

# CSc 120

## Introduction to Computer Programming II

CODE EXAMPLES 02



# Assignment 4

## Short Problems

# The problem

```
def odds_and_evens(arglist):  
    evens = []  
    odds = []  
    for i in range(len(arglist)):  
        ith_element = arglist[i]  
  
        if i % 2 == 0:  
            evens.append(ith_element)  
        else:  
            odds.append(ith_element)  
  
        assert ith_element_is_in_correct_list(arglist, i, evens, odds)  
  
    return (evens, odds)
```

*Booleans only:  
no if (or while, or ...) statements allowed*

# Suppose **ifs** were allowed...

We could write:

```
def ith_element_is_in_correct_list(arglist, i, evens, odds):
```

```
    if i % 2 == 0:
```

```
        assert something1
```

**$i \% 2 == 0$  and *something1***

```
    else:
```

```
        assert something2
```

**$i \% 2 != 0$  and *something2***

# Suppose **ifs** were allowed...

We could write:

```
def ith_element_is_in_correct_list(arglist, i, evens, odds):
```

```
    if i % 2 == 0:
```

```
        assert something1
```

```
    else:
```

```
        assert something2
```



either  $i \% 2 == 0$   
or  $i \% 2 != 0$

# Suppose **ifs** were allowed...

We could write:

```
def ith_element_is_in_correct_list(arglist, i, evens, odds):
```

```
    if i % 2 == 0:
```

```
        assert something1
```

```
    else:
```

```
        assert something2
```

} either  $i \% 2 == 0$  and  
*something1*

} or  $i \% 2 != 0$  and  
*something2*

# Solution

```
def ith_element_is_in_correct_list(arglist, i, evens, odds):  
    return (i % 2 == 0 and something1) \  
           or (i % 2 != 0 and something2)
```

# Solution

```
def ith_element_is_in_correct_list(arglist, i, evens, odds):  
    return (i % 2 == 0 and something1) \  
           or (i % 2 != 0 and something2)
```



infinite loops,  
break, and continue

# Problem spec

“Repeatedly read and process queries from the user ... until the user enters an empty line”

# Attempt 1

```
def process_query(avg_db, max_avgs):  
    user_queries = ...  
  
    done = False  
    while not done:  
        query = input()  
        if query == "":  
            done = True  
        else:  
            ...process the query...
```

# Attempt 1

```
def process_query(avg_db, max_avgs):  
    user_queries = ...
```

```
    done = False
```

```
    while not done:
```

```
        query = input()
```

```
        if query == "":
```

```
            done = True
```

```
        else:
```

```
            ...process the query...
```

- Does not express the program logic in a direct and straightforward way
- The resulting code is unnecessarily convoluted

# Attempt 2

```
def process_query(avg_db, max_avgs):  
    user_queries = ...  
  
    while True:  
        query = input()  
        if query == "":  
            break  
  
        ...process the query...
```

```
def process_query(avg_db, max_avgs):  
    user_queries = ...
```

```
while True:
```

```
    query = input()  
    if query == "":  
        break
```

Problem spec:

*"repeatedly read and process queries from the user ... until ..."*

*...process the query...*

```
def process_query(avg_db, max_avgs):  
    user_queries = ...
```

```
    while True:
```

```
        query = input()
```

```
        if query == "":  
            break
```

termination condition is not known at the top of the loop

```
        ...process the query...
```

# Using break/continue in loops

- Use a **break** statement if:
  - the termination condition for the loop cannot be determined at the top of the loop
- Use a **continue** statement if:
  - part of the loop body should (sometimes) be skipped
  - but the condition for skipping cannot be determined at the top of the loop



# Using break/continue in loops

```
...  
for line in infile:  
    if line[0] == '#':  
        continue  
  
    db = update_db(db, line)  
...
```

# Constants

- There is no constant declaration, per se
  - the convention is to use all capital letters with underscores separating words, e.g.,

```
MAX_SIZE = 100
```

```
TOTAL = 0
```

```
HP = 1
```

<http://legacy.python.org/dev/peps/pep-0008/#constants>

- Very useful for creating readable code