

CSc 120

Introduction to Computer Programming II

*Adapted from slides by
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01-a: Python review

python review:
variables, expressions,
assignment

python basics

```
>>> x = 4
```

```
>>> y = 5
```

```
>>> z = x + y
```

```
>>> x
```

```
4
```

```
>>> y
```

```
5
```

```
>>> z
```

```
9
```

```
>>> y = z * 2
```

```
>>> y
```

```
18
```

```
>>>
```

python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```

>>> : python interpreter's prompt
black: user input (keyboard)
blue: python interpreter output

python basics

```
>>> x = 4
```

```
>>> y = 5
```

```
>>> z = x + y
```

```
>>> x
```

```
4
```

```
>>> y
```

```
5
```

```
>>> z
```

```
9
```

```
>>> y = z * 2
```

```
>>> y
```

```
18
```

```
>>>
```

variables



python basics

```
>>> x = 4
```

```
>>> y = 5
```

```
>>> z = x + y
```

```
>>> x
```

```
4
```

```
>>> y
```

```
5
```

```
>>> z
```

```
9
```

```
>>> y = z * 2
```

```
>>> y
```

```
18
```

```
>>>
```

expressions



python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```

assignment
statements

python basics

```
>>> x = 4
```

```
>>> y = 5
```

```
>>> z = x + y
```

```
>>> x
```

```
4
```

```
>>> y
```

```
5
```

```
>>> z
```

```
9
```

```
>>> y = z * 2
```

```
>>> y
```

```
18
```

```
>>>
```

typing in an expression causes
its value to be printed

python basics

```
>>> x = 4
>>> y = 5
>>> z = x + y
>>> x
4
>>> y
5
>>> z
9
>>> y = z * 2
>>> y
18
>>>
```

- variables:
 - names begin with letter or '_'
 - don't have to be declared in advance
 - type determined at runtime
- expressions:
 - all the usual arithmetic operators

Multiple (aka parallel) assignment

```
>>>
```

```
>>> x, y, z = 11, 22, 33
```

```
>>> x
```

```
11
```

```
>>> y
```

```
22
```

```
>>> z
```

```
33
```

```
>>>
```

Assigns to multiple variables
at the same time

$$x_1, x_2, \dots, x_n = \text{exp}_1, \text{exp}_2, \dots, \text{exp}_n$$

Behavior:

1. $\text{exp}_1, \dots, \text{exp}_n$ evaluated (L-to-R)
2. x_1, \dots, x_n are assigned (L-to-R)

Comparison and Booleans

```
>>> x, y, z = 11, 22, 33
```

```
>>> x
```

```
11
```

```
>>> y
```

```
22
```

```
>>> z
```

```
33
```

```
>>> x < y
```

```
True
```

```
>>> y == z
```

```
False
```

Comparison operations:

<, >, ==, >=, <=, !=

Lower precedence than arithmetic operations.

Yield boolean values:

True

False

EXERCISE

```
>>> x = 3
```

```
>>> y = 4
```

```
>>> z = (2*x - 1 == y+1)
```

```
>>> z
```

← *what value is printed out for z?*

EXERCISE

```
>>> x = 3
```

```
>>> y = 4
```

```
>>> sum, diff, prod = x + y, x - y, x * y
```

```
>>> prod+diff
```

← *what is the value printed out?*

python review:
reading user input I:
input()

Reading user input I: input()

```
>>> x = input()
```

```
13579
```

```
>>> x
```

```
'13579'
```

```
>>> y = input('Type some input: ')
```

```
Type some input: 23
```

```
>>> y
```

```
'23'
```

```
>>> z = input('More input: ')
```

```
More input: 567
```

```
>>> z
```

```
'567'
```

```
>>>
```

Reading user input I: input()

```
>>> x = input()
```

```
13579
```

```
>>> x
```

```
'13579'
```

```
>>> y = input('Type some input: ')
```

```
Type some input: 23
```

```
>>> y
```

```
'23'
```

```
>>> z = input('More input: ')
```

```
More input: 567
```

```
>>> z
```

```
'567'
```

```
>>>
```

input statement:

- reads input from the keyboard
- returns the value read
 - (a string)

Reading user input I: input()

```
>>> x = input()
```

```
13579
```

```
>>> x
```

```
'13579'
```

```
>>> y = input('Type some input: ')
```

```
Type some input: 23
```

```
>>> y
```

```
'23'
```

```
>>> z = input('More input: ')
```

```
More input: 567
```

```
>>> z
```

```
'567'
```

```
>>>
```

input statement:

- reads input from the keyboard
- returns the value read
 - (a string)
- takes an optional argument
 - if provided, serves as a prompt

Reading user input I: input()

```
>>>
```

```
>>> x = input()
```

```
12
```

```
>>> x
```

```
'12'
```

```
>>> y = x / 2
```

Traceback (most recent call last):

File "<pyshell#59>", line 1, in <module>

```
y = x / 2
```

TypeError: unsupported operand type(s) for /: 'str' and 'int'

```
>>>
```

the value read in is represented as a string

- string \equiv sequence of characters

Reading user input I: input()

```
>>>
```

```
>>> x = input()
```

```
12
```

```
>>> x
```

```
'12'
```

```
>>> y = x / 2
```

```
Traceback (most recent call last):
```

```
File "<pyshell#59>", line 1, in <module>
```

```
    y = x / 2
```

```
TypeError: unsupported operand type(s) for /: 'str' and 'int'
```

```
>>>
```

the value read in is represented as a string

- string \equiv sequence of characters

- TypeError: indicate an error due to wrong type

Reading user input I: input()

```
>>>  
>>> x = input()
```

```
12  
>>> x  
'12'
```

```
>>> y = x / 2
```

Traceback (most recent call last):

```
File "<pyshell#59>", line 1, in <module>  
    y = x / 2
```

TypeError: unsupported operand type(s) for /: 'str' and 'int'

```
>>> y = int(x) / 2
```

```
>>> y
```

```
6.0
```

```
>>>
```

the value read in is represented as a string

- string \equiv sequence of characters
- TypeError: indicates an error due to a wrong type

- Fix: explicit type conversion

python review: basics of strings

Basics of strings

```
>>> x = "abcd"
```

```
>>> y = 'efgh'
```

```
>>> z = "efgh"
```

```
>>>
```

Basics of strings

```
>>> x = "abcd"
```

```
>>> y = 'efgh'
```

```
>>> z = "efgh"
```

```
>>>
```

either single-quotes (at both ends)
or double-quotes (at both ends)

Basics of strings

```
>>> text = input('Enter a string: ')
```

```
Enter a string: abcdefghi
```

```
>>> text
```

```
'abcdefghi'
```

```
>>> text[0]
```

```
'a'
```

```
>>> text[1]
```

```
'b'
```

```
>>> text[27]
```

a string is a sequence (array) of characters

- we can index into a string to get the characters

Traceback (most recent call last):

```
File "<pyshell#153>", line 1, in <module>
```

```
text[27]
```

```
IndexError: string index out of range
```

```
>>>
```


Basics of strings

```
>>> text = input('Enter a string: ')
```

```
Enter a string: abcdefghi
```

```
>>> text
```

```
'abcdefghi'
```

```
>>> text[0]
```

```
'a'
```

```
>>> text[1]
```

```
'b'
```

```
>>> text[27]
```

```
Traceback (most recent call last):
```

```
File "<pyshell#153>", line 1, in <module>
```

```
text[27]
```

```
IndexError: string index out of range
```

```
>>>
```

a string is a sequence (array) of characters

- we can index into a string to get the characters

indexing beyond the end of the string gives an **IndexError** error

Basics of strings

```
>>> text = input('Enter a string: ')
```

```
Enter a string: abcdefghi
```

```
>>> text
```

```
'abcdefghi'
```

```
>>> text[0]
```

```
'a'
```

```
>>> text[1]
```

```
'b'
```

```
>>> text[27]
```

```
Traceback (most recent call last):
```

```
File "<pyshell#153>", line 1, in <module>
```

```
text[27]
```

```
IndexError: string index out of range
```

```
>>>
```

a string is a sequence (array) of characters

- we can index into a string to get the characters
- each character is returned as a string of length 1

Intuitively, a *character* is a single letter, digit, punctuation mark, etc.

E.g.: 'a'
'5'
'\$'

Basics of strings

```
>>> x = '0123456789'
```

```
>>>
```

```
>>> x[0]
```

```
'0'
```

```
>>> x[1]
```

```
'1'
```

```
>>> x[2]
```

```
'2'
```

```
>>>
```

```
>>> x[-1]
```

```
'9'
```

```
>>> x[-2]
```

```
'8'
```

```
>>> x[-3]
```

```
'7'
```

```
>>>
```

- $x[i]$: if $i \geq 0$ (i.e., non-negative values):
- indexing is done from the beginning of the string
 - the first letter has index 0

- $x[i]$: if $i < 0$ (i.e., negative values):
- indexing is done from the end of the string
 - the last letter has index -1

Basics of strings

```
>>> x = '0123456789'
```

```
>>>
```

```
>>> x[0]
```

```
'0'
```

```
>>> x[1]
```

```
'1'
```

```
>>> x[2]
```

```
'2'
```

```
>>>
```

```
>>> x[-1]
```

```
'9'
```

```
>>> x[-2]
```

```
'8'
```

```
>>> x[-3]
```

```
'7'
```

```
>>>
```

- $x[i]$: if $i \geq 0$ (i.e., non-negative values):
- indexing is done from the beginning of the string
 - the first letter has index 0

- $x[i]$: if $i < 0$ (i.e., negative values):
- indexing is done from the end of the string
 - the last letter has index -1

EXERCISE

```
>>> x = 'a'
```

```
>>> x == x[0]
```

← *what do you think will be printed here?*

EXERCISE

```
>>> x = 'apple'
```

```
>>> x[2] == x[-2]
```

← *what do you think will be printed here?*

Basics of strings

```
>>>
```

```
>>> x = "5"
```

```
>>> x
```

```
'5'
```

```
>>> x == 5
```

```
False
```

```
>>>
```

Inside a computer, a character is represented as a number (its "ASCII value")

Basics of strings

```
>>>
```

```
>>> x = "5"
```

```
>>> x
```

```
'5'
```

```
>>> x == 5
```

```
False
```

```
>>>
```

Inside a computer, a character is represented as a number (its "ASCII value")

the ASCII value of a digit is not the same as the digit itself:

'5' ≠ 5

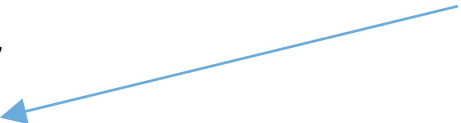
EXERCISE

```
>>> x = 27
```

```
>>> y = 'x'
```

```
>>> x == y
```

*What do you think will be
printed here?
Why?*



Basics of strings

```
>>> x = input()
```

```
abcDE_fgHIJ_01234
```

```
>>> x
```

```
'abcDE_fgHIJ_01234'
```

len(x) : length of a string x



```
>>>
```

```
>>> len(x)
```

```
17
```

```
>>> y = x.lower()
```

```
>>> y
```

```
'abcde_fghij_01234'
```

```
>>>
```

```
>>> x = y.upper()
```

```
>> x
```

```
'ABCDE_FGHIJ_01234'
```

```
>>>
```

Basics of strings

```
>>> x = input()
abcDE_fgHIJ_01234
>>> x
'abcDE_fgHIJ_01234'
>>>
>>> len(x)
17
>>> y = x.lower()
>>> y
'abcde_fghij_01234'
>>>
>>> x = y.upper()
>> x
'ABCDE_FGHIJ_01234'
>>>
```

`len(x)` : length of a string `x`

`x.lower()`, `x.upper()` : case conversion on the letters in a string `x`

- note that non-letter characters are not affected

Basics of strings

```
>>> x = input()
abcDE_fgHIJ_01234
>>> x
'abcDE_fgHIJ_01234'
>>>
>>> len(x)
17
>>> y = x.lower()
>>> y
'abcde_fghij_01234'
>>>
>>> x = y.upper()
>> x
'ABCDE_FGHIJ_01234'
>>>
```

`len(x)` : length of a string `x`

`x.lower()`, `x.upper()` : case conversion on the letters in a string `x`

- note that non-letter characters are not affected

Python supports a wide variety of string operations

- see www.tutorialspoint.com/python3/python_strings.htm

Basics of strings

```
>>> x = input()
```

```
abcdefgh
```

```
>>> x
```

```
'abcdefgh'
```

```
>>> x[3]
```

```
'd'
```

```
>>>
```

```
>>> x[3] = 'z'
```

```
Traceback (most recent call last):
```

```
File "<pyshell#193>", line 1, in <module>
```

```
    x[3] = 'z'
```

```
TypeError: 'str' object does not support item assignment
```

```
>>>
```

Basics of strings

```
>>> x = input()
```

```
abcdefgh
```

```
>>> x
```

```
'abcdefgh'
```

```
>>> x[3]
```

```
'd'
```

```
>>>
```

```
>>> x[3] = 'z'
```

```
Traceback (most recent call last):
```

```
File "<pyshell#193>", line 1, in <module>
```

```
    x[3] = 'z'
```

```
TypeError: 'str' object does not support item assignment
```

```
>>>
```

strings are *immutable*, i.e., cannot be modified or updated

Basics of strings

```
>>> x = "abcd"
```

```
>>> y = 'efgh'
```

```
>>> z = 'efgh'
```

```
>>> y == z
```

```
True
```

```
>>> x == y
```

```
False
```

```
>>>
```

```
>>> w = x + y
```

```
>>> w
```

```
'abcdefgh'
```

```
>>>
```

```
>>> u = x * 5
```

```
>>> u
```

```
'abcdabcdabcdabcdabcd'
```

+ applied to strings does concatenation



Basics of strings

```
>>> x = "abcd"
```

```
>>> y = 'efgh'
```

```
>>> z = 'efgh'
```

```
>>> y == z
```

```
True
```

```
>>> x == y
```

```
False
```

```
>>>
```

```
>>> w = x + y
```

```
>>> w
```

```
'abcdefgh'
```

```
>>>
```

```
>>> u = x * 5
```

```
>>> u
```

```
'abcdabcdabcdabcdabcd'
```

+ applied to strings does concatenation

'*' applied to strings:

- does repeated concatenation *if one argument is a number*
- generates an error otherwise

Basics of strings

```
>>> x = "abcd"
```

```
>>> y = 'efgh'
```

```
>>> z = 'efgh'
```

```
>>>
```

```
>>> w = x + y
```

```
>>> w
```

```
'abcdefgh'
```

```
>>>
```

```
>>> u = x * 5
```

```
>>> u
```

```
'abcdabcdabcdabcdabcd'
```

```
>>> x - y
```

Traceback (most recent call last):

File "<pyshell#39>", line 1, in <module>

x - y

TypeError: unsupported operand type(s) for -: 'str' and 'str'

```
>>>
```

+ applied to strings does concatenation

* applied to strings:

- does repeated concatenation *if one argument is a number*
- generates an error otherwise

not all arithmetic operators carry over to strings

Basics of strings

```
>>> x = "abcdefg"
```

```
>>> y = 'hijk'
```

```
>>>
```

```
>>> x[3:6]
```

```
'def'
```

```
>>> x[2:5]
```

```
'cde'
```

```
>>>
```

```
>>> x[:2]
```

```
'ab'
```

```
>>> x[4:]
```

```
'efg'
```

```
>>> x[4:] + y[:2]
```

```
'efghi'
```

slicing: produces substrings

- characters from 3 (included) to 6 (excluded)
- characters from 2 (included) to 5 (excluded)

- characters from the beginning to 2 (excluded)
- characters from 4 (included) to the end

EXERCISE

```
>>> x = "whoa!"
```

```
>>> y = x[2] * len(x)
```

```
>>> z = x[3] + x[0] + y
```

what is printed here?

```
>>> z
```

awooooo



EXERCISE

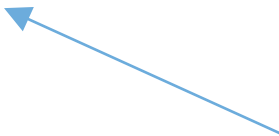
```
>>> x = input()
```

```
>>> y = x + x
```

```
>>> int(x) == int(y)
```

```
True
```

*what input value(s) will cause
this to work as shown?*



python review: conditionals

Conditional statements: if/elif/else

```
>>> var1 = input()
100
>>> var2 = input()
200
>>> x1 = int(var1)
>>> x2 = int(var2)
>>>
>>> if x1 > x2:
    print('x1 is bigger than x2')
elif x1 == x2:
    print('x1 and x2 are equal')
else:
    print('x1 is smaller than x2')
x1 is smaller than x2
>>>
```

Conditional statements: if/elif/else

```
>>> var1 = input()
100
>>> var2 = input()
200
>>> x1 = int(var1)
>>> x2 = int(var2)
>>>
>>> if x1 > x2:
    print('x1 is bigger than x2')
elif x1 == x2:
    print('x1 and x2 are equal')
else:
    print('x1 is smaller than x2')
x1 is smaller than x2
>>>
```

- **if-statement syntax:**

```
if BooleanExpr :
    stmt
    ...
elif BooleanExpr :
    stmt
    ...
elif ...
    ...
else:
    stmt
    ...
```

elifs are optional
(use as needed)

Conditional statements: if/elif/else

```
>>> var1 = input()
100
>>> var2 = input()
200
>>> x1 = int(var1)
>>> x2 = int(var2)
>>>
>>> if x1 > x2:
    print('x1 is bigger than x2')
elif x1 == x2:
    print('x1 and x2 are equal')
else:
    print('x1 is smaller than
x2')
x1 is smaller than x2
>>>
```

- if-statement syntax:

```
if BooleanExpr :
    stmt
```

```
...
```

```
elif BooleanExpr :
    stmt
```

```
...
```

```
elif ...
```

```
...
```

```
else:
```

```
    stmt
```

```
...
```

} **elifs** are optional
(use as needed)

} **else** is optional

python review: while loops

Loops I: while

```
>>> n = input('Enter a number: ')
```

```
Enter a number: 5
```

```
>>> limit = int(n)
```

```
>>> i = 0
```

```
>>> sum = 0
```

```
>>> while i <= limit:
```

```
    sum += i
```

```
    i += 1
```

```
>>> sum
```

```
15
```

```
>>>
```

Loops I: while

```
>>> n = input('Enter a number: ')
```

```
Enter a number: 5
```

```
>>> limit = int(n)
```

```
>>> i = 0
```

```
>>> sum = 0
```

```
>>> while i <= limit:
```

```
    sum += i
```

```
    i += 1
```

```
>>> sum
```

```
15
```

```
>>>
```

- **while**-statement syntax:

```
while BooleanExpr :
```

```
    stmt1
```

```
    ...
```

```
    stmtn
```

- *stmt*₁ ... *stmt*_{*n*} are executed repeatedly as long as *BooleanExpr* is True

EXERCISE

```
>>> text = "To be or not to be, that is the question."
```

```
>>> c = "o"
```

Write the code to count the number of times `c` occurs in `text`.

python review: lists (aka arrays)

Lists

```
>>> x = [ 'item1', 'item2', 'item3', 'item4' ]
```

```
>>>
```

```
>>> x[0]
```

```
'item1'
```

```
>>> x[2]
```

```
'item3'
```

```
>>> len(x)
```

```
4
```

```
>>> x[2] = 'newitem3'
```

```
>>> x
```

```
['item1', 'item2', 'newitem3', 'item4']
```

```
>>> x[1:]
```

```
['item2', 'newitem3', 'item4']
```

```
>>> x[:3]
```

```
['item1', 'item2', 'newitem3']
```

Lists

```
>>> x = [ 'item1', 'item2', 'item3', 'item4' ]
```

```
>>>
```

```
>>> x[0]
```

```
'item1'
```

```
>>> x[2]
```

```
'item3'
```

```
>>> len(x)
```

```
4
```

```
>>> x[2] = 'newitem3'
```

```
>>> x
```

```
['item1', 'item2', 'newitem3', 'item4']
```

```
>>> x[1:]
```

```
['item2', 'newitem3', 'item4']
```

```
>>> x[:3]
```

```
['item1', 'item2', 'newitem3']
```

a list (or array) is a sequence of values

EXERCISE

```
>>> x = [ "abc", "def", "ghi", "jkl" ]
```

```
>>> x[1] + x[-1]
```

 *what do you think will be printed here?*

Lists

```
>>> x = [ 'item1', 'item2', 'item3', 'item4' ]
```

```
>>>
```

```
>>> x[0]
```

```
'item1'
```

```
>>> x[2]
```

```
'item3'
```

```
>>> len(x)
```

```
4
```

```
>>> x[2] = 'newitem3'
```

```
>>> x
```

```
['item1', 'item2', 'newitem3', 'item4']
```

```
>>> x[1:]
```

```
['item2', 'newitem3', 'item4']
```

```
>>> x[:3]
```

```
['item1', 'item2', 'newitem3']
```

a list (or array) is a sequence of values

accessing list elements (i.e., indexing),
computing length: similar to strings

- non-negative index values (≥ 0) index from the front of the list
 - the first element has index 0
- negative index values index from the end of the list
 - the last element has index -1

Lists

```
>>> x = [ 'item1', 'item2', 'item3', 'item4' ]
```

```
>>>
```

```
>>> x[0]
```

```
'item1'
```

```
>>> x[2]
```

```
'item3'
```

```
>>> len(x)
```

```
4
```

```
>>> x[2] = 'newitem3'
```

```
>>> x
```

```
['item1', 'item2', 'newitem3', 'item4']
```

```
>>> x[1:]
```

```
['item2', 'newitem3', 'item4']
```

```
>>> x[:3]
```

```
['item1', 'item2', 'newitem3']
```

a list (or array) is a sequence of values

accessing list elements (i.e., indexing),
computing length: similar to strings

lists are *mutable*, i.e., can be modified
or updated

- different from strings

slicing : similar to strings

Lists

```
>>> x = [11, 22, 33]
```

```
>>> y = [44, 55, 66, 77]
```

```
>>>
```

```
>>> x + y
```

```
[11, 22, 33, 44, 55, 66, 77]
```

```
>>>
```

```
>>>
```

```
>>> x * 3
```

```
[11, 22, 33, 11, 22, 33, 11, 22, 33]
```

```
>>>
```

concatenation (+) : similar to strings

multiplication (*) similar to strings

python review: functions

Functions

- **def** *fn_name* (*arg*₁ , ..., *arg*_{*n*})
 - defines a function *fn_name* with *n* arguments *arg*₁ , ..., *arg*_{*n*}
- **return** *expr*
 - optional
 - returns the value of the expression *expr* to the caller
- *fn_name*(*expr*₁, ..., *expr*_{*n*})
 - calls *fn_name* with arguments *expr*₁, ..., *expr*_{*n*}

Functions

```
>>> def double(x):  
    return x + x
```

```
>>> double(7)
```

```
14
```

```
>>>
```

```
>>> def num_occurences(text, c):
```

```
    n, i = 0, 0
```

```
    while i < len(text):
```

```
        if text[i] == c:
```

```
            n += 1
```

```
            i += 1
```

```
    return n
```

```
>>> num_occurences("To be or not to be, that is the question.", "o")
```

```
5
```

- **def** *fn_name* (*arg₁* , ... , *arg_n*)
 - defines a function *fn_name* with n arguments *arg₁* , ... , *arg_n*

- **return** *expr*
 - optional
 - returns the value of the expression *expr* to the caller

Lists of Lists

```
>>> x = [ [1,2,3], [4], [5, 6]]
```

```
>>> x
```

```
[[1, 2, 3], [4], [5, 6]]
```

```
>>>
```

```
>>>
```

```
>>> >>> y = [ ['aa', 'bb', 'cc'], ['dd', 'ee', 'ff'],  
['hh', 'ii', 'jj']]
```

```
>>> >>> y
```

```
[['aa', 'bb', 'cc'], ['dd', 'ee', 'ff'], ['hh', 'ii', 'jj']]
```

```
>>>
```

a list can consist of elements of many types, including lists

a list of lists is called a 2-d list

Lists of Lists

```
>>> x = [ [1,2,3], [4], [5, 6]]
```

```
>>> x
```

```
[[1, 2, 3], [4], [5, 6]]
```

```
>>>
```

```
>>>
```

```
>>> >>> y = [ ['aa', 'bb', 'cc'], ['dd', 'ee', 'ff'], ['hh', 'ii', 'jj']]
```

```
>>> >>> y
```

```
[['aa', 'bb', 'cc'], ['dd', 'ee', 'ff'], ['hh', 'ii', 'jj']]
```

```
>>>
```

a list can consist of elements of many types, including lists

a list of lists is called a 2-d list

if the number of rows and columns are equal, it is a grid

Lists of Lists

```
>>> y
[['aa', 'bb', 'cc'], ['dd', 'ee', 'ff'], ['hh', 'ii', 'jj']]
>>>
>>> y[0]
['aa', 'bb', 'cc']
>>> y[1]
['dd', 'ee', 'ff']
>>> y[2]
['hh', 'ii', 'jj']
>>>
>>> len(y)
3
>>> len(y[0])
3
>>>
```

a list can consist of elements of many types, including lists

a list of lists is called a 2-d list

if the number of rows and columns are equal, it is a grid

*must check the length of each row

EXERCISE

```
>>> y
```

```
[['aa', 'bb', 'cc'], ['dd', 'ee', 'ff'], ['hh', 'ii', 'jj']]
```

```
>>>
```

```
>>> y[0]
```

```
['aa', 'bb', 'cc']
```

```
>>> y[1]
```

```
['dd', 'ee', 'ff']
```

```
>>> y[2]
```

```
['hh', 'ii', 'jj']
```

```
>>>
```

how do we access 'bb'?



EXERCISE

```
>>> x = [ [1,2,3], [10,20,30], [100,200, 300]]
```

```
>>> x
```

```
[[1, 2, 3], [10,20,30], [100,200,300]]
```

```
>>>
```

```
>>>
```

write the code to sum the first column of x

