# CSc 110, Spring 2017

Lecture 39: searching

search history



400,000 years ago



wronghands1.wordpress.com



500 years ago

funny cats taking pictures pictures of funny cats taking pictures

yesterday

Google cat pictures

<u>cat pictures</u> <u>funny cat pictures</u> taking pictures of funny cats

Web Inages Video News Maga

MOTES



IN CS, IT CAN BE HARD TO EXPLAIN THE DIFFERENCE BETWEEN THE EASY AND THE VIRTUALLY IMPOSSIBLE.

### Sequential search

- **sequential search**: Locates a target value in a list (may not be sorted) by examining each element from start to finish. Also known as *linear* search.
  - How many elements will it need to examine?
  - Example: Searching the list below for the value **42**:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	2	7	10	30	56	20	68	36	-4	25	42	50	22	92	15	85	103
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#### Sequential (linear) search

- sequential search: Even if the list is sorted, elements are examined in the way (one after the other).
  - Example: Searching the list below for the value **42**:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	10	15	20	22	25	30	36	42	50	56	68	85	92	103
	i																

### Sequential (linear) search

#### • Sequential search code:

```
def sequential_search(my_list, value):
    for i in range(0, len(my_list)):
        if (my_list[i] == value):
            return i
        return -1  # not found
```

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	10	15	20	22	25	30	36	42	50	56	68	85	92	103

• Note that -1 is returned if the element is not found.

### Sequential (linear) search

- For a list of size N, how many elements will be checked worst case?
- On average how many elements will be checked?
- A list of 1,000,000 elements may require 1,000,000 elements to be examined.
- The number of elements to check grows in proportion to the size of the list, i.e., it grows linearly.

### Binary Search

- **Binary search**: a method of searching that takes advantage of sorted data.
- Consider a guessing game:

Someone thinks of a number between 1 and 100. You must guess the number. On each round, you are told whether your number is low, high, or correct.

• Best strategy: use a first guess of 50

...

Eliminates half of the numbers immediately On each round, half the numbers are eliminated: 100 50 25

### Binary search

- **binary search**: Locates a target value in a *sorted* list by successively eliminating half of the list from consideration.
  - How many elements will it need to examine?
  - Example: Searching the list below for the value **42**:

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	10	15	20	22	25	30	36	42	50	56	68	85	92	103

Keep track of indices for a min, mid and max.

• Search for 42: Round 1.

#### list[mid] < 42

#### eliminate from min to mid (left half)



• Search for 42: Round 2.

list[mid] > 42

eliminate from mid to max (right half of what's left)



• Search for 42: Round 3.

list[mid] == 42 found!



#### Binary search runtime

- For a list of size N, it eliminates ½ until 1 element remains.
   N, N/2, N/4, N/8, ..., 4, 2, 1
  - How many divisions does it take?
  - Suppose N = 1024

1024, 512, 256, 128, 64, 32, 16, 8, 4, 2, 1 (10 divisions)

- $10 = \log_2(1024)$
- Suppose we double the number the number of elements.
  - How many divisions does it take?
  - Suppose N = 2048

2048, 1024, 512, 256, 128, 64, 32, 16, 8, 4, 2, 1 (11 divisions)

•  $11 = \log_2(2048)$ 

#### Binary search runtime

- For a list of size N, it eliminates ½ until 1 element remains.
   N, N/2, N/4, N/8, ..., 4, 2, 1
  - How many divisions does it take?
  - Suppose N = 1024

1024, 512, 256, 128, 64, 32, 16, 8, 4, 2, 1 (10 divisions)

- Binary search examines a number of elements proportional to the number of divisions
- Think of it from the other direction:
  - How many times do I have to multiply by 2 to reach N?
    - 1, 2, 4, 8, ..., N/4, N/2, N
  - Call this number of multiplications "x".

 $2^{x} = N$ x = log<sub>2</sub> N

• Binary search examines a number of elements proportional to log of N.

```
Binary search code
```

```
# Returns the index of an occurrence of target in a,
# or a negative number if the target is not found.
# Precondition: elements of a are in sorted order
def binary search(a, target):
   min = 0
   max = len(a) - 1
    while (min <= max):
       mid = (min + max) / / 2
        if (a[mid] < target):
            min = mid + 1
        elif (a[mid] > target):
            max = mid - 1
        else:
            return mid # target found
    return - (min + 1) # target not found
```

### Binary search

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
value	-4	2	7	12	18	25	27	30	36	42	56	68	85	91	92	98	102

What do the following calls return when passed the above list?

- binary\_search(a, 2)
- binary\_search(a, 68)
- binary\_search(a, 12)

How many comparisons does each call do?

### Comparing Binary vs. Sequential search

• Binary search vs Sequential search: number of items examined

List size	Binary search	Sequential search
1	1	1
10	4	10
1,000	11	1,000
5,000	14	5,000
100,000	18	100,000
1,000,000	21	1,000,000

#### bisect

from bisect import \*

# searches an entire sorted list for a given value # returns the index the value should be inserted at to maintain sorted order # Precondition: list is sorted bisect(list, value)

# searches given portion of a sorted list for a given value # examines min\_index (inclusive) through max\_index (exclusive) # returns the index the value should be inserted at to maintain sorted order # Precondition: list is sorted bisect(list, value, min\_index, max\_index)

#### Using bisect

#	index	٤ 0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
a	=	[-4,	2,	7,	9,	15,	19,	25,	28,	30,	36,	42,	50,	56,	68,	85,	92}
ir	ndex1	= k	oise	ct(	a,	42,	0, 10	6)	# i	ndex1	lis	11					
ir	ndex2	= 1	oise	ct(	a,	21,	0, 10	6)	<b># i</b>	ndex2	2 is	6					

- bisect returns the index where the value could be inserted while maintaining sorted order
- if the value is already in the list the next index is returned

# Sorting

- **sorting**: Rearranging the values in a list into a specific order (usually into their "natural ordering").
  - one of the fundamental problems in computer science
  - can be solved in many ways:
    - there are many sorting algorithms
    - some are faster/slower than others
    - some use more/less memory than others
    - some work better with specific kinds of data
    - some can utilize multiple computers / processors, ...
  - *comparison-based sorting* : determining order by comparing pairs of elements:
    - <, >, ...

# Sorting algorithms

- **bogo sort**: shuffle and pray
- **bubble sort**: swap adjacent pairs that are out of order
- **selection sort**: look for the smallest element, move to front
- insertion sort: build an increasingly large sorted front portion
- merge sort: recursively divide the list in half and sort it
- heap sort: place the values into a sorted tree structure
- **quick sort**: recursively partition list based on a middle value

other specialized sorting algorithms:

- bucket sort: cluster elements into smaller groups, sort them
- radix sort: sort integers by last digit, then 2nd to last, then ...

# Bogo sort

- **bogo sort**: Orders a list of values by repetitively shuffling them and checking if they are sorted.
  - name comes from the word "bogus"

The algorithm:

- Scan the list, seeing if it is sorted. If so, stop.
- Else, shuffle the values in the list and repeat.
- This sorting algorithm (obviously) has terrible performance!

## Bogo sort code

```
# Places the elements of a into sorted order.
def bogo_sort(a):
    while (not is_sorted(a)):
        shuffle(a)
```

```
# Returns true if a's elements
#are in sorted order.
def is_sorted(a):
   for i in range(0, len(a) - 1):
        if (a[i] > a[i + 1]):
            return False
   return True
```