

Reading From Files:

- You've done this in section, but here is a quick reminder:
- When instantiating a Scanner object you can give it a File object.
- To use a file object you must import **java.io.File**

```
import java.io.*;
public class FileExample {
    public static void main(String[] args) {
        File inFile = new File("testFile");
    }
}
```

- The above code creates a **File** object named **inFile** which has stored the filename **testFile**.
- This code will run without error even if the file **testFile** does not exist.

Reading From Files:

- However if you try to add a line to instantiate a Scanner using this File object:

```
import java.io.*;
import java.util.*;
public class FileExample {
    public static void main(String[] args) {
        File inFile = new File("testFile");
        Scanner in = new Scanner(inFile);
```

- The code will not compile. This is because when the Scanner is created it might throw an error that you must either acknowledge or handle.

Reading From Files:

- This code will compile, but it does not handle the error (not good)

```
import java.io.*;
import java.util.*;
public class FileExample {
    public static void main(String[] args) throws IOException {
        File inFile = new File("testFile");
        Scanner in = new Scanner(inFile);
```

- It would be better to catch the exception and deal with it.

Reading From Files:

- Java has a try/catch that works very similar to Python

```
import java.io.*;
import java.util.*;
public class FileExample {
    public static void main(String[] args) {
        File inFile = new File("testFile");
        try {
            Scanner in = new Scanner(inFile);
        }
        catch (IOException e) {
            // Do something here to handle the error
        }
    }
}
```

- We will talk more about try/catch later, but for now you can use it to catch IOExceptions when trying to open files.