


```

@NOLIST
@COPY DB
@COPY PDS
  APPLY('DEF' 'INE' 'RGXSOLVINIT()')
  PARTITION.OPEN('EXPRLIB')
  RGXSOLVINIT()
start:
#
# Read each equation in and store it in the array eqn
eqn = ARRAY(40)
no.of.eqns = 0
out = bl
out = bl
out = 'enter options'
optionstring = TRIM(INPUT)
out = "enter eqn's"
while(eline = TRIM(INPUT)) {
  eline ll $ ech rem $ member
  if(ident(ech,'E'))
    : (END)
  if(ident(ech,'$')) {
    PARTITION.POSITION(member)
    while(eline = TRIM(PARTITION.READ())) {
      no.of.eqns = no.of.eqns + 1
      eqn<no.of.eqns> = eline
    }
    break
  }
  eline br (' ') $ eqno ll rem $ *eqn<eqno>
  if(ident(ech,'.'))
    break
  no.of.eqns = no.of.eqns + 1
}
#
# The set of equations if now formed, call RGXSOLV to solve the
# set and print the results.
stime = TIME()
RGXSOLV(eqn,no.of.eqns,optionstring)
stoptime = TIME()
out = 'Solution time ' (stoptime - sttime) / 1000. ' secs.'
:(start)

```

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#-h-intro

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#####
#
# This is the subsystem of the REGS system that controls the solution of
# a set of equations for a given machine. Rgxslv is composed of several
# functions:
#
# RGXSOLVINIT      Initialization of rgxsolv system
# RGXSOLV          Control program that does initial reduction of system
#                  of equations passed to it, and then calls solve to
#                  actually produce the solution.
# solve           Subroutine that actually does solution of equation system
# options         Processes options passed to RGXSOLV
# wait           Causes program to wait if desired at points in processing
# arden,comsym,  Functions used to manipulate equations during the solution
# distrib,parens, process.
# rfmt
#
#####
#
# General Information

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#
# RGXSOLV is called by the REGS mainline program to produce a set of
# regular expressions that denote the language accepted by a particular
# machine. The mainline program passes RGXSOLV a set of equations and
# RGXSOLV cranks out the regular expressions. More information on the
# actual operation of RGXSOLV can be found in its header.
#
# If the reader desires a complete description of the solution process,
# the header section for "solve" explains the solution process in detail.
#
# The key concept to the program's operation is the concept of
# Standard Form. During the solution process, the equations are
# maintained in Standard Form. Several things characterize an equation
# in standard form. An equation is assumed to be of the form:
# {state variable}=coefficient{st. var.}+coef{st. var}
# The state variable on the left of the equals sign can be any string
# except LAMBDA or EMPTY, which have special meanings, and it must
# be enclosed in brackets. The right half of the equation is composed
# of one or more coefficient-state variable pair terms, or the value
# {EMPTY} standing alone. The coefficient part of a term can contain
# any symbols except brackets and it is assumed to be well formed. The
# coefficient is always maintained in a form so that for coefficients
# A and B, the operations A*, and A+B produce no ambiguities. This
# form is maintained by adding parentheses when the order of symbols
# in an expression evaluated from left to right would produce a value
# other than the one desired. Coefficients are also always enclosed
# by an all-surrounding set of parentheses.
# The state variable part of a term is composed of one state name
# surrounded by parentheses. If an operation causes a coefficient
# to be left with out a state, as often occurs in substitution in
# solve, a term of coefficient{LAMBDA} is used to make processing more
# uniform. If the equation represents a final state, a +{LAMBDA}
# term is used which has a null coefficient. Note that the user has
# the option to display the lambda's in a term if desired, but by
# default they do not appear.
#
#####
#-%-intro
#-h-RGXSOLVINIT
#
# RGXSOLVINIT is a function that will perform the necessary initializations
# for RGXSOLV and the functions it calls. This function must be called
# before RGXSOLV.
RGXSOLVINIT:
#
# First, some handy OPSYN's, and also some handy constant and
# pattern assignments.
OPSYN(.L,.LEN) OPSYN(.BR,.BREAK)
OPSYN(.l,.len) OPSYN(.br,.break)
rem = REM; ll = LEN(1)
OPSYN(.def,'DEF' 'INE')
OUTPUT(.OUT,.OUT)
OPSYN(.differ,.DIFFER) OPSYN(.ident,.IDENT)
no = 'n'; yes = 'y'
OUTPUT(.out,.out)
eqnsplit = br('=') $ lh ll rem $ rh
bl = ' '
symbsize = 1
#
# The optab table is used to define the various options that are
# available. It is used by "options"
optab = TABLE(10)
optab<'SA'> = null; optab<'WAIT'> = 'set.wait'
optab<'SHL'> = 'sh.lam'; optab<'SHP'> = 'sh.parens'
optab<'LA'> = 'listall'; optab<'LI'> = 'l.input'
#
# Function definitions
def("arden(expr)nexpr.lh.rh")

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def("comsym(expr) nexpr, lh, rh")
def("distrib(expr) nexpr, lh, rh")
def("options(optstring)")
def("parens(yesno)")
def("rfmt(expr)")
def("solve(neqns) nexpr, lh, rh")
def("RGXSOLV(eqn, eqcount, optstg)")
def("wait()")
return

```

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#-%-RGXSOLVINIT
#-h-RGXSOLV

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#
# RGXSOLV is the driving subroutine called from the mainline program
# that controls the process of solving the set of equations.
# Use:
#   RGXSOLV(eqn, eqcount, optstg)
#   Where "eqn" is an array of equations, of size "eqcount". Optstg is
#   a string consisting of processing options, with each option separated
#   by a comma. The options are not assumed to be valid.
#   RGXSOLV assumes that the equations being passed to it are well-formed
#   and are of the form:
#   {State}=symbol{State}+symbol{State} . . .
#   with no embedded blanks. "symbol{State}" may be replaced with {LAMBDA}
#   to indicate a final state. It is not advisable to include more than
#   one {LAMBDA} in an equation.

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RGXSOLV:

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# Call options to process the options passed to RGXSOLV
options(optstg)

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#
# Print the initial (i.e. passed set of equations if the LI or LA
# option was specified
if(ident(l.input, yes)) {
  out = 'Initial set of equations:'
  for(eqno = 1; DIFFER(eqn<eqno>); eqno = eqno + 1)
    out = '[' eqno ']' rfmt(eqn<eqno>)
  wait()
}

```

```

#
# Now, do an initial reduction of the equations to standard form by
# successively calling comsym, arden and distrib for each of the
# equations in "eqn".
for(eqno = 1; DIFFER(eqn<eqno>); eqno = eqno + 1) {
  line = eqn<eqno>
  comsym = comsym(line)
  arden = arden(comsym)
  arden br('=') $ lh l1 rem $ expr
  #
  # Before calling distrib, get rid of the left side of the
  # equation momentarily
  distrib = distrib(expr)
  distrib = lh '=' distrib
  #
  # Replace the new equation in standard form in the array
  eqn<eqno> = distrib
}

```

```

#
# The equations have now all been reduced to standard form,
# if the user so specified, print resulting equations before solve
# goes to work.
if(ident(l.all, yes)) {
  out = 'Resulting equations after reduction to standard form'
  for(en = 1; LE(en, eqcount); en = en + 1)

```

```

    out = '[' en ']' rfmt(egn<en>)
wait()
out = bl
}

#
# Now we are ready to call solve, the routine that plug-n-chugs the
# solution for the set out. (i.e. The regular expression)
out = 'Ready to solve equations . . .'
solve(egcount)
out = 'done . . .'
out = bl; out = bl

#
# The set of equations has been solved, print the final set of
# equations, showing the regular expression that starting in each of
# the states represents.
out = 'Final set of equations:'
for(egno = 1; LE(egno, egcount); egno = egno + 1)
    out = '[' egno ']' rfmt(egn<egno>)
return

#-%-RGXSOLV
#-h-arden
#
# This subroutine tries to apply Arden's lemma to the passed expression
# and returns a resulting expression as the function value.
# Use:
# arden(expr)
# Where "expr" is an expression to attempt to apply Arden's Lemma on.
# The function examines the expression to see if it can be modified to
# produce the general form of X=EX+G. The G term might be null in which
# case the identity X=EX ==> X={EMPTY} is applied. The EX term does not
# need to be the first term in the expression. When the EX term is
# located, the term is removed from the body of the expression and the
# remainder of the expression is taken as the G term. If X=EX is
# determined to be the form of the expression, then the
# expression is assigned a value of {EMPTY}. The G term is enclosed in
# brackets to facilitate easy identification by distrib which is always
# called immediately after arden in case X=E*[G] is an equation that
# is not in standard form.
# Arden assumes that the expression passed to it is in standard form,
# which in this case essentially implies that X can only occur once on
# the right hand side of the equals sign.
#
# A possible problem arises concerning when and when to not enclose
# the E term in parentheses. Obviously, if the E term is only one symbol
# there is no need to surround it with parentheses. However, if the E
# term is longer than one symbol, it may or may not need enclosure to
# ensure the correctness of the resulting expression. The key to this
# problem is remembering that the equations are maintained in standard
# form. As a rule, arden is called immediately after comsym. Because
# of this, we can assume that the E term is suitable for concatenation
# with an arbitrary term since it was concatenated with the X term.
# However, when the Kleene star operator is added, the E term must be
# surrounded by an all-enclosing set of parentheses. This condition is
# indicated by the presence of left and right parentheses as the first
# and last characters of the E term. If parentheses are not present
# in those positions, the E term must be enclosed before the Kleene star
# can be applied.
#
arden:
#
# The equation is broken into a left and a right half, lh and rh
# respectively. A '+' is added on rh to avoid a special case for the
# last term in the expression
expr br("=") $ lh ll rem $ rh
rh = rh '+'

```

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oldrh = rh      # rh is saved for later use
#
# The following loop extracts each each term from the expression.
# If the term is found to be of the form EX, control passes out of
# the loop to "xfound". If the loop falls through, it indicates that
# the equation can't be modified to produce a X=EX+G form and the
# original passed equation is returned as the function value.
while(rh ((br('{}') l1) $ trans l1) = ){
    trans br('{}') $ val (br('{}') l1) $ st
    if(ident(st,lh))
        : (xfound)
}

# EX term not found, return original expression
arden = expr
return

#
# An EX term has been found, take the original right half of the
# and extract the EX term, leaving the G term. If the G term is null,
# we have X=EX, so return a value of {EMPTY} for the expression.
xfound:
g = oldrh
g (trans '+' ) = null
g RTAB(1) $ g # remove trailing '+'
if(ident(g)){ # X=EX ==> X={EMPTY}
    arden = lh '=' {EMPTY}'
    return}

#
# If val (E term) has a length of one symbol, or if it has a totally
# enclosing set of parentheses, don't enclose it with parentheses before
# applying Kleene star. Otherwise, enclose it.
if(val POS(0) '(' RTAB(1) ')')
    parens(no)
else
    if(EQ(SIZE(val),symsize))
        parens(no)
    else
        parens(yes)

#
# Rebuild the new expression X=E*G, enclosing G in square brackets
# to facilitate operation by distrib.
nexpr = lparen val rparen '*[ ' g ']'
arden = lh '=' nexpr # stick the left hand side back on the equation
return
#-%-arden
#-h-comsym
#
# The function "comsym" is used to identify terms that have common state
# variables, and combine the coefficients for all such terms to produce a
# new coefficient for each common state.
# For example, an input of X=AX+BY+CX+DY+EY would produce:
# X=(A+C)X+(B+D+E)Y
# Use:
#   comsym(expr)
# Comsym is a conceptually very simple routine. Each term, CX, in the
# expression is broken off in turn. A table, sttab, based on the state X
# in each term holds all the coefficients, C that occur with state X.
# If a state X appears more than once in an expression, and occurs with
# coefficients A, B, and C for example, an entry of A+B+C would be
# recorded in the X entry of sttab. Another table, modtab, is used to
# denote whether or not the expression in sttab for the corresponding
# state needs to be enclosed in parentheses before further operations
# can be done on it. Modtab<X> will have a value of 'yes' if sttab<X>
# has a value that is the union of more than one coefficient.
# The entire expression is broken into terms and each term into state
# variable and coefficient pairs. Each pair is entered in sttab with

```

```

# the values in modtab possibly being changed.
# When the entire expression has been processed, the table sttab is
# converted into an array. The elements of the array are sequentially
# produced in coefficient-state variable pairs. If modtab for a particular
# state is 'yes', the coefficient will be enclosed in parentheses. The
# coefficient is then concatenated onto the state variable and the new
# term is added to the expression. (The expression is rebuilt from null.)
# as soon as all of the pairs have been produced, the resulting expression
# is returned as the function value.
# One important thing to note is that the sequence of state variables
# produced in the new expression may not be the same as the sequence
# they originally had.

```

```
comsym:
```

```
sttab = TABLE(eqcount)
```

```
#
# The expression is broken into a left and right half based on
# the equals sign. The '+' is added to avoid a special case.
```

```
modtab = TABLE(eqcount)
```

```
expr br('=') $ lh ll rem $ rh
```

```
rh = rh '+'
```

```
#
# Break off the next coefficient-variable pair, placing the
# coefficient in symb and the variable in st. The coefficient
# and variable are then entered in sttab and modtab.
```

```
while(rh (br('(') $ symb br('+') $ st ll) = ) {
```

```
#
# Treat a {LAMBDA} term standing by itself as a special case.
if(ident(st, '{LAMBDA}') ident(symb, null)) {
    symb = '.'; st = 'LAMBDA'
```

```
#
# Make entry in sttab for state variable. If this is not
# the first entry for this state variable, union the new
# coefficient with the previous one(s).
```

```
if(ident(sttab<st>))
```

```
sttab<st> = symb
```

```
else {
```

```
sttab<st> = sttab<st> '+' symb
```

```
modtab<st> = yes}
```

```
#
# If we get an empty state, assume that {EMPTY} is the value
# of the entire expression, and just return the entire expression.
```

```
if(ident(st, '{EMPTY}')) {
```

```
comsym = expr
```

```
return}
```

```
}
```

```
#
# All the states have been processed, convert the sttab table to
# an array for easy sequential recall.
```

```
sttab = CONVERT(sttab, 'ARRAY')
```

```
#
# Recall each state-coefficient pair in turn to rebuild the expr.
for(i = 1; DIFFER(sttab<i, 1>); i = i + 1) {
```

```
#
# If a complex coefficient was formed, turn on the parentheses.
```

```
if(ident(modtab<sttab<i, 1>>, yes))
```

```
parens(yes)
```

```
else
```

```
parens(no)
```

```
#
# If we do not have a free-standing lambda term, rebuild
# the next term of the expression and add it to the new expression.
```

```
# If we do have a lambda term, just add it by itself.
```

```
if(differ(sttab<i, 1>, 'LAMBDA'))
```

```
comsym = '+' lparen sttab<i, 2> rparen sttab<i, 1> comsym
```

```
else
```

```

    comsym = '+{LAMBDA}' comsym
}

comsym l1 = null # remove leading '+' from new expression
comsym = lh '=' comsym # put left-hand side back on and return
return
#-%-comsym
#-h-distrib
#
# Distrib is used to distribute a coefficient with a group of variables.
# The passed expression should be in the form:
# Coefficient[term1+term2+term3 . . .] and distrib will return:
# Coefficient term1 + Coef. term2 + Coef. term3 . . .
# Use:
# distrib(expr)
# Distrib is the conceptually easiest of the three reducing functions.
# The expression is broken into coefficient and terms. Each term is
# broken off in turn and concatenated to the coefficient until all
# the terms have been processed. If the passed expression was of
# the form: coeff.term, ie. no []'s, the argument will be returned as
# the function value.
distrib:
# put coeff. in comval, and [term+term. . .] in cfactor
if(expr br([']') $ comval rem $ cfactor)
;
else { # no []'s, return the passed expression
    distrib = expr
    return}
# remove []' surrounding cfactor
cfactor l1 (RTAB(1) $ cfactor)
# append '+' for uniform processing
cfactor = cfactor '+'
nexpr = null
#
# Break out each term in turn and append it to the
# common coefficient.
while(cfactor (br([']') l1) $ factr l1 =)
    nexpr = nexpr '+' comval factr

#
# Remove the leading '+' and return the new expression.
nexpr l1 = null
distrib = nexpr
return

#-%-distrib
#-h-options
#
# The options function is used to set the options taken by the program
# while processing the equations. The table optab is used to establish
# an indirect branch location for each specifiabile option. The control
# variables are all null by default. (Option not taken if null)
# The following control variable-option associations are used:
# LA-l.all LI-l.input SHL-sh.lam
# WAIT-set.wait SHP-sh.parens
# The options in the option string passed as an argument should be
# separated by commas. If the option string is null, all options are
# turned off and the function returns.
#
options:
#
# Set default tracing values
sh.lam = null; wait.fl = null; sh.parens = null;
s.all = null; l.all = null; l.input = null;
#
# See if we have any options
if(ident(optstring,null))
return

```



```

# Break off each option specified and process using indirect branch.
# If a option is unknown, tell the user and ignore it.
#
optstring = TRIM(optstring) ', '
while(optstring br(',') $ opt,ll = ) {
  if(differ(optab<opt>,null))
    {branch = optab<opt>; :($branch)}
  else
    out = "' ' opt ' ' is invalid and also ignored.'
nextopt: ;
}
return

# Indirect branch table to set options
solveall: s.all = yes      :(nextopt)
listall:  l.all = yes
l.input:  l.input = yes   :(nextopt)
sh.lam:   sh.lam = yes    :(nextopt)
set.wait: wait.fl = yes  :(nextopt)
sh.parens: sh.parens = yes :(nextopt)
#-%-options
#-h-parens
#
# The function parens is used to set lparen and rpren to '(', ')'
# or null depending on the value of yesno. If sh.parens is set, always
# set the parens.
parens:
  if(ident(sh.parens,yes)) {
    lpren = '('
    rpren = ')'
    return}
  if(ident(yesno,yes)) {
    lpren = '('
    rpren = ')'}
  else{
    lpren = null
    rpren = null}
  return
#-%-parens
#-h-rfmt
#
# Rfmt is used to remove unnecessary {lambda}'s from a term for
# printing. A lambda is deemed unnecessary if it occurs in the form:
# Coefficient{LAMBDA}, or anotherwords not is the form . . .+{LAMBDA}
# or . . .={LAMBDA}
rfmt:
#
# If sh.lam is set, don't remove the lambda's
if(ident(sh.lam,yes)) {
  rfmt = expr
  return}
rfmt = expr
#
# loop in while stmt. until all unnecessary lambda's are gone.
while(rfmt NOTANY('+=') $ lpfx '{LAMBDA}' = lpfx)
:
return

#-%-rfmt
#-h-solve
#
# This is solve, the heart of the program. This subroutine does the
# acutal work of solving the equations using the functions: arden,
# comsym, distrib, and rfmt.
# Use:

```

```
# solve(negns)
# Solve is called by RGXSOLV. When solve is called, the array eqn
# contains the set of equations to solve. There are "negns" equations
# in the array, and they are all in standard form.
```

```
# Solve starts with the Nth (last) equation in the list, and
# substitutes the value for the regular expression represented by
# the equation in each place the state variable for the Nth equation
# appears throughout the set of equations. The replacement is made
# in the set of equations in order from the first to the last.
# Each equation is broken up into terms of the standard CX variety
# where C is the coefficient and X is the state variable for the
# particular term. If X happens to be the same state variable as the
# one whose value is represented by the expression in the last equation,
# X is replaced with the value of the last expression, i.e., a
# substitution of two equivalent things has been made. The resulting
# term is in the form C[V], where V can be anything that can occur on
# the right hand side of an equation in standard form. In order to
# keep things orderly, distrib is called with C[V] as an argument and
# the resulting distributed expression is substituted in the equation
# where CX originally was. Because we know that a particular state
# can only occur once in an equation in standard form, if and when
# this substitution is made, we can move on to the next equation.
# If the value for X had been {EMPTY} in the Nth equation, the CX
# term would have been removed from the equation being processed.
# A problem arises at this point, because after the substitution has
# been made and distrib has been called, the resulting equation might
# not be in standard form. So, after each equation is processed for
# a possible substitution, comsym and arden are called to reduce the
# new equation to standard form.
```

```
# The substitution process continues for each equation in the array.
# when the Nth equation has been processed, the state variable value
# for the expression represented by the Nth equation no longer exists,
# but instead its value in terms of a regular expression in all of the
# equations where it used to be.
```

```
# The same process will be repeated with the N-1th equation. (Note that
# at this time, the state variable for the Nth equation no longer is
# present anywhere in the set of equations.) The global substitution for
# the value of state variable represented by the N-1th equation is done
# just as it was for the Nth equation. After the substitution process
# is complete, the state variable for the N-1th equation is no longer
# present in the set of equations, but instead its value.
```

```
# The process repeats until all of the state variables have had their
# values substituted throughout the set of N equations. AND at this
# time, there will be NO state variables left in the equations, but
# only their corresponding values.
# In this manner, a solution is been obtained for each state of the
# input machine, i.e. for each state as a hypothetical start state.
```

```
solve:
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```
# Use regno to index the Nth, N-1th, . . . equations until all
# of the equations have been done.
for(regno = negns - 1; GE(regno,0); regno = regno - 1) {
# Separate the equation whose state variable we are going
# to look for into left and right side parts. Rvalue is
# the value we will substitute for rstate if we find it.
eqn<regno + 1> eqnsplit
rstate = lh; rvalue = rh
anymatch = no # Turns to yes if we get a match for rstate
# Eqno is used to point to each equation in the list in turn.
# Each equation will be checked for rstate and a substitution
# made if it is found.
```

```

for (eqno = 1; LE(eqno, neqns); eqno = eqno + 1) {
  eqn<eqno> eqnsplit # get lh and rh
  nexpr = null; rh = rh '+'
  #
  # Break out each state in the equation and see if it matches
  # rstate. Continue this process until a match is found or
  # we run out of equation.
  repeat { # break off each term in equation
    if (rh br ('}') $ value br ('+') $ state l1 = null)
      .
    else # false if stmt. indicates all of equation is done
      break
    nullst = no; # non-null state by default
    #
    # See if the just extracted state matches
    if (ident(state, rstate)) {
      #
      # Got a match, set match and anymatch to indicate it.
      match = yes
      anymatch = yes
      if (differ (rvalue, '{EMPTY}')) {
        #
        # We have a non-null state to replace, construct a term
        # to place in the equation which has rstate replaced by
        # rvalue.
        ntrans = value '[' rvalue ']'
        ntrans = distrib(ntrans); nullst = no
      }
      else
        #
        # We have a null value for a state variable, use
        # nullst to indicate later removal of term from equation.
        nullst = yes
    }
    else
      match = no # gives definite match or lack of it

    #
    # If a match was made, part of eqn<eqno> has to be modified.
    # If the value for rstate is not null, the previous coeff.-state
    # pair is replaced by the old coeff and the value for rstate,
    # namely, rvalue.
    # If rvalue is {EMPTY}, the coeff-state term being processed
    # can be removed from the equation.
    # If no match was found for the particular state, the term
    # currently being worked on is replaced in the equation.
    # Note that if a match was made, control will pass out of the
    # repeat-until, however if a match was not made, the next term
    # in eqn<eqno> will be examined for an occurrence of rstate.
    if (ident(match, yes)) # got a match
      if (differ (nullst, yes)) # see if null value
        nexpr = nexpr ntrans '+' # not a null
      else # have a null state
        .
      else # no match, replace involved part
        nexpr = nexpr value state '+'
  } until (ident(match, yes))

  #
  # eqn<eqno> has been updated to reflect the value of rstate,
  # any occurrence of rstate has been replaced by rvalue.
  #
  # rh contains the part of the equation to the left of the
  # term that contained rstate if there was one. If none was
  # found, it will be null. In either case, append the leftover
  # part of the expression in rh to the new expression in nexpr.
  nexpr = nexpr rh
  nexpr RTAB(1) $ nexpr # zap trailing '+'
}

```

```

# If nexpr doesn't contain anything, we have an empty state
if(ident(nexpr,null))
    nexpr = '{EMPTY}'
# Put left-hand side of eqn back on to give new equation
nexpr = lh '=' nexpr
# The equation from eqn<eqno> has had rstate replaced with
# rvalue, (if possible), but the new equation might not be
# in standard form. Call comsym, arden and distrib to make
# sure we replace eqn<eqno> with an equation in standard form.
c.expr = comsym(nexpr)
a.expr = arden(c.expr)
a.expr eqnsplit
d.expr = lh '=' distrib(rh)
# stick sparkling new equation back in list
eqn<eqno> = d.expr
} #for(eqno=1. . .

#
# If the user specified the LA option, print the resulting set of
# equations after global replacement of rstate with rvalue.
if(ident(l.all,yes) ident(anymatch,yes) NE(reqno,0)) {
    out = bl
    out = 'After replacing ' rstate ' with ' rfmt(rvalue) ', '
    out = ' the resulting set is:'
    for(en = 1; LE(en,neqns); en = en + 1)
        out = '[' en ' ] ' rfmt(eqn<en>)
    wait()
} #for(reqno . . .

return
#-%-solve
#-h-wait
#
# If the WAIT option was specified, this function will print a line of
# three dots and wait for a carriage-return before continuing execution,
# thus allowing the user to have time to observe each operation.
# If the WAIT option was not specified, the function returns immediately.
wait:
if(ident(wait.fl,yes)) {
    out = ' '
    junk = INPUT
    return
}
else
    return
#-%-wait
end

```

