

CSc 110, Autumn 2016

Lecture 2: Functions

webs



Review

- What is the output of the following `print` statements?

```
print("this class\tis' the \"best\"")
```

- Write a `print` statement to produce this output:

```
/ \ // \\ /// \\\
```

Comments

- **comment:** A note written in source code by the programmer to describe or clarify the code.
 - Comments are not executed when your program runs.

- Syntax:

```
# comment text
```

- Examples:

```
# This is a one-line comment.
```

```
# This is a very long  
# multi-line comment.
```

Comments example

```
# Suzy Student,  
# CSc 110, Fall 2019  
# Displays lyrics  
  
# first line  
print("When I first got into magic")  
print("it was an underground phenomenon")  
print()  
  
# second line  
print("Now everybody's like")  
print("pick a card, any card")
```

functions

Algorithms

- **algorithm:** A list of steps for solving a problem.
- Example algorithm: "Bake sugar cookies"
 - Mix the dry ingredients.
 - Cream the butter and sugar.
 - Beat in the eggs.
 - Stir in the dry ingredients.
 - Set the oven temperature.
 - Set the timer for 10 minutes.
 - Place the cookies into the oven.
 - Allow the cookies to bake.
 - Spread frosting and sprinkles onto the cookies.
 - ...



Problems with algorithms

- *lack of structure*: Many steps; tough to follow.
- *redundancy*: Consider making a double batch...
 - Mix the dry ingredients.
 - Cream the butter and sugar.
 - Beat in the eggs.
 - Stir in the dry ingredients.
 - Set the oven temperature.
 - Set the timer for 10 minutes.
 - Place the first batch of cookies into the oven.
 - Allow the cookies to bake.
 - Set the timer for 10 minutes.
 - Place the second batch of cookies into the oven.
 - Allow the cookies to bake.
 - Mix ingredients for frosting.
 - ...

Structured algorithms

- **structured algorithm:** Split into coherent tasks.

- 1 Make the batter.

- Mix the dry ingredients.
 - Cream the butter and sugar.
 - Beat in the eggs.
 - Stir in the dry ingredients.

- 2 Bake the cookies.

- Set the oven temperature.
 - Set the timer for 10 minutes.
 - Place the cookies into the oven.
 - Allow the cookies to bake.

- 3 Decorate the cookies.

- Mix the ingredients for the frosting.
 - Spread frosting and sprinkles onto the cookies.

...

Removing redundancy

- A well-structured algorithm can describe repeated tasks with less redundancy.

1 Make the cookie batter.

- Mix the dry ingredients.
- ...

2a Bake the cookies (first batch).

- Set the oven temperature.
- Set the timer for 10 minutes.
- ...

2b Bake the cookies (second batch).

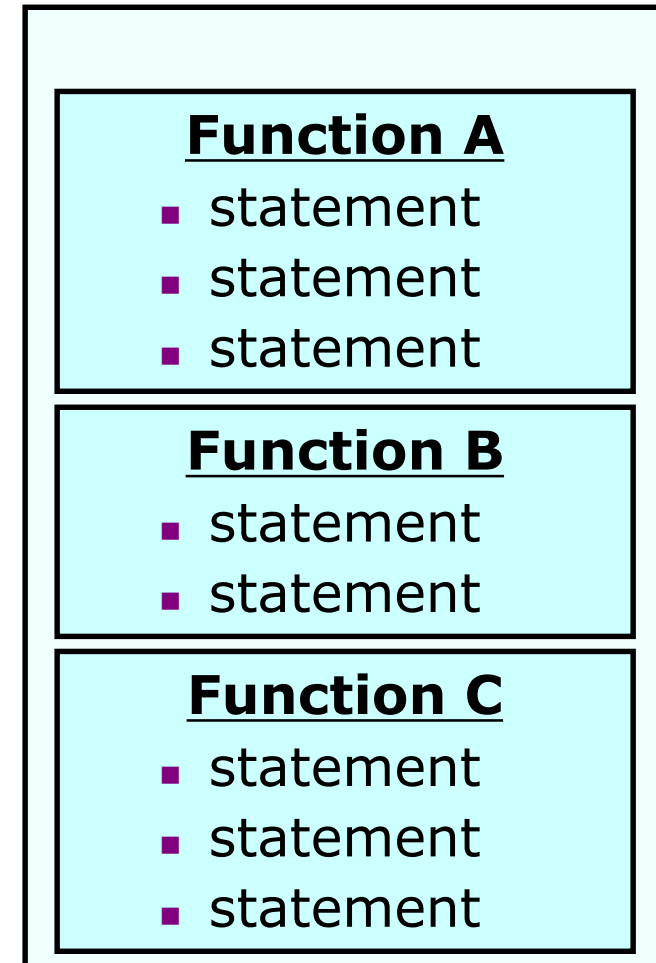
- Repeat Step 2a

3 Decorate the cookies.

- ...

functions

- **function:** A named group of statements.
 - denotes the *structure* of a program
 - eliminates *redundancy* by code reuse
- **procedural decomposition:**
dividing a problem into functions
- Writing a function is like adding a new command to Python.



Declaring a function

Gives your function a name so it can be executed

- Syntax:

```
def name () :  
    statement  
    statement  
    ...  
    statement
```

- Example:

```
def print_warning() :  
    print("This product causes cancer")  
    print("in lab rats and humans.")
```

Calling a function

Executes the function's code

- **Syntax:**

name ()

- You can call the same function many times if you like.

- **Example:**

```
print_warning()           #separate multiple words with underscores
```

- **Output:**

```
This product causes cancer  
in lab rats and humans.
```

Functions calling functions

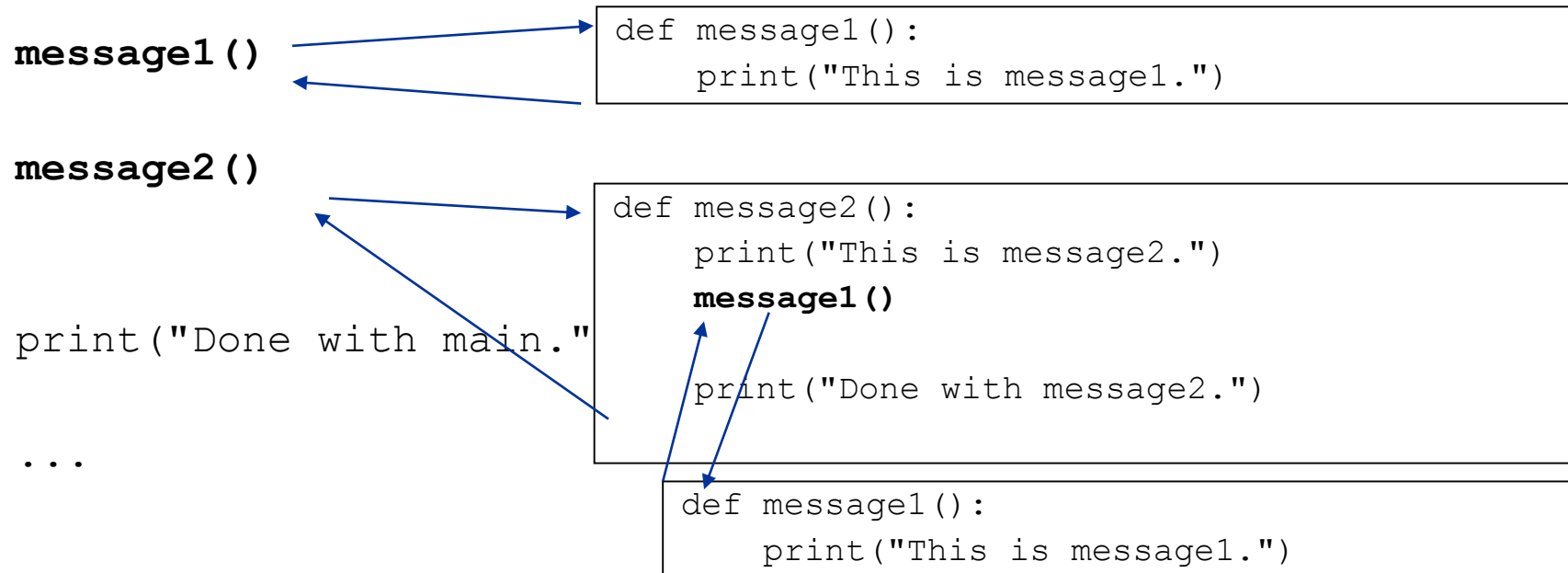
```
def message1():  
    print("This is message1.")  
  
def message2():  
    print("This is message2.")  
    message1()  
    print("Done with message2.")  
  
message1()  
message2()  
print("Done with everything.")
```

- **Output:**

```
This is message1.  
This is message2.  
This is message1.  
Done with message2.  
Done with main.
```

Control flow

- When a function is called, the program's execution...
 - "jumps" into that function, executing its statements, then
 - "jumps" back to the point where the function was called.



Structure of a program

- No code should be placed outside a function. Instead use a `main` function.
 - The one exception is a call to your main function

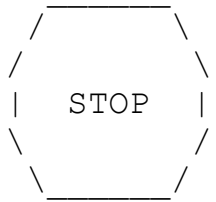
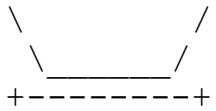
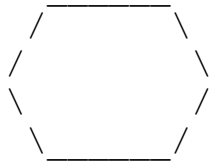
```
def main():  
    message1()  
    message2()  
    print("Done with everything.")  
  
def message1():  
    print("This is message1.")  
  
def message2():  
    print("This is message2.")  
    message1()  
    print("Done with message2.")  
  
main()
```

When to use functions (besides `main`)

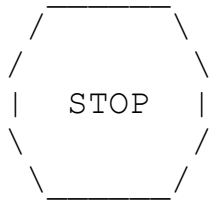
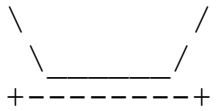
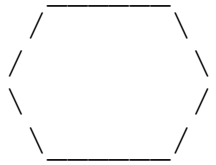
- Place statements into a function if:
 - The statements are related structurally, and/or
 - The statements are repeated.
- You should not create functions for:
 - An individual `print` statement.
 - Only blank lines.
 - Unrelated or weakly related statements.
(Consider splitting them into two smaller functions.)

Functions question

- Write a program to print these figures using functions.



Development strategy



First version (unstructured):

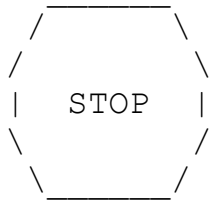
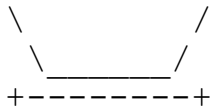
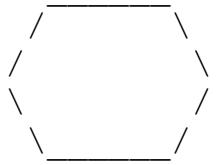
- Create an empty program.
- Copy the expected output into it, surrounding each line with `print` syntax.
- Run it to verify the output.

Program version 1

```
def main():
    print("      ")
    print(" /_____\\")
    print("/           \\")
    print("\\           /")
    print(" \\_____/" )
    print()
    print("\\           /")
    print(" \\_____/" )
    print("+-----+")
    print()
    print("      ")
    print(" /_____\\")
    print("/           \\")
    print("|  STOP  |")
    print("\\           /")
    print(" \\_____/" )
    print()
    print("      ")
    print(" /_____\\")
    print("/           \\")
    print("+-----+")
```

```
main()
```

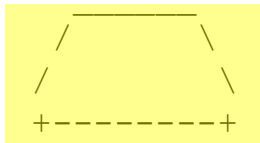
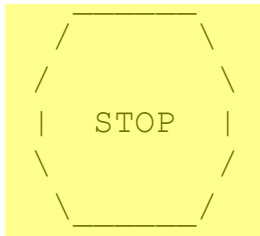
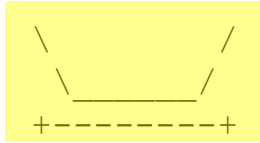
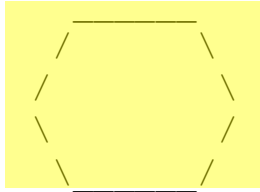
Development strategy 2



Second version (structured, with redundancy):

- Identify the structure of the output.
- Divide the code into functions based on this structure.

Output structure



The structure of the output:

- initial "egg" figure
- second "teacup" figure
- third "stop sign" figure
- fourth "hat" figure

This structure can be represented by functions:

- egg
- tea_cup
- stop_sign
- hat

Program version 2

```
def main():  
    egg()  
    tea_cup()  
    stop_sign()  
    hat()
```

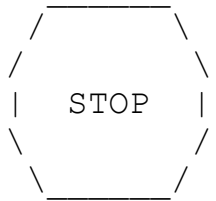
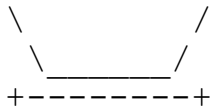
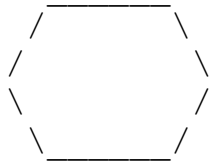
```
def egg():  
    print("      ")  
    print(" /_____\\")  
    print("/           \\")  
    print("\\           /")  
    print(" \\_____/")  
    print()
```

```
def tea_cup():  
    print("\\           /")  
    print(" \\_____/")  
    print("+-----+")  
    print()
```

```
def stop_sign():  
    print("      ")  
    print(" /_____\\")  
    print("/           \\")  
    print("\\           /")  
    print(" \\_____/")  
    print()
```

```
def hat():  
    print("      ")  
    print(" /_____\\")  
    print("/           \\")  
    print("+-----+")
```

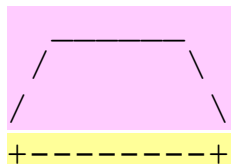
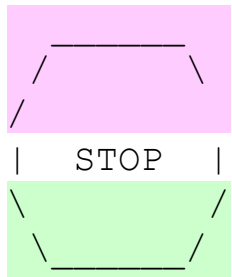
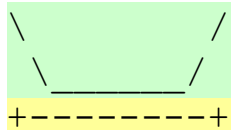
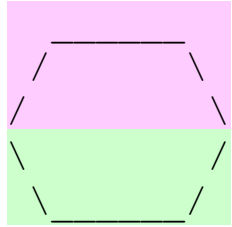
Development strategy 3



Third version (structured, without redundancy):

- Identify redundancy in the output, and create functions to eliminate as much as possible.
- Add comments to the program.

Output redundancy



The redundancy in the output:

- egg top: reused on stop sign, hat
- egg bottom: reused on teacup, stop sign
- divider line: used on teacup, hat

This redundancy can be fixed by functions:

- `egg_top`
- `egg_bottom`
- `line`

Program version 3

```
# Suzy Student, CSc 110, Spring 2094
# Prints several figures, with methods for structure and redundancy.
def main():
    egg()
    tea_cup()
    stop_sign()
    hat()

# Draws the top half of an an egg figure.
def egg_top():
    print("  _____")
    print(" /           \\\")
    print("/           \\\")

# Draws the bottom half of an egg figure.
def egg_bottom():
    print("\\\           /")
    print("  \\\_____ /")

# Draws a complete egg figure.
def egg():
    egg_top()
    egg_bottom()
    print()
```

```
# Draws a teacup figure.
```

```
def tea_cup():
    egg_bottom()
    line()
    print()
```

```
# Draws a stop sign figure.
```

```
def stop_sign():
    eggTop()
    print("|  STOP  |")
    egg_bottom()
    print()
```

```
# Draws a figure that looks sort of like a hat.
```

```
def hat():
    egg_top()
    line()
```

```
# Draws a line of dashes.
```

```
def line():
    print("+-----+")
```