CSc 110, Autumn 2017

Lecture 23: lists as Parameters

Adapted from slides by Marty Stepp and Stuart Reges
List reversal question

• Write code that reverses the elements of a list.
  • For example, if the array initially stores:
    \[11, 42, -5, 27, 0, 89]\n  • Then after your reversal code, it should store:
    \[89, 0, 27, -5, 42, 11]\n  • The code should work for a list of any size.
  • Hint: think about swapping various elements...
Algorithm idea

• Swap pairs of elements from the edges; work inwards:

<table>
<thead>
<tr>
<th>index</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>89</td>
<td>0</td>
<td>27</td>
<td>-5</td>
<td>42</td>
<td>11</td>
</tr>
</tbody>
</table>

↑↑↑↑↑↑
List reverse question 2

• Turn your list reversal code into a reverse function.
  • Accept the list of integers to reverse as a parameter.

  numbers = [11, 42, -5, 27, 0, 89]
  reverse(numbers)

• How do we write functions that accept lists as parameters?
• Will we need to return the new list contents after reversal?
  ...
A swap function?

• Does the following swap function work? Why or why not?

```python
def main():
    a = 7
    b = 35
    # swap a with b?
    swap(a, b)
    print(a, b)

def swap(a, b):
    temp = a
    a = b
    a = temp
    b = temp
```
Mutability

- **Mutability**: The ability to be changed or mutated
  - `ints`, `floats`, `strs` and `bools` are immutable.
  - lists and objects are mutable
Immutable types

• ints, floats, str, and bool are immutable.
• Modifying the value of one variable does not affect others.

```python
x = 5
y = x  # x = 5, y = 5
y = 17  # x = 5, y = 17
x = 8  # x = 8, y = 17
```
Mutable types

- **lists and** `DrawingPanel` **are mutable.**
- Modifying the value of one variable **does** affect others.

```python
a1 = [4, 15, 8]
a2 = a1  # refer to same list as a1
a2[0] = 7
print(a1)  # [7, 15, 8]
```
Mutability and objects

• Lists and objects are mutable. Why?
  • efficiency. Copying large objects slows down a program.
  • sharing. It's useful to share an object's data among functions.

```python
panel1 = DrawingPanel(80, 50)
panel2 = panel1  # same window
panel2.draw_rect(0, 0, 80, 50, "cyan")
```
Objects as parameters

• When a mutable object is passed as a parameter the function can change it.
  • If the parameter is modified, it will affect the original object.

```python
def main():
    window = DrawingPanel(80, 50)
    window.draw_rect(0, 0, 80, 50, "yellow")
    example(window)

def example(panel):
    panel.draw_rect(0, 0, 80, 50, "cyan") ...
Lists as parameters

- Lists are mutable too.
  - Changes made in the function are also seen by the caller.

```python
def main():
    iq = [126, 167, 95]
    increase(iq)
    print(iq)

def increase(a):
    for i in range(0, len(a)):
        a[i] = a[i] * 2
```

- Output:
  
<table>
<thead>
<tr>
<th>index</th>
<th>0</th>
<th>1</th>
<th>2</th>
</tr>
</thead>
<tbody>
<tr>
<td>value</td>
<td>252</td>
<td>334</td>
<td>190</td>
</tr>
</tbody>
</table>
List reverse question 2

• Turn your list reversal code into a reverse function.
  • Accept the list of integers to reverse as a parameter.

    numbers = [11, 42, -5, 27, 0, 89]
    reverse(numbers)

• Solution:

    def reverse(numbers):
        for i in range(0, len(numbers) // 2):
            temp = numbers[i]
            numbers[i] = numbers[len(numbers) - 1 - i]
            numbers[len(numbers) - 1 - i] = temp
List parameter questions

• Write a function `swap` that accepts a list of integers and two indexes and swaps the elements at those indexes.

```python
a1 = [12, 34, 56]
swap(a1, 1, 2)
print(a1)  # [12, 56, 34]
```

• Write a function `swap_all` that accepts two lists of integers as parameters and swaps their entire contents.

  • Assume that the two lists are the same length.

```python
a1 = [12, 34, 56]
a2 = [20, 50, 80]
swap_all(a1, a2)
print(a1)  # [20, 50, 80]
print(a2)  # [12, 34, 56]
```
# Swaps the values at the given two indexes.
def swap(a, i, j):
    temp = a[i]
    a[i] = a[j]
    a[j] = temp

# Swaps the entire contents of a1 with those of a2.
def swap_all(a1, a2):
    for i in range(0, len(a1)):
        temp = a1[i]
        a1[i] = a2[i]
        a2[i] = temp
List return question

• Write a function `merge` that accepts two lists of integers and returns a new list containing all elements of the first list followed by all elements of the second.

```python
a1 = [12, 34, 56]
a2 = [7, 8, 9, 10]

a3 = merge(a1, a2)
print(a3)
# [12, 34, 56, 7, 8, 9, 10]
```

• Write a function `merge3` that merges 3 lists similarly.

```python
a1 = {12, 34, 56}
a2 = {7, 8, 9, 10}
a3 = {444, 222, -1}

a4 = merge3(a1, a2, a3)
print(a4)
# [12, 34, 56, 7, 8, 9, 10, 444, 222, -1]
```
List return answer 1

# Returns a new list containing all elements of a1
# followed by all elements of a2.
def merge(a1, a2):
    result = [0] * (len(a1) + len(a2))
    for i in range(0, len(a1)):
        result[i] = a1[i]
    for i in range(0, len(a2)):
        result[len(a1) + i] = a2[i]
    return result
List return answer 2

```python
# Returns a new list containing all elements of a1,a2,a3.
def merge3(a1, a2, a3):
    a4 = [0] * (len(a1) + len(a2) + len(a3))
    for i in range(0, len(a1)):
        a4[i] = a1[i]
    for i in range(0, len(a2)):
        a4[len(a1) + i] = a2[i]
    for i in range(0, len(a3)):
        a4[len(a1) + len(a2) + i] = a3[i]
    return a4

# Shorter version that calls merge.
def merge3(a1, a2, a3):
    return merge(merge(a1, a2), a3)
```