

1. Instead of "superclass" and "subclass", C++ programmers say \_\_\_\_\_ class and \_\_\_\_\_ class.
2. In Java, every class is a direct or indirect subclass of **Object**. In three words or less, why is there no common superclass like **Object** in C++?
3. What C++ keyword specifies that virtual dispatch (dynamic binding) should be used for a given member function?
4. Write a declaration for an array named **things** that can hold up to ten instances of **Item** and/or instances of subclasses of **Item**.
5. Given a **Circle** class with a **getRadius()** method, write an inserter that inserts "**C:radius**", like "**C:10**". Feel free to abbreviate liberally.