# CSc 110, Spring 2017

Lecture 36: Inheritance

Adapted from slides by Marty Stepp and Stuart Reges



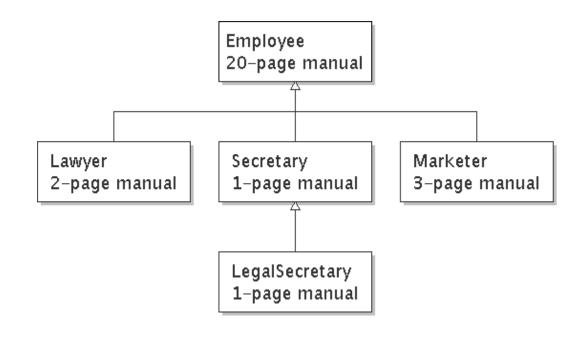
#### Review

```
# A class to represent employees.
                                                      How many methods does Employee have?
class Employee:
    def get hours (self):
                                                      How many attributes does Employee have?
         return 40
    def get salary(self):
                                                      What's the relationship between Secretary and
         return 40000.0
                                                      Employee?
    def get vacation days (self):
         return 10
    def get vacation form(self):
                                                      How many methods does Secretary have?
         return "yellow"
                                                      An is an of a class.
# A class to represent secretaries.
class Secretary (Employee):
    def take dictation(self, text):
        print("Taking dictation of text: " + text)
```

# Terminology

- Superclass
- Subclass

is a subclass of \_\_\_\_\_\_is a superclass of \_\_\_\_\_



This is a Unified Modeling Language (UML) class diagram.

# Employee regulations

- Consider the following employee regulations:
  - Employees work 40 hours / week.
  - Employees make \$40,000 per year, except legal secretaries who make \$5,000 extra per year (\$45,000 total), and marketers who make \$10,000 extra per year (\$50,000 total).
  - Employees have 2 weeks of paid vacation leave per year, except lawyers who get an extra week (a total of 3).
  - Employees should use a yellow form to apply for leave, except for lawyers who use a pink form.
- Each type of employee has some unique behavior:
  - Lawyers know how to sue.
  - Marketers know how to advertise.
  - Secretaries know how to take dictation.
  - Legal secretaries know how to prepare legal documents.

# Implementing Lawyer

- Consider the following lawyer regulations:
  - Lawyers get an extra week of paid vacation (a total of 3).
  - Lawyers use a pink form when applying for vacation leave.
  - Lawyers have some unique behavior: they know how to sue.
- Problem: We want lawyers to inherit *most* behavior from employee, but we want to replace parts with new behavior.

### Overriding methods

- override: To write a new version of a method in a subclass that replaces the superclass's version.
  - No special syntax required to override a superclass method.
     Just write a new version of it in the subclass.

```
class Lawyer(Employee):
    # overrides get_vacation_form method in Employee
class
    def get_vacation_form():
        return "pink"
        ...
```

- Exercise: Complete the Lawyer class.
  - (3 weeks vacation, pink vacation form, can sue)

# Lawyer class

```
# A class to represent lawyers.
class Lawyer (Employee):
   # overrides get vacation form from Employee class
   def get vacation form(self):
       return "pink"
   # overrides get vacation days from Employee class
   def get vacation days (self):
        return 15 # 3 weeks vacation
   def sue (self):
       print("I'll see you in court!")
```

### Exercise: implement Marketer

- Recall the following marketer regulations:
  - Marketers make \$10,000 more (\$50,000 per year)
  - Marketers know how to market. (Print a phrase a marketer might use.)
- Write the code for the Marketer class

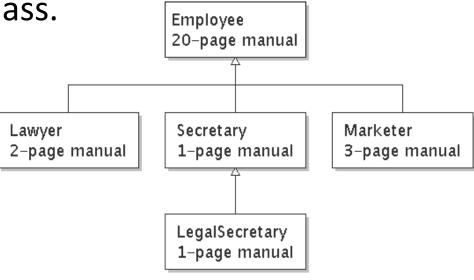
#### Marketer class

```
# A class to represent marketers.
class Marketer(Employee):
    def advertise(self):
        print("Act now while supplies last!")

def get_salary(self):
    return 50000.0 # $50,000.00 / year
```

### Levels of inheritance

- Multiple levels of inheritance are allowed.
  - Example: A legal secretary is the same as a regular secretary but makes more money (\$45,000) and can file legal briefs
- Exercise: Complete the LegalSecretary class.



# LegalSecretary class

```
# A class to represent legal secretaries.
class LegalSecretary(Secretary):
    def file_legal_briefs(self):
        print("I could file all day!")

def get_salary(self):
    return 45000.0 # $45,000.00 / year
```

# Change of perspective

- Recall the regulations regarding salaries:
  - Employees make \$40,000 per year, except legal secretaries who make \$5,000 extra per year (\$45,000 total), and marketers who make \$10,000 extra per year (\$50,000 total).
- We've been hardcoding the salaries in the methods like this:

```
def get_salary(self):
    return 45000.0 # $45,000.00 / year
```

Instead, consider writing the methods in terms of a base salary plus an "uplift" :

```
class LegalSecretary(Secretary):
    def get_salary(self):
        base_salary = ...regular employee salary...
        return base_salary + 5000.0
```

# Calling overridden methods

• Subclasses can call overridden methods with super

```
super(ClassName, self).method(parameters)
```

• Example:

```
class LegalSecretary(Secretary):
    def get_salary(self):
        base_salary = super(LegalSecretary, self).get_salary()
        return base_salary + 5000.0
```

### Inheritance and constructors

- Imagine that we want to give employees more vacation days the longer they've been with the company.
  - For each year worked, we'll award 2 additional vacation days.
  - When an Employee object is constructed, we'll pass in the number of years the person has been with the company.
  - This will require us to modify our Employee class and add some new state and behavior.

Exercise: Make necessary modifications to the Employee class.

# Modified Employee class

```
class Employee:
   def __init__(self, initial_years):
        self. years = initial years
    def get hours(self):
        return 40
    def get salary(self):
        return 50000.0
    def get vacation days (self):
        return 10 + 2 * self. years
    def get vacation form(self):
        return "yellow"
```

### Problem with constructors

• Now that we've added the constructor to the Employee class, an error is produced:

- Short explanation: Once we write an \_\_\_init\_\_\_(self, p1, ... pn) that requires parameters in the superclass, we must now write initialization methods for our employee subclasses as well.
- Exception: If the default behavior of the superclass is acceptable for all subclasses, you simply modify the class construction expression.

### Modified Marketer class

```
# A class to represent marketers.
class Marketer(Employee):
    def __init__(years):
        super(Marketer, self).__init__(years)

def advertise(self):
        print("Act now while supplies last!")

def get_salary():
    return super(Marketer, self).get_salary() + 10000.0
```

- Exercise: Modify the Secretary subclass.
  - Secretaries' years of employment are not tracked.
  - They do not earn extra vacation for years worked.

# Modified Secretary class

```
# A class to represent secretaries.
class Secretary(Employee):
    def __init__(self):
        super(Secretary, self).__init__(0)

def take_dictation(self, text):
    print("Taking dictation of text: " + text)
```

- Since Secretary doesn't require any parameters to its constructor, LegalSecretary does not require a constructor.
  - Its default constructor calls the Secretary constructor.

#### Inheritance and attributes

• Try to give lawyers \$5000 for each year at the company:

```
class Lawyer(Employee):
    ...
    def get_salary(self):
        return super(Lawyer, self).get_salary() + 5000 *
    self.__years
    ...
```

• Does not work; the error is the following:

```
AttributeError: 'Lawyer' object has no attribute '_Lawyer__years'
```

- Private attributes cannot be directly accessed from subclasses.
  - One reason: So that subclassing can't break encapsulation.
  - How can we get around this limitation?

### Improved Employee code

Add an accessor for any attribute needed by the subclass.

```
class Employee:
   self. years
   def init (self, initial years):
       self. years = initial years
   def get years(self):
       return self. years
class Lawyer(Employee):
   def init (self, years):
       super(Lawyer, self). init (years)
   def get salary(self):
 return super(Lawyer, self).get_salary() + 5000 *
```

### Revisiting Secretary

- The Secretary class currently has a poor solution.
  - We set all Secretaries to 0 years because they do not get a vacation bonus for their service.
  - If we call get years on a Secretary object, we'll always get 0.
  - This isn't a good solution; what if we wanted to give some other reward to *all* employees based on years of service?

• Redesign our Employee class to allow for a better solution.

# Improved Employee code

 Let's separate the standard 10 vacation days from those that are awarded based on seniority.

```
class Employee:
    def __init___(self, initial_years):
        self.__years = initial_years

def get_vacation_days(self):
        return 10 + self.get_seniority_bonus()

# vacation days given for each year in the company
def get_seniority_bonus(self):
        return 2 * self.__years
...
```

How does this help us improve the Secretary?

# Improved Secretary code

- Secretary can selectively override get\_seniority\_bonus; when get vacation days runs, it will use the new version.
  - Choosing a method at runtime is called dynamic binding.

```
class Secretary(Employee):
    def __init__(self, years):
        super(Secretary, self).__init__(years)

# Secretaries don't get a bonus for their years of service.
    def get_seniority_bonus(self):
        return 0

def take_dictation(self, text):
        print("Taking dictation of text: " + text)
```