

CSc 120

Introduction to Computer Programming II

*Adapted from slides by
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13: Recursion

Volunteers!

- **Volunteers needed in front of the class for an activity:**
- Must be able to do simple addition
(ex: $6 + 10 = 16$)
- Must be able to speak

How much money is in this cup?

If the cup is not empty:

Take out a coin. Pass the cup to the person on your left and ask them:

“How much money is in this cup?”

When they answer, tell the person on your right the sum of your coin and their answer

(your_answer = your_coin + their_answer)

Else: # the cup is empty:

Answer “zero” to the person on your right.

(your_answer = 0)

Challenge

Can we express that procedure in Python?

Idea:

```
>>> cup = [5, 10, 1, 5]
```

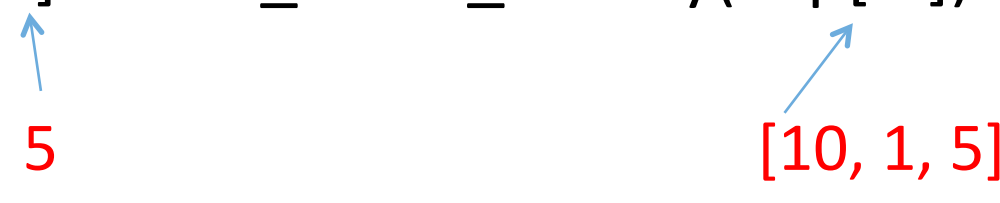
```
>>> how_much_money(cup)
```

```
21
```

Write Python code that models the cup passing example.

function: how_much_money

```
def how_much_money(cup):  
    if cup != []:  
        return cup[0] + how_much_money(cup[1:])  
    else:  
        return 0
```



The diagram illustrates the recursive call in the function. A blue arrow points from the `cup[1:]` argument in the recursive call to the value `[10, 1, 5]`, which is written in red. Another blue arrow points from the `cup[0]` argument to the value `5`, also written in red. This shows that the function is called with `[10, 1, 5]` and returns `5` for that call.

Usage:

```
>>> how_much_money([5, 10, 1, 5])
```

```
21
```

Calls and returns

```
how_much_money([5,10,1,5])
| how_much_money([10,1,5])
| | how_much_money([1,5])
| | | how_much_money([5])
| | | | how_much_money([])
| | | | how_much_money returned 0
| | | how_much_money returned 5
| | how_much_money returned 6
| how_much_money returned 16
how_much_money returned 21
```

Manual expansion of calls

```
>>> 5 + how_much_money([10, 1, 5])
```

```
21
```

```
>>> 5 + (10 + how_much_money([1,5]))
```

```
21
```

```
>>> 5 + (10 + (1 + how_much_money([5])))
```

```
21
```

```
>>> 5 + (10 + (1 + (5 + how_much_money([]))))
```

```
21
```

Recursion

A function is *recursive* if it calls itself:

```
def how_much_money( ... ):
    ...
    how_much_money( ... ) ← recursive call
    ...
```

The call to itself is a *recursive call*

Recursion

- The input over which computation occurs is divided into two cases:
 - *base case* :
 - *do some computation and return the result*
 - *recursive case* :
 - *perform computation that reduces the size of the problem or input*
 - *make a recursive call to do the remainder of the computation*
- **Note:** the recursive call is given a smaller problem to work on
 - e.g., it makes progress towards the base case

recursion: base case/recursive case

```
def how_much_money(cup):
```

```
    → if cup != []:
```

recursive case

```
        return cup[0] + how_much_money(cup[1:])
```

```
    else:
```

base case

```
        return 0
```

recursion: base case/recursive case

```
def how_much_money(cup):
```


```
    if cup == []:
```

```
        return 0
```


```
    else:
```

```
        return cup[0] + how_much_money(cup[1:])
```

base case:
cup == []



recursive
case:
cup != []



The convention is to handle the base case first.

Problem 1

Write a recursive function to count the number of coins in a cup. *The len function is not allowed.*

Usage:

```
>>> count_coins([10, 5, 1, 5])
```

```
4
```

Solution

```
def count_coins(cup):  
    if cup == []:  
        return 0  
    else  
        return 1 + count_coins(cup[1:])
```

Solution

base case:
cup == []

```
def count_coins(cup):
```

```
    if cup == []:
```

```
        return 0
```

```
    else:
```

```
        return 1 + count_coins(cup[1:])
```

recursive
case:
cup != []

recursive call is on a smaller value

Problem 2

Write a recursive function to count the number of nickels in a cup.

Usage:

```
>>> count_nickels([10, 5, 1, 5, 1])
```

```
2
```

Solution

base case:

cup == []

```
def count_nickels(cup):
```

```
    if cup == []:
```

```
        return 0
```

```
    else:
```

recursive

case:

cup != []

```
        if cup[0] == 5: recursive call is on a smaller value
```

```
            return 1 + count_nickels(cup[1:])
```

```
        else:
```

```
            return count_nickels(cup[1:])
```


Problem 3

Write a recursive function to print the numbers from 1 through n, one per line.

Usage:

```
>>> print_n(6)
```

```
1
```

```
2
```

```
3
```

```
4
```

```
5
```

```
6
```

Solution

```
def print_n(n):  
    if n == 0:  
        return  
    else:  
        print_n(n-1)  
        print(n)
```

base case:
n = 0

recursive
case:
n != 0

recursive call is on a smaller value

Problem 4

Write a recursive function that returns the total length of all the elements of a list of lists (a 2-d list).

Usage:

```
>>> total_length([[1,2], [8,2,3,4], [2,2,2]])  
9
```

Solution

```
def total_length(alist):  
    if alist == []:  
        return 0  
    else:  
        return len(alist[0]) + total_length(alist[1:])
```

base case:
alist == []

recursive case:
alist != []

recursive call is on a smaller value

EXERCISE

Write a recursive function that implements `join`.

That is, write a function `join(alist, sep)` that takes a list `alist` and creates a string consisting of every element of `alist` separated by the string `sep`.

Usage:

```
>>> join([10, 20, 30], "--")  
'10--20--30'
```

Recursion

To write a recursive function, figure out:

What values are involved in the computation?

– these will be the arguments to the recursive function

- *Base case(s)*

– when to stop the repetition

- *Recursive case(s)*

– what is the "rest of the computation" - i.e., the *smaller problem* to pass to the recursive call

- Note: the recursive case can be written in many ways. Revisit summing a list.

Versions of sumlist

Version 1

```
def sumlist(L):  
    if len(L) == 0:  
        return 0  
    else:  
        return L[0] + sumlist(L[1:])
```

current position
in L is simply the
head of L

adds current
element of L

argument to recursive call is
"rest of the list" after L[0]
(recurses on a smaller problem)

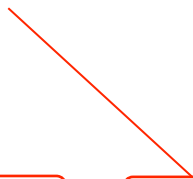
Versions of sumlist

Version 2

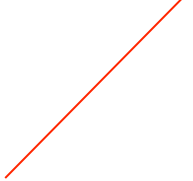
(variation on version 1)

```
def sumlist(L):  
    n = len(L)  
    if n == 0:  
        return 0  
    else:  
        return sumlist(L[:n-1]) + L[n-1]
```

current position
in L is the last
element of L



argument to recursive call is "rest
of the list" up to the last element
(recurses on a smaller problem)



Versions of sumlist

Version 2 (variation on version 1)

```
def sumlist(L):  
    n = len(L)  
    if n == 0:  
        return 0  
    else:  
        return sumlist(L[:n-1]) + L[n-1]
```

Version 3 ("smaller" need not be by just 1)

```
def sumlist(L):  
    if len(L) == 0:  
        return 0  
    elif len(L) == 1:  
        return L[0]  
    else:  
        return sumlist(L[:len(L)//2]) + \  
               sumlist(L[len(L)//2:])
```



argument to each recursive call is
half of the current list
(recurses on a smaller problem)

sumlist

```
def sumlist(L):  
    if len(L) == 0:  
        return 0  
    elif len(L) == 1:  
        return L[0]  
    else:  
        return sumlist(L[:len(L)//2]) + sumlist(L[len(L)//2:])
```

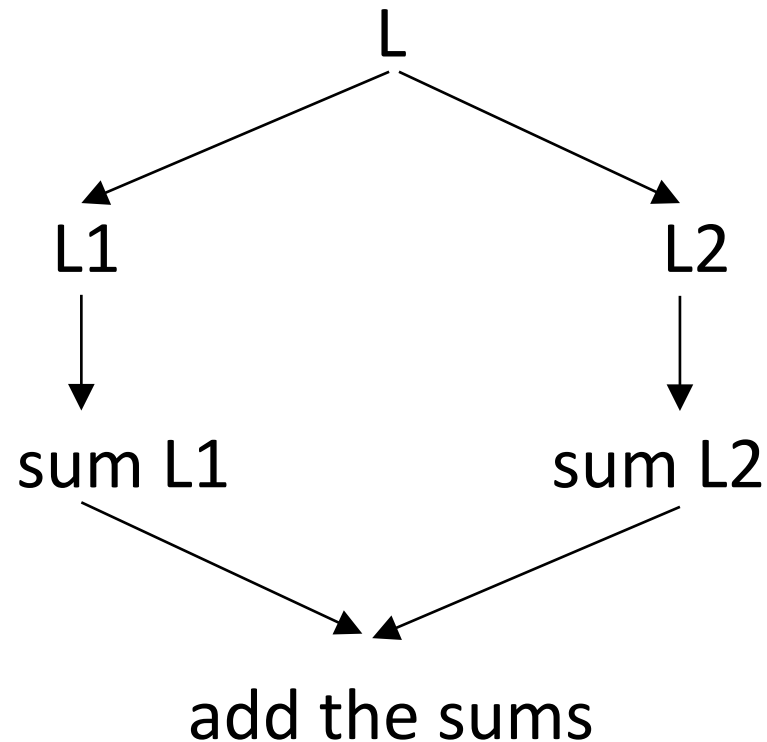
recursive sumlist

input list

split into two halves

add the halves (recursively)

return the sum of the sums



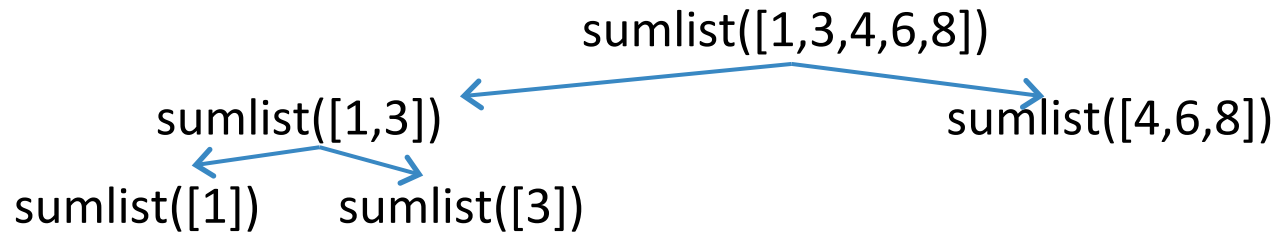
sumlist: example

```
sumlist([1,3,4,6,8])
```

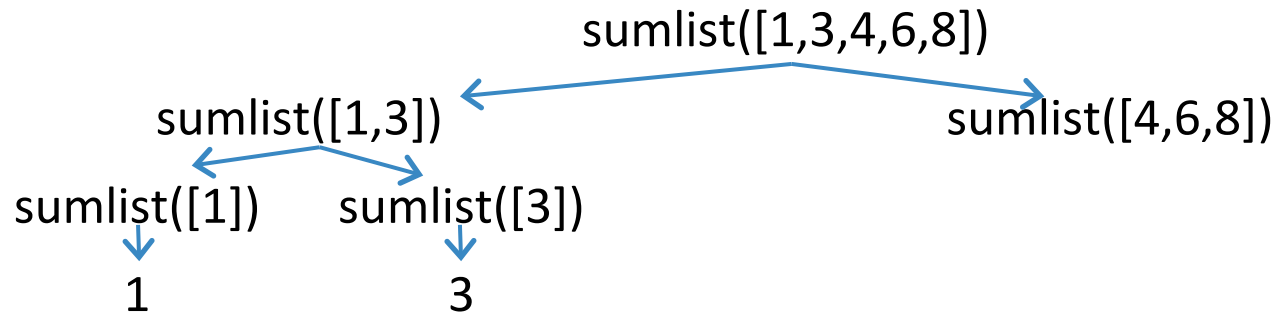
sumlist: example



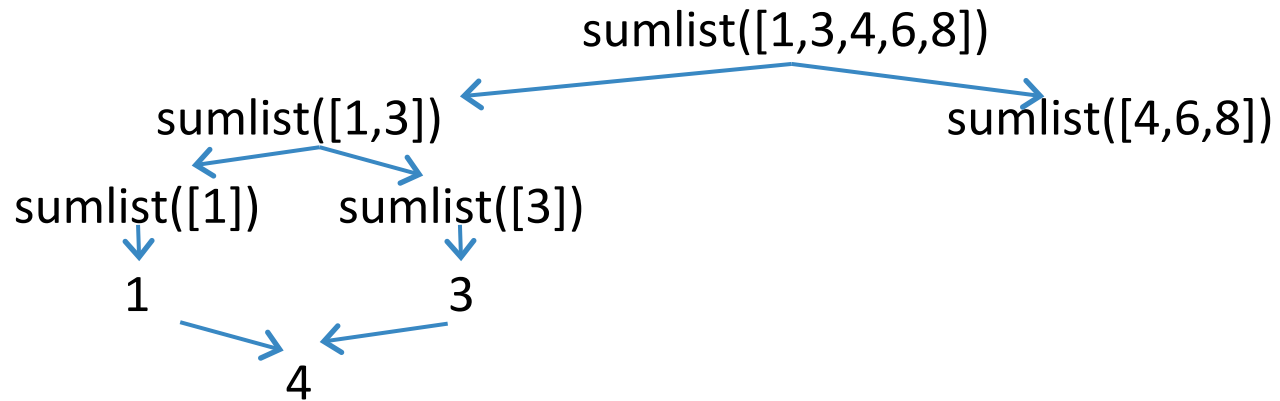
sumlist: example



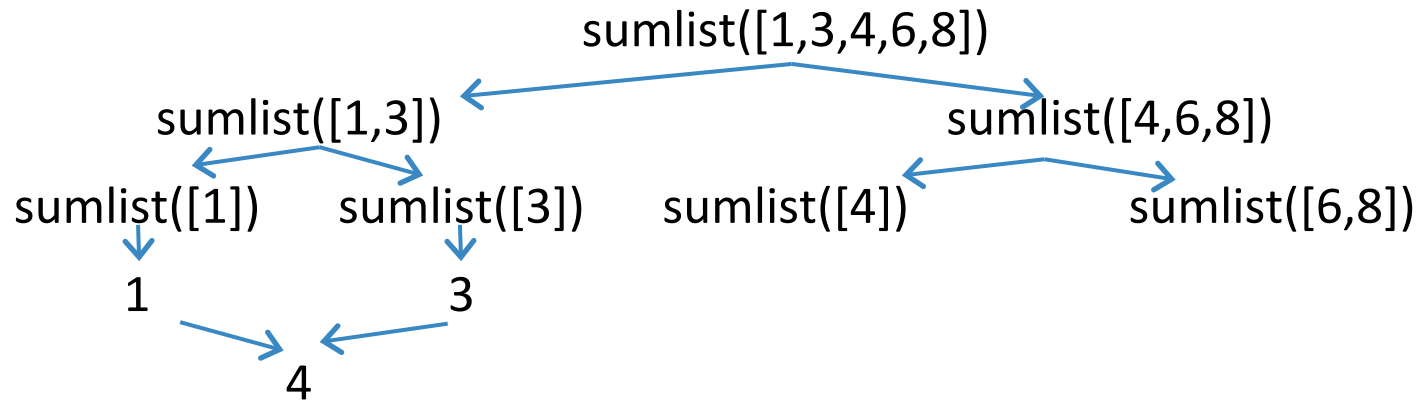
sumlist: example



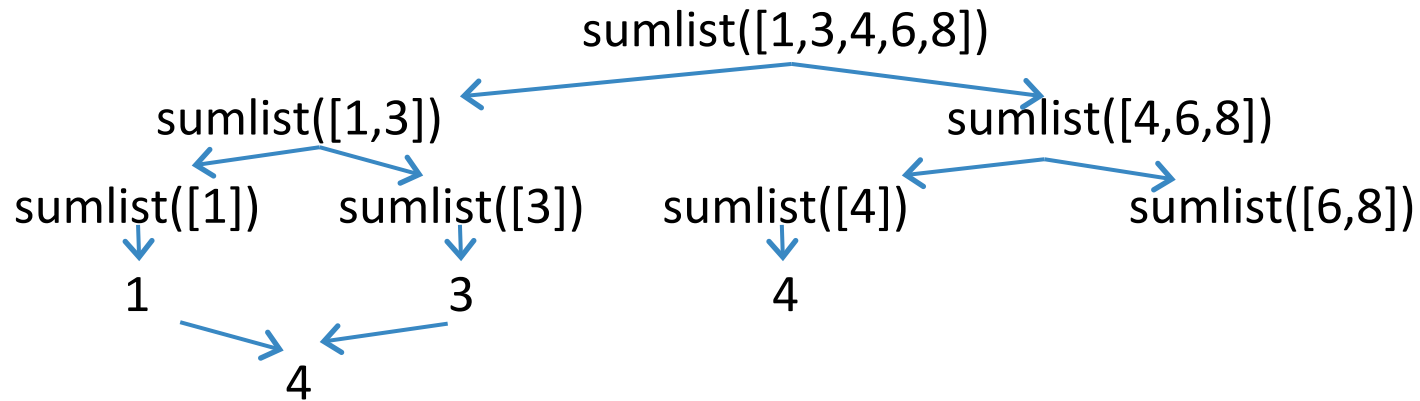
sumlist: example



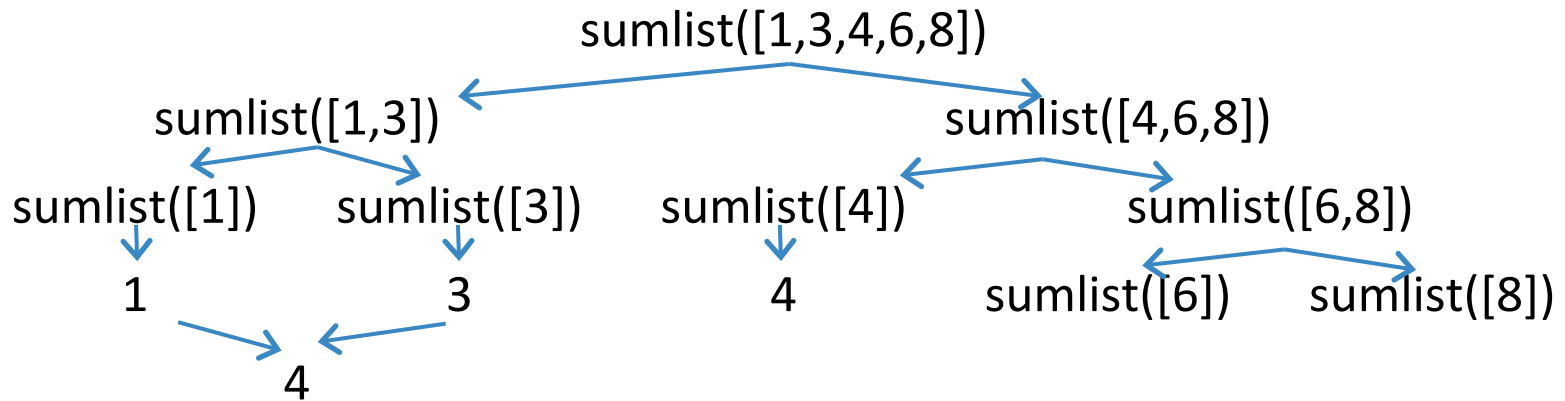
sumlist: example



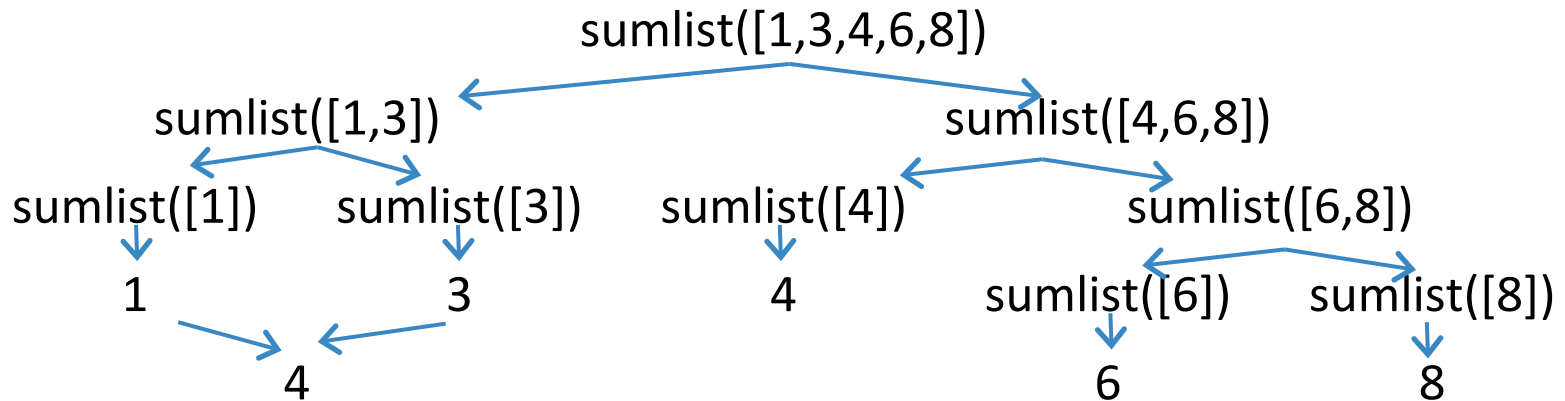
sumlist: example



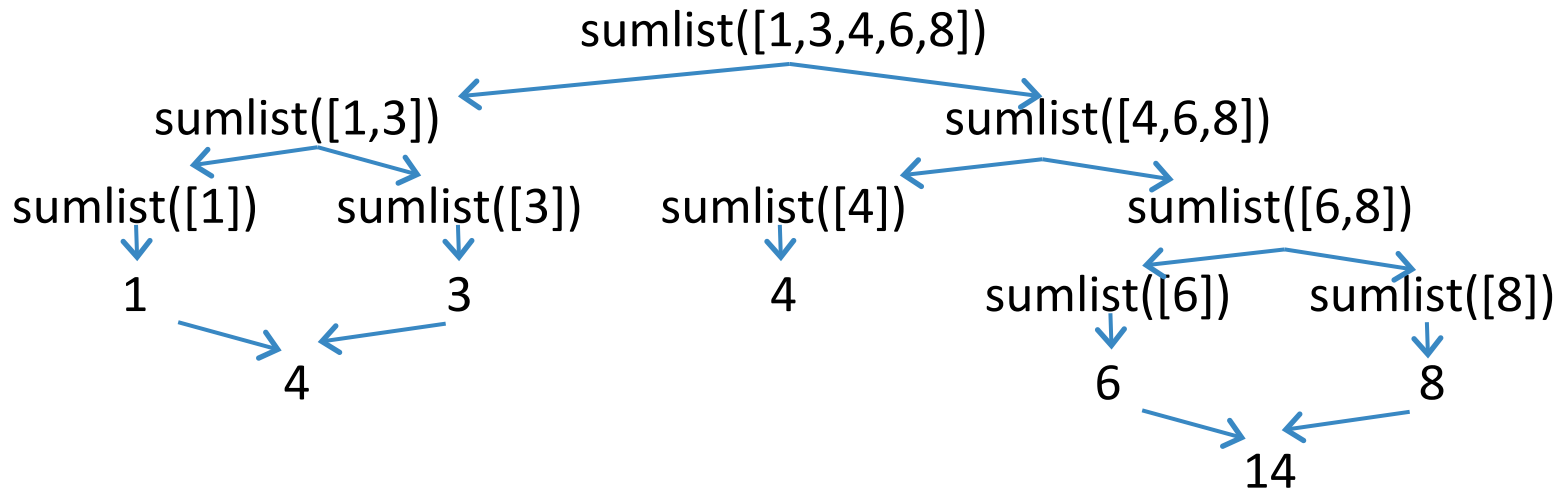
sumlist: example



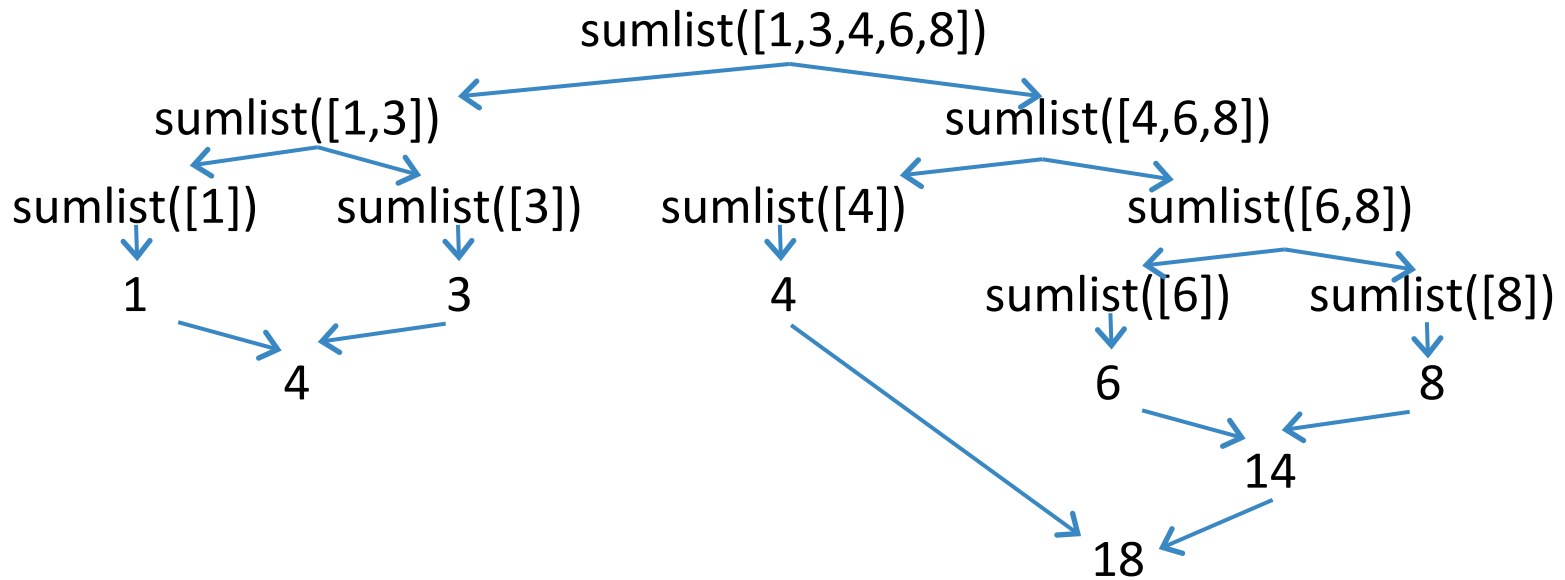
sumlist: example



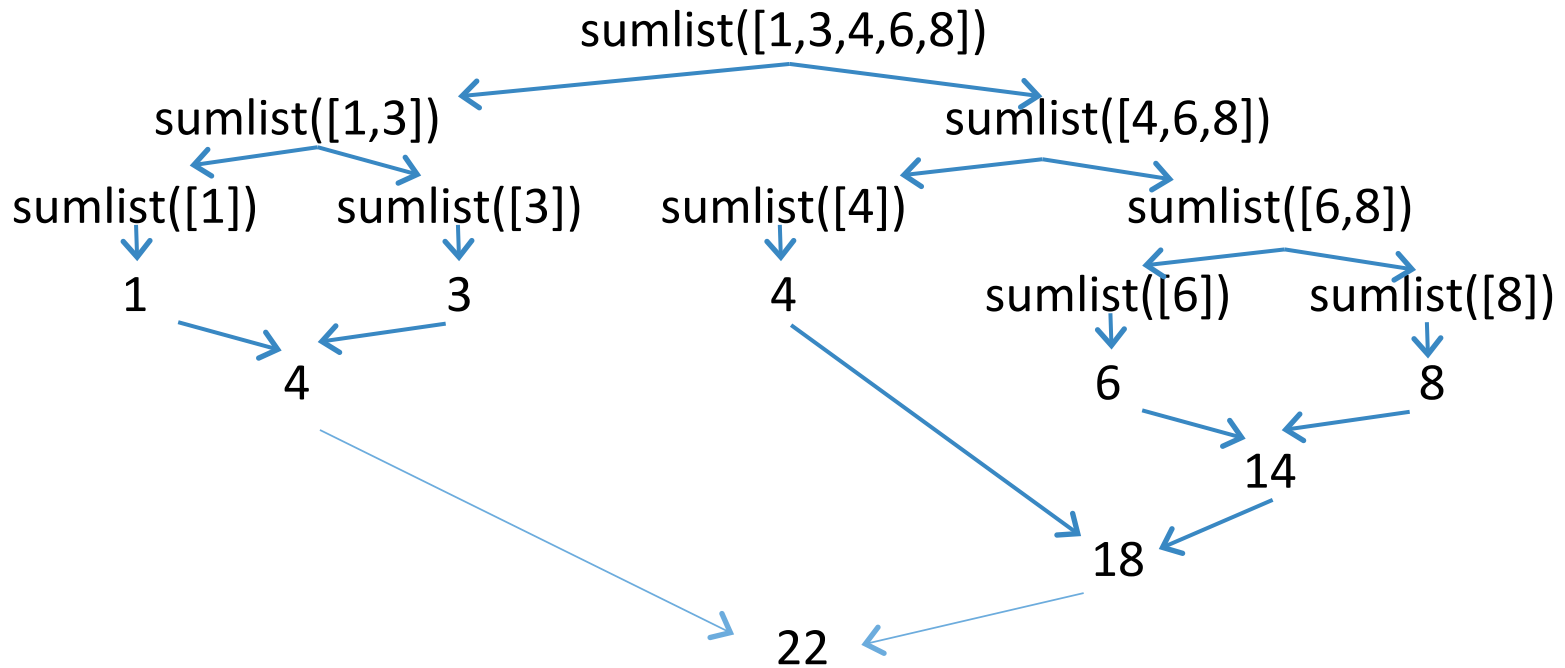
sumlist: example



sumlist: example



sumlist: example



Recursion: how to

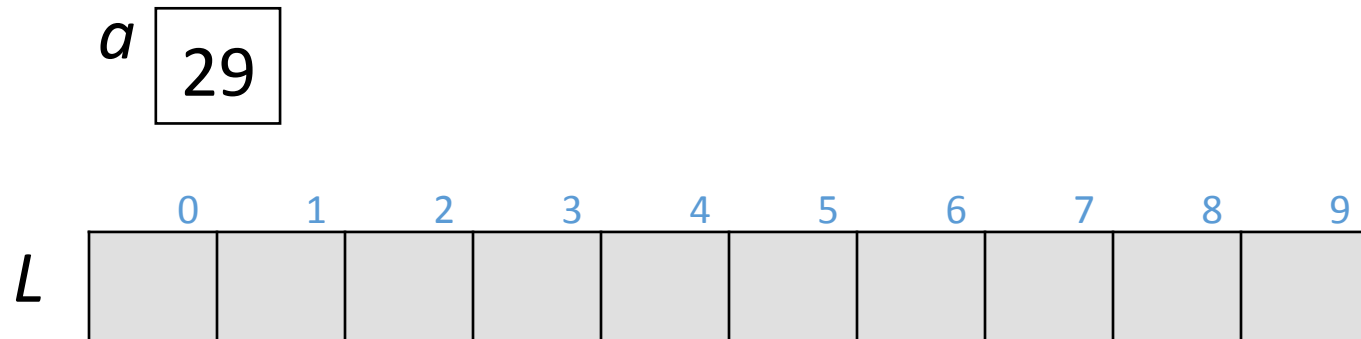
To write a recursive function, figure out:

- *What values are involved in the computation?*
 - these will be the arguments to the recursive function
- *Base case(s)*
 - when to stop the repetition
- *Recursive case(s)*
 - what is the "rest of the computation" - i.e., the *smaller problem* to pass to the recursive call

recursion: example binary search

Searching a sorted list

- Problem: Given a **sorted** list L and a value a , determine whether or not a is in L .

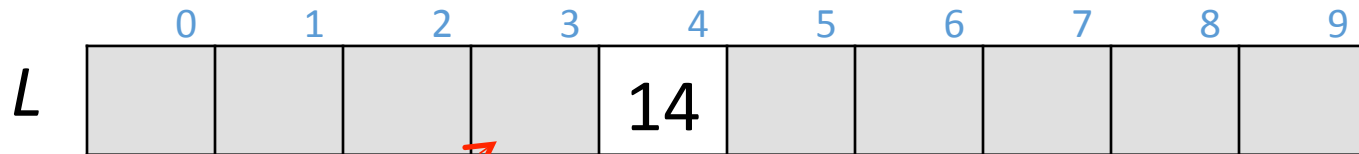


Searching a sorted list

- Problem: Given a **sorted** list L and a value a , determine whether or not a is in L .

a 29

pick a value i in $\text{range}(\text{len}(L))$
say, $i = 4$



↑
 $a > L[4]$

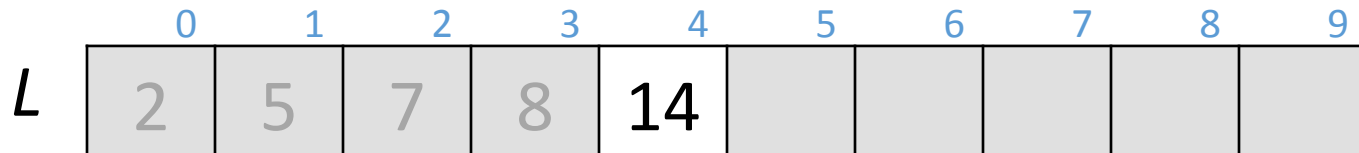
Q: Can $L[3]$ be a ?

Searching a sorted list

- Problem: Given a **sorted** list L and a value a , determine whether or not a is in L .

a 29

pick a value i in $\text{range}(\text{len}(L))$
say, $i = 4$



$a > L[4]$

L sorted and $a > L[4]$
means a cannot be any
of these elements

Binary search: recursive solution

`bin_search(list, item)`

if the list is empty

 the item is not found (return False)

look at the middle of the list

if we found the item

 then done (return True)

else

 if the item is less than the middle

 search in the lower half of the list

 else

 search in the upper half of the list

Exercise – write the code

Binary search: complexity

- The size of the search area is halved at each round of repetition

Comparisons	Approx. number of items left
1	$n/2$
2	$n/4$
3	$n/8$
...	...
i	$n/2^i$

- The number of comparisons until we are done is i , where $n/2^i = 1$
solving for i gives $i = \log n$
- total no. of rounds of repetition (recursion) = $\log_2(n)$

Binary search: complexity

- The size of the search area is halved at each round of repetition (recursion)
 - total no. of rounds of repetition = $\log_2(n)$
or the number of comparisons is $\log_2(n)$
- However, on each round of repetition, the work done is **not** a fixed amount due to slicing
 - slicing is $O(n)$
- Fix that by computing the indices and passing them as parameters.

Binary search: no slicing

```
def bin_search(L, item, lo, hi):  
    if lo > hi:  
        return False  
    if lo == hi:  
        return L[lo] == item  
  
    mid = (lo+hi)//2  
    if item <= L[mid]:  
        return bin_search(L, item, lo, mid)  
    else:  
        return bin_search(L, item, mid+1, hi)
```


Binary search: complexity

- The size of the search area is halved at each round of repetition (recursion)
 - total no. of rounds of repetition = $\log_2(n)$
 - On each recursive step, the work done is a fixed amount
 - $O(1)$
- ∴ Overall complexity: $O(\log n)$

recursion: example

Example: merging two sorted lists

Problem: Given two sorted lists L1 and L2, merge them into a single sorted list

Example: L1 = [11, 22, 33], L2 = [5, 10, 15]

- Output: [5, 10, 11, 15, 22, 33]
 - can't just concatenate the lists
 - can't alternate between the lists

Merging: values involved

Problem: Given two sorted lists L1 and L2, merge them into a single sorted list

1. Values involved in the repetition: ???

Merging: values involved

Problem: Given two sorted lists L1 and L2, merge them into a single sorted list

1. Values involved in the computation in each (recursive) call: L1 and L2

So the recursive function will look something like

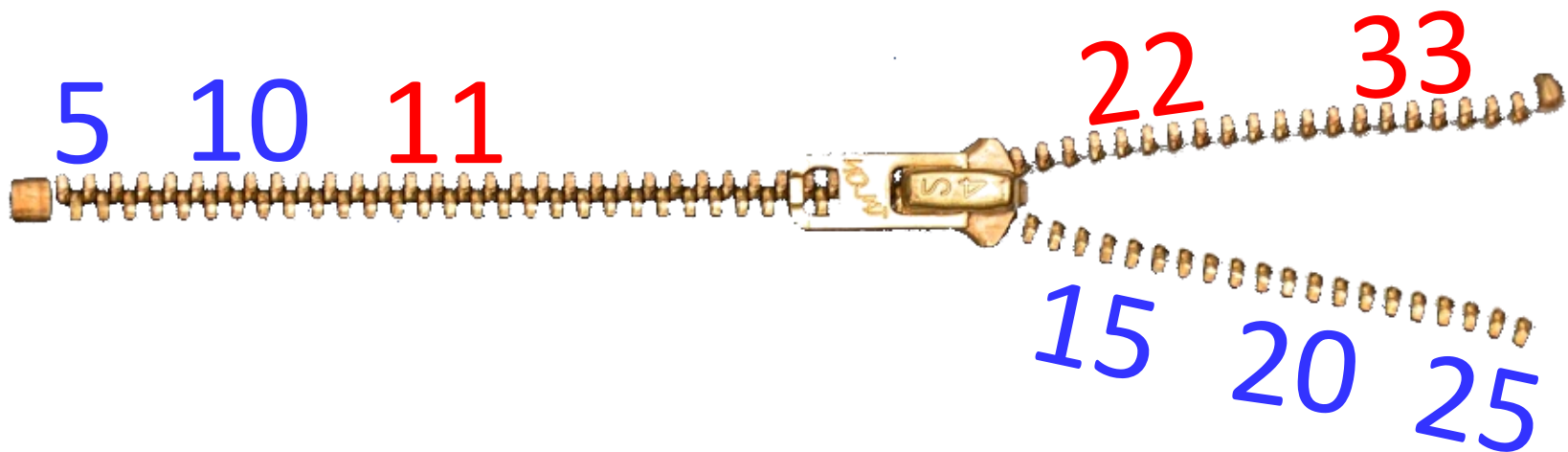
```
def merge(L1, L2):
```

```
    ...
```

Merging: repetition

Problem: Given two sorted lists **L1** and **L2**, merge them into a single sorted list

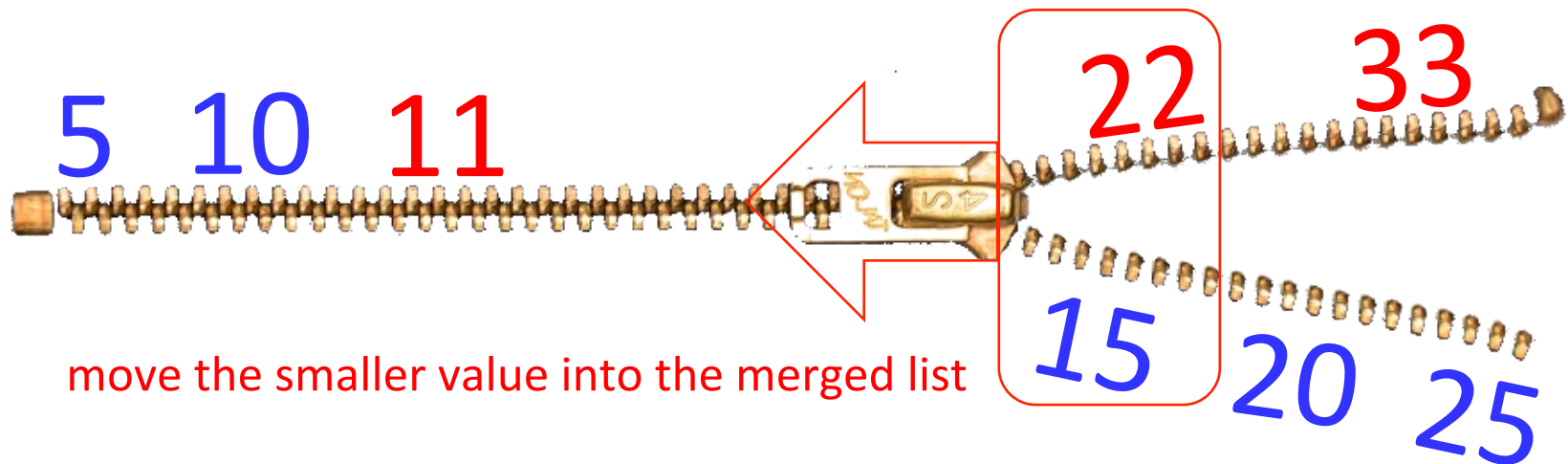
2. What does the computation involve in each call?



Merging: repetition

Problem: Given two sorted lists **L1** and **L2**, merge them into a single sorted list

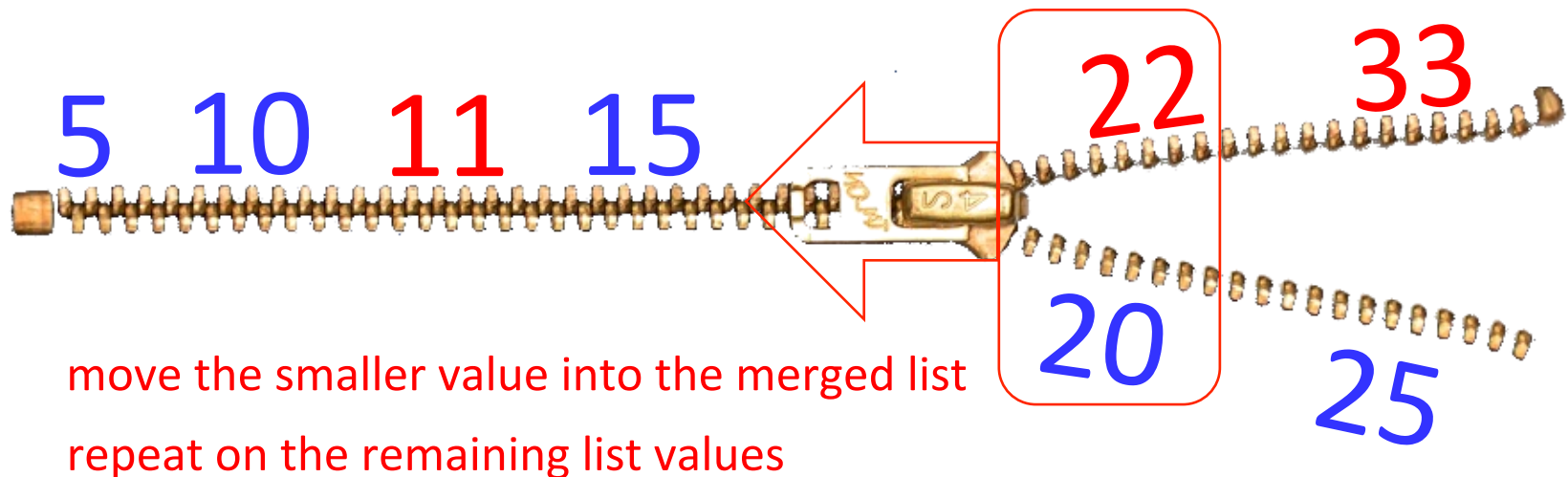
2. What does the computation involve in each call?



Merging: repetition

Problem: Given two sorted lists **L1** and **L2**, merge them into a single sorted list

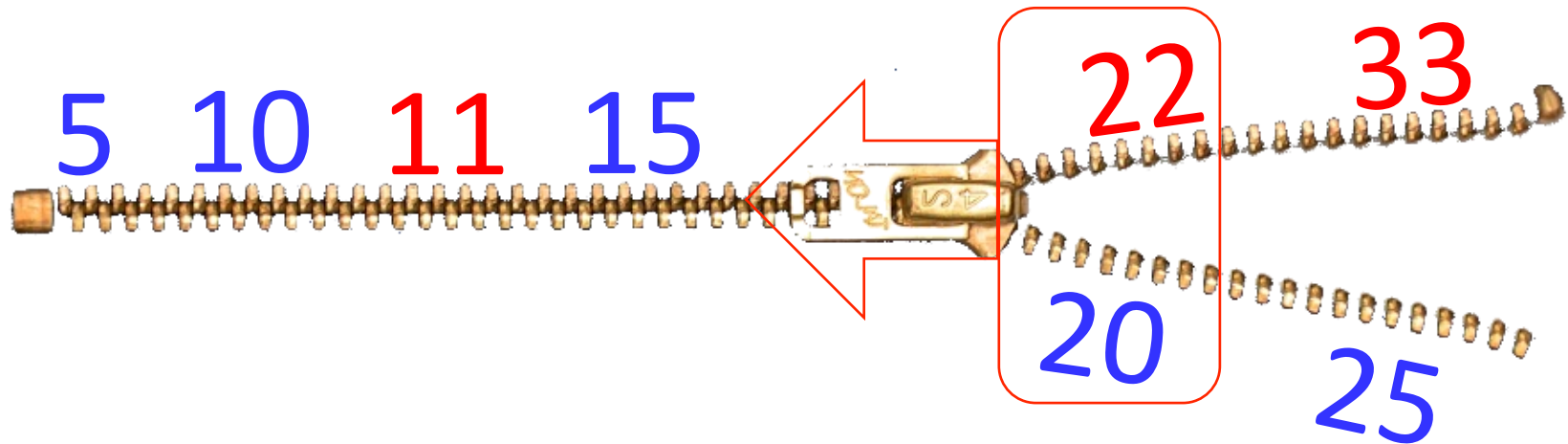
2. How does the problem (or data) get smaller?



Merging: base case

Problem: Given two sorted lists **L1** and **L2**, merge them into a single sorted list

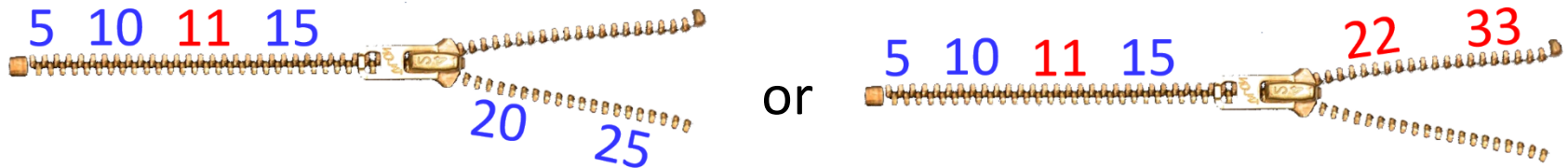
3. When can't we make the data smaller?



Merging: base case

Problem: Given two sorted lists **L1** and **L2**, merge them into a single sorted list

3. When can't we make the data smaller?
- when either L1 or L2 is empty



in this case, concatenate the other list into the merged list

Merging: base case

The code looks something like:

```
def merge(L1, L2, merged):  
    if L1 == []:  
        return merged + L2  
    elif L2 == []:  
        return merged + L1  
    else:  
        ....
```

Merging: base case

The code looks something like:

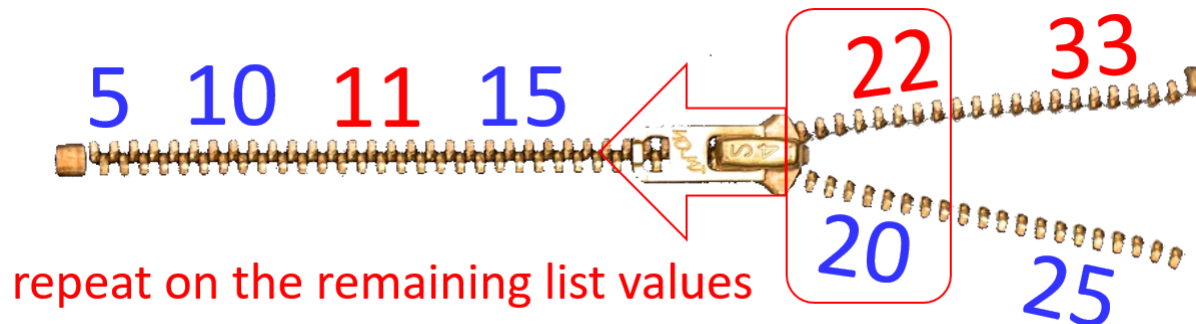
```
def merge(L1, L2, merged):  
    if L1 == [] or L2 == []:  
        return merged + L1 + L2  
    else:  
        ....
```

Merging: recursive case

Problem: Given two sorted lists **L1** and **L2**, merge them into a single sorted list

4. What is "the rest of the computation"?

– "repeat on the remaining list values"



Merging: recursive case

```
if L1[0] < L2[0]:
```

```
    new_merged = merged + [ L1[0] ]
```

```
    new_L1 = L1[1: ]
```

```
    new_L2 = L2
```

```
else:
```

```
    new_merged = merged + [ L2[0] ]
```

```
    new_L1 = L1
```

```
    new_L2 = L2[1: ]
```

```
return merge(new_L1, new_L2, new_merged)
```

Merging: putting it all together

```
def merge(L1, L2, merged):  
    if L1 == [] or L2 == []:  
        return merged + L1 + L2  
    else:  
        if L1[0] < L2[0]:  
            new_merged = merged + [ L1[0] ]  
            new_L1 = L1[1: ]  
            new_L2 = L2  
        else:  
            new_merged = merged + [ L2[0] ]  
            new_L1 = L1  
            new_L2 = L2[1: ]  
    return merge(new_L1, new_L2, new_merged)
```

base case

recursive case

```
>>> def merge(L1,L2,merged):
    if L1 == [] or L2 == []:
        return merged + L1 + L2
    else:
        if L1[0] < L2[0]:
            new_merged = merged + [L1[0]]
            new_L1 = L1[1:]
            new_L2 = L2
        else:
            new_merged = merged + [L2[0]]
            new_L1 = L1
            new_L2 = L2[1:]
        return merge(new_L1, new_L2, new_merged)

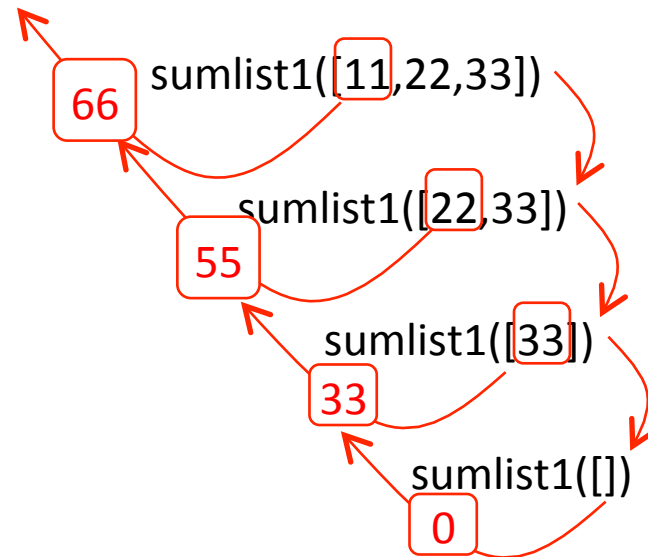
>>> merge([11,22,33],[5,10,15,20,25],[ ])
[5, 10, 11, 15, 20, 22, 25, 33]
>>>
```


recursion: flow of values

Recursion: flow of values

Version 1

```
def sumlist1(L):  
    if len(L) == 0:  
        return 0  
    else:  
        return L[0] + sumlist1(L[1:])
```



Recursion: flow of values

```
def merge(L1, L2, merged):  
    if L1 == [] or L2 == []:  
        return merged + L1 + L2  
    else:  
        if L1[0] < L2[0]:  
            new_merged = merged + [L1[0]]  
            new_L1 = L1[1:]  
            new_L2 = L2  
        else:  
            new_merged = merged + [L2[0]]  
            new_L1 = L1  
            new_L2 = L2[1:]  
    return merge(new_L1, new_L2, new_merged)
```

values are computed and passed down as arguments into the recursive call

Recursion: flow of values

the computation of each round of repetition takes place as values are passed up as return values

```
>>> def merge(L1,L2):
    if L1 == [] or L2 == []:
        return L1 + L2
    else:
        if L1[0] < L2[0]:
            return [L1[0]] + merge(L1[1:], L2)
        else:
            return [L2[0]] + merge(L1, L2[1:])
```

```
>>> merge([11,22,33],[5,10,15,20,25])
[5, 10, 11, 15, 20, 22, 25, 33]
>>>
```

recursion: application
merge sort

Sorting

- Problem: Given a list L , sort the elements of L into a list $\text{sorted}L$
- Important problem
 - arises in a wide variety of situations
 - many different algorithms, with different assumptions and characteristics
 - we will consider just one algorithm

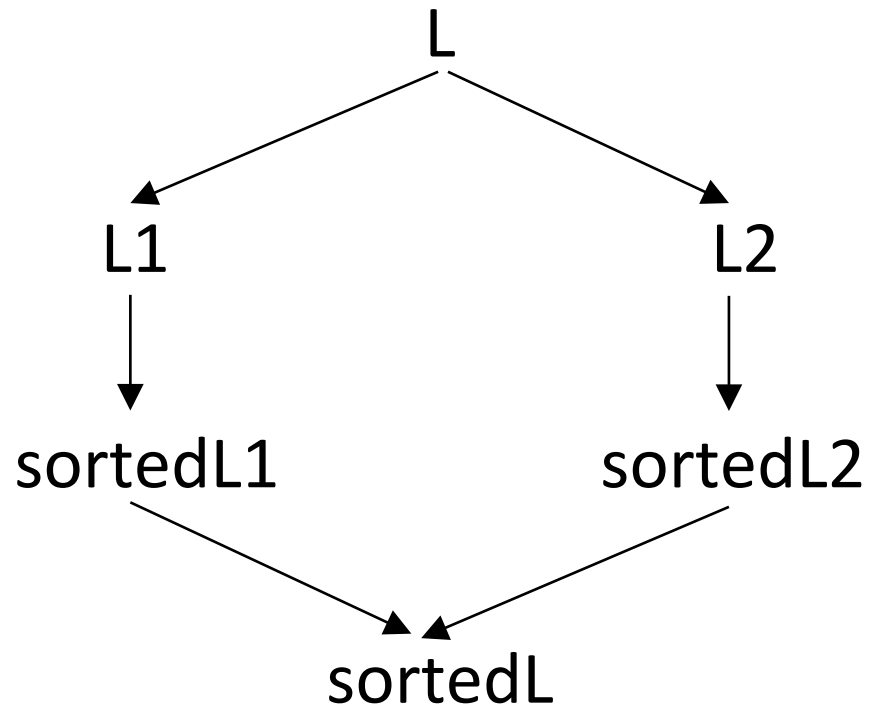
Algorithm: mergesort

input list

split into two halves

sort the halves recursively

merge the sorted lists



Mergesort

- Base case: $\text{len}(L) \leq 1$
 - no further halving possible
- Recursive case:
 - setting up the next round of computation: splitting the list
 - smaller problem to recurse on: a list of half the size
- Each round of computation: merging the sorted lists
 - has to be done after the recursive call

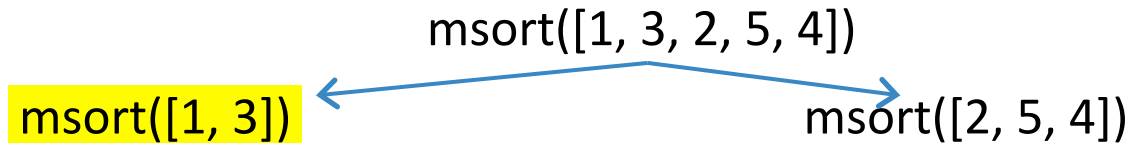
Mergesort

```
def msort(L):  
    if len(L) <= 1:  
        return L  
    else:  
        split_pt = len(L)//2  
        L1 = L[:split_pt]  
        L2 = L[split_pt:]  
        sortedL1 = msort(L1)  
        sortedL2 = msort(L2)  
        return merge(sortedL1, sortedL2)
```

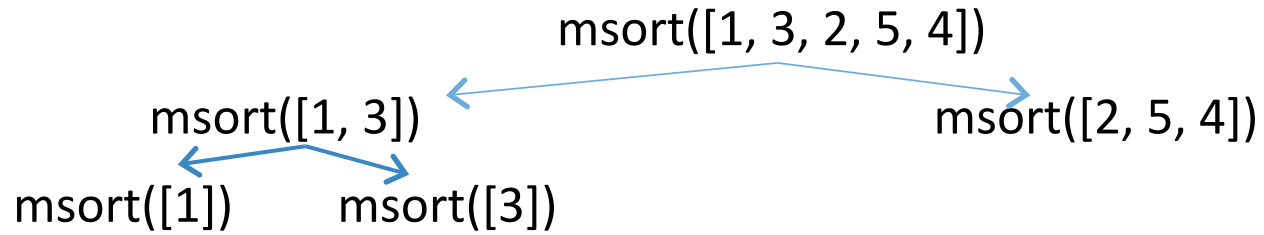
Mergesort: example

```
msort([1, 3, 2, 5, 4])
```

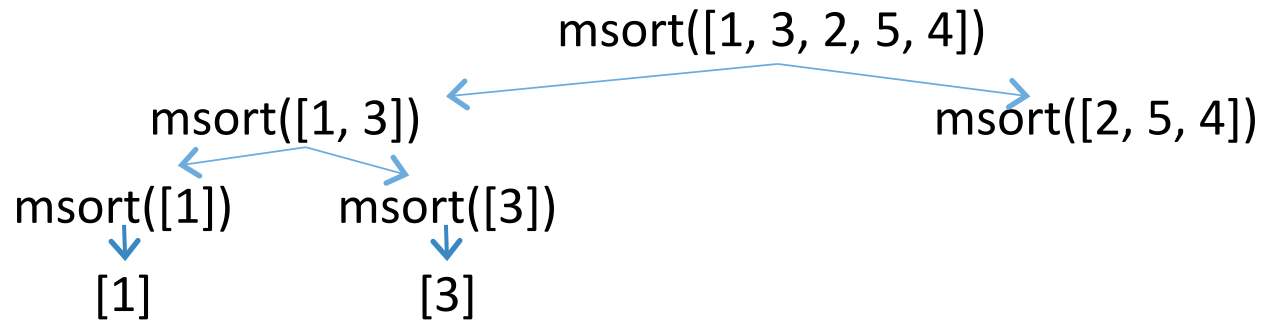
Mergesort: example



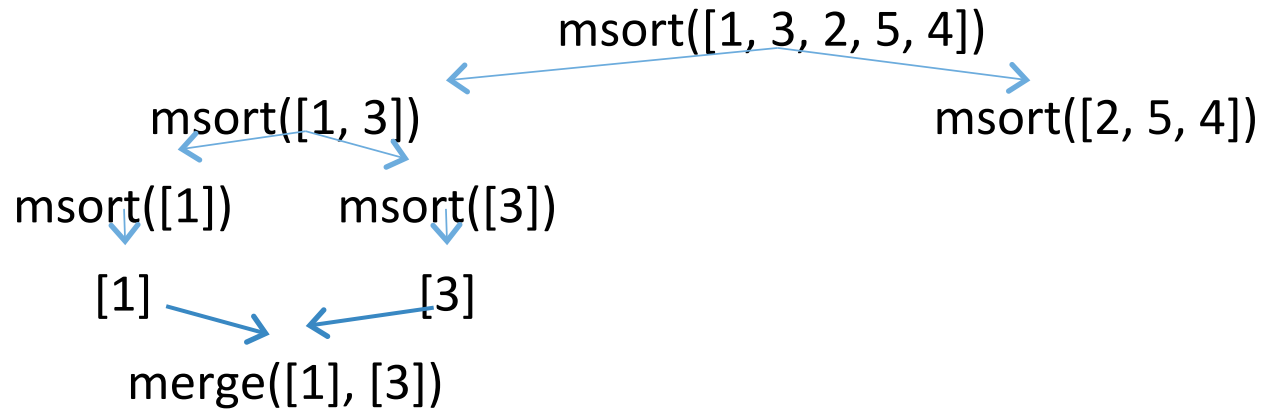
Mergesort: example



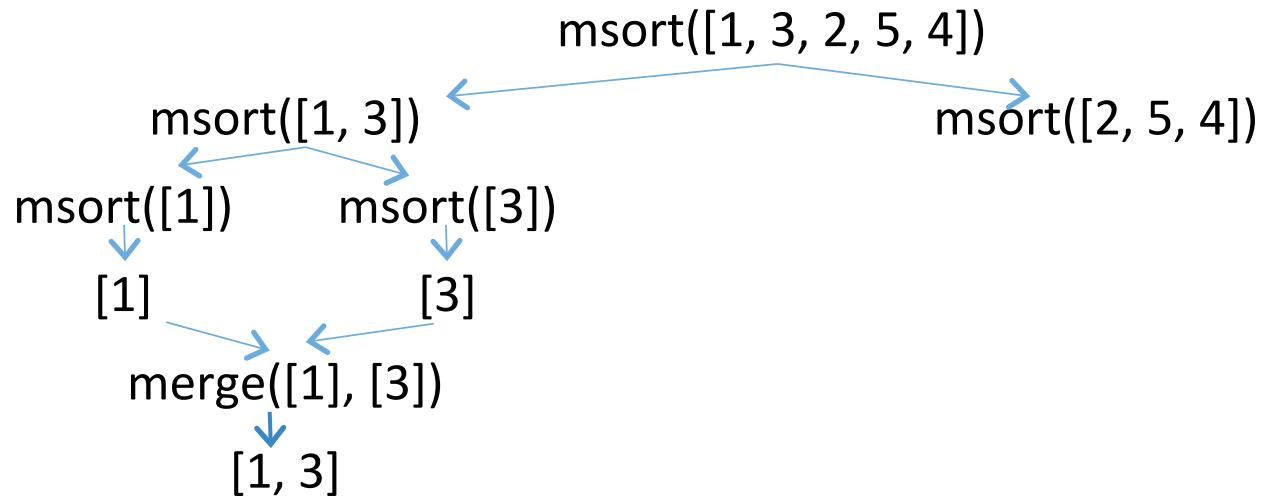
Mergesort: example



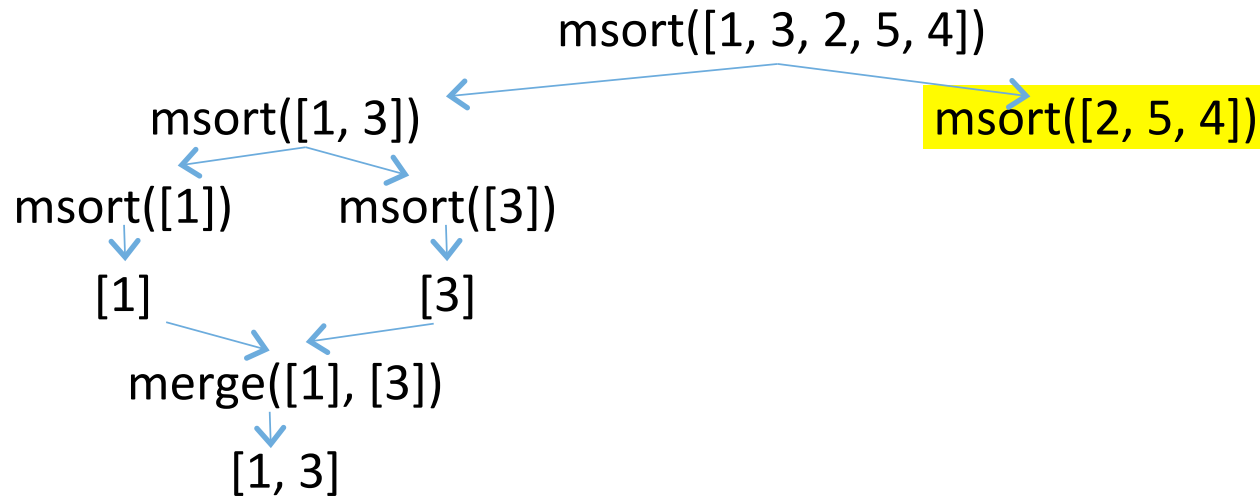
Mergesort: example



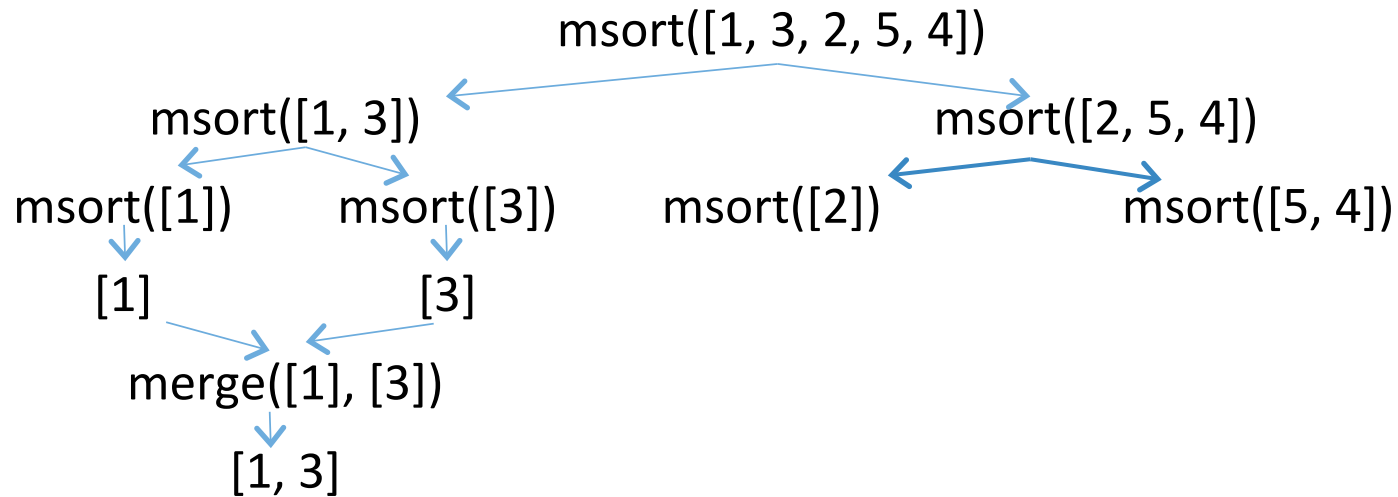
Mergesort: example



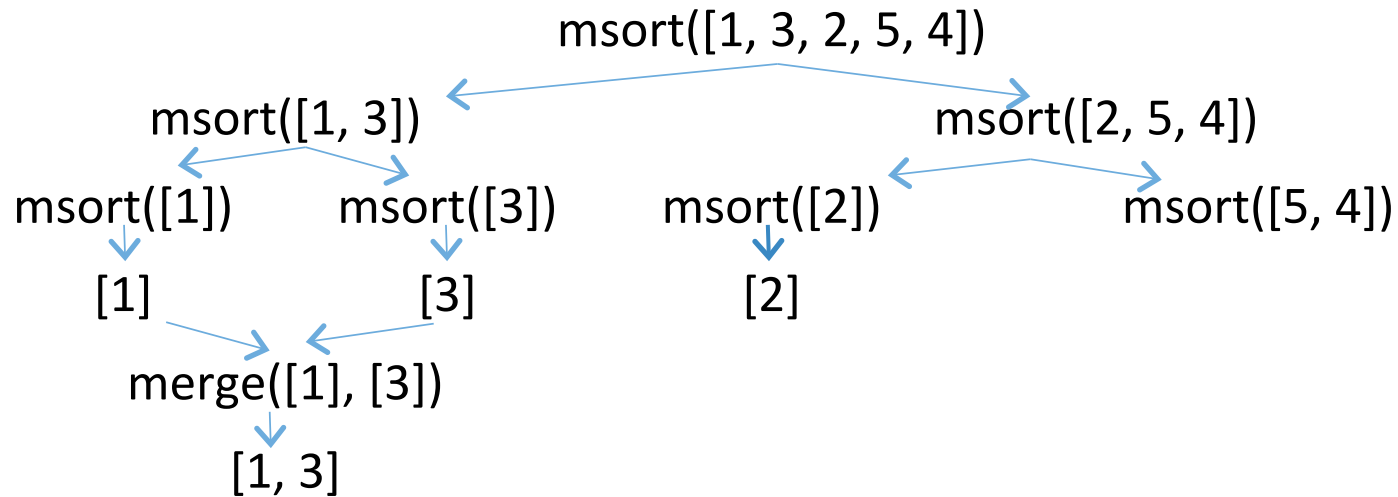
Mergesort: example



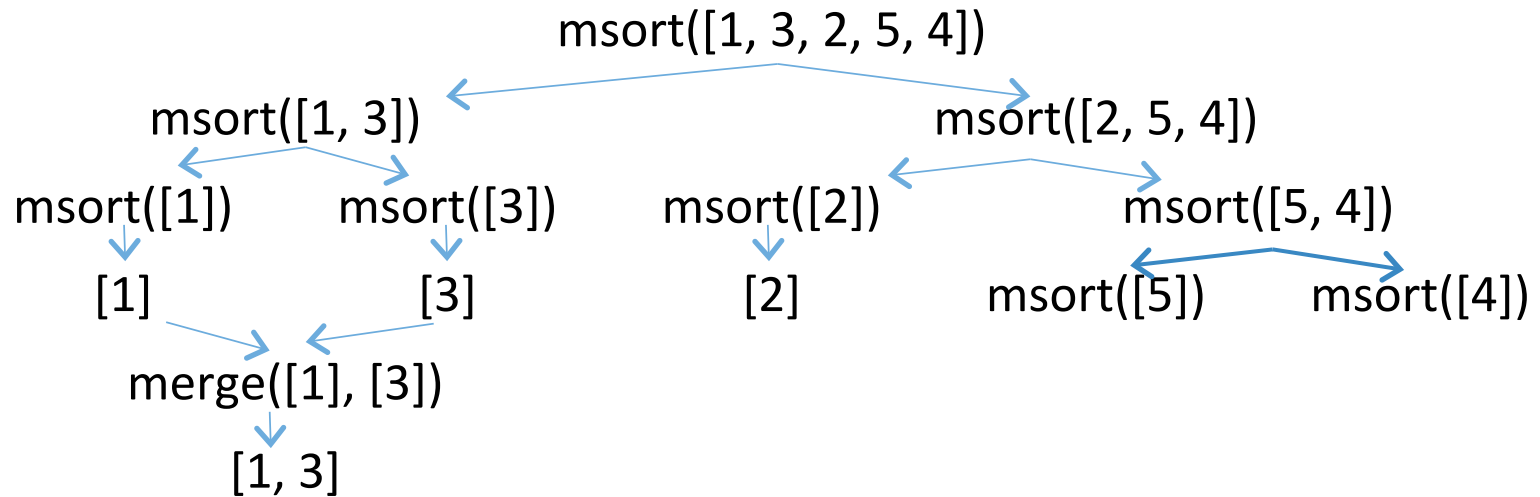
Mergesort: example



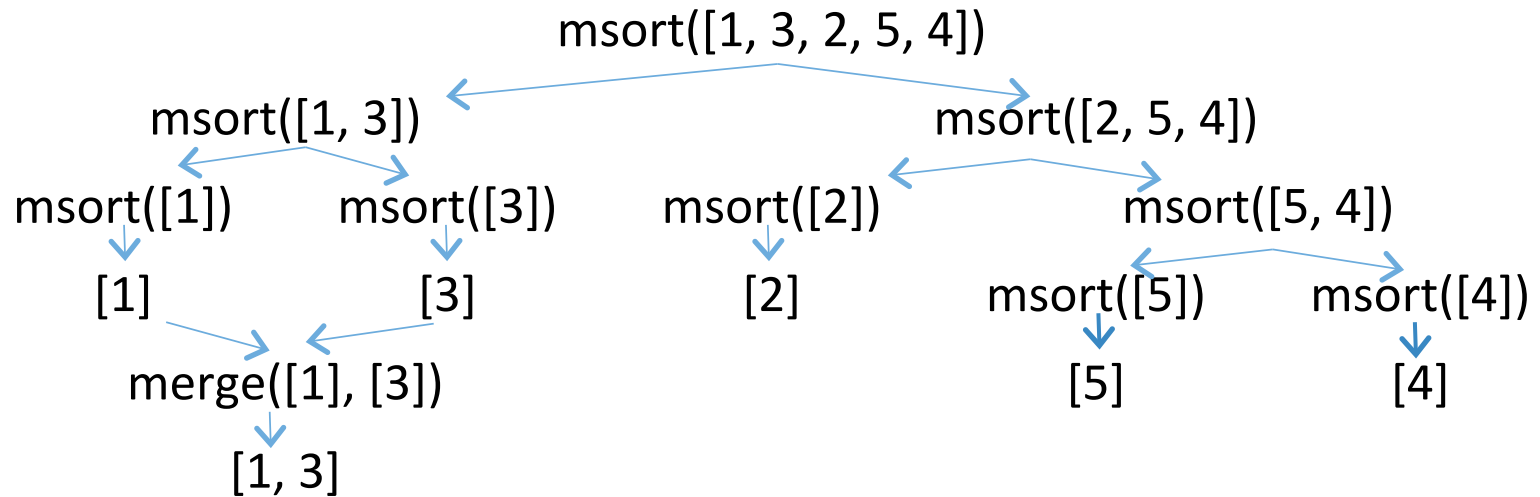
Mergesort: example



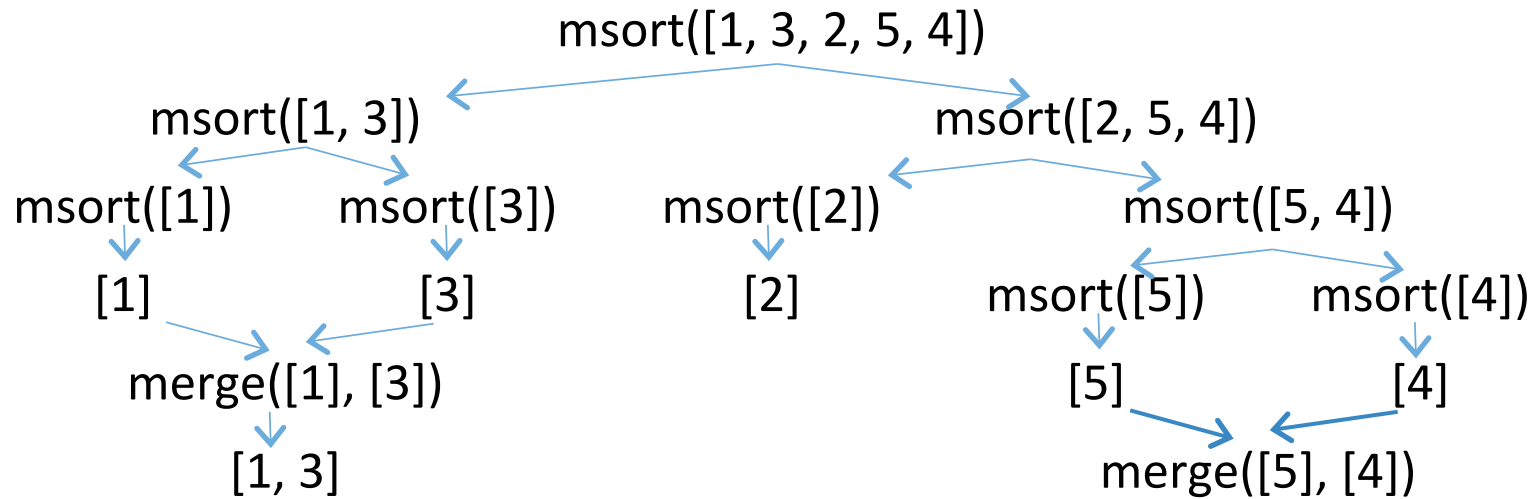
Mergesort: example



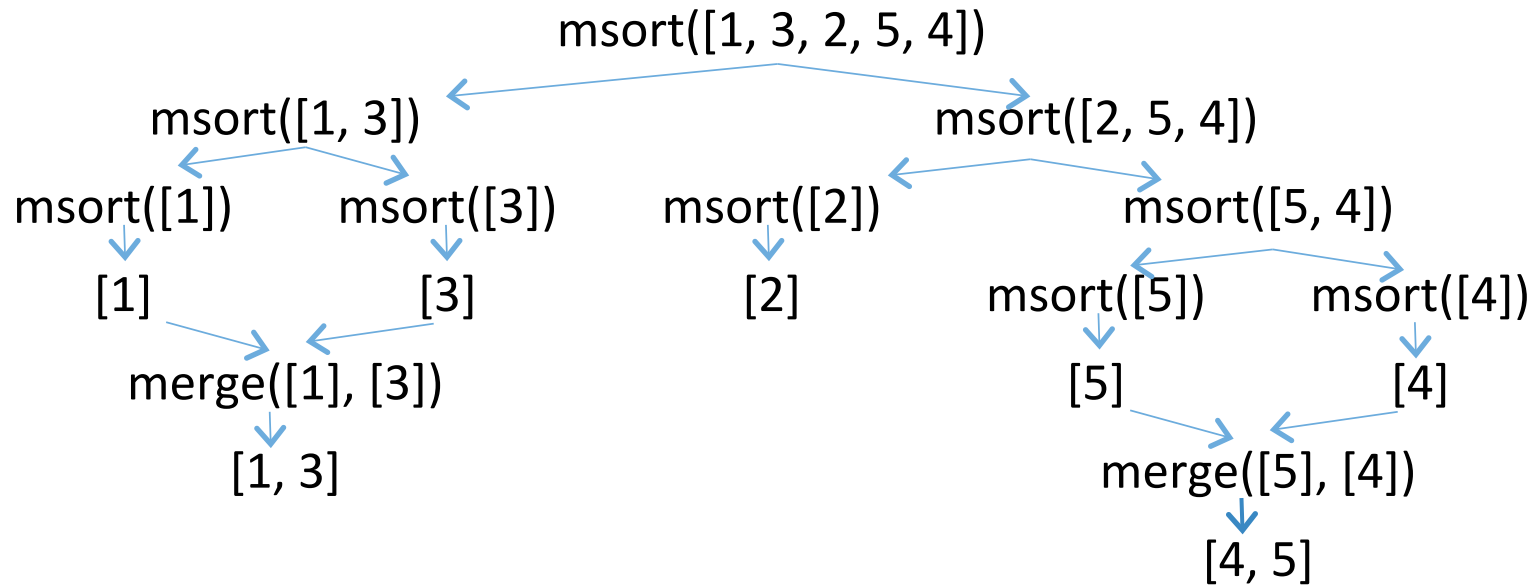
Mergesort: example



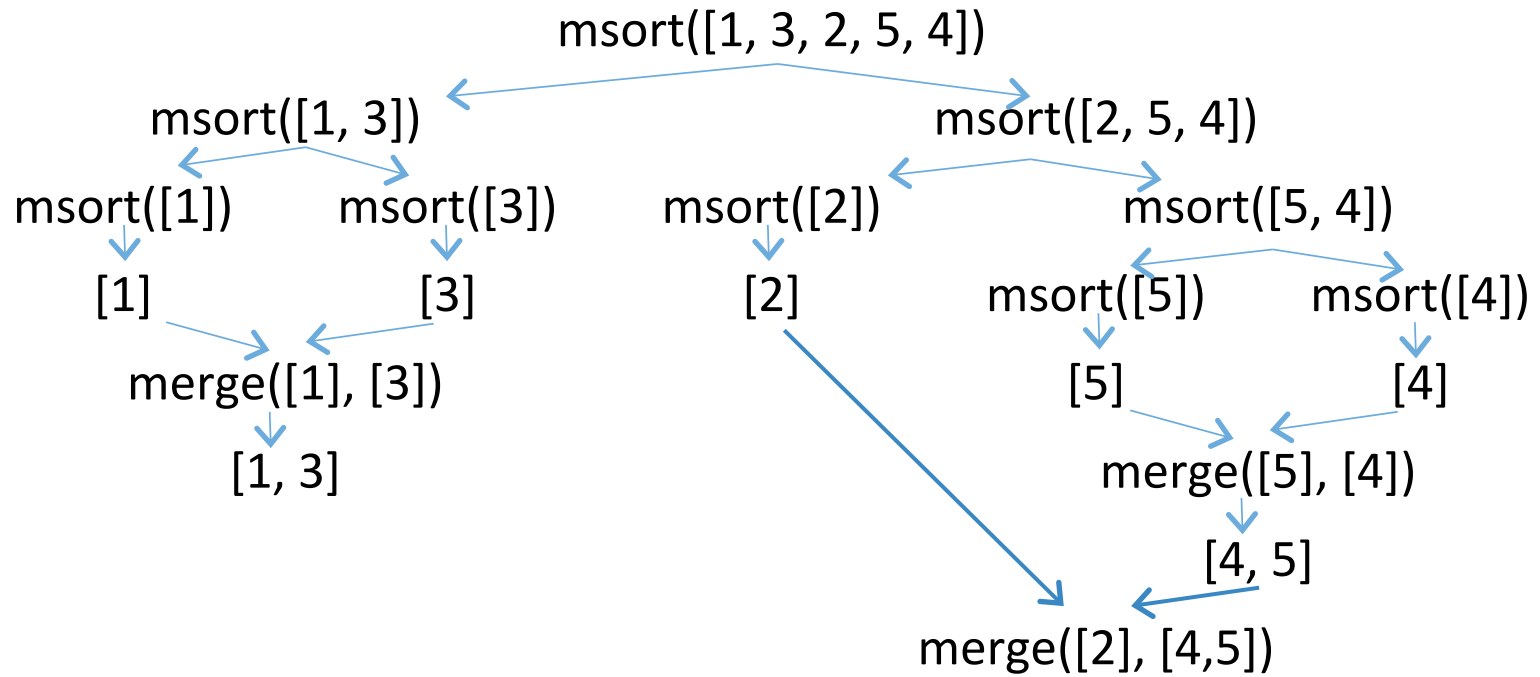
Mergesort: example



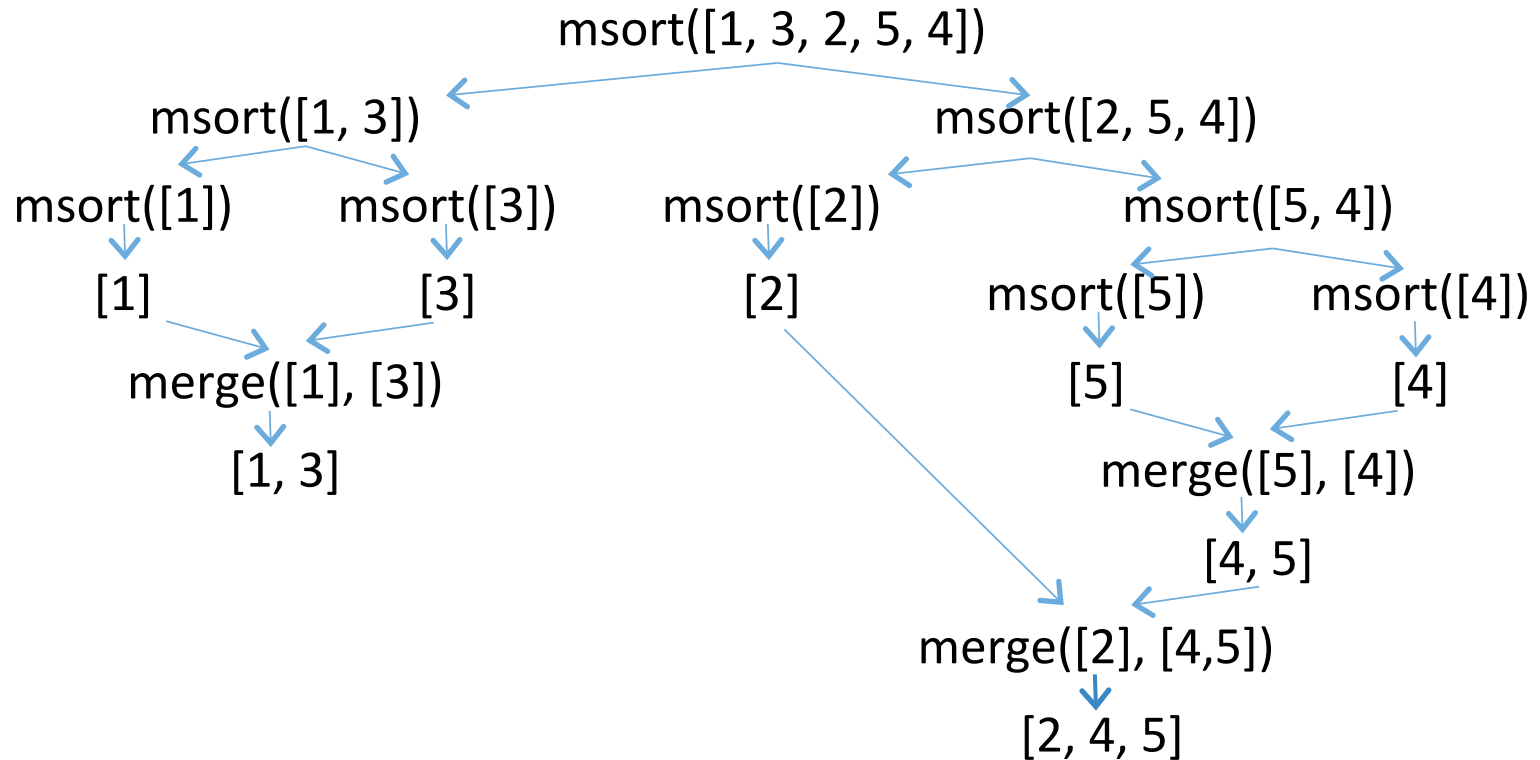
Mergesort: example



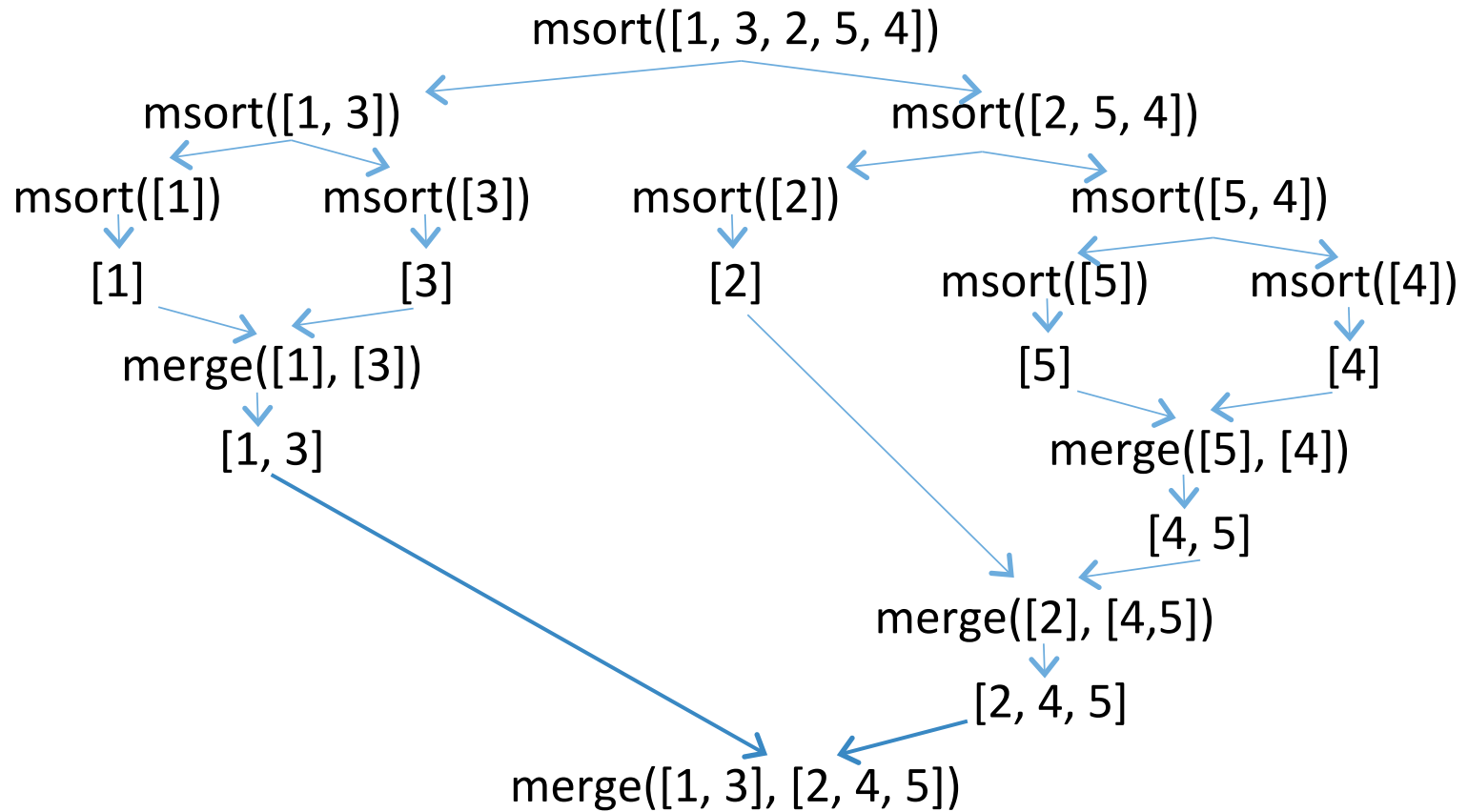
Mergesort: example



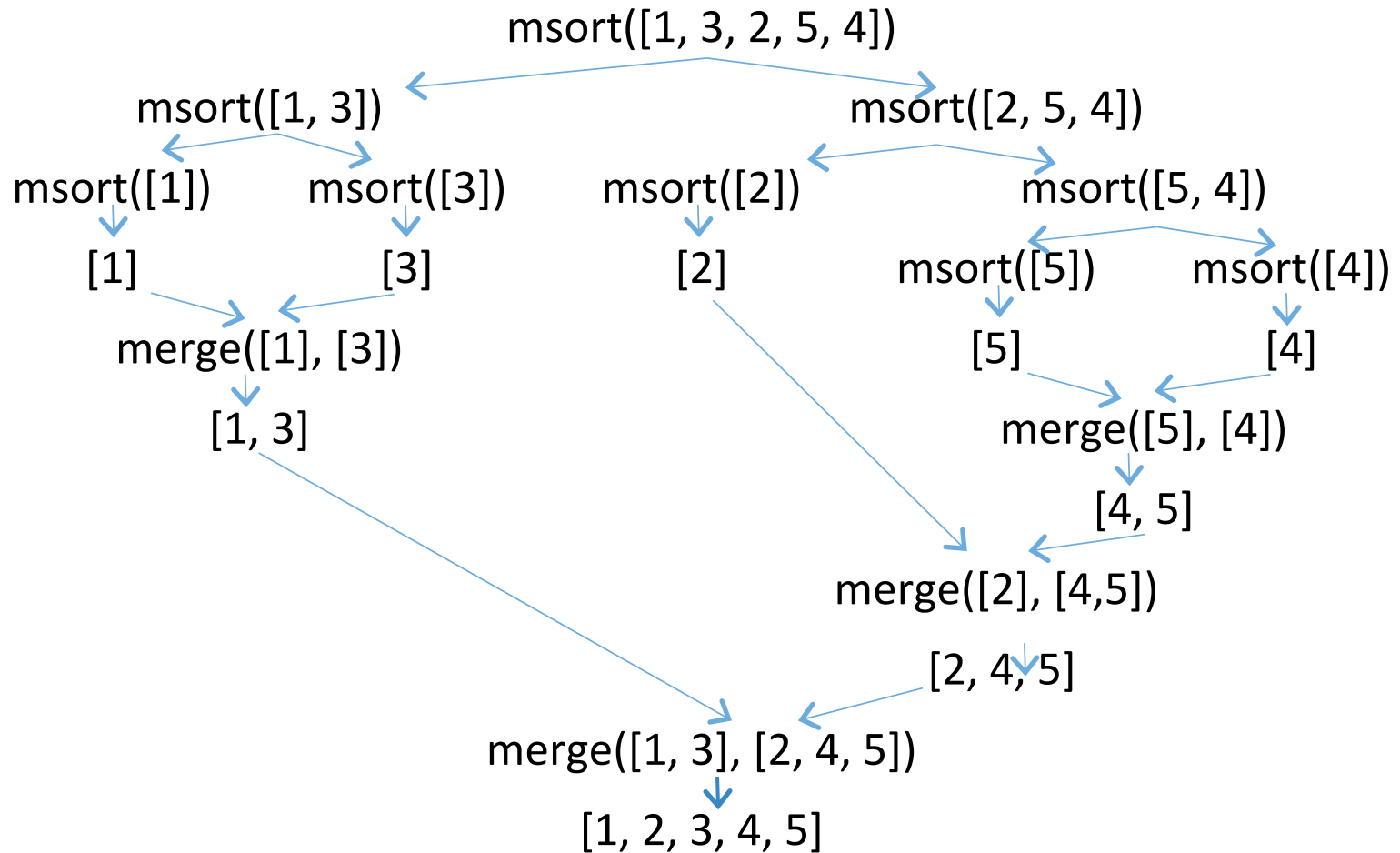
Mergesort: example



Mergesort: example



Mergesort: example



Mergesort: complexity

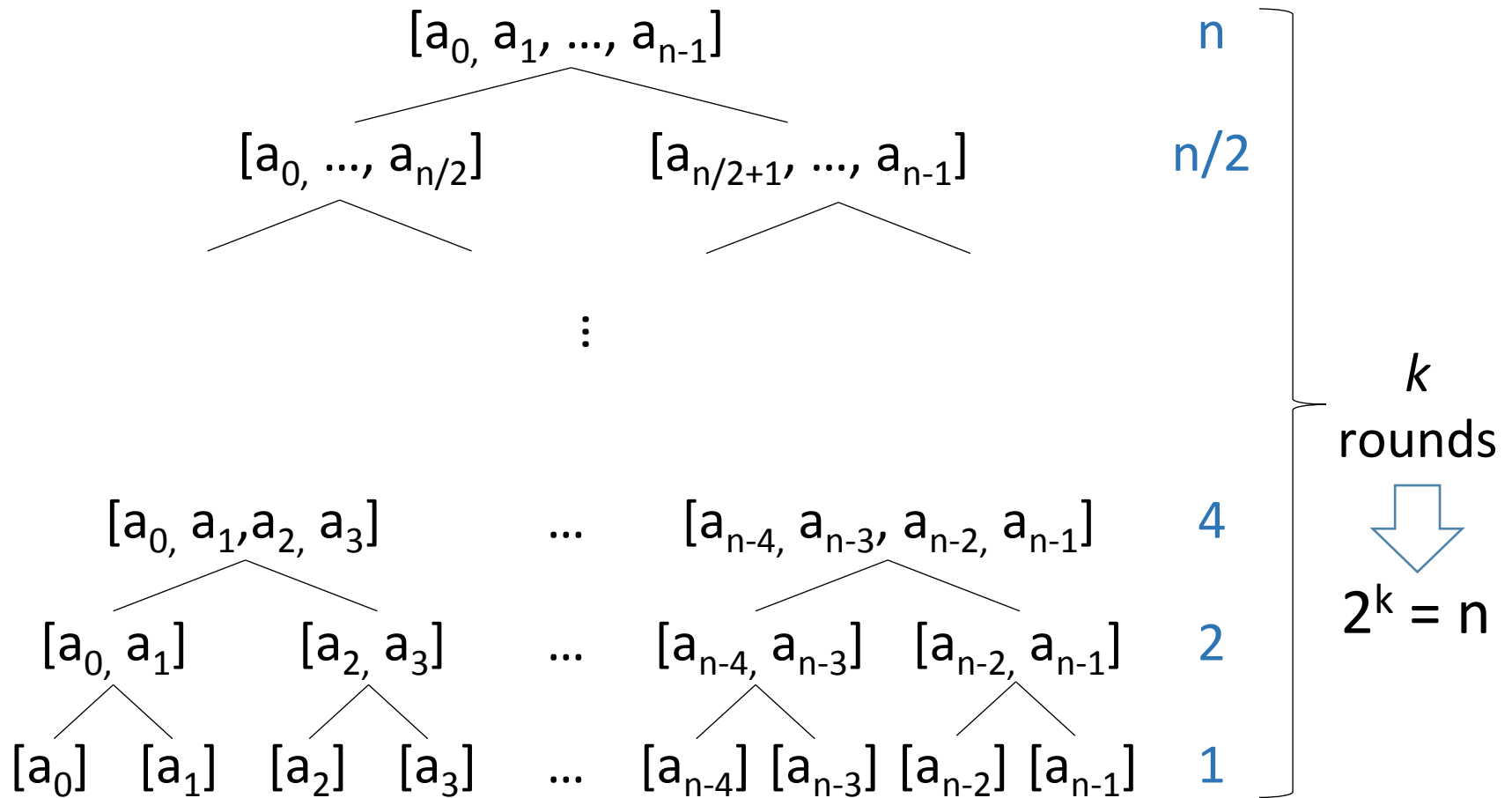
$$\text{Cost} = \left(\begin{array}{c} \text{cost per} \\ \text{round of} \\ \text{repetition} \end{array} \right) \times \left(\begin{array}{c} \text{no. of} \\ \text{rounds of} \\ \text{repetition} \end{array} \right)_{\text{worst case}}$$

merging the sorted
lists is $O(n)^*$

???

*if slicing is removed from merge

Mergesort: complexity



Mergesort: complexity

- No. of rounds of recursion:
 - if we start with a list of size n and have k rounds of recursion, then $2^k = n$
 - $\therefore \log_2(2^k) = \log_2(n)$
 - $\therefore k = \log_2(n)$
 - Complexity of each round of recursion: $O(n)$
- \Rightarrow Worst-case complexity of mergesort: $O(n \log n)$

recursion: summary

Recursion: summary

- Recursion offers a way to express repetitive computations cleanly and succinctly
- How to:
 - what are the values used in recursive call?
 - base case: when does the recursion stop?
 - recursive case:
 - what does a single round of computation involve?
 - what is the “smaller problem” to recurse on?
- Recursion is an essential component of every good computer scientist’s toolkit