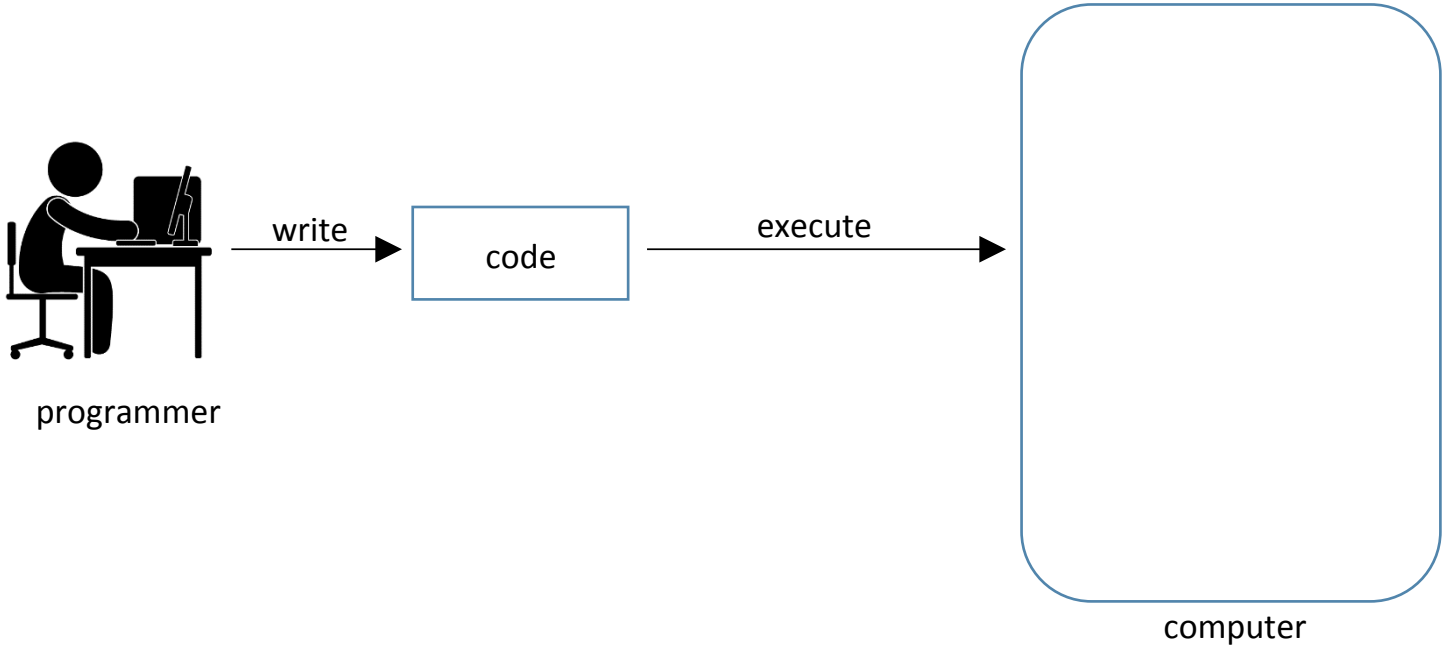
CSc 120
Introduction to Computer Programing II

Adapted from slides by
Dr. Saumya Debray

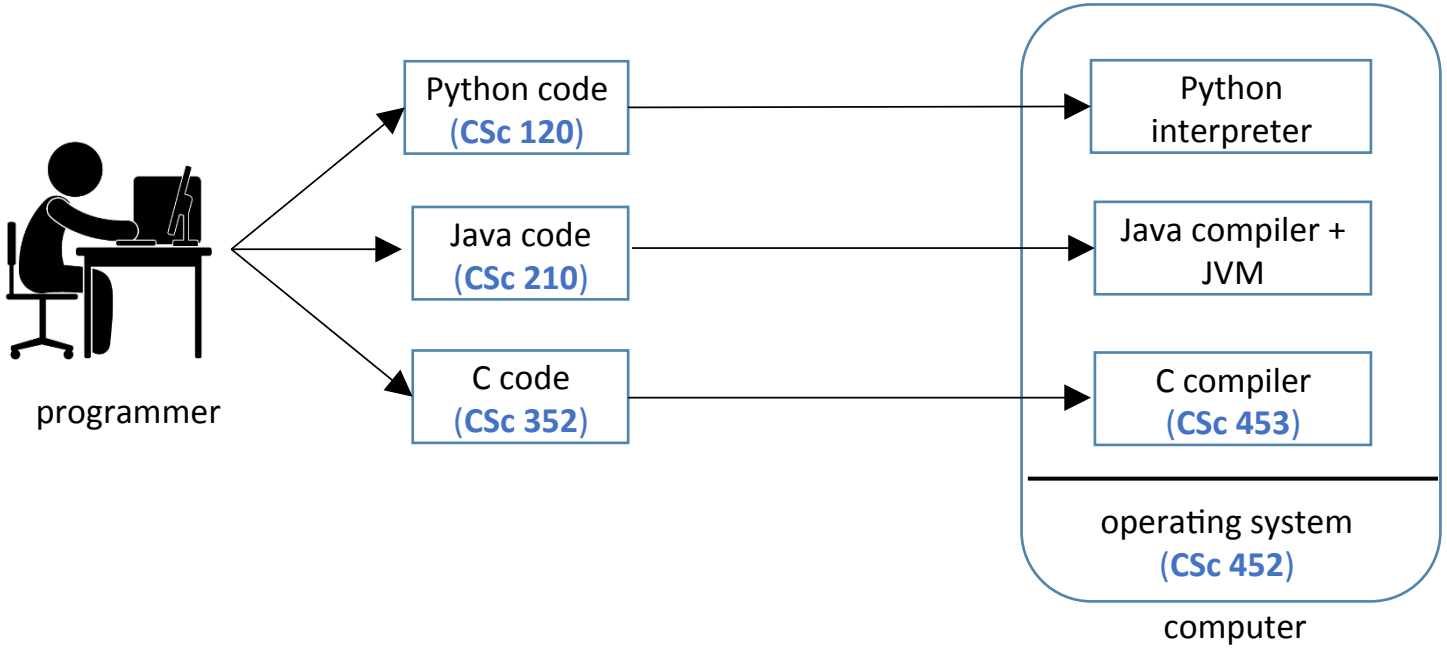
01: Python review

this class in context

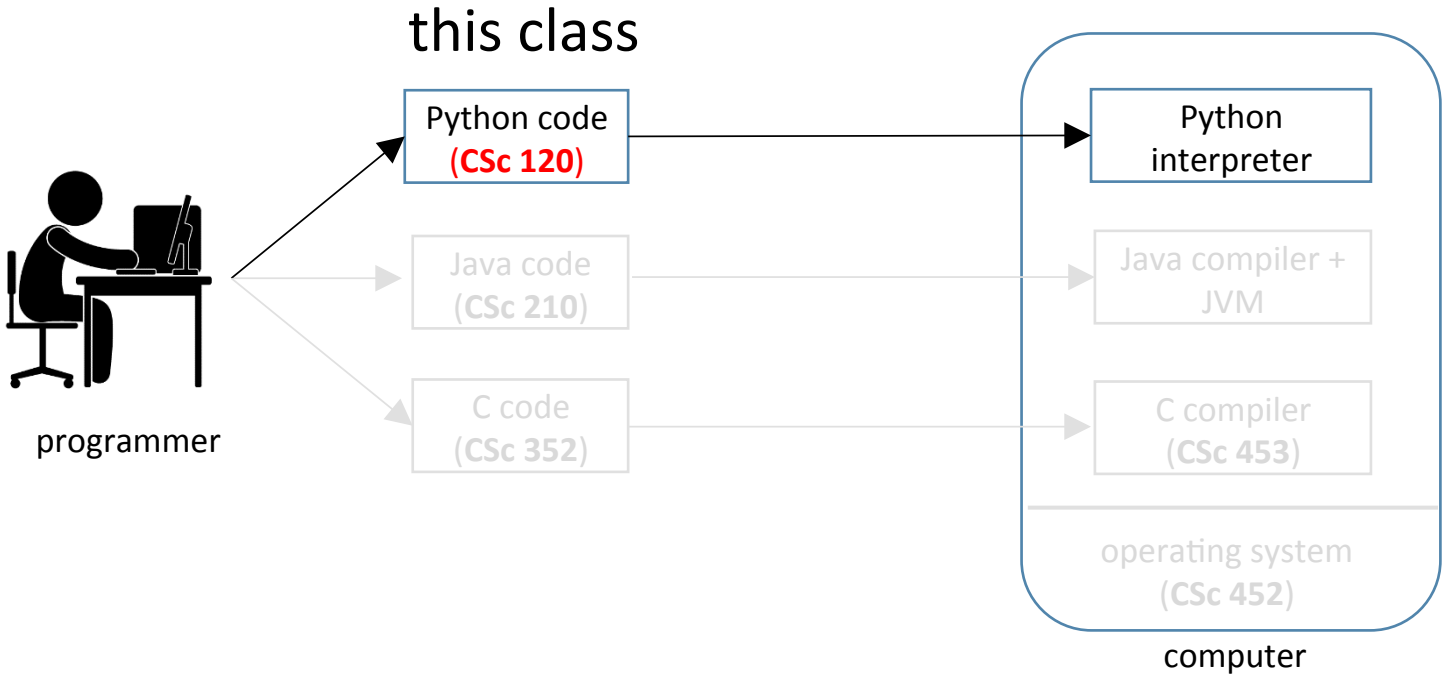
Computer programming



Computer programming



Computer programming



getting started

Python language and environment

- Language: Python 3
  - free download from https://www.python.org/downloads
  - documentation available at https://www.python.org/doc
    - tutorial
    - beginner's guide
    - language reference
    - setup and usage, HOWTOs, FAQs

Python language and environment

- Programming environment: idle (or idle3)
  - comes bundled with Python download
  - provides:
    - interactive Python shell
    - debugger
    - execution from a file

Surprises if coming from C, C++, Java

- No variable declarations
- Indentation instead of `{ }`
- Flexible `for` loop
- Built-in data structures (lists, dictionaries, tuples, sets)
- Arbitary-precision integers
- Devision differences
- Garbage collection (also in Java)
  - no explicit allocation/deallocation

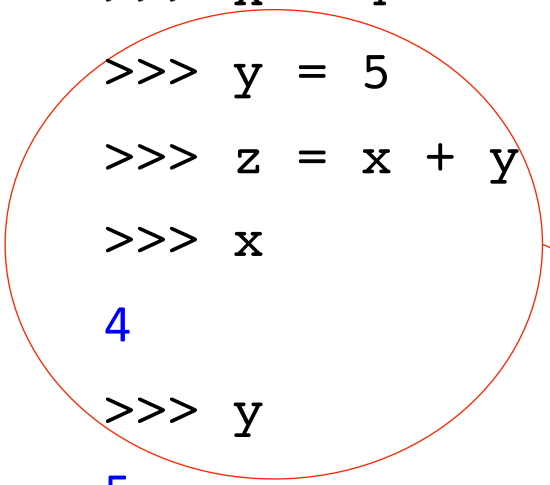
python review: variables, expressions, assignment

python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```

python basics

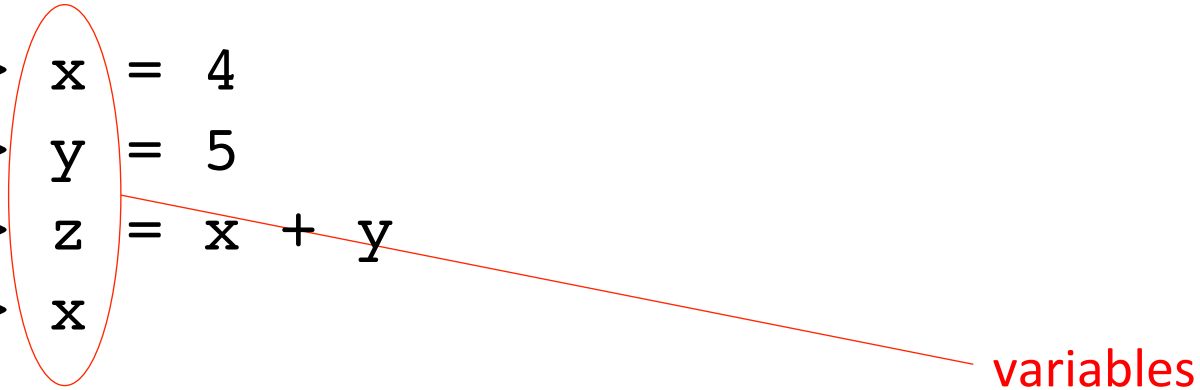
```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```



>>> : python interpreter's prompt
black: user input (keyboard)
blue: python interpreter output

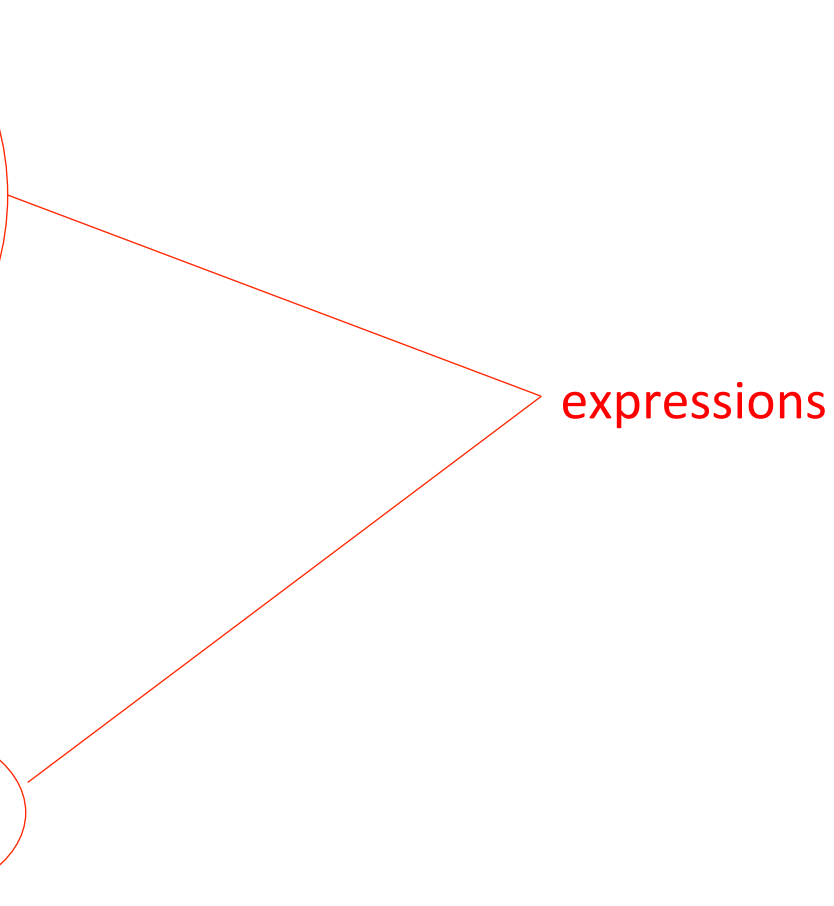
python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```



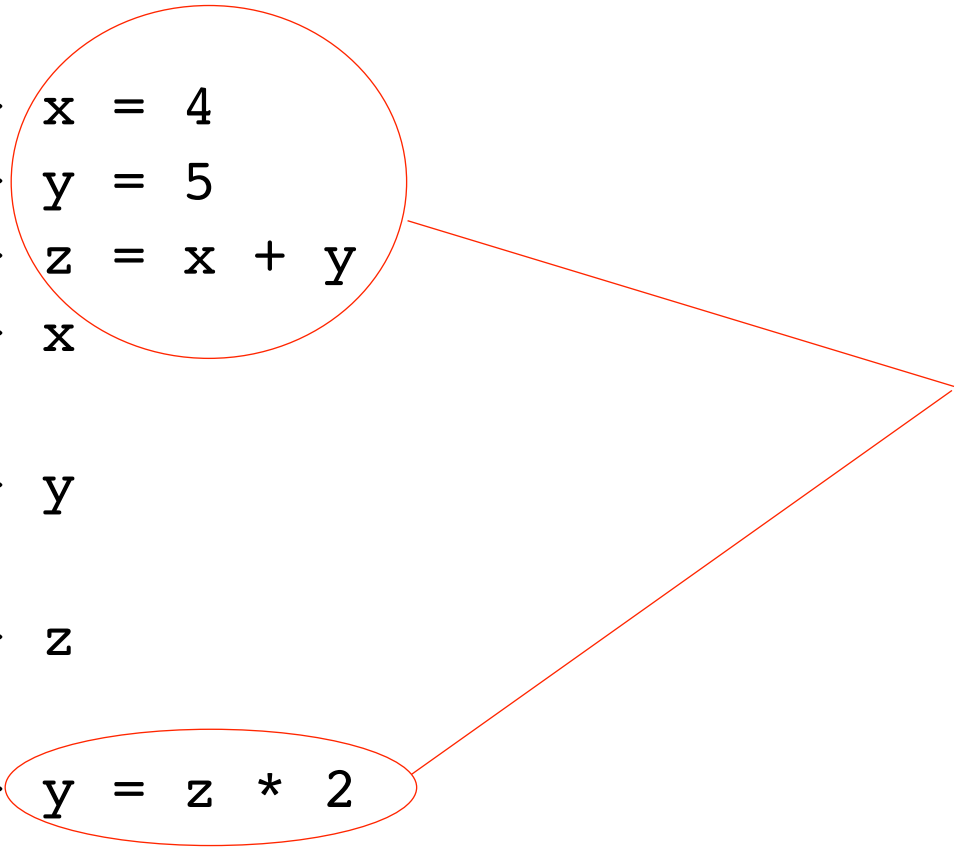
python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```



python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```



assignment statements

python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```

typing in an expression causes its value to be printed

python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```

- variables:
  - names begin with letter or '_'
  - don't have to be declared in advance
    - type determined at runtime
- expressions:
  - all the usual arithmetic operators

Multiple (aka parallel) assignment

```
>>>
>>> x, y, z = 11, 22, 33
>>> x
11
>>> y
22
>>> z
33
>>>
```

Assigns to multiple variables at the same time

$x_1, x_2, ..., x_n = exp_1, exp_2, ..., exp_n$

Behavior:

1. $exp_1, ..., exp_n$ evaluated (L-to-R)
2. $x_1, ..., x_n$ are assigned (L-to-R)

EXERCISE

```
>>> x = 3
>>> y = 4
>>> z = (2*x – 1 == y+1)
>>> z
```

← *what value is printed out for* z?

EXERCISE

```
>>> x = 3
>>> y = 4
>>> sum, diff, prod  =  x + y,  x – y,  x * y
>>> prod+diff
```

← *what is the value printed out*?

python review: reading user input I: input()

Reading user input I: **input()**

```
>>> x = input()
13579
>>> x
'13579'
>>> y = input('Type some input: ')
Type some input: 23
>>> y
'23'
>>> z = input('More input: ')
More input: 567
>>> z
'567'
>>>
```

Reading user input I: **input()**

```
>>> x = input()
13579
>>> x
'13579'
>>> y = input('Type some input: ')
Type some input: 23
>>> y
'23'
>>> z = input('More input: ')
More input: 567
>>> z
'567'
>>>
```

input statement:

- reads input from the keyboard
- returns the value read
  - (a string)

Reading user input I: **input()**

```
>>> x = input()
13579
>>> x
'13579'
>>> y = input('Type some input: ')
Type some input: 23
>>> y
'23'
>>> z = input('More input: ')
More input: 567
>>> z
'567'
>>>
```

input statement:

- reads input from the keyboard
- returns the value read
  - (a string)

- takes an optional argument
  - if provided, serves as a prompt

Reading user input I: **input()**

```
>>>
>>> x = input()
12
>>> x
'12'
>>> y = x / 2
Traceback (most recent call last):
  File "<pyshell#59>", line 1, in <module>
    y = x / 2
TypeError: unsupported operand type(s) for /: 'str' and 'int'
>>>
```

the value read in is represented as a string

- string ≡ sequence of characters

Reading user input I: **input()**

```
>>>
>>> x = input()
12
>>> x
'12'
>>> y = x / 2
Traceback (most recent call last):
  File "<pyshell#59>", line 1, in <module>
    y = x / 2
TypeError: unsupported operand type(s) for /: 'str' and 'int'
>>>
```

the value read in is represented as a string

- string ≡ sequence of characters

- TypeError: indicate an error due to wrong type

Reading user input I: **input()**

```
>>>
>>> x = input()
12
>>> x
'12'
>>> y = x / 2
Traceback (most recent call last):
  File "<pyshell#59>", line 1, in <module>
    y = x / 2
TypeError: unsupported operand type(s) for /: 'str' and 'int'
>>> y = int (x) / 2
>>> y
6.0
>>>
```

the value read in is represented as a string

- string ≡ sequence of characters
- TypeError: indicates an error due to a wrong type

- Fix: explicit type conversion

python review: basics of strings

Basics of strings

```
>>> x = "abcd"
>>> y = 'efgh'
>>> z = "efgh"
>>>
```

Basics of strings

```
>>> x = "abcd"
>>> y = 'efgh'
>>> z = "efgh"
>>>
```

either single-quotes (at both ends)
or double-quotes (at both ends)

Basics of strings

```
>>> text = input('Enter a string: ')
Enter a string: abcdefghi
>>> text
'abcdefghi'
>>> text[0]
'a'
>>> text[1]
'b'
>>> text[27]
Traceback (most recent call last):
  File "<pyshell#153>", line 1, in <module>
    text[27]
IndexError: string index out of range
>>>
```

a string is a sequence (array) of characters

- we can index into a string to get the characters

Basics of strings

```
>>> text = input('Enter a string: ')
Enter a string: abcdefghi
>>> text
'abcdefghi'
>>> text[0]
'a'
>>> text[1]
'b'
>>> text[27]
Traceback (most recent call last):
  File "<pyshell#153>", line 1, in <module>
    text[27]
IndexError: string index out of range
>>>
```

a string is a sequence (array) of characters

- we can index into a string to get the characters

indexing beyond the end of the string gives an **`IndexError`** error

Basics of strings

```
>>> text = input('Enter a string: ')
Enter a string: abcdefghi
>>> text
'abcdefghi'
>>> text[0]
'a'
>>> text[1]
'b'
>>> text[27]
Traceback (most recent call last):
  File "<pyshell#153>", line 1, in <module>
    text[27]
IndexError: string index out of range
>>>
```

a string is a sequence (array) of characters

- we can index into a string to get the characters
- each character is returned as a string of length 1

Intuitively, a *character* is a single letter, digit, punctuation mark, etc.

E.g.: 'a'
'5'
'$'

Basics of strings

```
>>> x = '0123456789'
>>>
>>> x[0]
'0'
>>> x[1]
'1'
>>> x[2]
'2'
>>>
>>> x[-1]
'9'
>>> x[-2]
'8'
>>> x[-3]
'7'
>>>
```

x[*i*] : if *i* ≥ 0 (i.e., non-negative values):

- indexing is done from the beginning of the string
- the first letter has index 0

x[*i*] : if *i* < 0 (i.e., negative values):

- indexing is done from the end of the string
- the last letter has index -1

Basics of strings

```
>>> x = '0123456789'
>>>
>>> x[0]
'0'
>>> x[1]
'1'
>>> x[2]
'2'
>>>
>>> x[-1]
'9'
>>> x[-2]
'8'
>>> x[-3]
'7'
>>>
```

x[*i*] : if *i* ≥ 0 (i.e., non-negative values):

- indexing is done from the beginning of the string
- the first letter has index 0

x[*i*] : if *i* < 0 (i.e., negative values):

- indexing is done from the end of the string
- the last letter has index -1

EXERCISE

```
>>> x = 'a'
>>> x == x[0]
```

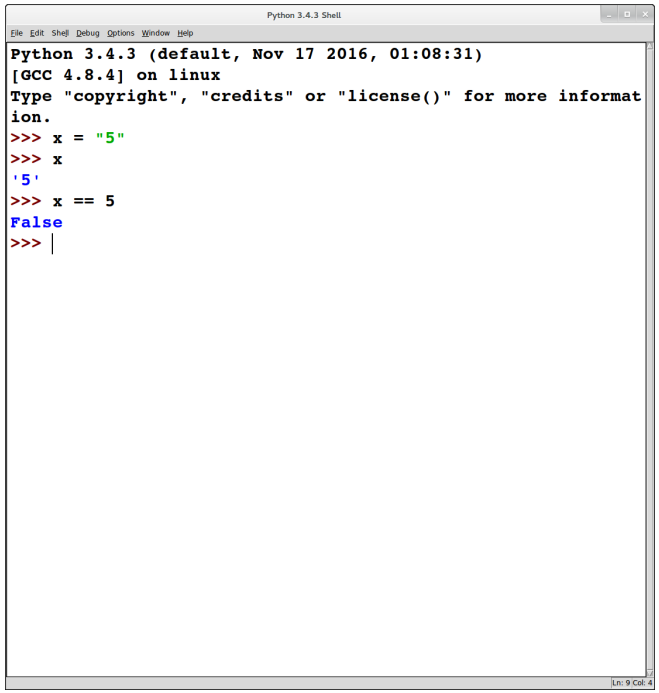
what do you think will be printed here?

EXERCISE

```
>>> x = 'apple'
>>> x[2] == x[-2]
```

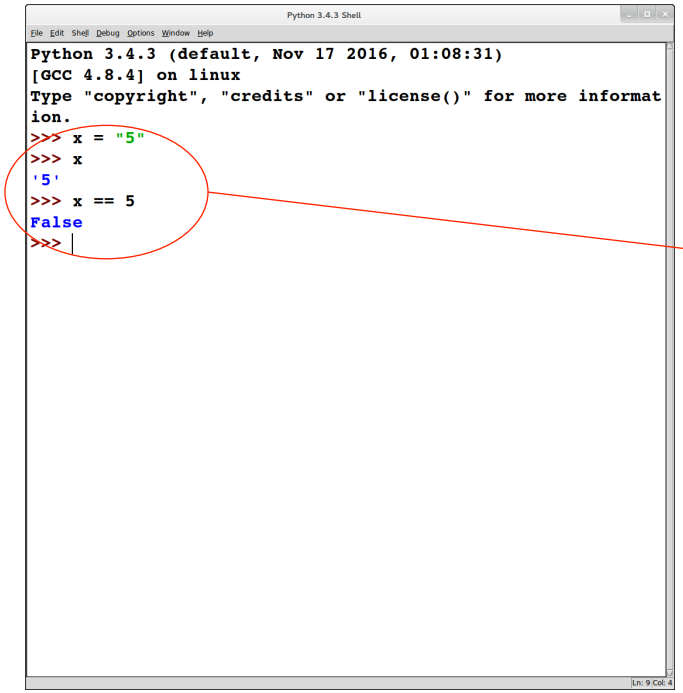
what do you think will be printed here?

Basics of strings



Inside a computer, a character is represented as a number
(its "ASCII value")

Basics of strings



Inside a computer, a character is represented as a number
(its "ASCII value")

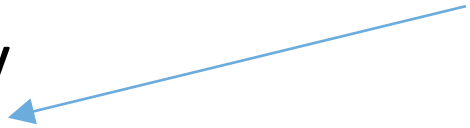
the ASCII value of a digit is not the same as the digit itself:

'5' ≠ 5

EXERCISE

```
>>> x = 27
>>> y = 'x'
>>> x == y
```

What do you think will be printed here?
Why?



Basics of strings

```
>>> x = input()
abcDE_fgHIJ_01234
>>> x
'abcDE_fgHIJ_01234'
>>>
>>> len(x)
17
>>> y = x.lower()
>>> y
'abcde_fghij_01234'
>>>
>>> x = y.upper()
>> x
'ABCDE_FGHIJ_01234'
>>>
```

len(x) : length of a string x

Basics of strings

```
>>> x = input()
abcDE_fgHIJ_01234
>>> x
'abcDE_fgHIJ_01234'
>>>
>>> len(x)
17
>>> y = x.lower()
>>> y
'abcde_fghij_01234'
>>>
>>> x = y.upper()
>> x
'ABCDE_FGHIJ_01234'
>>>
```

len(x) : length of a string x

x.lower(), x.upper() : case conversion on the letters in a string x

- note that non-letter characters are not affected

Basics of strings

```
>>> x = input()
abcDE_fgHIJ_01234
>>> x
'abcDE_fgHIJ_01234'
>>>
>>> len(x)
17
>>> y = x.lower()
>>> y
'abcde_fghij_01234'
>>>
>>> x = y.upper()
>> x
'ABCDE_FGHIJ_01234'
>>>
```

len(x) : length of a string x

x.lower(), x.upper() : case conversion on the letters in a string x

- note that non-letter characters are not affected

Python supports a wide variety of string operations

- see www.tutorialspoint.com/python3/python_strings.htm

Basics of strings

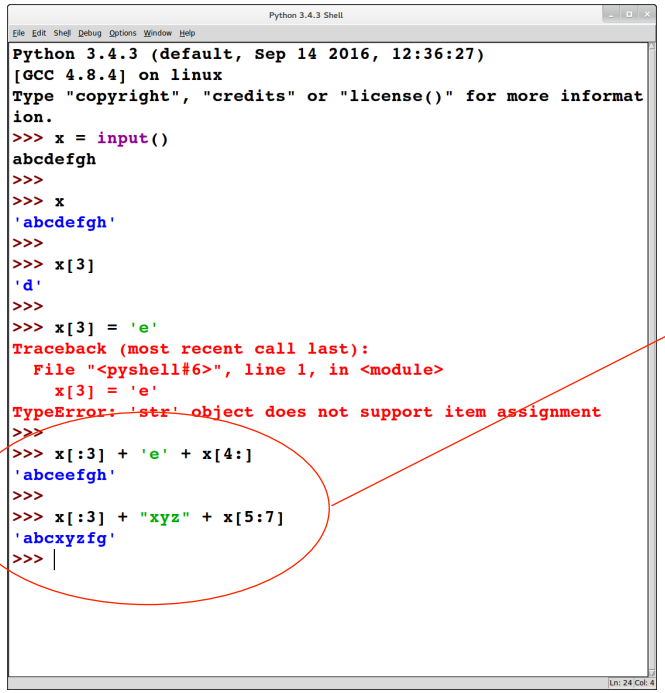
```
>>> x = input()
abcdefgh
>>> x
'abcdefgh'
>>> x[3]
'd'
>>>
>>> x[3] = 'z'
Traceback (most recent call last):
  File "<pyshell#193>", line 1, in <module>
    x[3] = 'z'
TypeError: 'str' object does not support item assignment
>>>
```

Basics of strings

```
>>> x = input()
abcdefgh
>>> x
'abcdefgh'
>>> x[3]
'd'
>>>
>>> x[3] = 'z'
Traceback (most recent call last):
  File "<pyshell#193>", line 1, in <module>
    x[3] = 'z'
TypeError: 'str' object does not support item assignment
>>>
```

strings are *immutable*, i.e., cannot be modified or updated

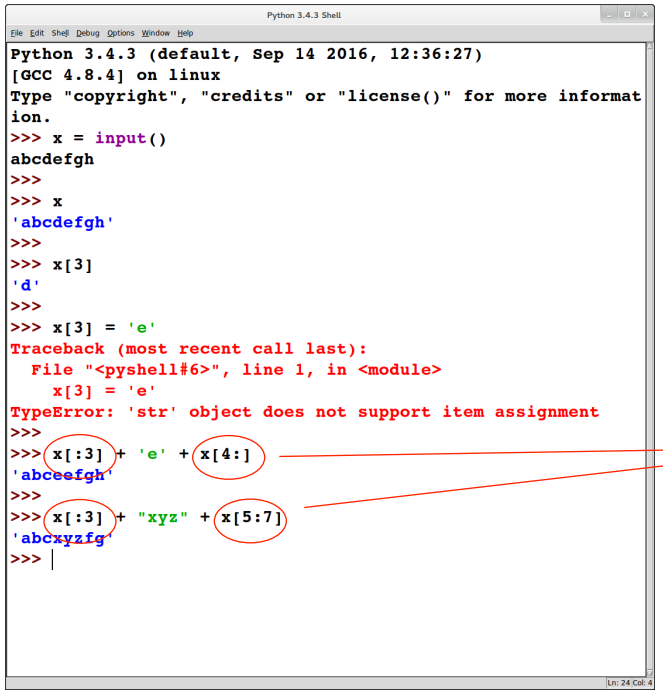
Basics of strings



strings are *immutable*, i.e., cannot be modified or updated

to "modify" a string, we have to create a copy of it with the appropriate part(s) replaced by the new values

Basics of strings

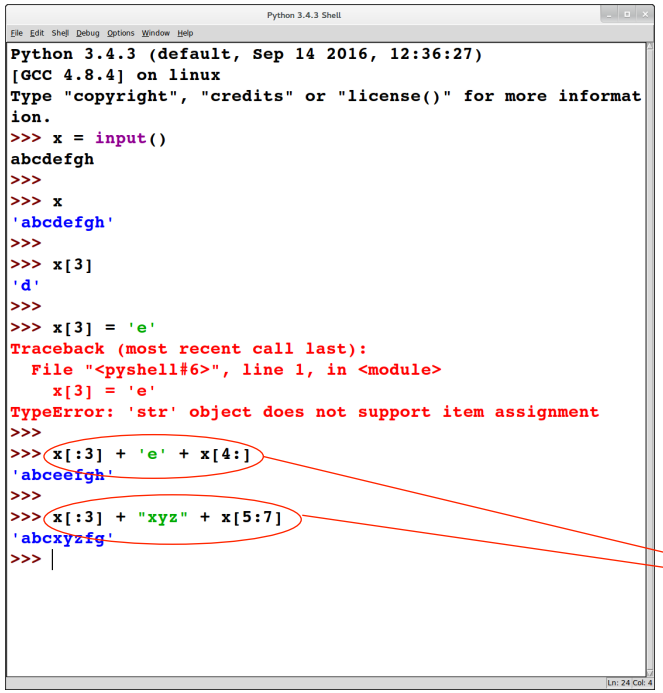


strings are *immutable*, i.e., cannot be modified or updated

to "modify" a string, we have to create a copy of it with the appropriate part(s) replaced by the new values

these operations are called "slicing"

Basics of strings



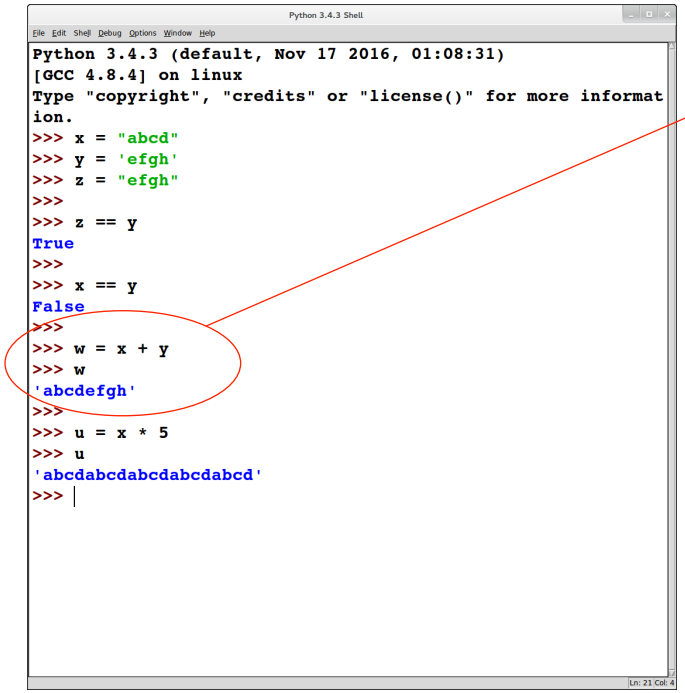
strings are *immutable*, i.e., cannot be modified or updated

to "modify" a string, we have to create a copy of it with the appropriate part(s) replaced by the new values

these operations are called "slicing"

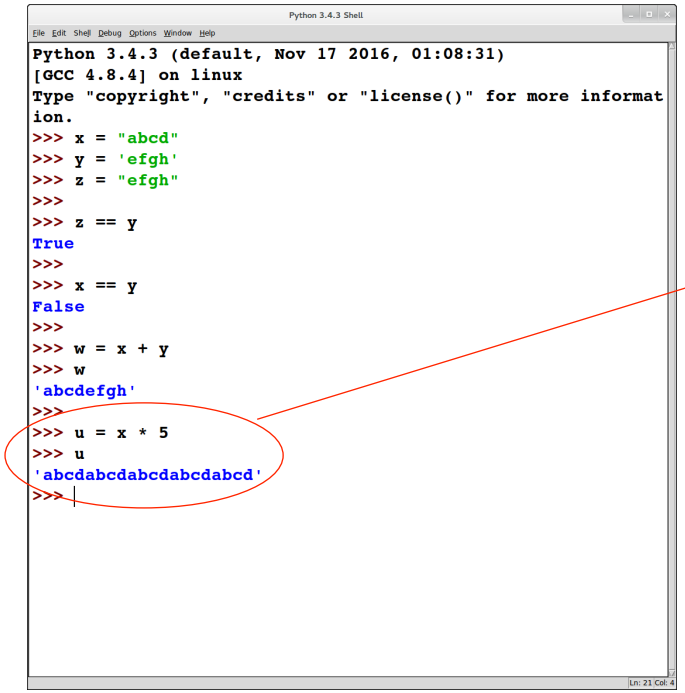
\+ applied to strings does concatenation

Basics of strings



+ applied to strings does concatenation

Basics of strings

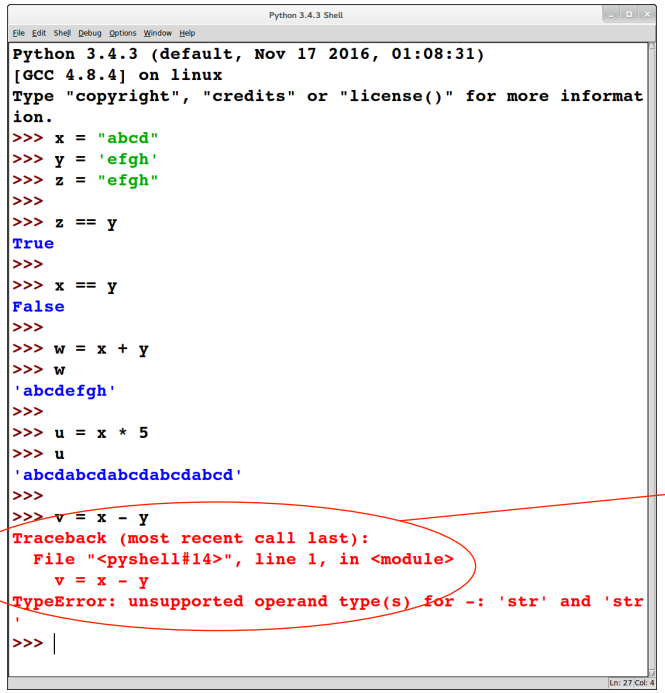


+ applied to strings does concatenation

'*' applied to strings:

- does repeated concatenation *if one argument is a number*
- generates an error otherwise

Basics of strings



+ applied to strings does concatenation

* applied to strings:

- does repeated concatenation *if one argument is a number*
- generates an error otherwise

not all arithmetic operators carry over to strings

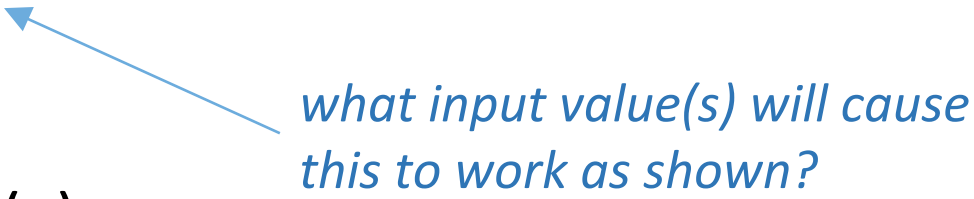
EXERCISE

```
>>> x = "whoa!"
>>> y = x[2] * len(x)
>>> z = x[3] + x[0] + y
>>> z
```

what is printed here?

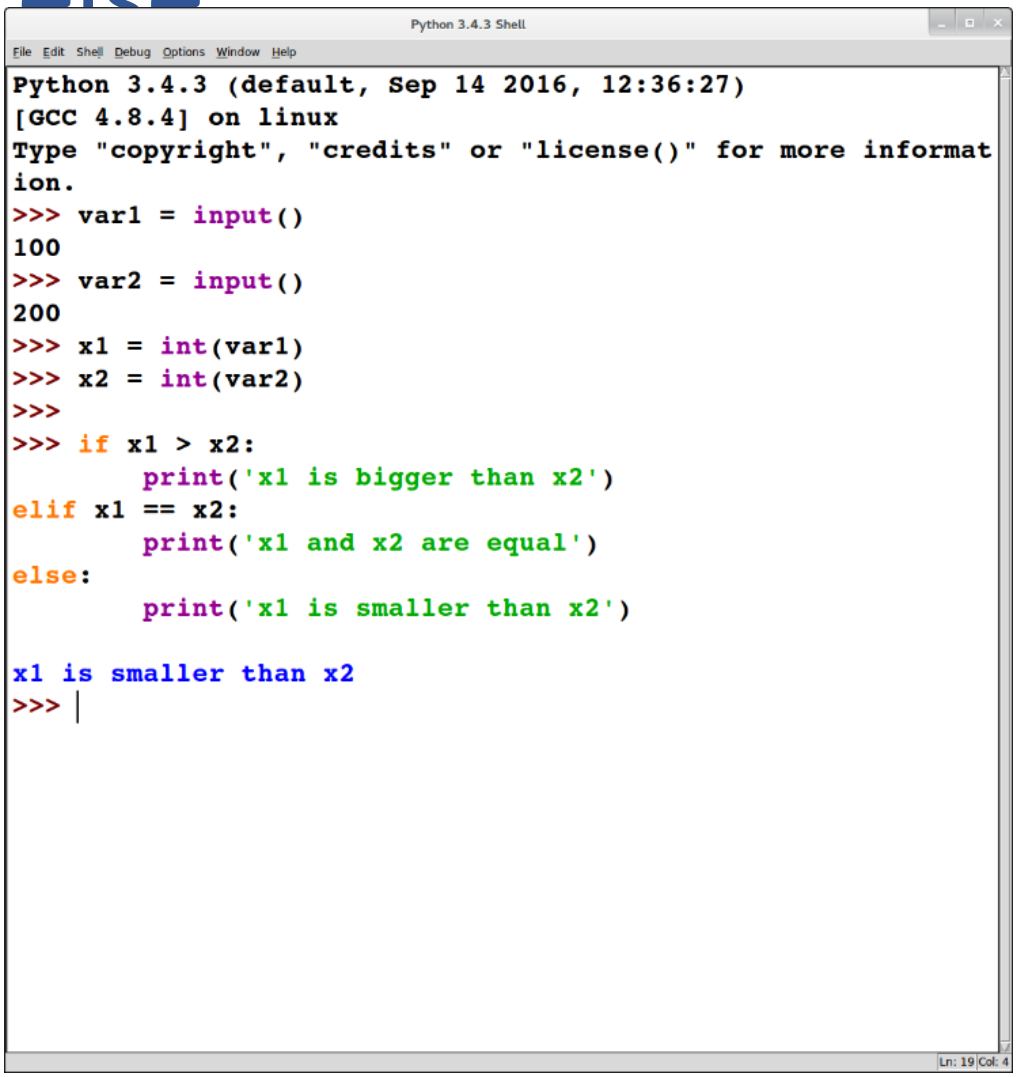
EXERCISE

```
>>> x = input()
>>> y = x + x
>>> int(x) == int(y)
True
```



python review: conditionals

Conditional statements: **if/elif/else**



Conditional statements: if/elif/else

```
>>> var1 = input()
100
>>> var2 = input()
200
>>> x1 = int(var1)
>>> x2 = int(var2)
>>>
>>> if x1 > x2:
        print('x1 is bigger than x2')
elif x1 == x2:
        print('x1 and x2 are equal')
else:
        print('x1 is smaller than x2')
x1 is smaller than x2
>>>
```

- **if**-statement syntax:

if *BooleanExpr* **:**
    stmt
    …
elif *BooleanExpr* **:**
    stmt
    …
elif …
    …
else:
    stmt
    …

elifs are optional (use as needed)

Conditional statements: if/elif/else

```
>>> var1 = input()
100
>>> var2 = input()
200
>>> x1 = int(var1)
>>> x2 = int(var2)
>>>
>>> if x1 > x2:
        print('x1 is bigger than x2')
elif x1 == x2:
        print('x1 and x2 are equal')
else:
        print('x1 is smaller than
x2')
x1 is smaller than x2
>>>
```

- **if**-statement syntax:

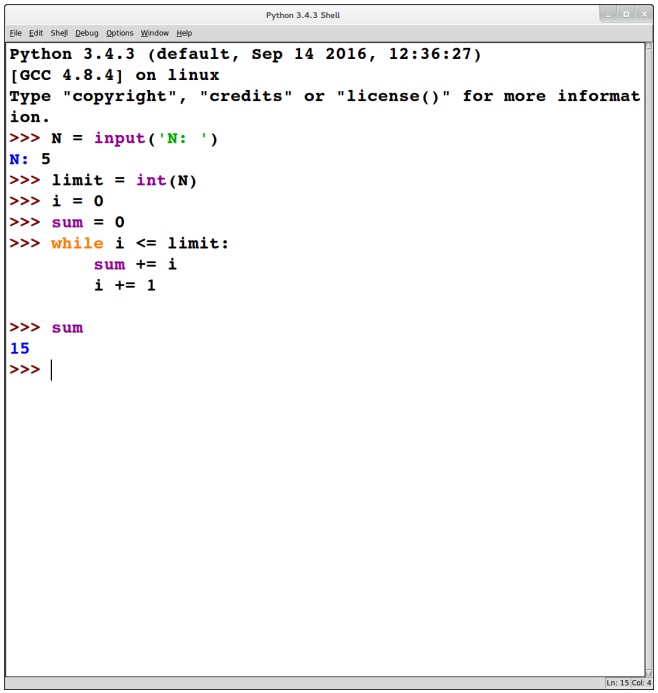
```
if BooleanExpr :
        stmt
        …
elif BooleanExpr :
        stmt
        …
elif …
        …
else:
        stmt
        …
```

elifs are optional (use as needed)

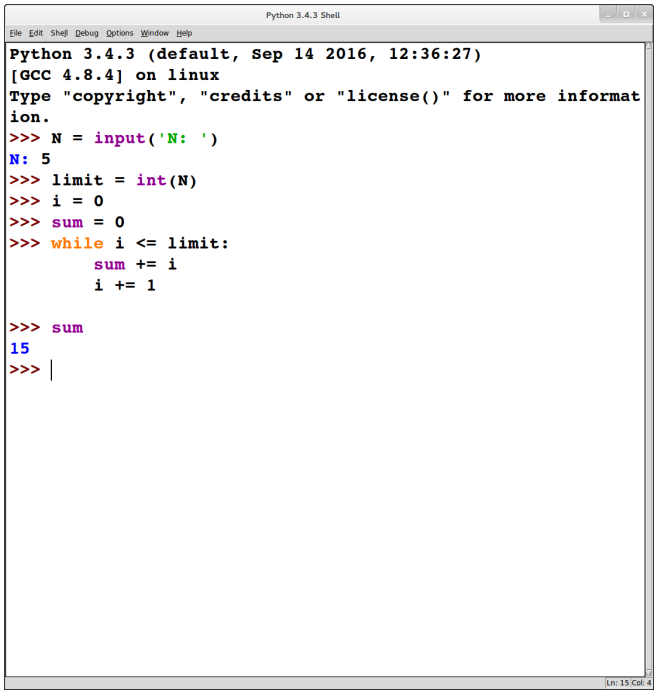
else is optional

python review: while loops

Loops I: while



Loops I: **while**



- **while**-statement syntax:

  while *BooleanExpr* **:**

  $stmt_1$

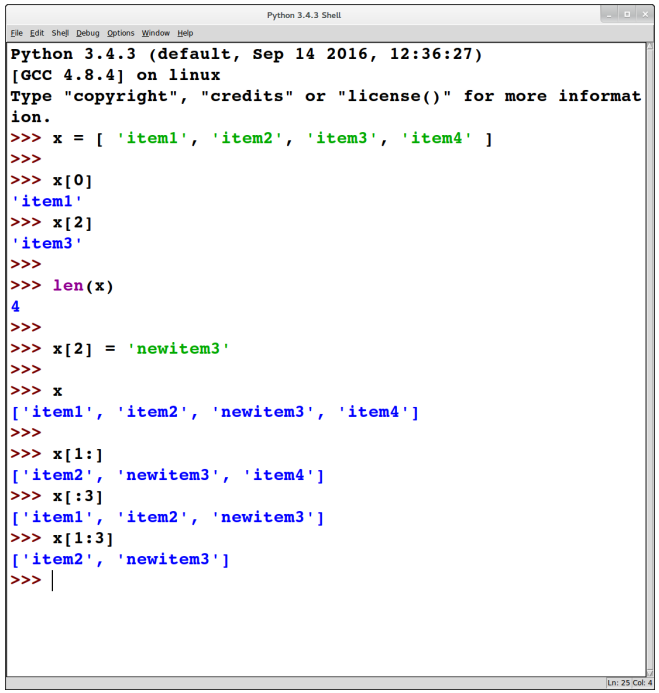
  …

  $stmt_n$

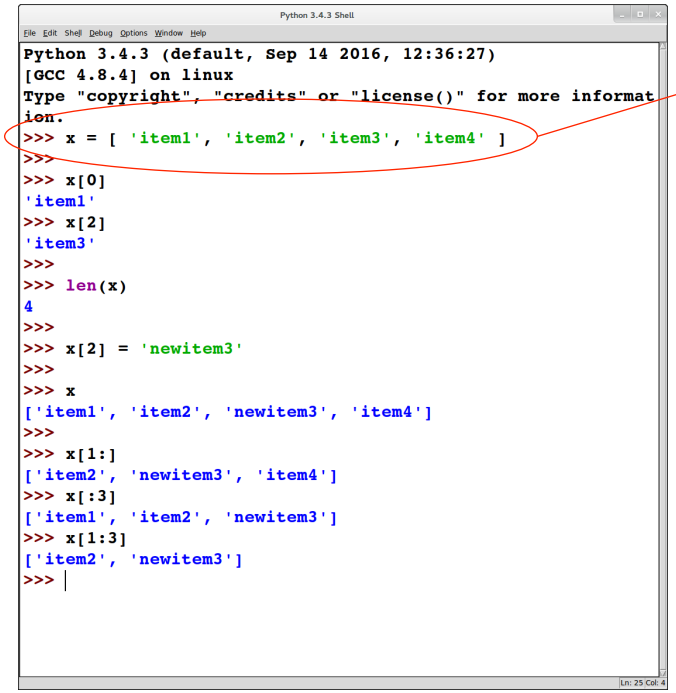
- $stmt_1$ … $stmt_n$ are executed repeatedly as long as *BooleanExpr* is True

python review: lists (aka arrays)

Lists

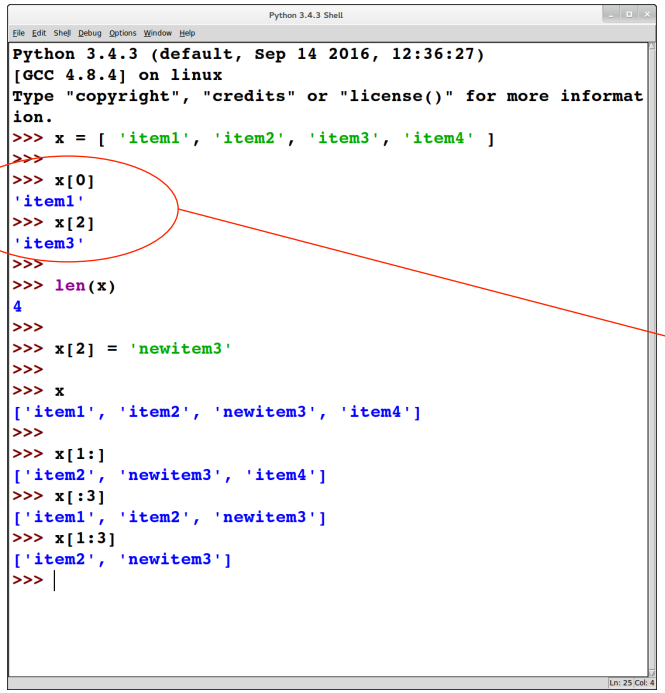

Python 3.4.3 Shell
File Edit Shell Debug Options Window Help
Python 3.4.3 (default, Sep 14 2016, 12:36:27)
[GCC 4.8.4] on linux
Type "copyright", "credits" or "license()" for more information.
>>> x = ['item1', 'item2', 'item3', 'item4']
>>>
>>> x[0]
'item1'
>>> x[2]
'item3'
>>>
>>> len(x)
4
>>>
>>> x[2] = 'newitem3'
>>>
>>> x
['item1', 'item2', 'newitem3', 'item4']
>>>
>>> x[1:]
['item2', 'newitem3', 'item4']
>>> x[:3]
['item1', 'item2', 'newitem3']
>>> x[1:3]
['item2', 'newitem3']
>>>
Ln: 25 Col: 4

Lists



a list (or array) is a sequence of values

Lists



a list (or array) is a sequence of values

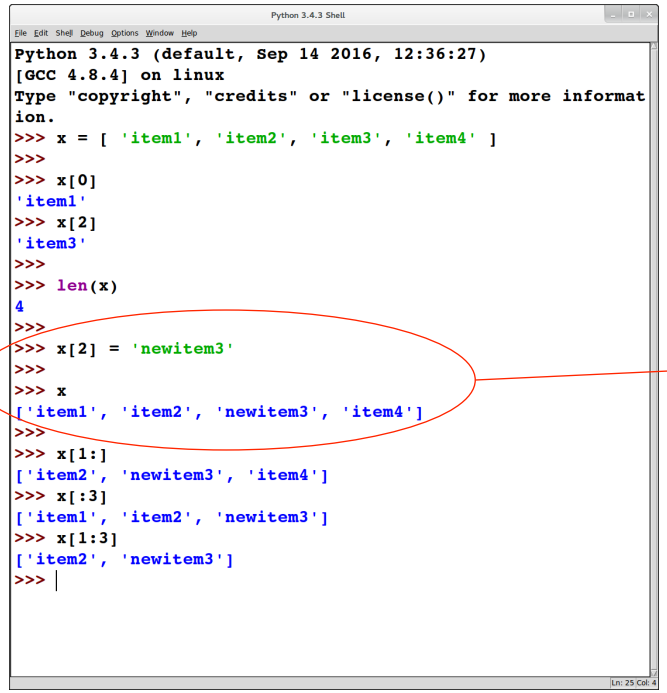
accessing list elements (i.e., indexing), computing length: similar to strings

- non-negative index values (≥ 0) index from the front of the list
  - the first element has index 0
- negative index values index from the end of the list
  - the last element has index -1

EXERCISE

```
>>> x = [ “abc”, “def”, “ghi”, “jkl” ]
>>> x[1] + x[-1]
```

Lists



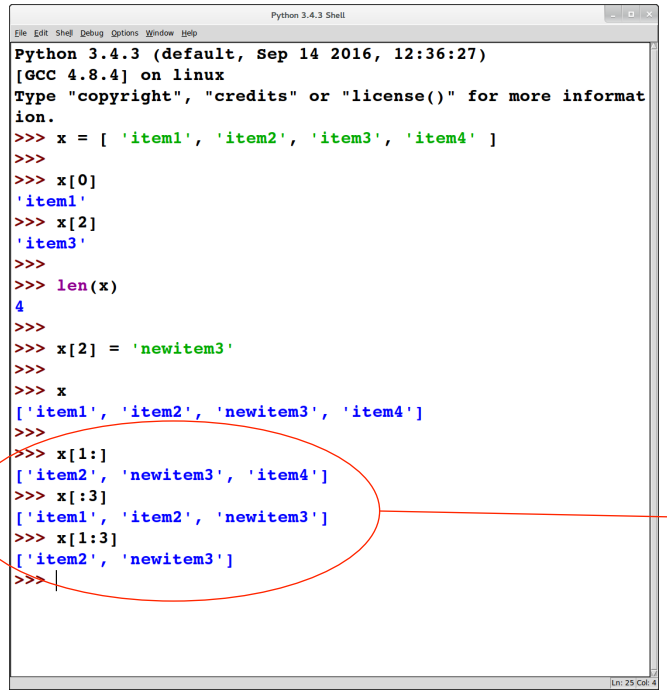
a list (or array) is a sequence of values

accessing list elements (i.e., indexing), computing length: similar to strings

lists are *mutable*, i.e., can be modified or updated

- different from strings

Lists



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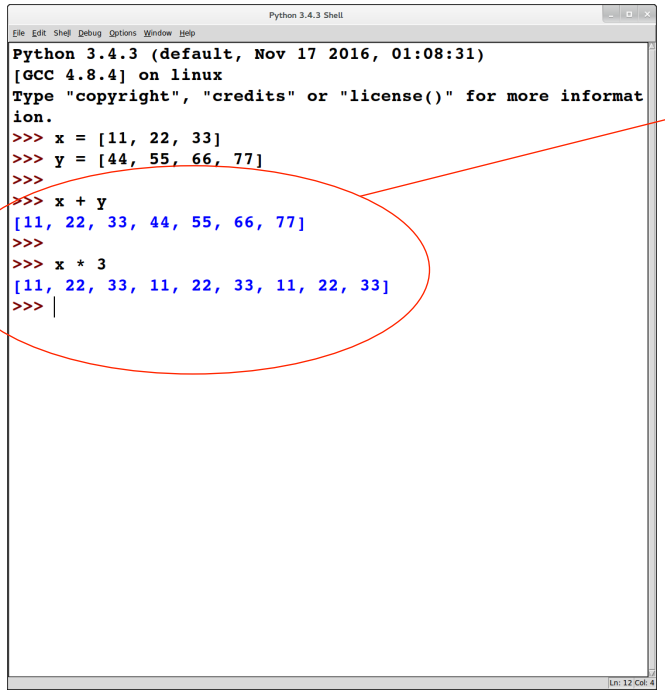
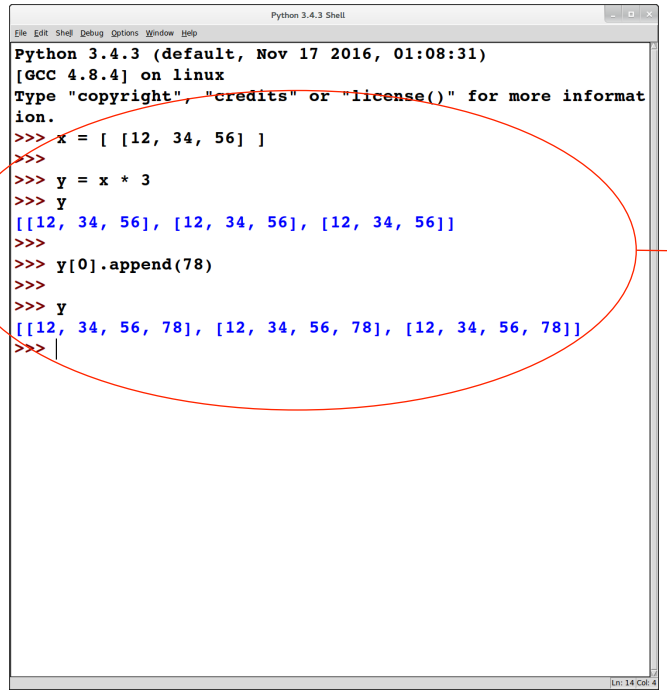
slicing : similar to strings

Lists



concatenation (+ and *) : similar to strings

Lists



concatenation (+ and *) : similar to strings

these operators create “shallow” copies

- due to list mutability, this can cause unexpected behavior

Lists

```
Python 3.4.3 Shell
File Edit Shell Debug Options Window Help
Python 3.4.3 (default, Nov 17 2016, 01:08:31)
[GCC 4.8.4] on linux
Type "copyright", "credits" or "license()" for more information.
>>> x = [ [12, 34, 56] ]
>>>
>>> y = x * 3
>>> y
[[12, 34, 56], [12, 34, 56], [12, 34, 56]]
>>>
>>> y[0].append(78)
>>>
>>> y
[[12, 34, 56, 78], [12, 34, 56, 78], [12, 34, 56, 78]]
>>>
Ln: 14 Col: 4
```

concatenation (+ and *) : similar to strings

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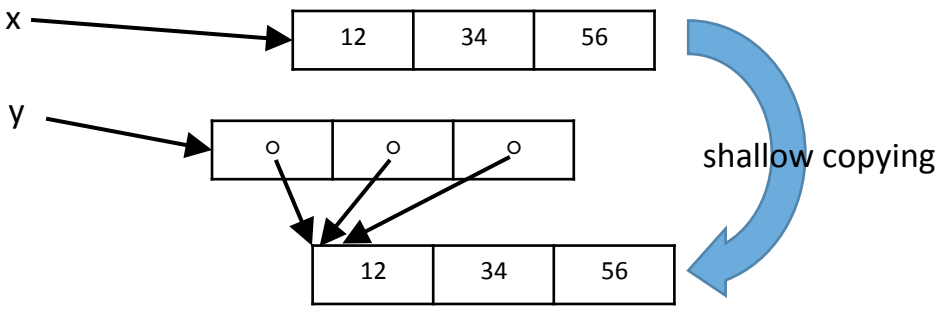

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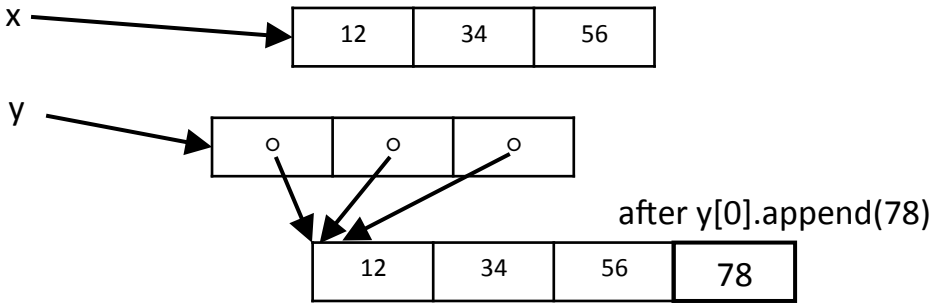
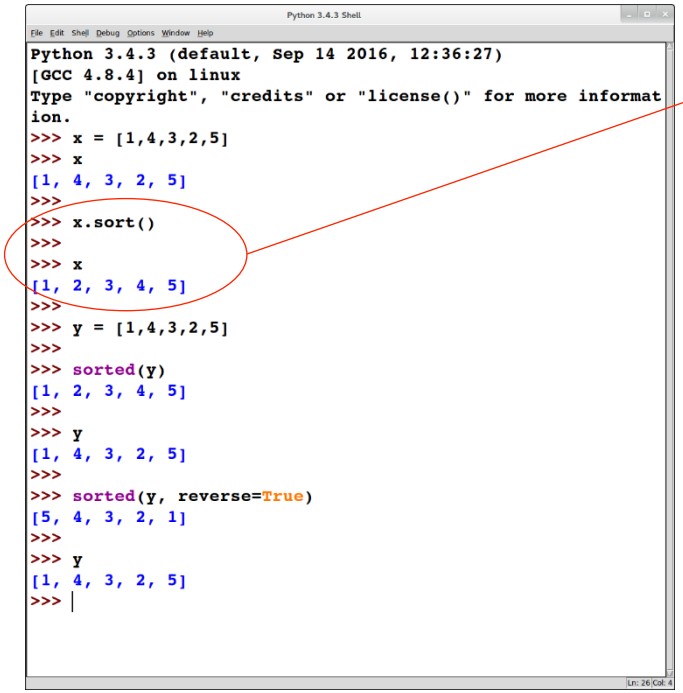
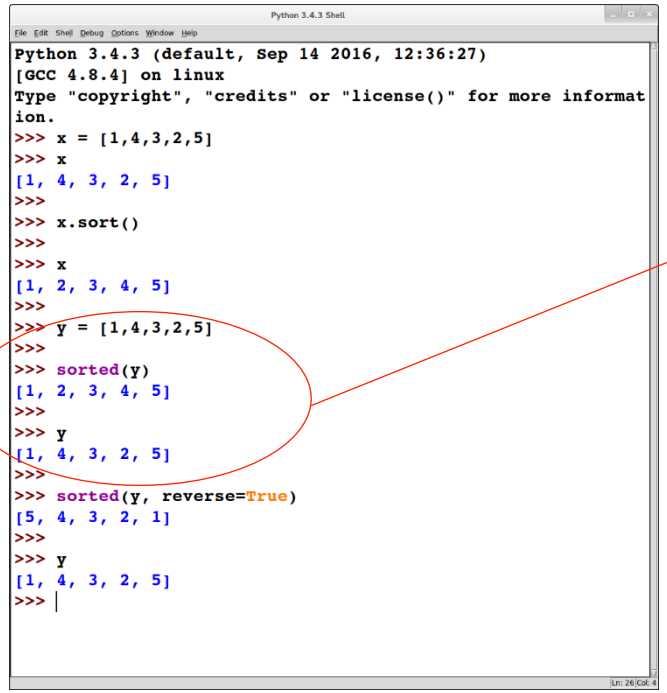


Lists: sorting



sort() : sorts a list

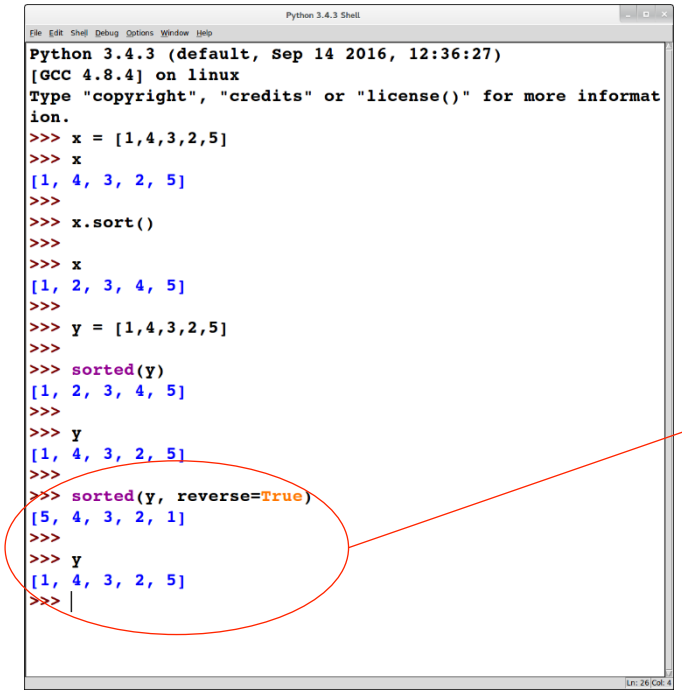
Lists: sorting



sort() : sorts a list

sorted() : creates a sorted copy of a list;
the original list is not changed

Lists: sorting



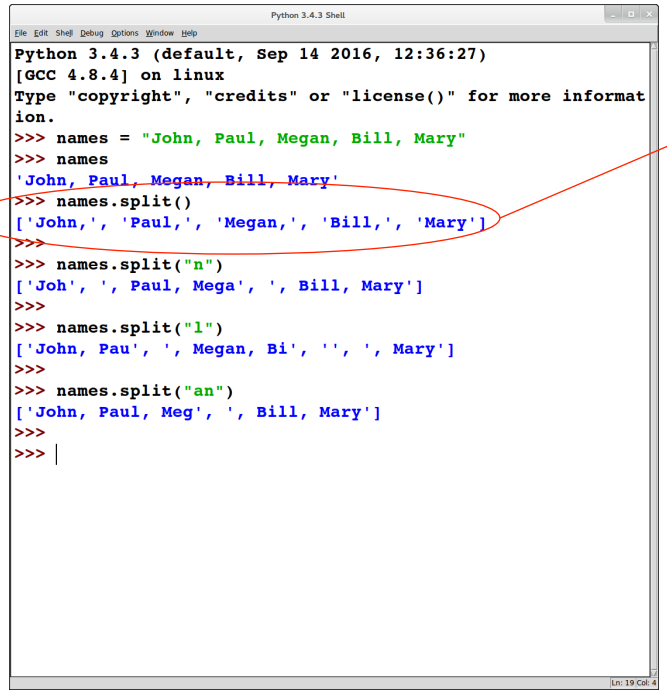
sort() : sorts a list

sorted() : creates a sorted copy of a list;
the original list is not changed

the optional argument reverse specifies ascending or descending order

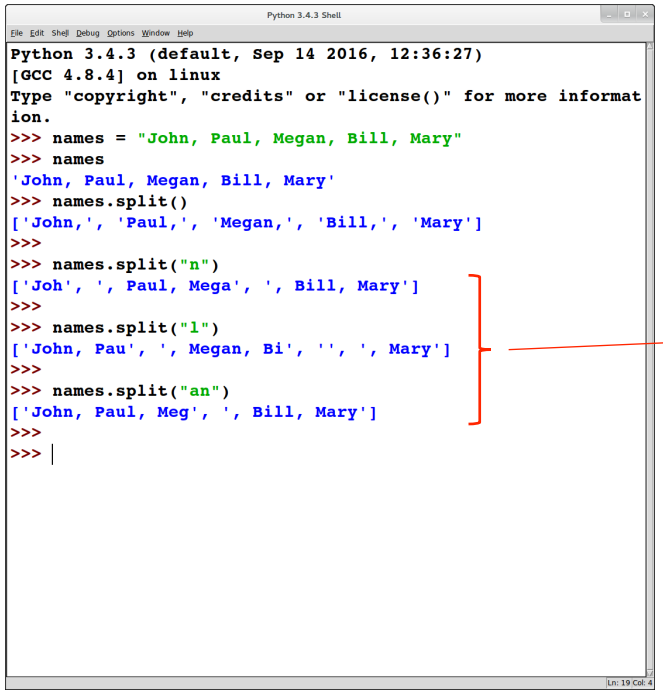
python review: lists ↔ strings

Strings → lists



split() : splits a string on whitespace
returns a list of strings

Strings → lists

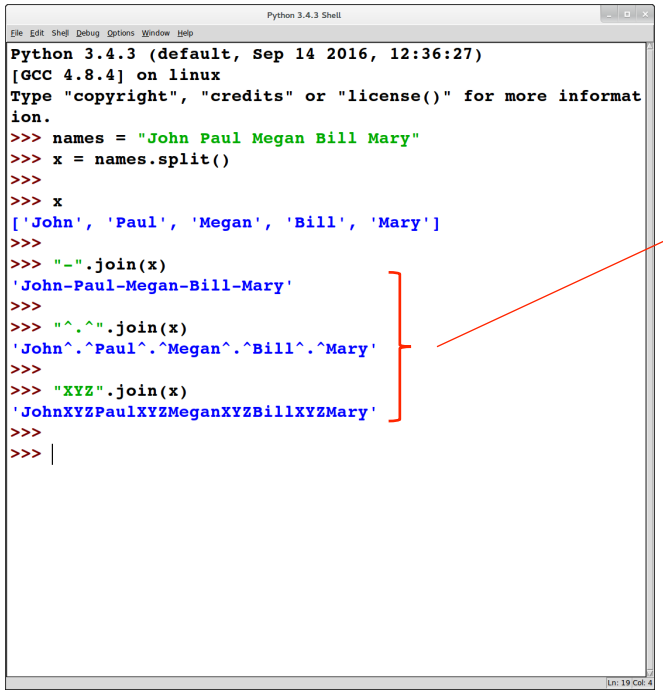


split() : splits a string on whitespace
returns a list of strings

split(*delim*) : given an optional argument

delim, splits the string on *delim*

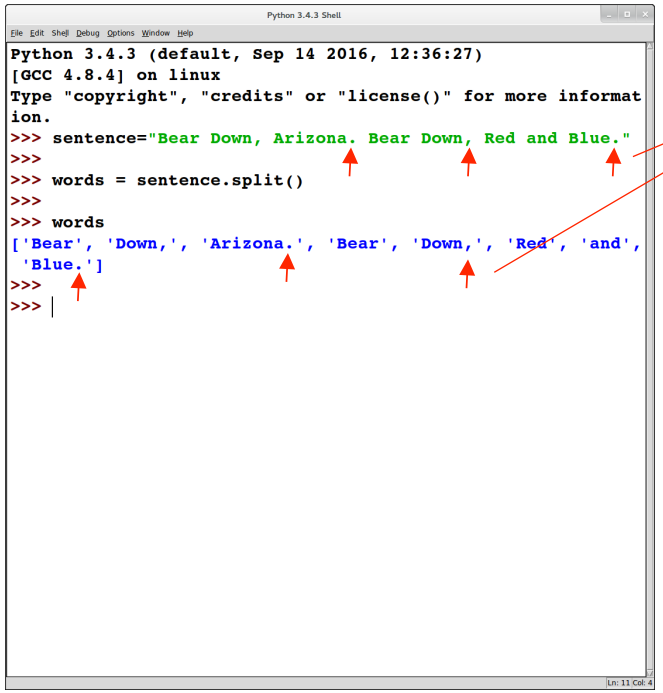
Lists → strings



delim.join(*list*) : joins the strings in *list* using the string *delim* as the delimiter

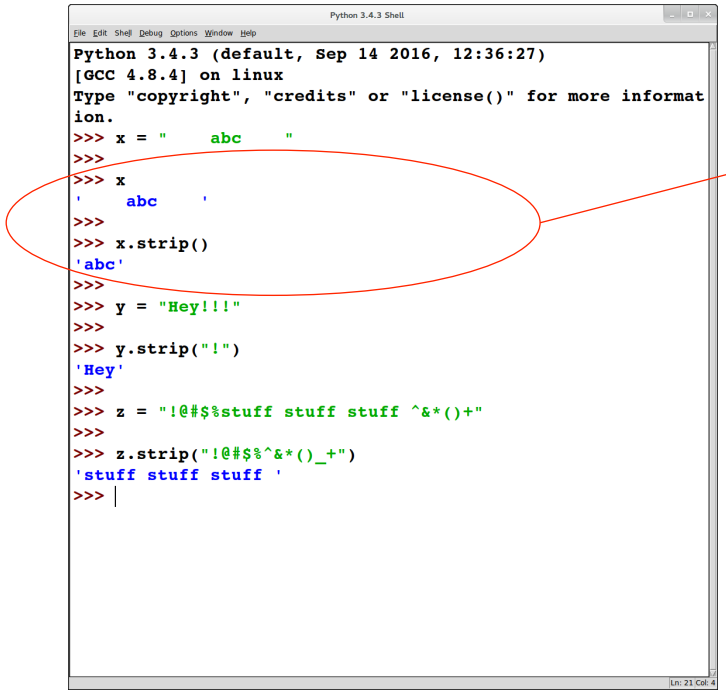
returns a string

String trimming



what if we wanted to get rid of the punctuation?

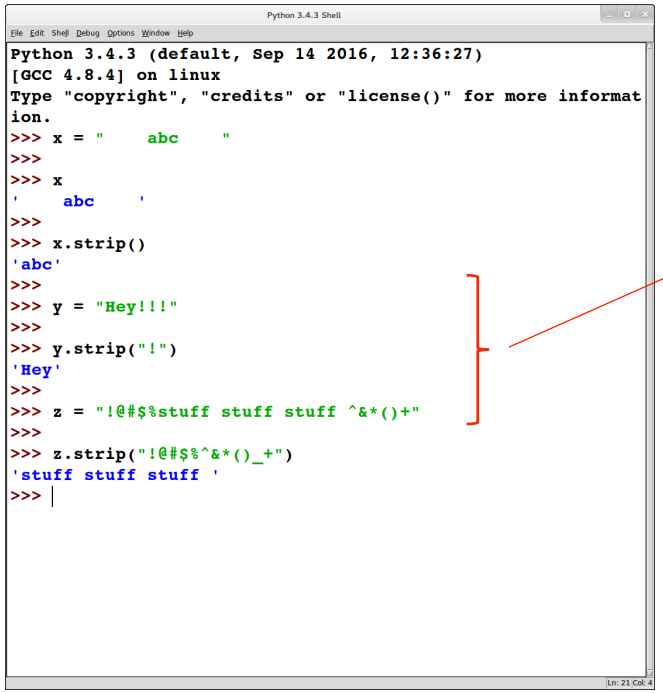
String trimming



x.strip() : removes whitespace from either end of the string *x*

returns a string

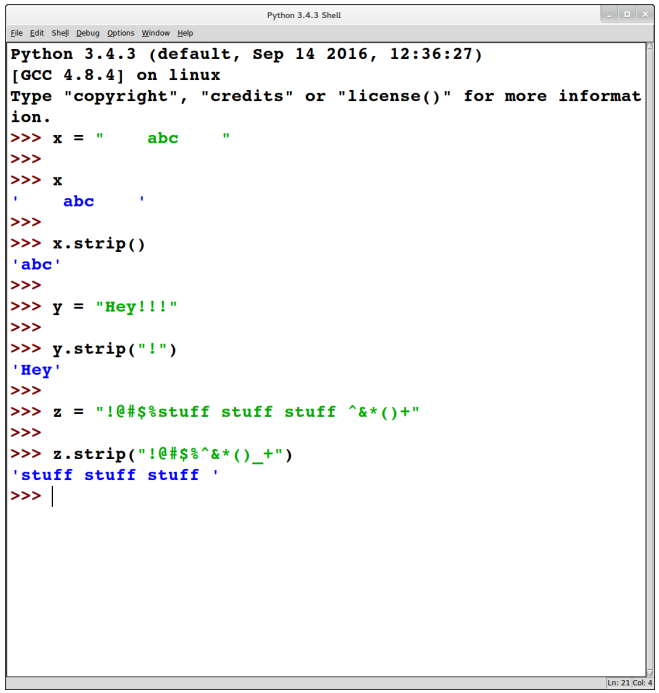
String trimming



x.strip() : removes whitespace from either end of the string *x*

x.strip(*string*) : given an optional argument *string*, removes any character in *string* from either end of *x*

String trimming

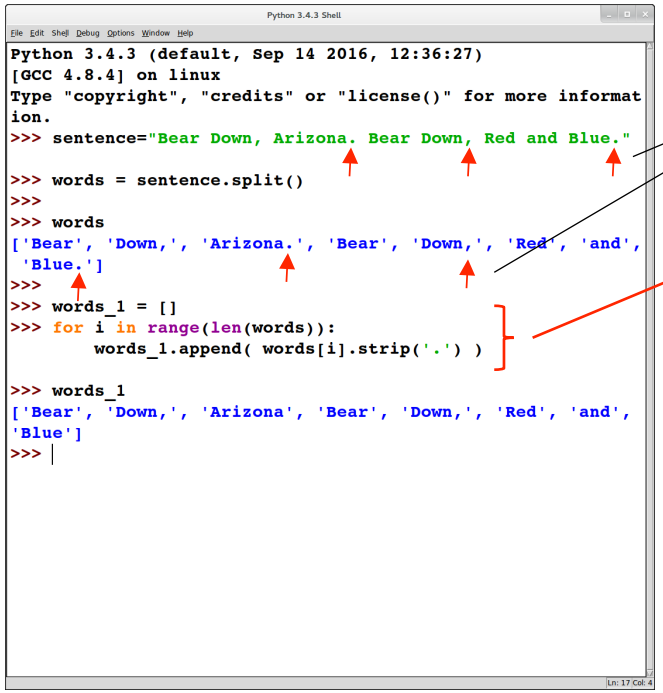


x.strip() : removes whitespace from either end of the string *x*

x.strip(*string*) : given an optional argument *string*, removes any character in *string* from either end of *x*

rstrip(), lstrip() : similar to strip() but trims from one end of the string

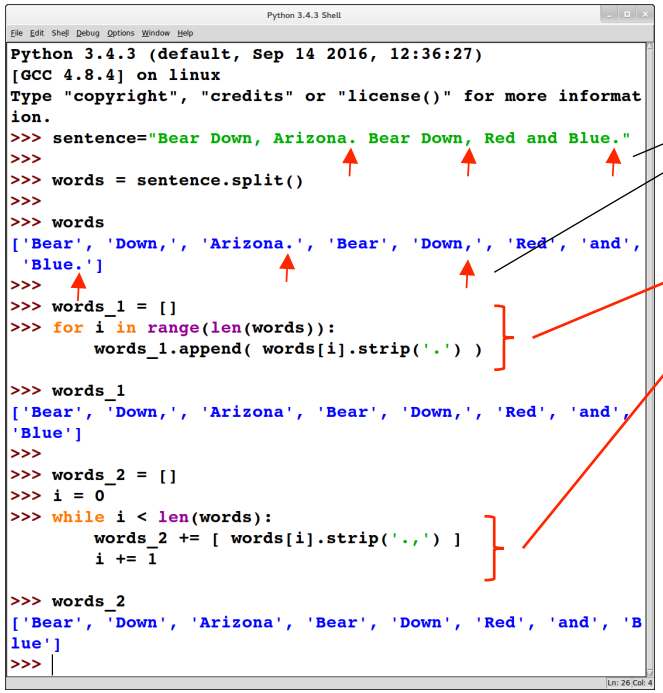
String trimming



what if we wanted to get rid of the punctuation?

- iterate over the list
- use strip() to trim each word in the list
- reassemble the trimmed words into a list

String trimming



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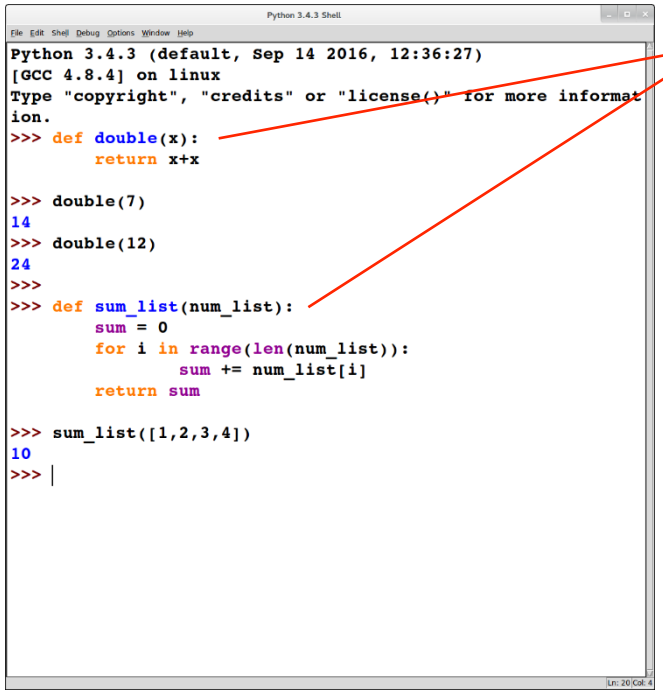
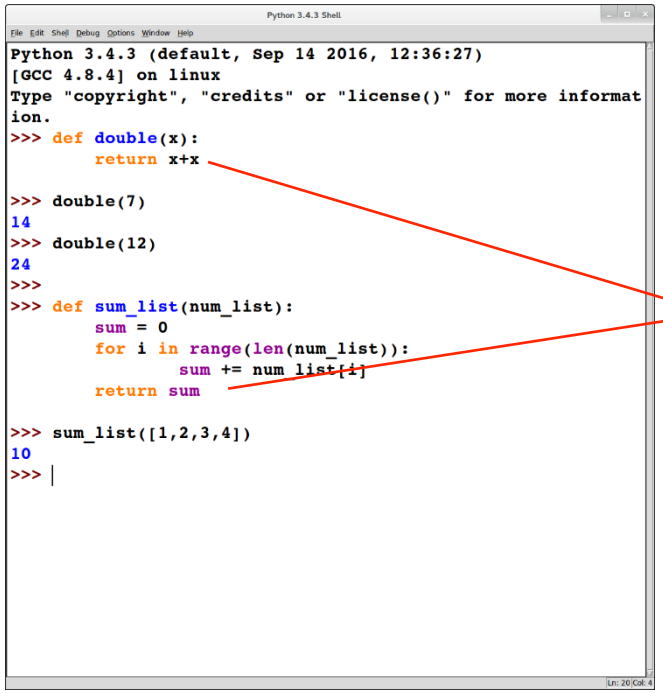
python review: functions

Functions



- **`def`** *fn_name* (arg_1 , …, arg_n)
  - defines a function *fn_name* with n arguments arg_1 , …, arg_n

Functions



- **`def`** *fn_name* (arg_1 , …, arg_n)
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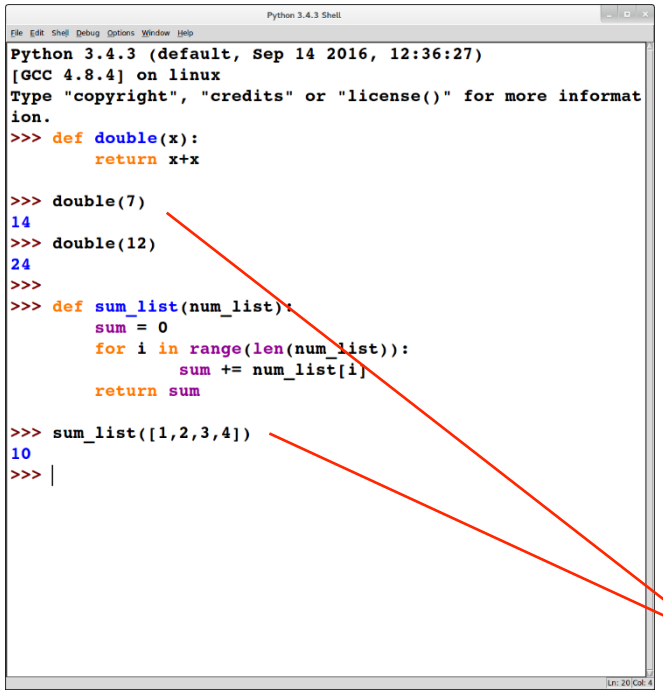
- **`return`** *expr*
  - optional
  - returns the value of the expression *expr* to the caller

Functions

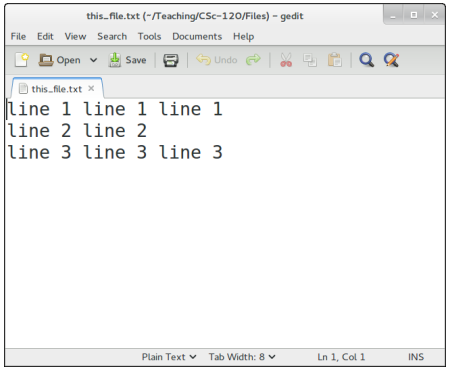


- **`def`** *fn_name* (arg_1 , …, arg_n)
  - defines a function *fn_name* with n arguments arg_1 , …, arg_n
- **`return`** *expr*
  - optional
  - returns the value of the expression *expr* to the caller
- *fn_name*($expr_1$, …, $expr_n$)
  - calls *fn_name* with arguments $expr_1$, …, $expr_n$

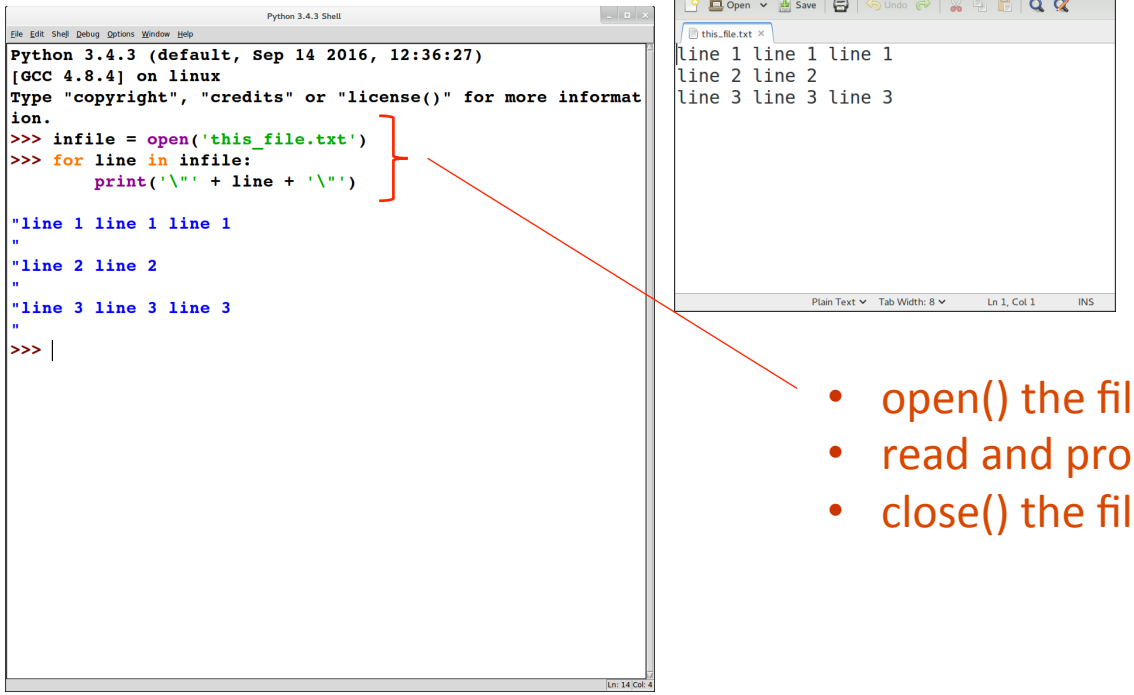
python review: reading user input II: file I/O

Reading user input II: file I/O

suppose we want to read (and process) a file "this_file.txt"

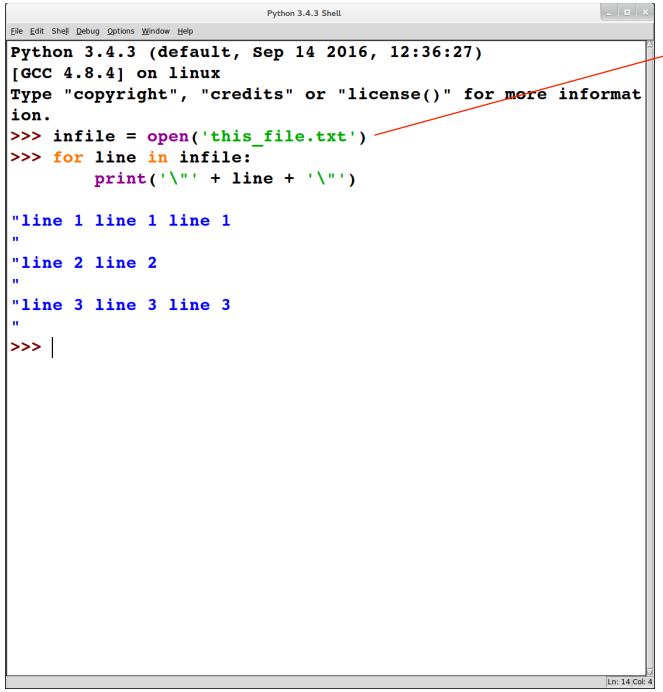


Reading user input II: file I/O



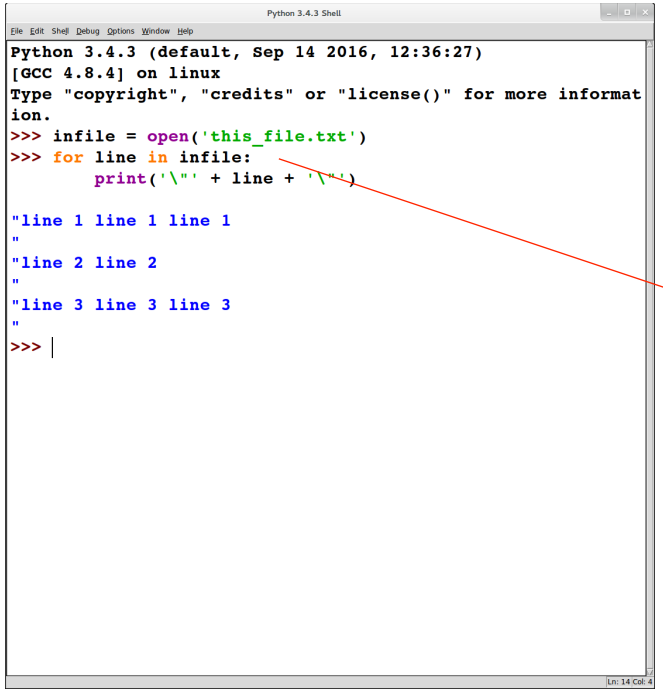
- open() the file
- read and process the file
- close() the file

Reading user input II: file I/O



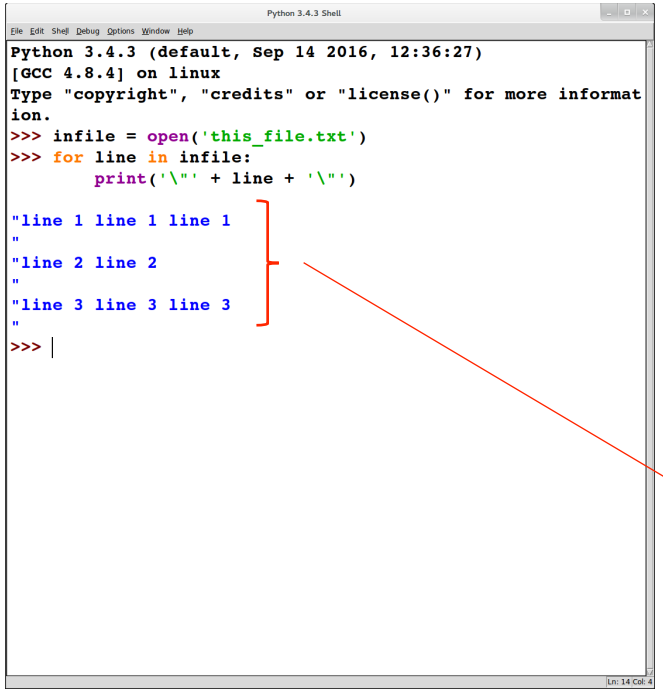
- *fileobj* = **open**(*filename*)
  - *filename*: a string
  - *fileobj*: a file object

Reading user input II: file I/O



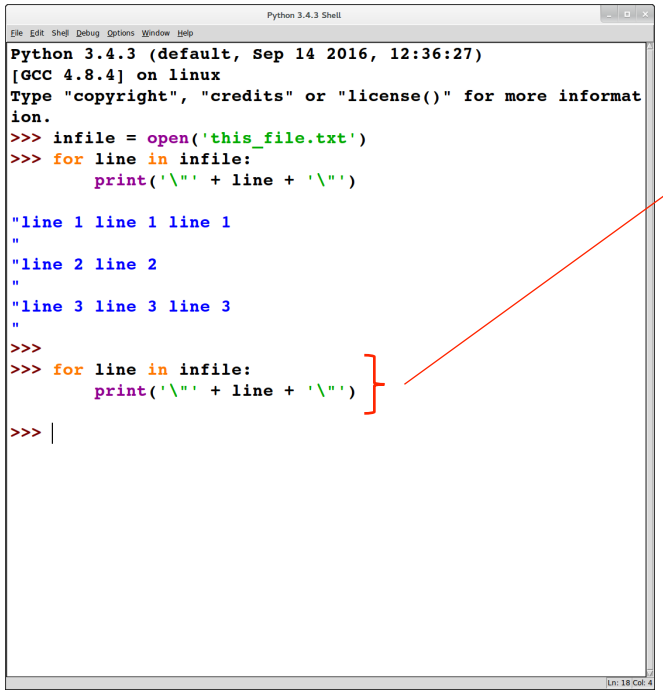
- *fileobj* = **open**(*filename*)
  - *filename*: a string
  - *fileobj*: a file object
- **for** *var* **in** *fileobj*:
  - reads the file a line at a time
  - assigns the line (a string) to *var*

Reading user input II: file I/O



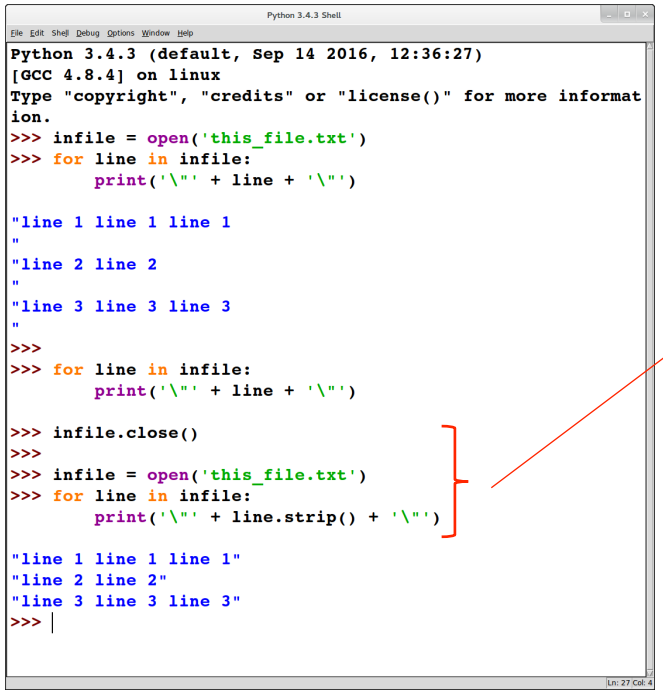
- *fileobj* = **`open`**(*filename*)
  - *filename*: a string
  - *fileobj*: a file object
- **`for`** *var* **`in`** *fileobj*:
  - reads the file a line at a time
  - assigns the line (a string) to *var*
  - Note that each line read ends in a newline ('\n') character

Reading user input II: file I/O



at this point we've reached the end of the file so there's nothing left to read

Reading user input II: file I/O



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to re-read the file, we have to close it and then re-open it

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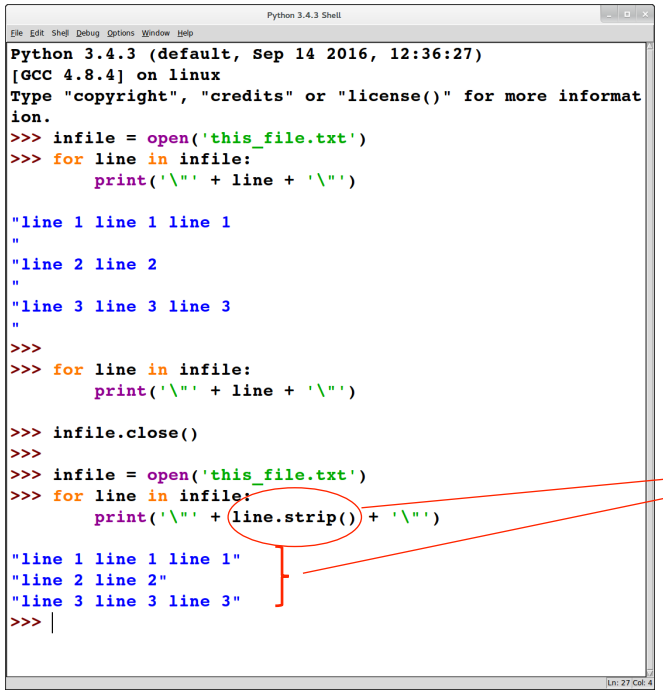

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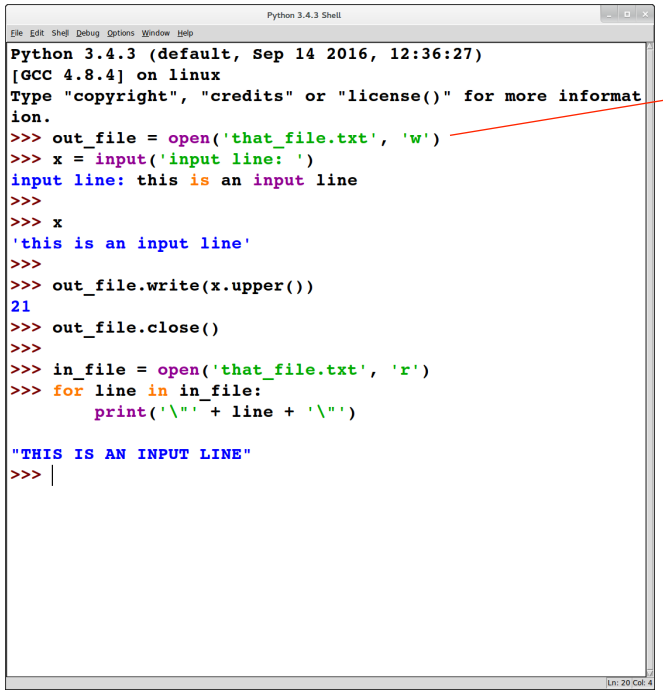
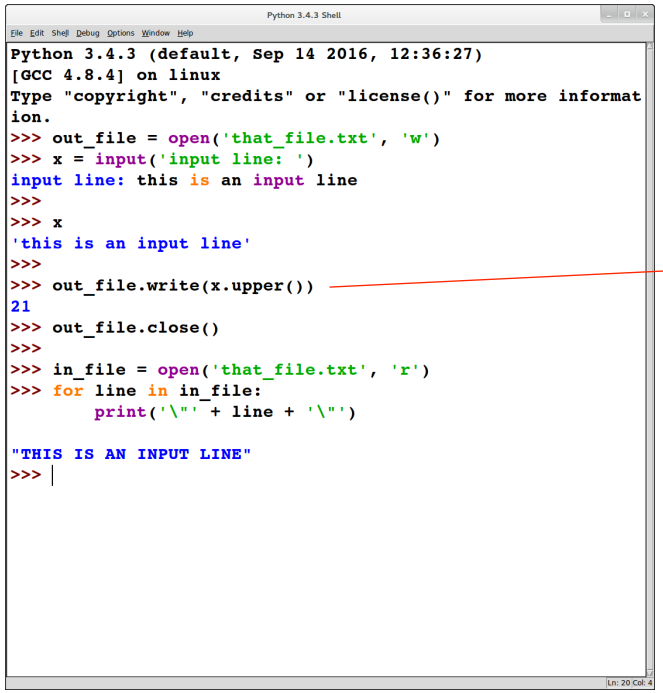
NOTE: we can use strip() to get rid of the newline character at the end of each line

Writing output to a file



open(*filename*, **"w")** : opens *filename* in write mode, i.e., for output

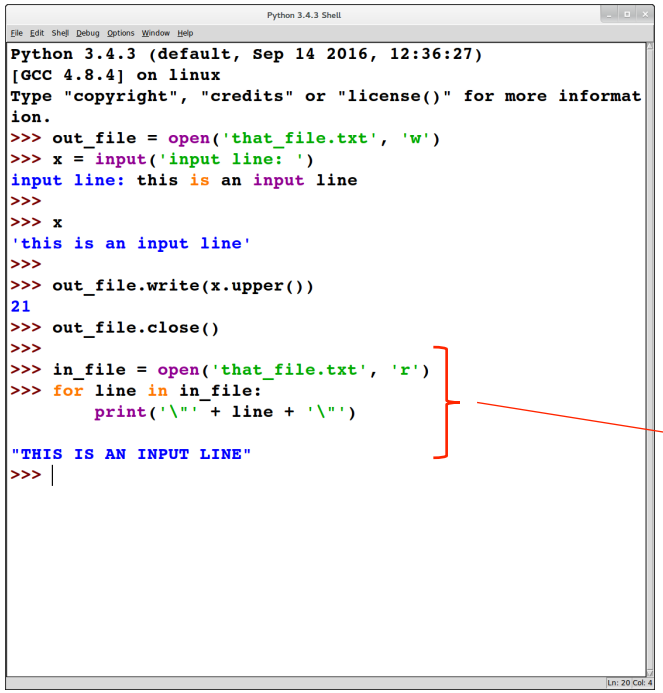
Writing output to a file



open(*filename*, **"w")** : opens *filename* in write mode, i.e., for output

fileobj **.write**(*string***)** : writes *string* to *fileobj*

Writing output to a file



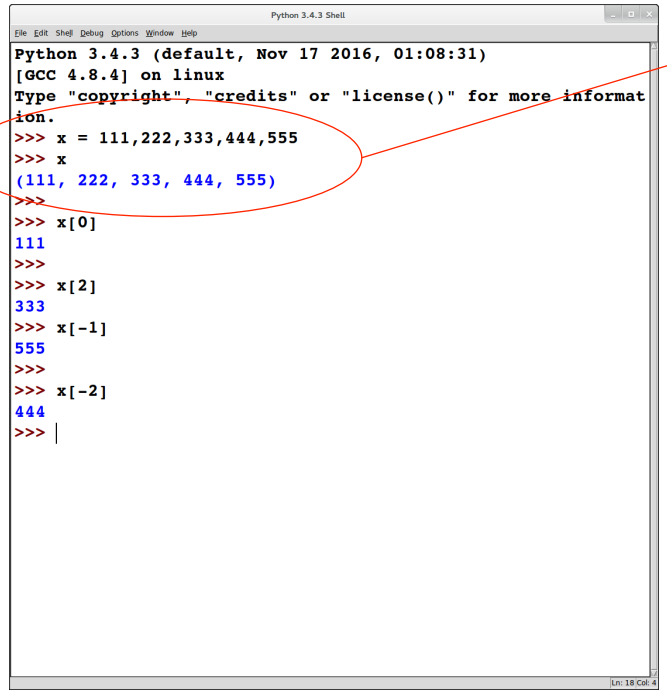
`open`(*filename*, **`"w")`** : opens *filename* in write mode, i.e., for output

fileobj **`.write`**(*string*`)` : writes *string* to *fileobj*

open the file in read mode ("r") to see what was written

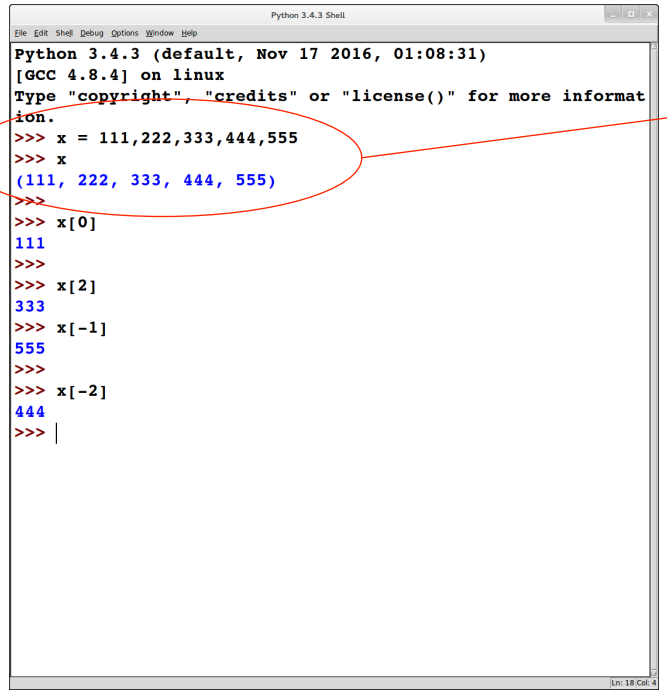
python review: tuples

Tuples



a tuple is a sequence of values (like lists)

Tuples



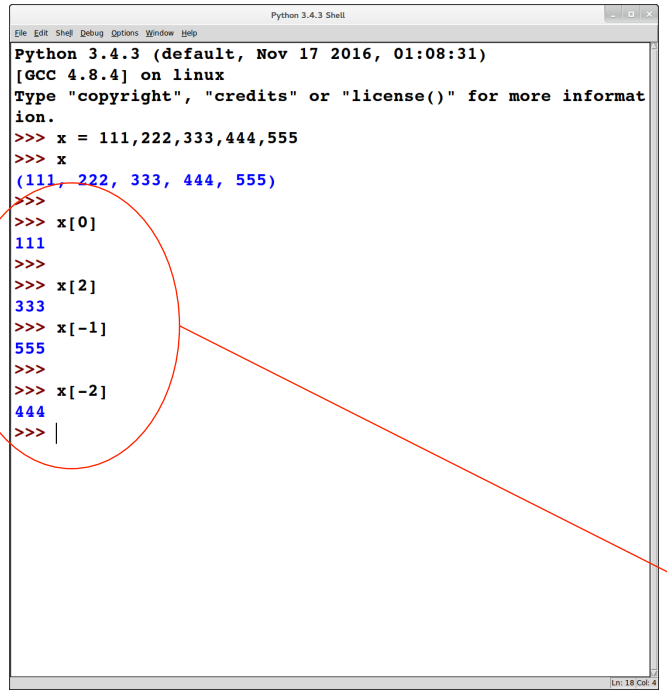
a tuple is a sequence of values (like lists)

tuples use parens ()

- by contrast, lists use square brackets [ ]
  - parens can be omitted if no confusion is possible
- special cases for tuples:
  - empty tuple: ()
  - single-element tuple: must have comma after the element:

    (111,)

Tuples



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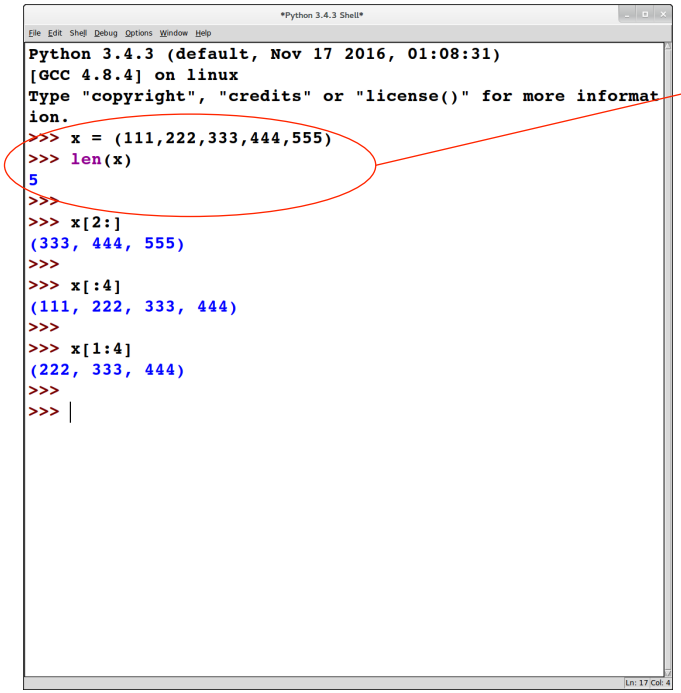
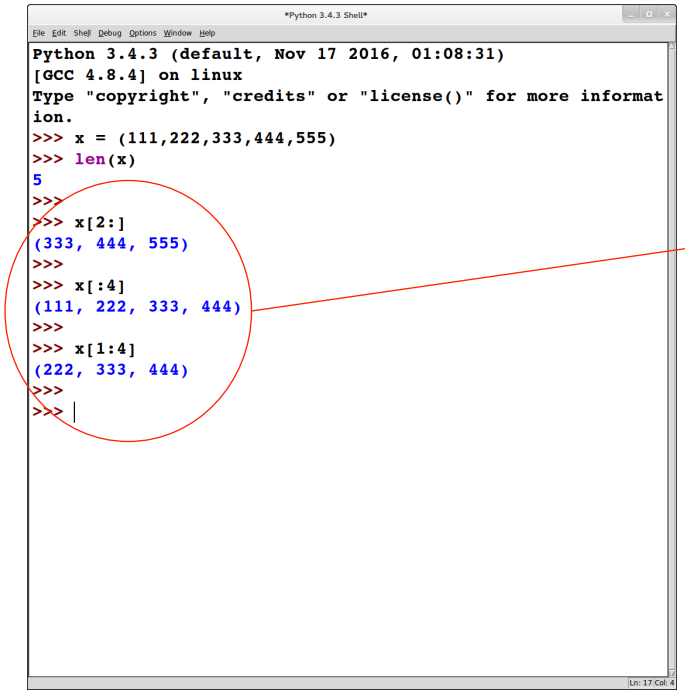
indexing in tuples works similarly to strings and lists

Tuples



computing a length of a tuple: similar to strings and lists

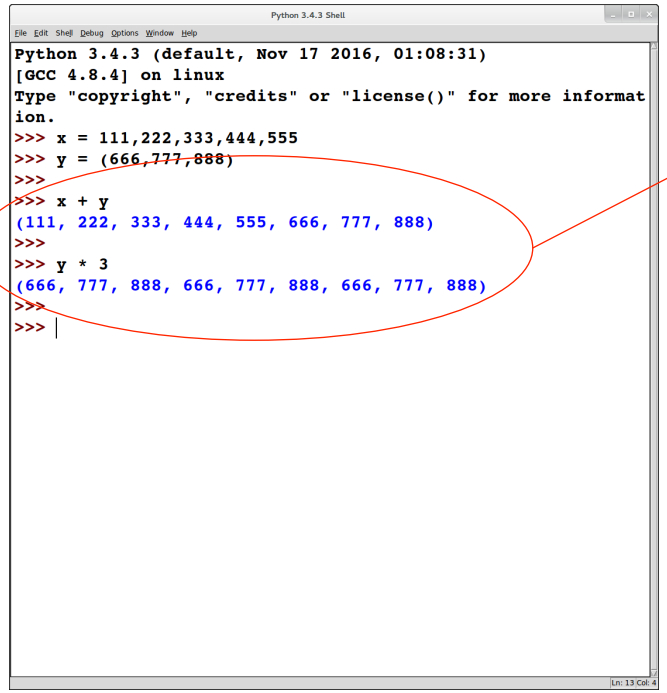
Tuples



computing a length of a tuple: similar to strings and lists

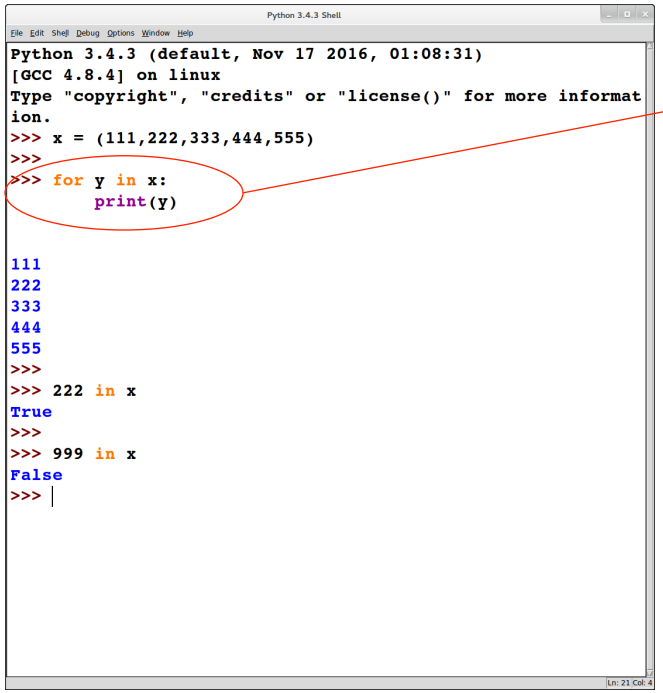
computing slices of a tuple: similar to strings and lists

Tuples



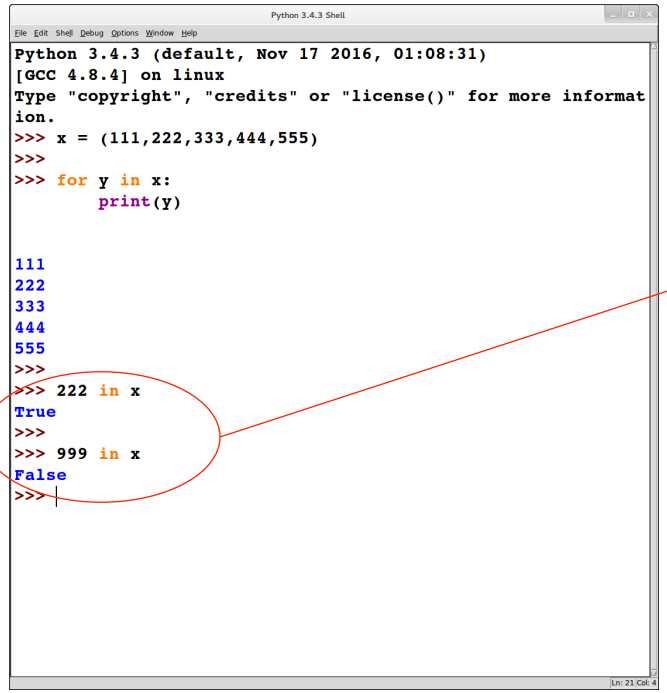
+ and * work similarly on tuples as for lists and strings

Tuples



iterating through the elements of a tuple: similar to lists and strings

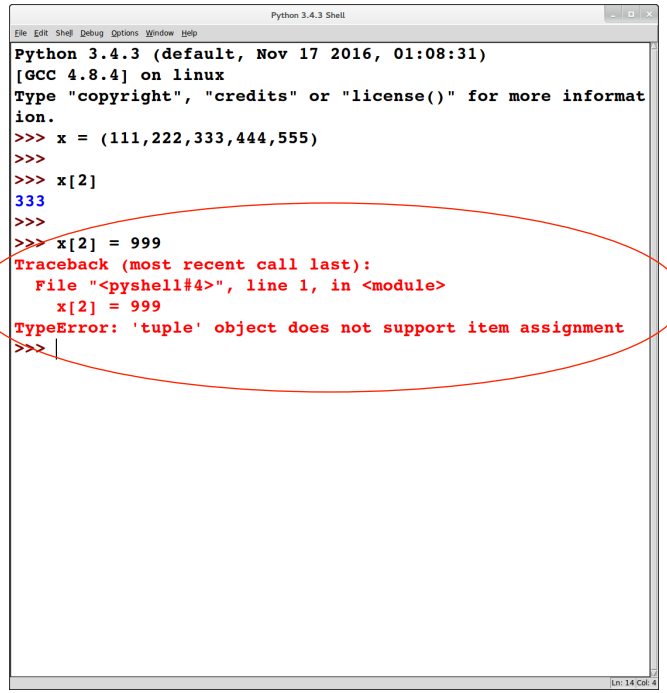
Tuples



iterating through the elements of a tuple: similar to lists and strings

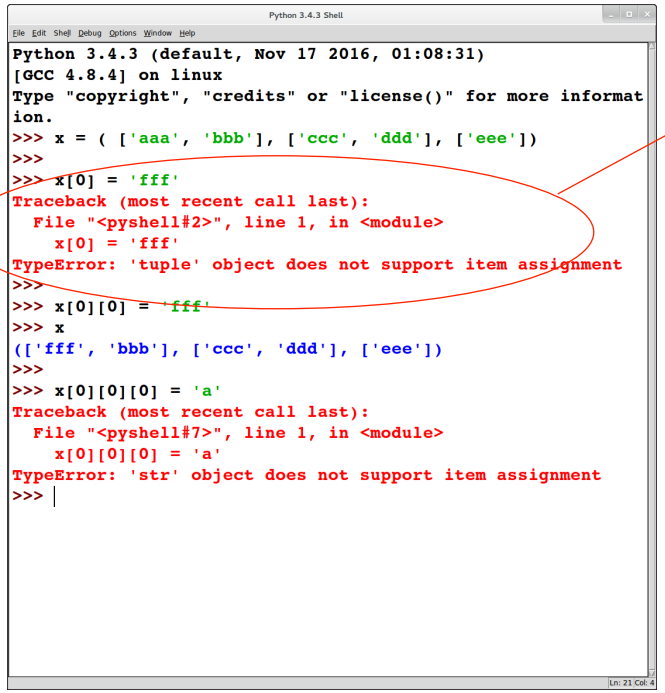
checking membership in a tuple: similar to lists and strings

Tuples



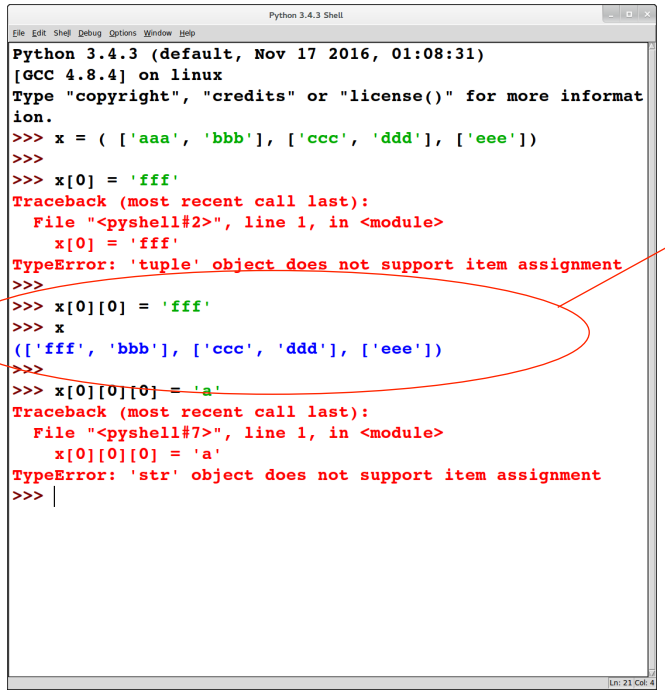
tuples are not mutable

Sequence types: mutability



tuples are immutable

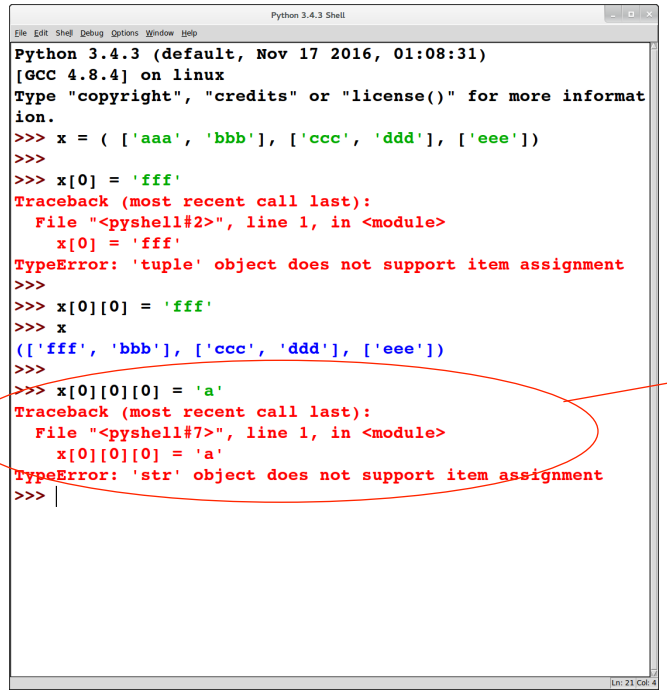
Sequence types: mutability



tuples are immutable

lists are mutable (even if the list is an element of a [immutable] tuple)

Sequence types: mutability



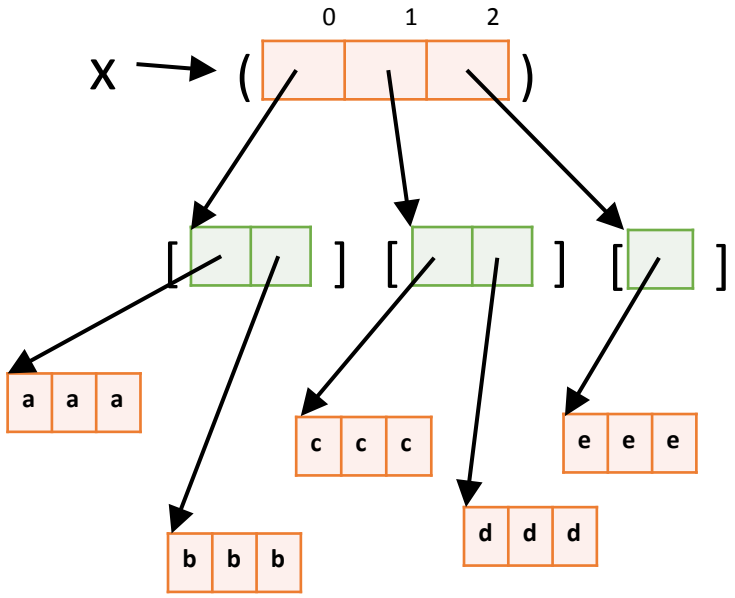
tuples are immutable

lists are mutable (even if the list is an element of a [immutable] tuple)

strings are immutable (even if the string is an element of a [mutable] list)

Sequence types: mutability

```
Python 3.4.3 Shell
File Edit Shell Debug Options Window Help
Python 3.4.3 (default, Nov 17 2016, 01:08:31)
[GCC 4.8.4] on linux
Type "copyright", "credits" or "license()" for more informat
ion.
>>> x = ( ['aaa', 'bbb'], ['ccc', 'ddd'], ['eee'])
>>>
>>> x[0] = 'fff'
Traceback (most recent call last):
  File "<pyshell#2>", line 1, in <module>
    x[0] = 'fff'
TypeError: 'tuple' object does not support item assignment
>>>
>>> x[0][0] = 'fff'
>>> x
(['fff', 'bbb'], ['ccc', 'ddd'], ['eee'])
>>>
>>> x[0][0][0] = 'a'
Traceback (most recent call last):
  File "<pyshell#7>", line 1, in <module>
    x[0][0][0] = 'a'
TypeError: 'str' object does not support item assignment
>>>
```

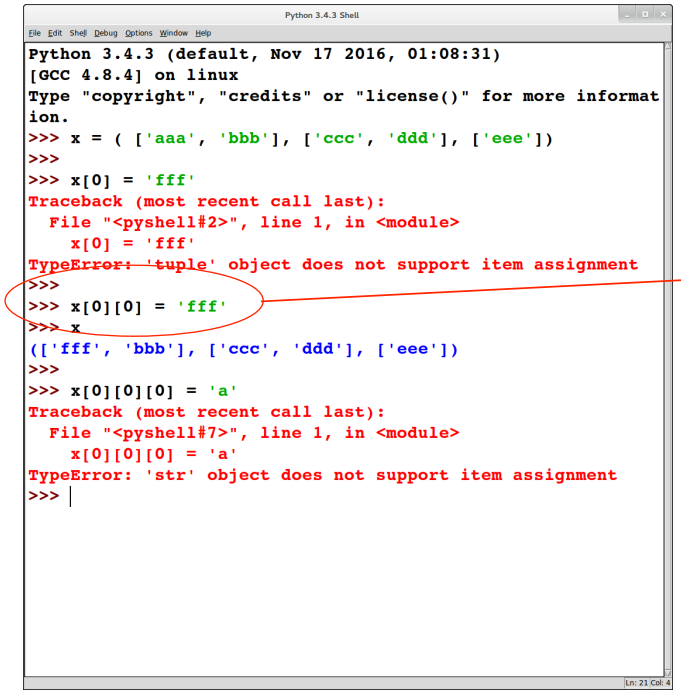


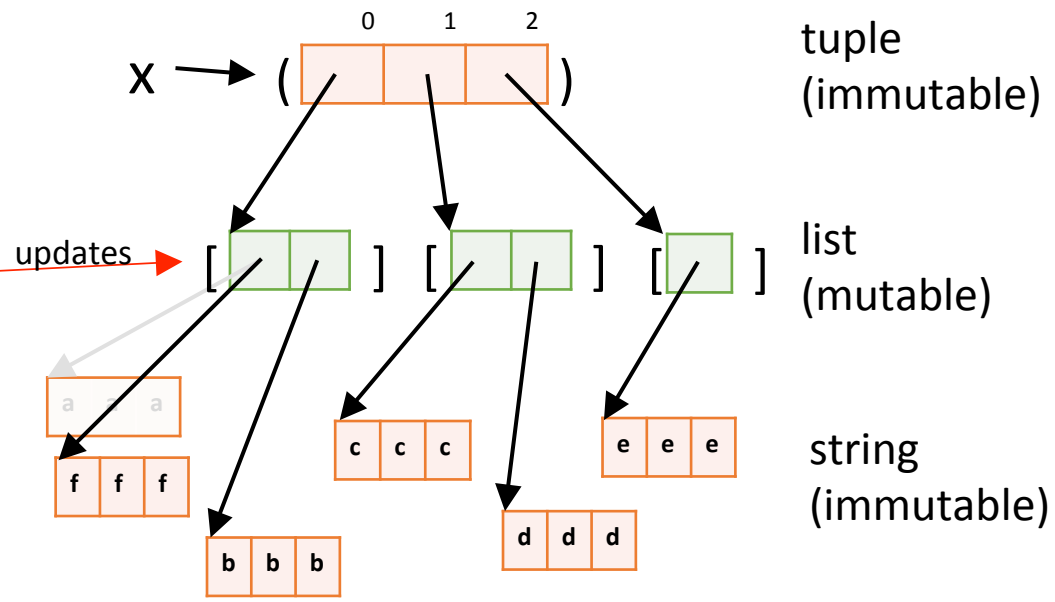
tuple
(immutable)

list
(mutable)

string
(immutable)

Sequence types: mutability





Why use tuples?

At the implementation level, tuples are much simpler than lists:

- lists are mutable; tuples are immutable
  - this means that the implementation can process tuples without having to worry about the possibility of updates
- lists have methods (e.g., append); tuples do not have methods

$\Rightarrow$ Tuples can be implemented more efficiently than lists

Summary: sequence types

Sequence types include: strings, lists, and tuples

Operation	Result
`x in s`	`True` if an item of *s* is equal to *x*, else `False`
`x not in s`	`False` if an item of *s* is equal to *x*, else `True`
`s + t`	the concatenation of *s* and *t*
`s * n` or `n * s`	equivalent to adding *s* to itself *n* times
`s[i]`	*i*th item of *s*, origin 0
`s[i:j]`	slice of *s* from *i* to *j*
`s[i:j:k]`	slice of *s* from *i* to *j* with step *k*
`len(s)`	length of *s*
`min(s)`	smallest item of *s*
`max(s)`	largest item of *s*
`s.index(x[, i[, j]])`	index of the first occurrence of *x* in *s* (at or after index *i* and before index *j*)
`s.count(x)`	total number of occurrences of *x* in *s*

The elements are: *i, i+k, i +2k, ...*

Source: https://docs.python.org/3/library/stdtypes.html#sequence-types-list-tuple-range

EXERCISE

```
>>> x = [ (1, 2, 3), (4, 5, 6), (7, 8, 9) ]
>>> x[0][0] = (2, 3, 4)
```

what do you think will be printed out?

```
>>> x[0] = [ 2, 3, 4 ]
```

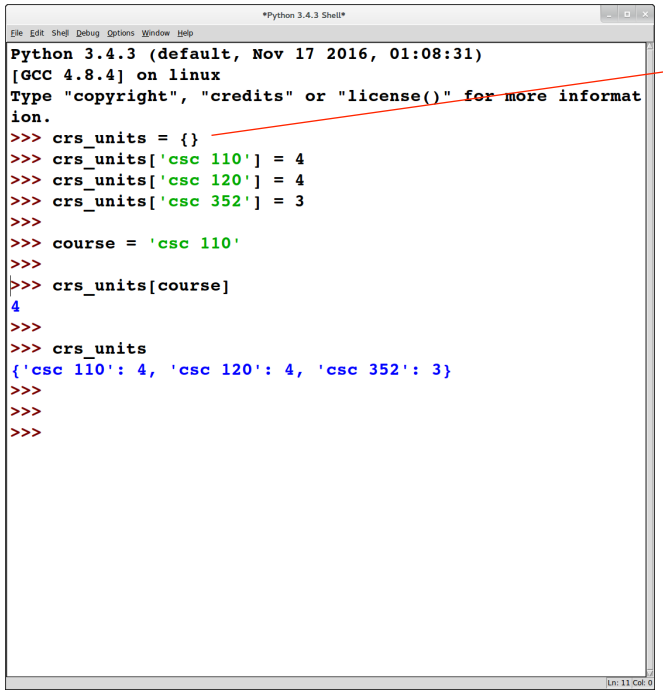
what do you think will be printed out?

python review: dictionaries

Dictionaries

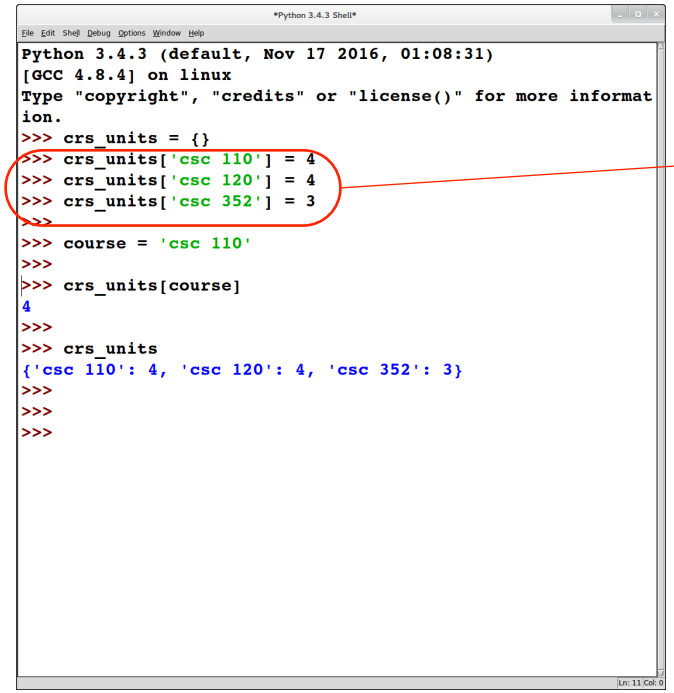
- A dictionary is like an array, but it can be indexed using strings (or numbers, or tuples, or any immutable type)
  - the values used as indexes for a particular dictionary are called its *keys*
  - think of a dictionary as an unordered collection of *key* : *value* pairs
  - empty dictionary: {}
- It is an error to index into a dictionary using a non-existent key

Dictionaries



empty dictionary

Dictionaries

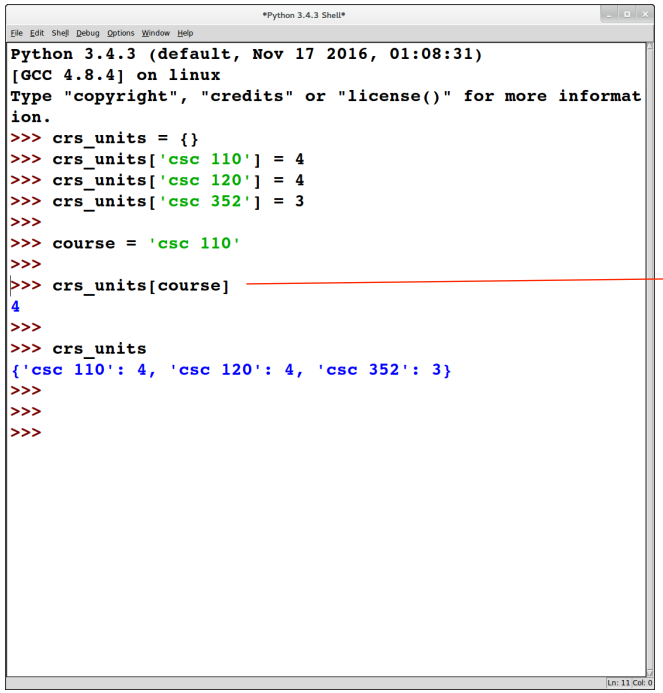


empty dictionary

populating the dictionary

- in this example, one item at a time

Dictionaries



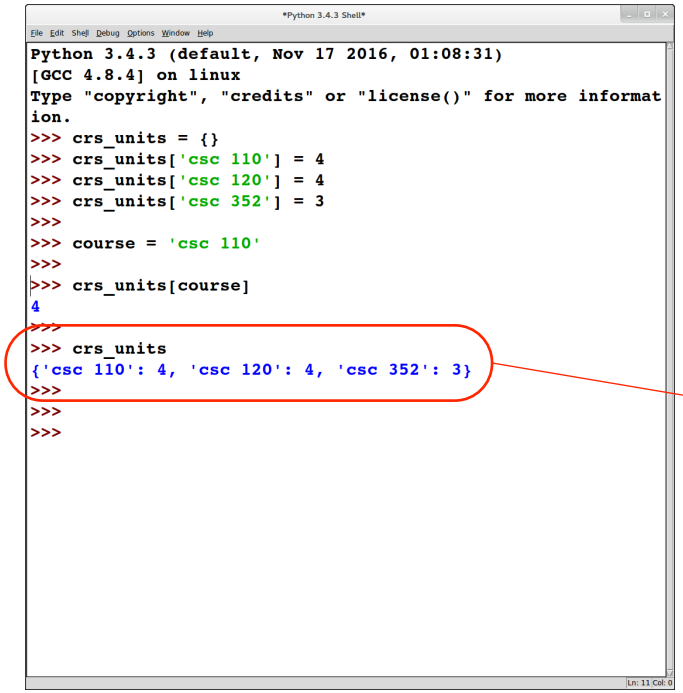
empty dictionary

populating the dictionary

- in this example, one item at a time

looking up the dictionary (indexing)

Dictionaries



empty dictionary

populating the dictionary

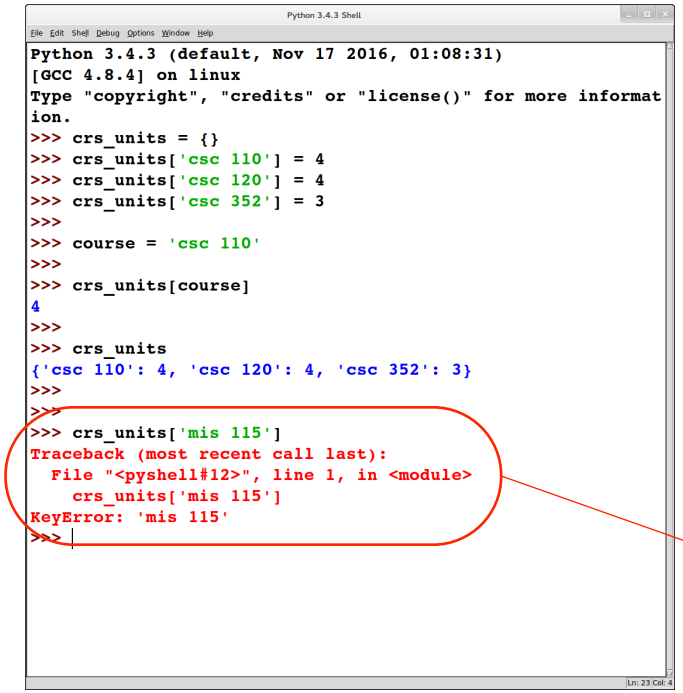
- in this example, one item at a time

looking up the dictionary (indexing)

looking at the dictionary

- we can use this syntax to populate the dictionary too

Dictionaries



empty dictionary

populating the dictionary

- in this example, one item at a time

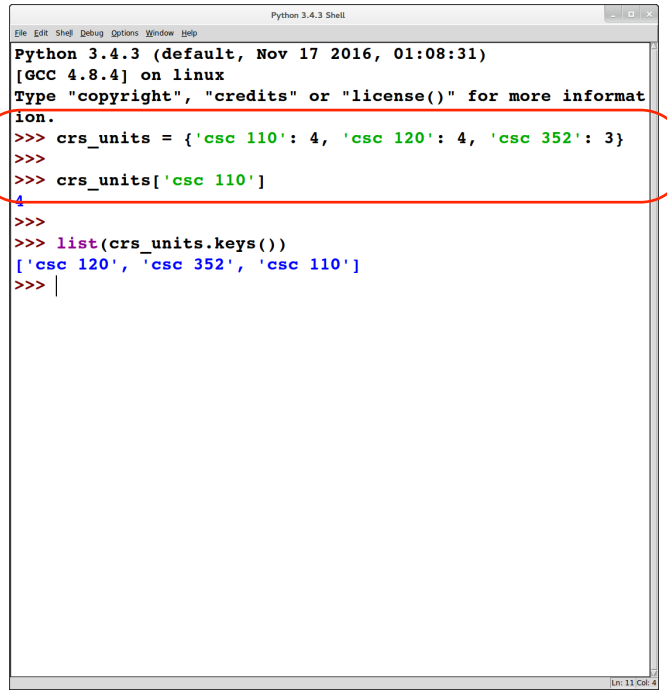
looking up the dictionary (indexing)

looking at the dictionary

- we can use this syntax to populate the dictionary too

indexing with a key not in the dictionary is an error (**`KeyError`**)

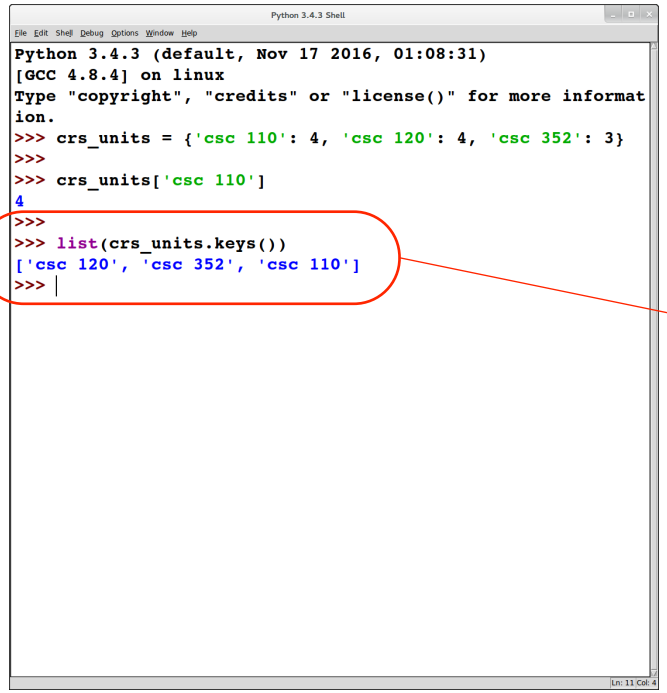
Dictionaries



initializing the dictionary

- in this example, several items at once

Dictionaries



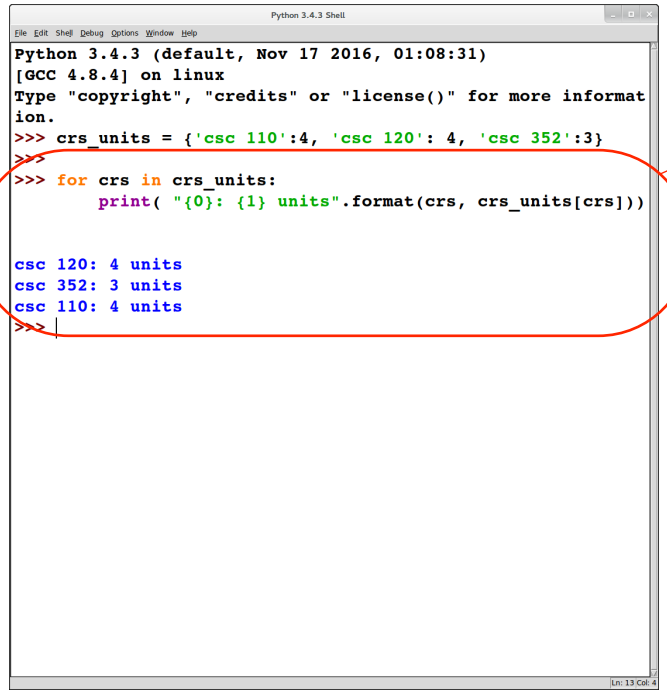
initializing the dictionary

- in this example, several items at once

getting a list of keys in the dictionary

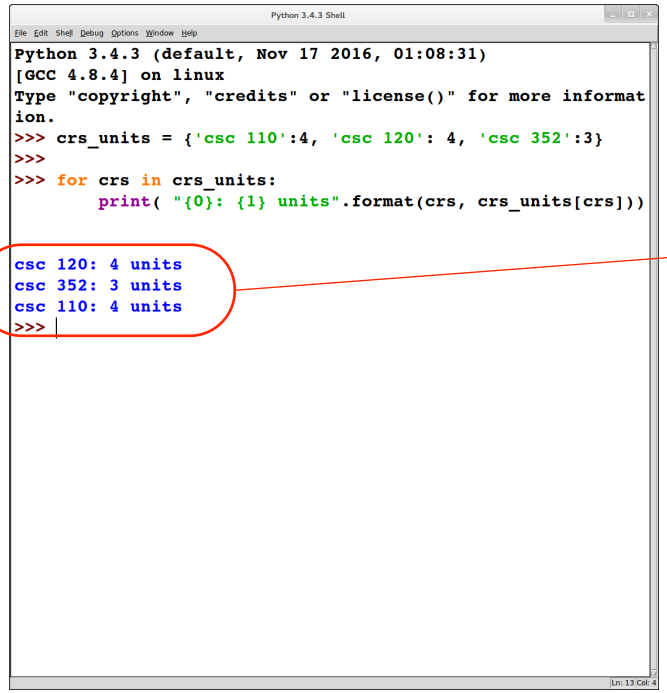
- useful since it's an error to index into a dictionary with a key that is not in it

Dictionaries



We can use a **for** loop to iterate through a dictionary

Dictionaries



We can use a **for** loop to iterate through a dictionary

Notice that this iteration may not list the items in the dictionary in the same order as when they were inserted

EXERCISE

```
>>> crs_units = { 'csc 352' : 3, 'csc 120': 4, 'csc 110': 4 }
>>> for crs in [          ]
        print( "{0} : {1} units".format( crs, crs_units[crs] )
```

```
csc 110 : 4 units
csc 120 : 4 units
csc 352 : 3 units
>>>
```

How can we get the dictionary contents to be printed out in sorted order of the keys?
(I.e., what goes in the box?)