepts four integers `hour1`, `minute1`, `hour2`, and `minute2` as parameters. Each pair of parameters represents a time on the 24-hour clock (for example, 1:36 PM would be represented as 13 and 36). The function should return `True` if the gap between the two times is long enough to eat lunch: that is, if the second time is at least 45 minutes after the first time. Otherwise the method should return `False`.

You may assume that all parameter values are valid: the hours are both between 0 and 23, and the minute parameters are between 0 and 59. You may also assume that both times represent times in the same day, e.g. the first time won't represent a time today while the second time represents a time tomorrow. Note that the second time might be earlier than the first time; in such a case, your function should return `False`.

Here are some example calls to your function and their expected return results:

Call	Value Returned
<code>enough_time_for_lunch (11, 00, 11, 59)</code>	<code>True</code>
<code>enough_time_for_lunch (12, 30, 13, 00)</code>	<code>False</code>
<code>enough_time_for_lunch (12, 30, 13, 15)</code>	<code>True</code>
<code>enough_time_for_lunch (14, 20, 17, 02)</code>	<code>True</code>
<code>enough_time_for_lunch (12, 30, 9, 30)</code>	<code>False</code>
<code>enough_time_for_lunch (12, 00, 11, 55)</code>	<code>False</code>

5. Programming

Write a function named `longest_name` that reads names typed by the user and prints the longest name (the name that contains the most characters) in the format shown below. Your method should accept an integer `n` as a parameter and should then prompt for `n` names.

The longest name should be printed with its first letter capitalized and all subsequent letters in lowercase, regardless of the capitalization the user used when typing in the name.

If there is a tie for longest between two or more names, use the tied name that was typed earliest. Also print a message saying that there was a tie, as in the right log below. It's possible that some shorter names will tie in length, such as `ryan` and `TITO` in the left log below; but don't print a message unless the tie is between the longest names.

You may assume that `n` is at least 1, that each name is at least 1 character long, and that the user will type single-word names consisting of only letters. The following table shows two sample calls and their output.

Call	<code>longest_name(5)</code>	<code>longest_name(7)</code>
Output	<pre>name #1? <u>ryan</u> name #2? <u>TITO</u> name #3? <u>John</u> name #4? <u>lAuRaLyN</u> name #5? <u>SujaN</u> Lauralyn's name is longest</pre>	<pre>name #1? <u>PeTer</u> name #2? <u>eric</u> name #3? <u>RAFAEL</u> name #4? <u>brian</u> name #5? <u>sarina</u> name #6? <u>LIOR</u> name #7? <u>EmIlIo</u> Rafael's name is longest (There was a tie!)</pre>

8. Programming

Write a function named `random_rects` that asks a user how many rectangles they want and then prompts them for a width and height for each rectangle. It then outputs all of the rectangles made of ascii stars and their combined area. The user will be guaranteed to input valid positive integers for each value when prompted.

The following calls demonstrate your function's behavior. Bold and underlined text is user input. Your function should match this output format exactly:

Call	<code>random_rects()</code>	<code>random_rects()</code>
Output	How many rectangles? <u>3</u> Width 1? <u>2</u> Height 1? <u>3</u> ** ** ** Width 2? <u>3</u> Height 2? <u>2</u> *** *** Width 3? <u>10</u> Height 3? <u>1</u> ***** Total area: 22	How many rectangles? <u>4</u> Width 1? <u>5</u> Height 1? <u>2</u> ***** ***** Width 2? <u>4</u> Height 2? <u>2</u> **** **** Width 3? <u>3</u> Height 3? <u>2</u> *** *** Width 4? <u>2</u> Height 4? <u>2</u> ** ** Total area: 28

CSc 110 Sample Midterm Exam #2 Key

1. Expressions

<u>Expression</u>	<u>Value</u>
<code>1 + 2 * 3 - 4 * 5</code>	<code>-13</code>
<code>5 // 2 + 9.0 / 2.0 - 2 * 1.25</code>	<code>4.0</code>
<code>29 % 2 % 5 + 34 % 3</code>	<code>2</code>
<code>8 + 6 * -2 + 4 + (2 + 5) > 5</code>	<code>True</code>
<code>31 // 2 / 10.0 + 10 / (5 / 2.0)</code>	<code>5.5</code>
<code>(1 != 2) != (2 != 3)</code>	<code>False</code>

2. Parameter Mystery

```
drew saw the felt
sue felt the saw
sue drew the b
b sue the a
drew felt the felt
```

3. If/Else Simulation

<u>Method Call</u>	<u>Output</u>
<code>mystery(4, 7)</code>	<code>5 6</code>
<code>mystery(3, 3)</code>	<code>6 3</code>
<code>mystery(10, 5)</code>	<code>6 9</code>
<code>mystery(20, 4)</code>	<code>18 9</code>
<code>mystery(1, 1)</code>	<code>2 1</code>

4. Programming (five solutions shown)

```
def enough_time_for_lunch(h1, m1, h2, m2):
    if (h1 > h2):
        return False
    elif (h1 == h2):
        return m2 - m1 >= 45
    elif (h1 == h2 - 1):
        return 60 + m2 - m1 >= 45
    else:
        return True
```

```
def enough_time_for_lunch(h1, m1, h2, m2):
    if (h2 > h1 + 1):
        return True
    else if (h2 == h1 and m1 + 45 <= m2):
        return True
    else if (h2 == h1 + 1 and m1 - 15 <= m2):
        return True
    else:
        return False
```

```
def enough_time_for_lunch(h1, m1, h2, m2):
    if ((h1 == h2 and m1 + 45 <= m2) or
        (h2 == h1 + 1 and m1 - 15 <= m2) or (h1 < h2 - 1)):
        return True
    else:
        return False
```

```
def enough_time_for_lunch(h1, m1, h2, m2):
    return 60 * h1 + m1 + 45 <= 60 * h2 + m2
```

5. Programming (three solutions shown)

```
def longest_name(names):
    longest = ""
    tie = False
    for i in range(1, names + 1):
        name = input("name #" + str(i) + "? ")
        if len(name) > len(longest):
            longest = name
            tie = False
        elif len(name) == len(longest):
            tie = True
    longest = longest[0].upper() + longest[1:].lower()
    print(longest + "'s name is longest")
    if tie:
        print("(There was a tie!)")
```

```
def longest_name(names):
    longest = input("name #1? ")
    count = 1
    for i in range(2, names + 1):
        name = input("name #" + i + "? ")
        if len(name) == len(longest):
            count += 1
        if len(name) > len(longest):
            longest = name
            count = 1
    fixed_name = longest[0].upper()
    fixed_name = fixed_name + longest[1:].lower()
    print(fixed_name + "'s name is longest")
    if count > 1:
        print("(There was a tie!)")
```

6. Programming

```
def random_rects():
    area = 0
    count = int(input("How many rectangles? "))
    for i in range(1, count + 1):
        width = int(input("Width " + str(i) + " ? "))
        height = int(input("Height " + str(i) + " ? "))

        for j in range(1, height + 1):
            for k in range(1, width + 1):
                print("*", end='')
            print()

        area += (width * height)

    print("Total area: " + str(area))
```