

# Exploring Hardware Overprovisioning in Power-Constrained, High Performance Computing

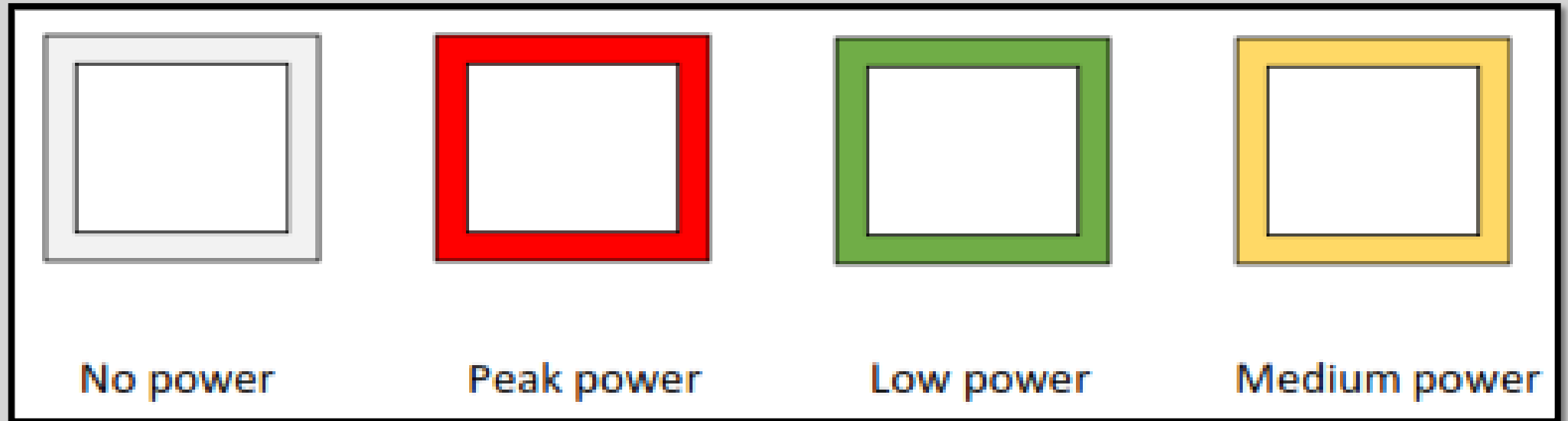
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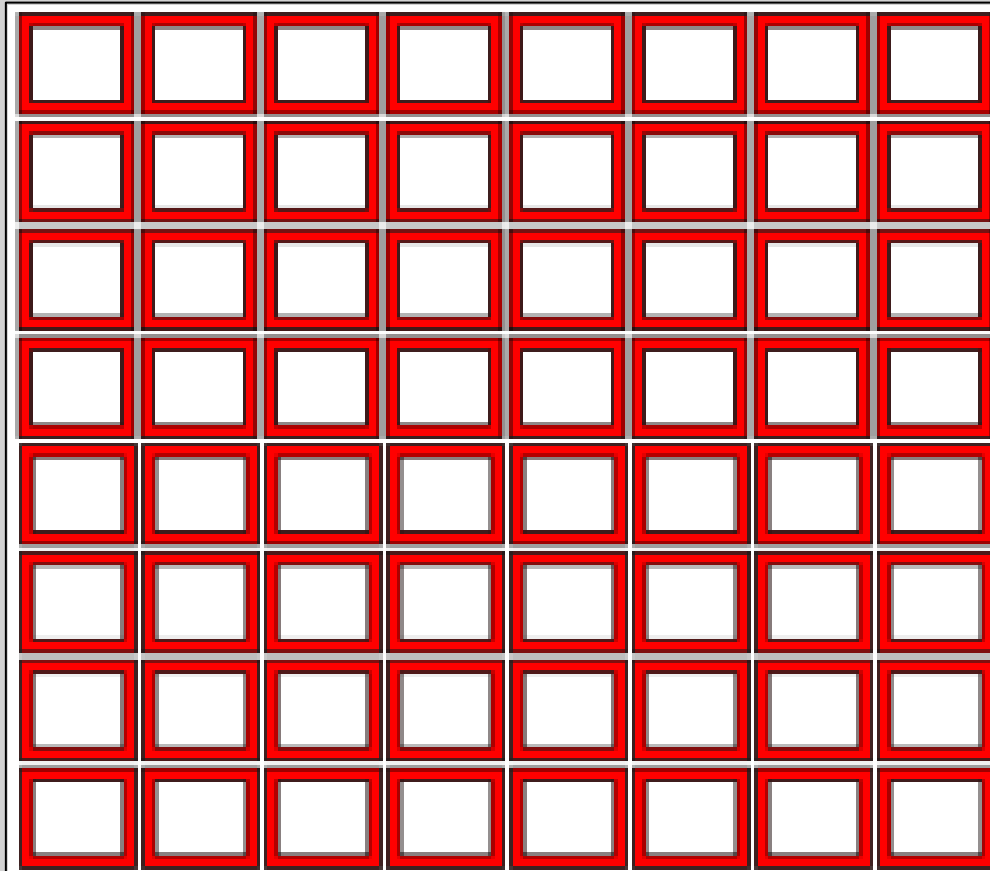
# Node Power



## Node Power

- Package: processor die (cores + on-chip caches)
- DRAM
- Uncore: Off-chip caches, Quick Path Interconnect

# Worst-case provisioning

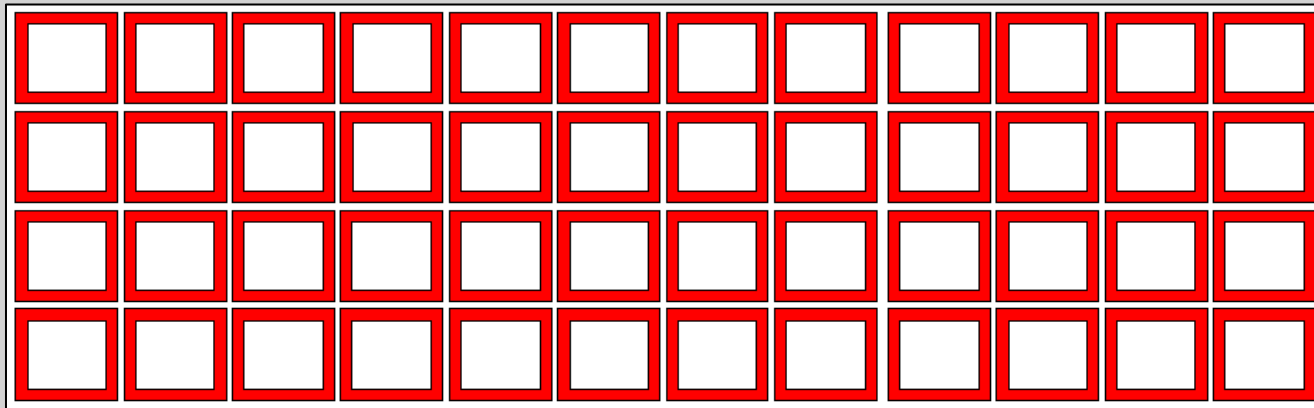


64 node cluster  
Node power: Peak (300 W)

# Why limit power?

- Tianhe-2: 31 petaflops today; 54 petaflops in 2015 at 17 MW
- Projected power needed for one exaflop: 0.5 GW
- Typical power plant generates 1 GW of power, provides for a million homes
- Cost: \$1M per MW per year
- May have physical limitations on power that can be brought into a machine room

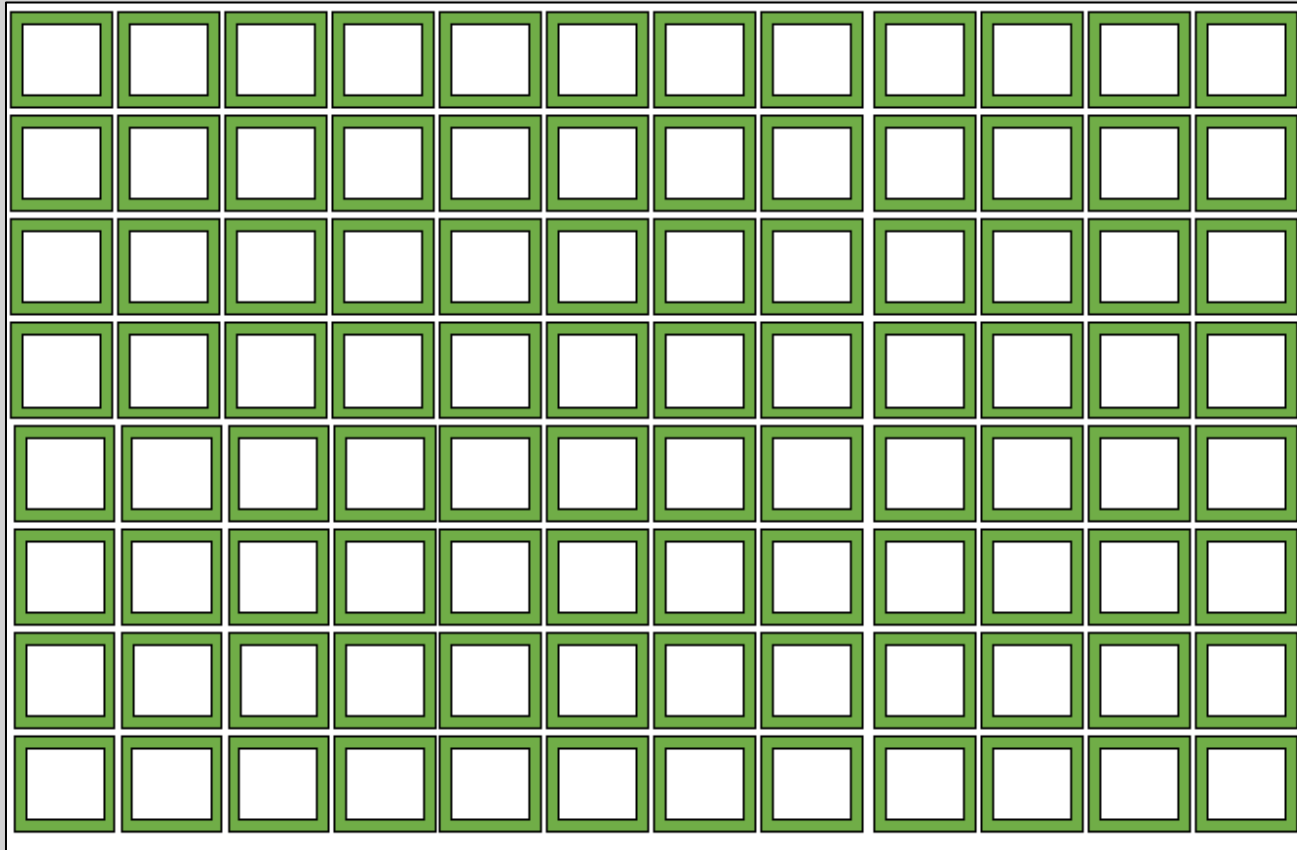
# Enforcing a power bound



Node power: Peak (300 W)

Worst-case provisioned  
nodes: 48

# Hardware Overprovisioning

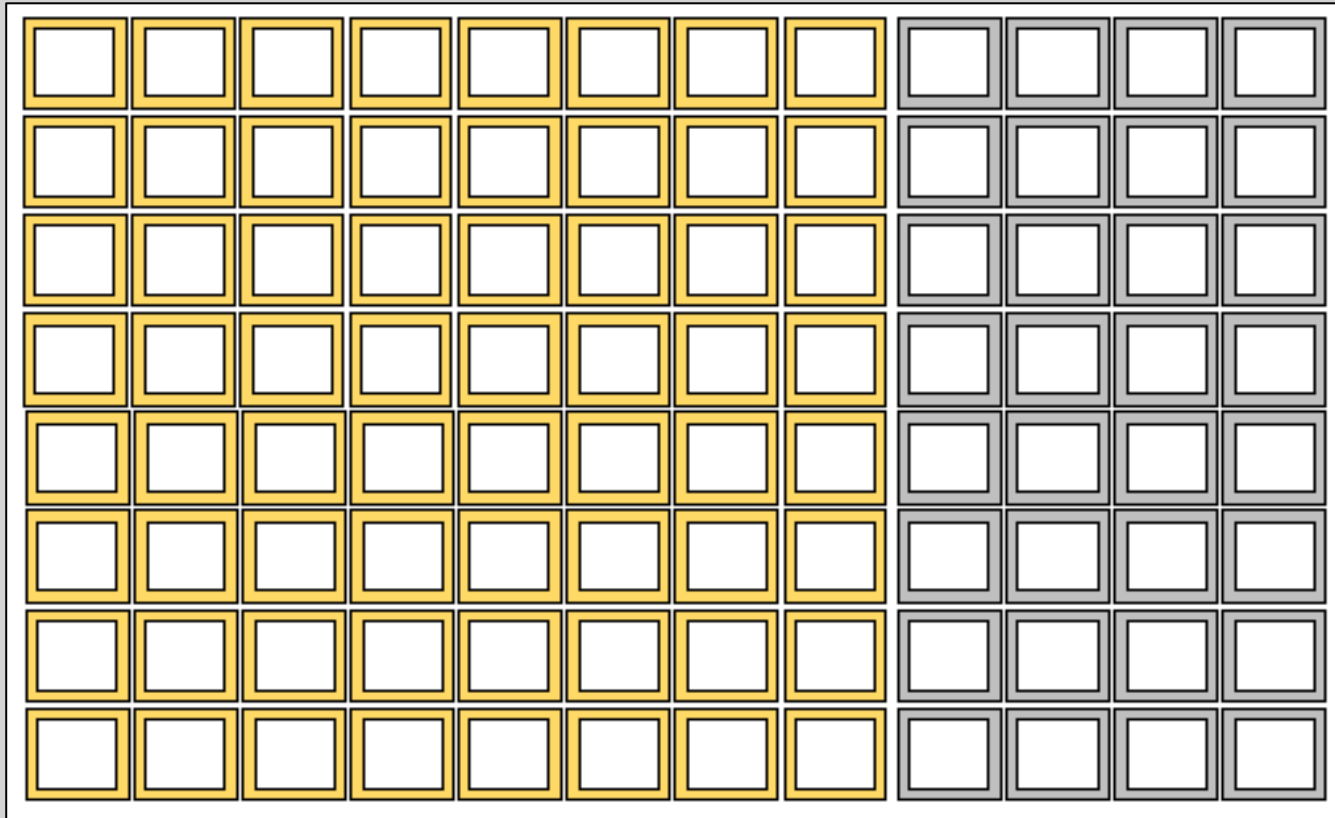


Node power: Low (150 W)

Nodes with

overprovisioning: 96

# Reconfiguring an Overprovisioned Cluster

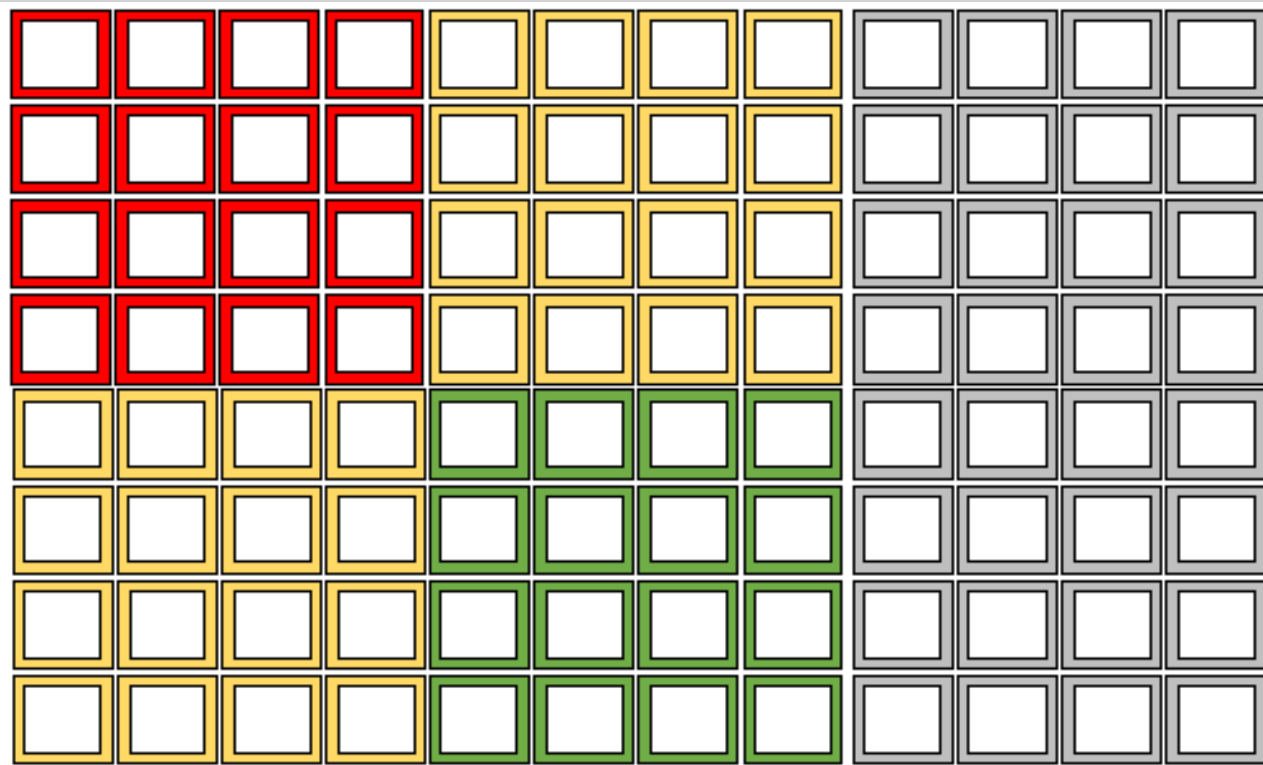


Node power: Med (225 W)

Nodes (reconfigured): 64

- Reconfigure based on application characteristics

# Reconfiguring an Overprovisioned Cluster



- **Objective**: Study the impact of overprovisioning on application performance given a power-constrained cluster
- Found a performance improvement of over 62% as compared to worst-case provisioning



# Outline

- Hardware Overprovisioning
- Experimental and Application Details
- Baseline Power Results (single-node)
- Multiple-node Results
- Summary

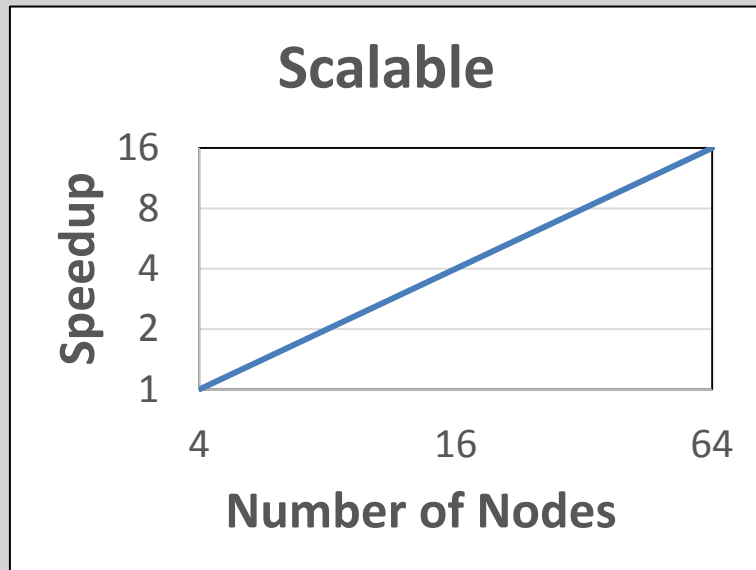
# Power-constrained supercomputing

- DoE's goal: one exaflop by 2020 with 20 MW
- Worst-case provisioning
  - Guarantee full power to a restricted number of nodes
- Overprovisioning
  - Limit power to a larger number of nodes

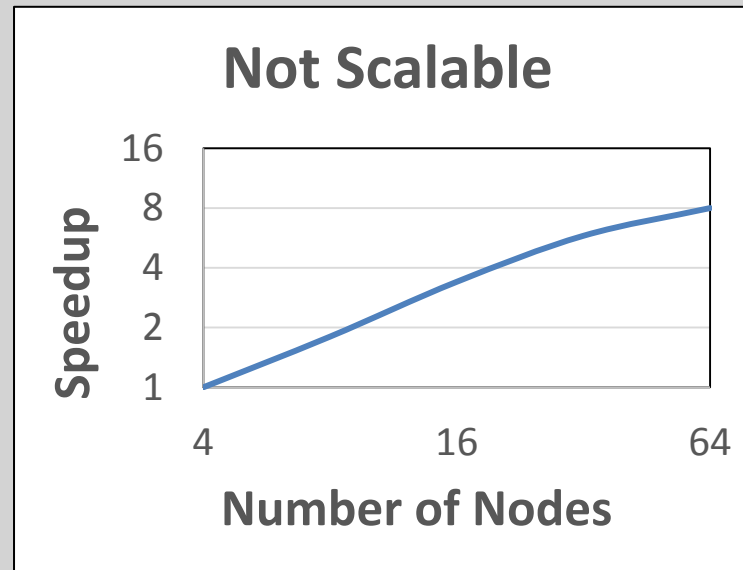
# Why overprovision?

- Has been successful in the architecture community and in data centers
  - Intel TurboBoost, AMD TurboCORE
- Better performance under a power bound
  - One size doesn't fit all
- Can reconfigure based on application characteristics

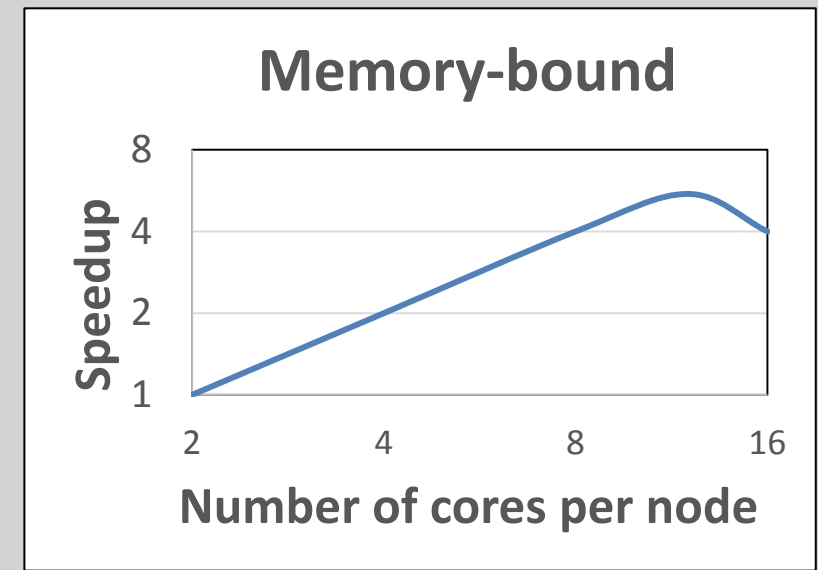
# Why reconfigure?



- More nodes at lower power per node



- Fewer nodes at higher power per node



- Fewer cores per node to avoid contention

# Intel's Running Average Power Limit (RAPL)

- Sandy Bridge: on-board power measurement and capping
- Domains:
  - Package (PKG)
  - Power Plane 0 (PP0)
  - Power Plane 1 (PP1)
  - DRAM
- Models:
  - Client (062A): PKG, PP0 and PP1
  - Server (062D): PKG, PP0 and DRAM

# Intel's Running Average Power Limit (RAPL)

## Power capping

- Specify a power bound and a time window
- Hardware ensures that the average power over the time window does not exceed the specified bound
- Implemented using MSR's

# librapl

- Safely access MSR from user-space
- Gather power and CPU frequency data per process for MPI applications
  - Use MPI Profiling layer
- `librapl` is currently in use at UA, LLNL, Purdue, UIUC, NCSU, Virginia Tech, and Marquette U.
- <https://github.com/tpatki/librapl>

# Experimental and Application Details

- Sandy Bridge Server cluster, 32 nodes
- 2 sockets, 8 cores per socket, 2.6 GHz / 3.3 GHz (Turbo)
- Emulated overprovisioning using RAPL PKG capping
- Hybrid: MPI + OpenMP
- Thermal limit: 115 W, Minimum power cap: 51 W (PKG)
- 8 to 32 nodes, 4 to 16 cores per node, increments of 2

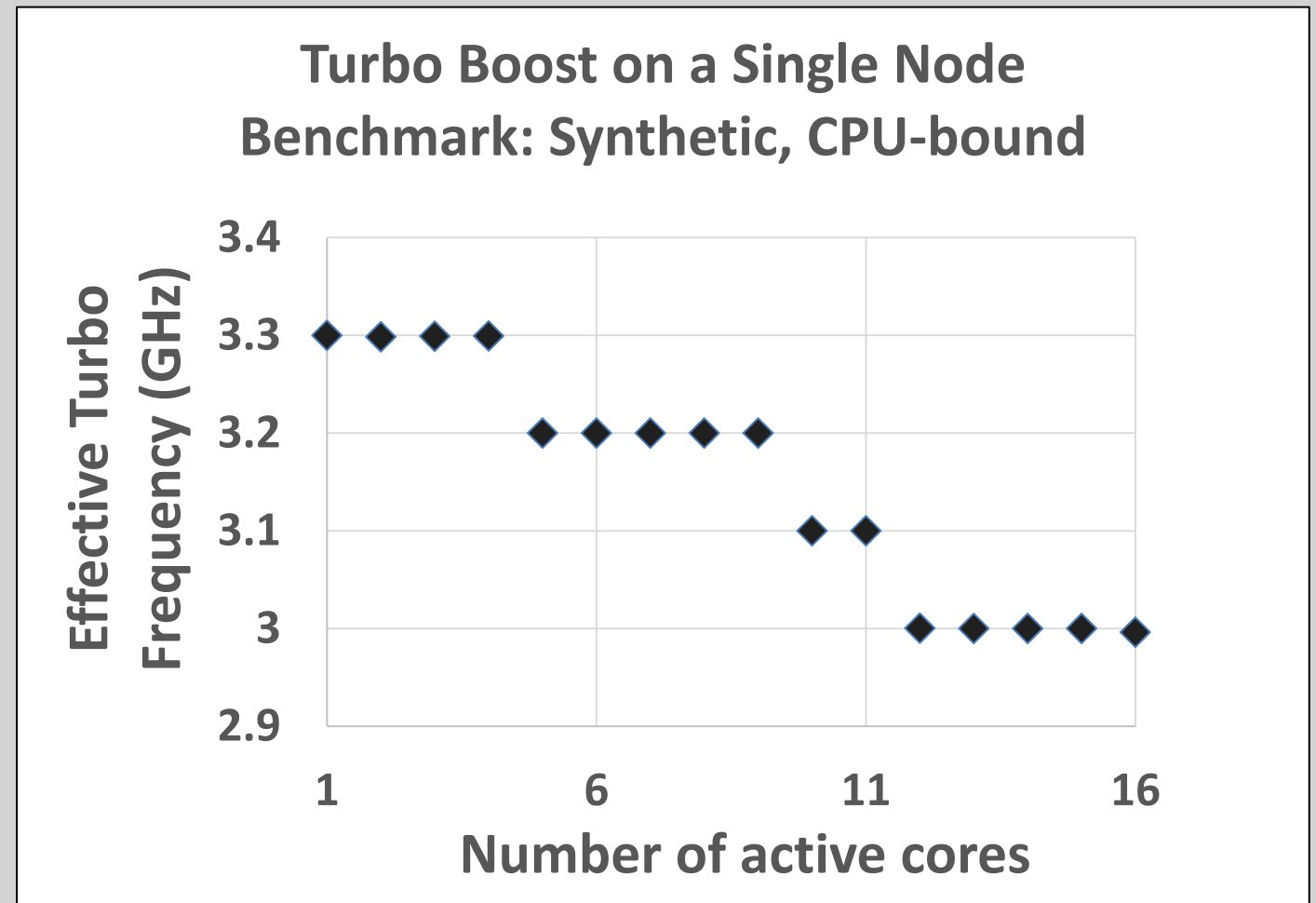


# Experimental and Application Details

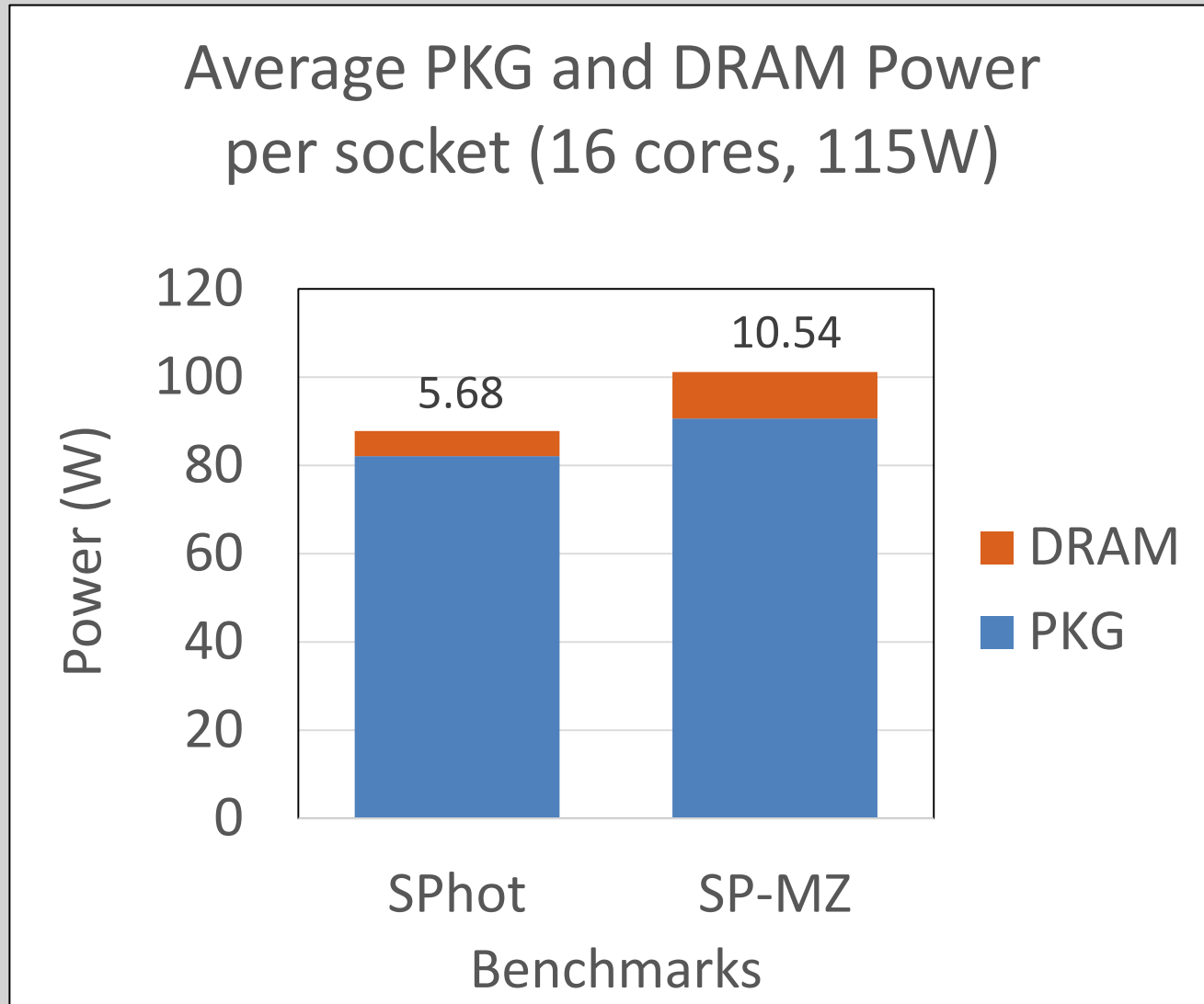
- HPC Applications
  - SPhot
  - NAS-MZ (BT-MZ, SP-MZ and LU-MZ)
- Synthetic Benchmarks
  - CPU-bound and memory-bound; scalable and not-scalable

# Baseline Results: Intel Turbo Boost

- Turbo frequency depends on the number of active cores
- All nodes engage in Turbo mode in a similar manner
  - uniform applications and consistent room temperature



# Baseline Results: Power Profile (Turbo mode)

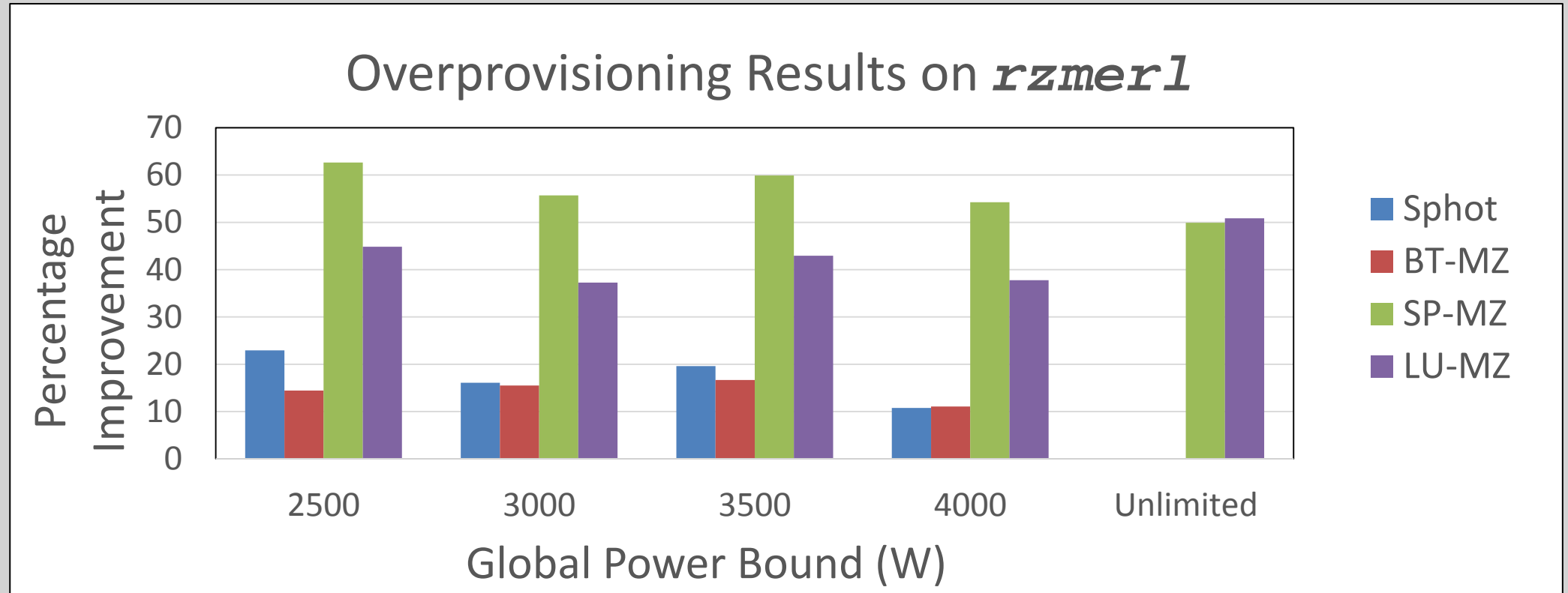


- Some applications are more memory intensive than others
- Some applications don't use all the allocated power

# Multiple-node Results: Configurations

- Configuration: Number of nodes, number of cores per node, PKG power cap per socket ,  $(n \times c, p)$
- Special Configurations
  - Packed: Use all cores on a node before adding another node
  - Spread: Use 4 cores on a node, spread evenly across available set of nodes
  - Max/Min: To denote 115 W / 51 W of PKG power, based on thermal specifications

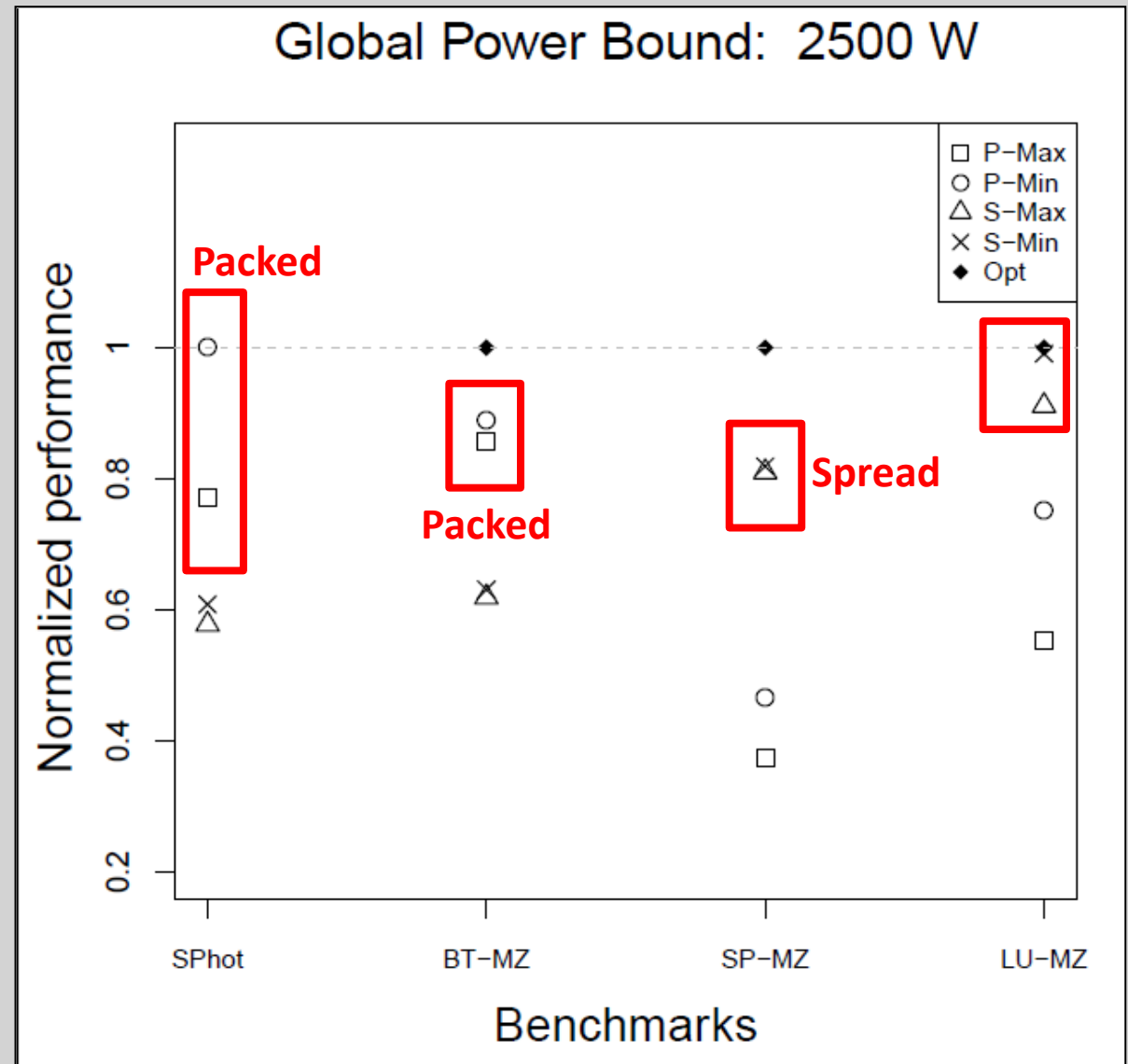
# Multiple-node Results: Overprovisioning



- Compare packed-max to optimal under a power bound
- Maximum improvement: 62%; Average: 32%

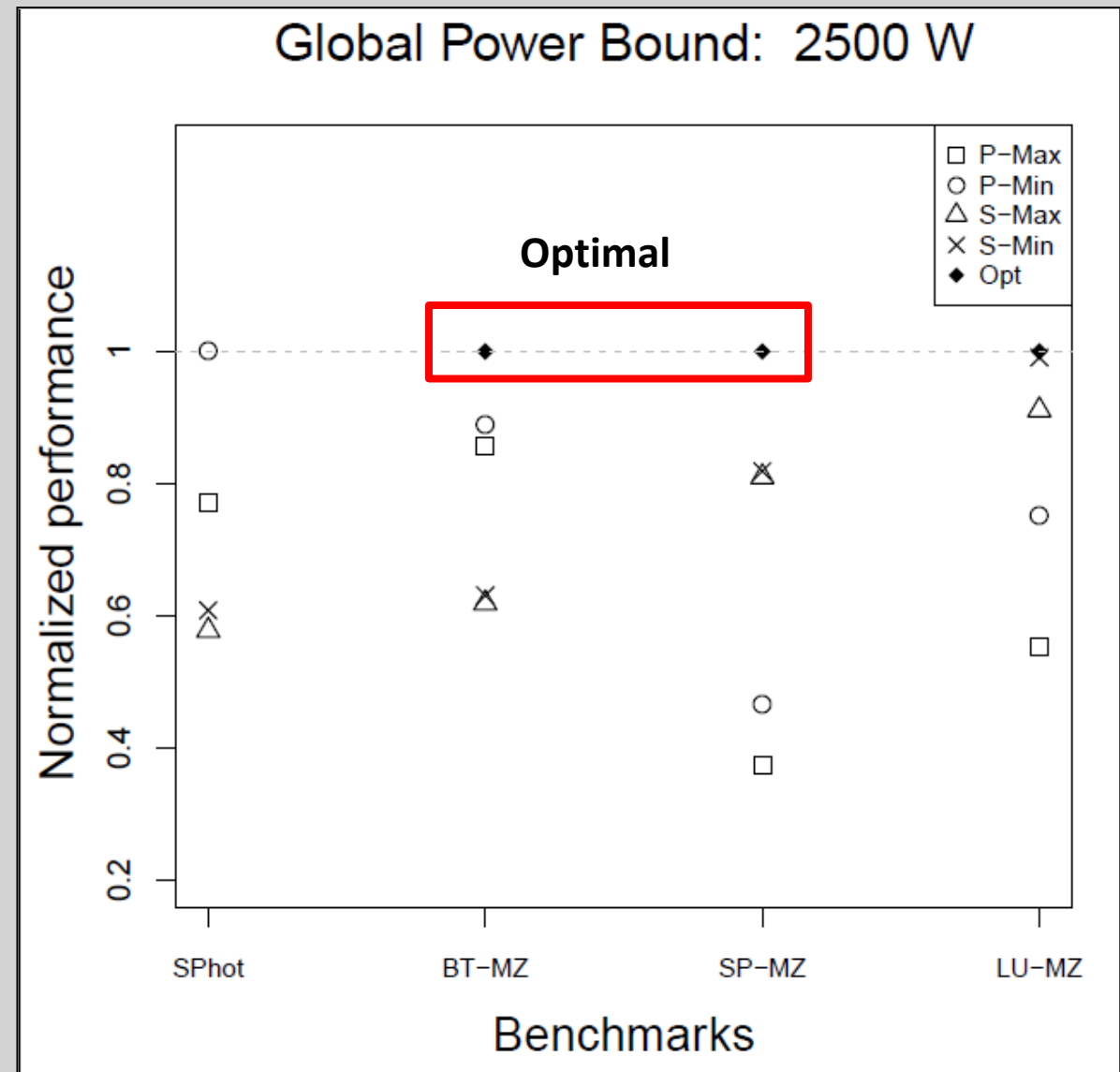
# Multiple-node Results: Comparing Configurations

- Some applications prefer packed over spread
- Significant performance difference between packed and spread, max and min



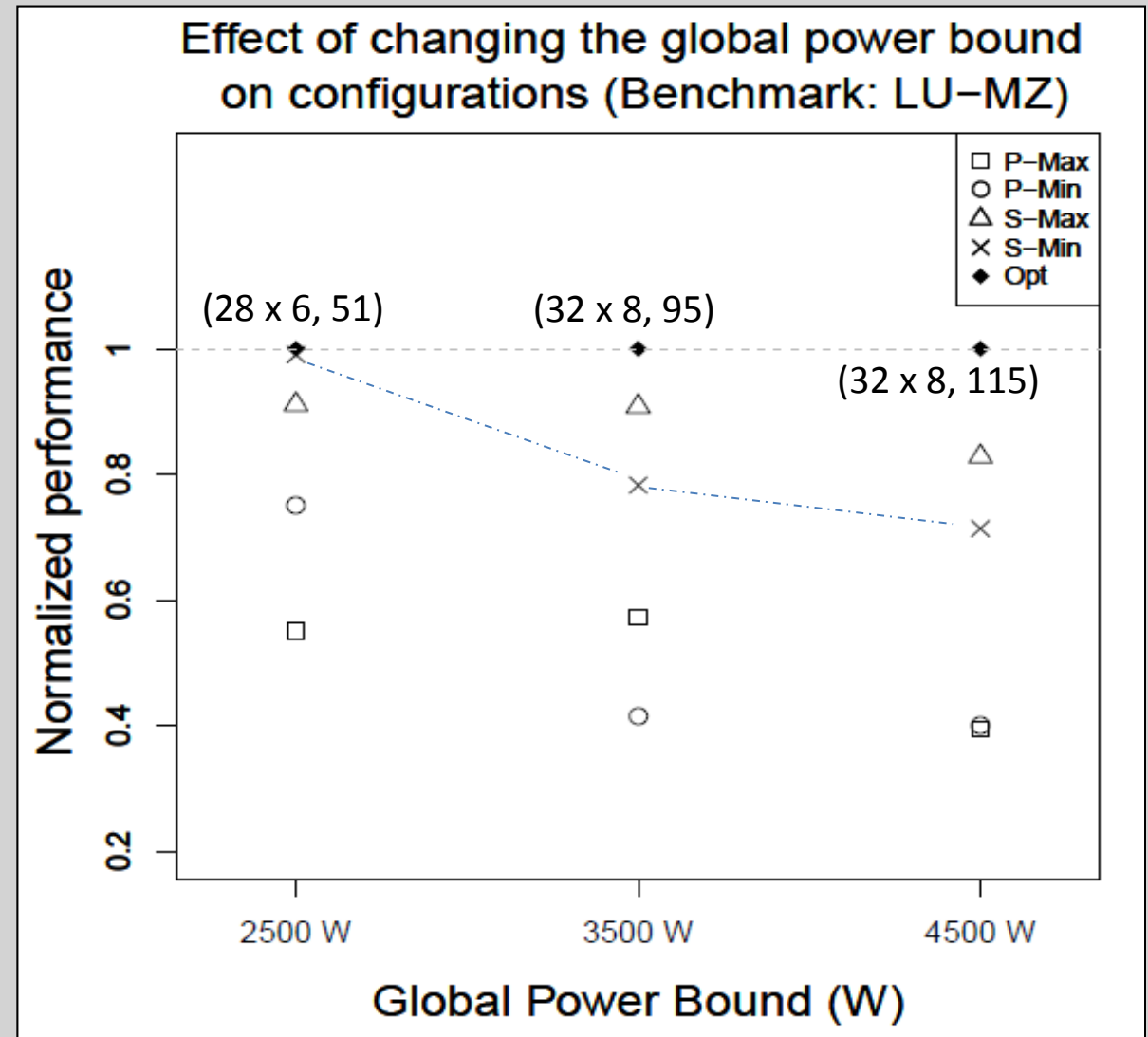
# Multiple-node Results: Comparing Configurations

- Best configuration is not always one of the canonical ones
- Depends on application characteristics



# Multiple-node Results: Comparing Configurations

- Optimal configuration depends on the global power bound





# Multiple-node Results: Comparing Configurations

Global Power Bound: 2500 W

SPhot

	Configuration (n x c, p)	Time (s)
P-Max	(12 x 16, 115)	74.27
P-Min	(22 x 16, 51)	57.24
S-Max	(24 x 4, 115)	99.18
S-Min	(32 x 4, 51)	94.19
Opt	(22 x 16, 51)	57.24

SP-MZ

	Configuration (n x c, p)	Time (s)
P-Max	(12 x 16, 115)	13.88
P-Min	(20 x 16, 51)	11.16
S-Max	(22 x 4, 115)	6.40
S-Min	(28 x 4, 51)	6.34
Opt	(22 x 8, 80)	5.19

- Maximum improvement of 42.2% for SPhot, 62.6% for SP-MZ
- Fewer total cores at lower power can give better performance (192 vs 176 cores for SP-MZ)

# Multiple-node Results: Comparing Configurations

Bmark: SP-MZ

Global Bound (W)	Optimal Configuration (n x c, p)	Time (s)
2500 W	(22 x 8, 80)	5.19
3500 W	(26 x 12, 80)	3.65
Unlimited	(32 x 14, 115)	2.63

- Optimal configuration depends on the global power bound

# Multiple-node Results: Take-away

- Significant time difference between `packed` and `spread`; `max` and `min` configurations
- Optimal configuration:
  - Not always one of the canonical configurations
  - Depends on application characteristics
    - CPU-bound applications prefer packed configurations
    - Memory-bound applications prefer fewer cores per node
    - Applications that scale well prefer lower power per node and more nodes
  - Depends on the global power bound enforced

# Summary

## Hardware Overprovisioning

- Limit power to a larger number of nodes
- Reconfigure based on application characteristics
- Performance improvement of up to 62% on real applications

## Future work

- Software and tools to automatically achieve good performance on hardware overprovisioned systems

# Acknowledgments

We would like to extend our thanks to:

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- Lawrence Livermore National Laboratory, Department of Energy
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Thank You!

Questions?