

CSc 466/566

## Computer Security

### 2 : Introduction — Mechanisms

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# Outline

- 1 Security Principles
- 2 Access Control Models
- 3 Cryptographic Concepts
  - Symmetric Encryption Protocol
  - Public Key Protocol
  - Digital Signatures
  - Cryptographic Hash Functions
  - Digital Certificates
  - In-Class Exercises
- 4 Summary

# Security Principles

How do we build secure computing systems? There are 10 well-known principles:

- 1 Economy of mechanisms.
- 2 Fail-safe defaults.
- 3 Complete mediation.
- 4 Open design.
- 5 Separation of privilege.
- 6 Least privilege.
- 7 Least common mechanism.
- 8 Psychological acceptability.
- 9 Work factor.
- 10 Compromise recording.

# Security Principles: Economy of mechanisms

## Definition (Economy of mechanisms)

Keep the design and implementation as simple and small as possible.

- Good engineering principle in general!
- Necessary in order to effectively inspect and analyze software for security vulnerabilities, such as reading code line-by-line.

# Security Principles: Fail-safe defaults

## Definition (Fail-safe defaults)

The default security configuration should be conservative.

- The default situation for a computer system should be to *not* have access.
- The protection scheme should list those conditions under which access is **permitted**.
- Examples:
  - ① When adding a new user to the system, he should have minimal access to files and other resources.

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- Examples:
  - ① When adding a new user to the system, he should have minimal access to files and other resources.
  - ② By default, when downloading code from the web, it should not be directly executable.

# Security Principles: Complete mediation

## Definition (Complete mediation)

Every time a resource is accessed, the access should be checked against a protection scheme.

- Don't cache the results of previous security checks!
- Examples:
  - 1 Your bank logs you out and asks you to log back in ever 15 minutes.

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  - 2 Unix's `sudo` command allows you to issue several commands after an initial authorization, but after a period of time, you have to re-enter your superuser password.
  - 3 A program checks permissions on a file only the first time it opens it — what happens if the permissions change later while the program is still running?

# Security Principles: Open design

## Definition (Open design)

The security architecture and design of a system should be made publically available.

- Only cryptographic keys should be kept secret!
- Open design: Allows multiple parties to examine a system for vulnerabilities.
- Open implementation (open source): Anyone can find and fix bugs.
- Opposite: security-through-obscurity.
- Examples:
  - 1 Cryptographic algorithms which are safe only if kept secret — once broken, hard to update! Keys are easier to replace if compromised.

# Security Principles: Open design. . .

Six design principles for military ciphers (Auguste Kerckhoffs, *La Cryptographie Militaire*, 1883):

- ① The system must be practically, if not mathematically, indecipherable;
- ② It must not be required to be secret, and it must be able to fall into the hands of the enemy without inconvenience;
- ③ Its key must be communicable and retainable without the help of written notes, and changeable or modifiable at the will of the correspondents;
- ④ It must be applicable to telegraphic correspondence;
- ⑤ It must be portable, and its usage and function must not require the concourse of several people;
- ⑥ Finally, it is necessary, given the circumstances that command its application, that the system be easy to use, requiring neither mental strain nor the knowledge of a long series of rules to observe.

# Security Principles: Separation of privilege

## Definition (Separation of privilege)

Several conditions should be met before access to an object is granted.

- Also: components of a system should be separated so that a security breach of one won't affect another.
- Examples:
  - 1 Two keys to open a safe-deposit box.

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  - 2 Two commands to launch an intercontinental ballistic missile.

# Security Principles: Least privilege

## Definition (Least privilege)

Users and processes should operate with no more privileges than they need to function properly.

- Limits the damage if an application or account is compromised.
- Examples:
  - ① The military's **need-to-know** principle.

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- Limits the damage if an application or account is compromised.
- Examples:
  - 1 The military's **need-to-know** principle.
  - 2 Code injected into a web browser can do more damage if the browser runs as superuser — the browser should instead run with minimal privileges.

# Security Principles: Least common mechanism

## Definition (Least common mechanism)

Multiple users shouldn't share the same mechanism to access a resource.

- Shared mechanisms mean channels that could transmit information, leading to unwanted information paths between users.
- Examples:
  - 1 If two users access the same file, they should do so using different channels.



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- Examples:
  - 1 If two users access the same file, they should do so using different channels.
  - 2 Application  $\mathcal{A}$  is served up on the Internet through a web interface. Now users, and attackers, can both access  $\mathcal{A}$ . Possibly, sensitive information could be transferred between users and attackers.

# Security Principles: Psychological acceptability

## Definition (Psychological acceptability)

User interfaces should be intuitive and security settings should be set to what a user might reasonably expect.

- Examples:
  - 1 Why don't we always encrypt all email? Apparently it is difficult to design intuitive interfaces.

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- Examples:
  - 1 Why don't we always encrypt all email? Apparently it is difficult to design intuitive interfaces.
  - 2 If a security mechanism makes a system harder to use, then users may turn it off.

# Security Principles: Work factor

## Definition (Work factor)

The cost of circumventing a security mechanism should be compared to the resources available to the attacker.

- Examples:

- 1 Protecting student grades: most students probably aren't very accomplished hackers.

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  - 3 Brute force password cracking: now feasible with more powerful computing systems.
- Hard to determine work factor if the attacker can get help from automating the attack.



# Security Principles: Compromise recording

## Definition (Compromise recording)

Logging a security breach may be more effective than protecting against it.

- Assumes the attacker can't erase logs to hide their breach.
- Examples:
  - ① Surveillance cameras to detect but not prevent crime.

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- Examples:
  - 1 Surveillance cameras to detect but not prevent crime.
  - 2 Access logs of security sensitive files.

## In-Class Exercise I — Goodrich & Tamassia R-1.16

- Give an example how someone might use **security-by-obscurity** in the design of a system and what the consequences could be.

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# Access Control Models

- We should determine who has the right to access to a piece of information.
- If we can control access to information, we can prevent attacks against confidentiality, anonymity, and integrity.
- Someone (eg. system administrators) should restrict access to those who should have access: they should apply the principle of least privilege.

# Access Control Matrices

## Definition (subject)

User, group, or system that can perform actions.

## Definition (object)

File, directory, document, device, resource for which we want to define access rights.

- An **access control matrix** is a table defining permissions: rows are **subjects**, columns **objects**.
- Each table cell holds the rights of the subject to access the object.
- Rights: read, write, copy, execute, delete, annotate, . . . .

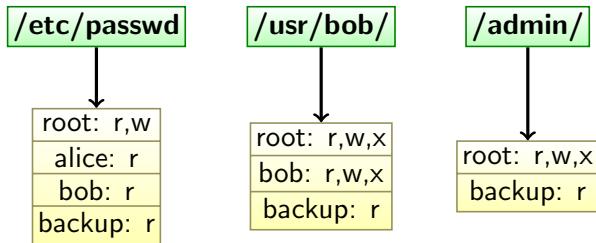
# Access Control Matrices: Example

	<b>/etc/passwd</b>	<b>/usr/bob/</b>	<b>/admin/</b>
<b>root</b>	read, write	read, write, execute	read, write, execute
<b>alice</b>	read		
<b>bob</b>	read	read, write, execute	
<b>backup</b>	read	read, execute	read, execute

- **Advantages**: fast access
- **Disadvantages**: size

# Access Control Lists (ACLs)

- Is **object-centered**: for every object  $o$  list (only) the subjects  $s$  that have access to  $o$ , and  $s$ ' access rights.

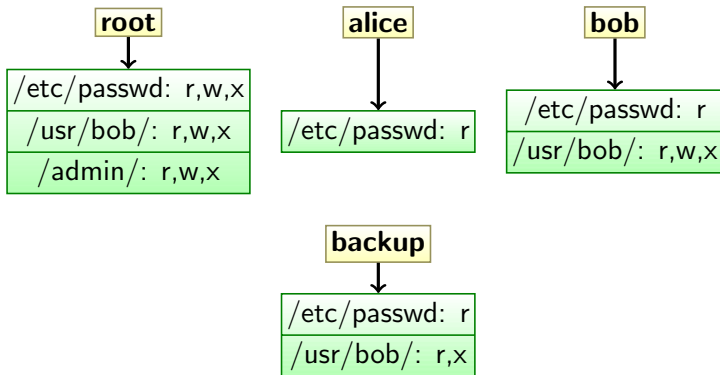


- Advantages**: size,  $o$ 's ACL can be stored directly as  $o$ 's metadata
- Disadvantages**: can't enumerate a subject's rights (for example when a subject is removed from the system).



# Capabilities

- Is **subject-centered**: for every subject  $s$  list (only) the objects  $o$  that  $s$  has non-empty access to, and  $o$ 's access rights.



# Capabilities. . .

- **Advantages:**
  - ① size,
  - ② easy to enumerate a subject's rights (for example when a subject is removed from the system),
  - ③ easy to check if subject  $s$  can access object  $o$ .
- **Disadvantages:** can't enumerate who has access to an object  $o$ .

# Role-Based Access Control (RBAC)

- In Role-Based Access Control we replace **subjects** by **roles** in any of the access control data structures.
- Each role gets the appropriate access rights.
- Subjects are assigned to roles
- Examples:
  - ❶ CS department roles: faculty, student, sysadmins, department head, TA, . . .
  - ❷ CS department subjects: bob={student,TA}, alice={faculty}, wendy={faculty,department head}
- A subject's access rights is the union of the rights of its various roles.

# Role Hierarchies

- In a **role hierarchy** access rights propagate *up* the hierarchy: a node  $n$  inherits all the rights of its children.
- Examples:
  - ① CS department: The bottom role is **member**; above member is **faculty** and **student** who both inherit the rights of member; above faculty is **department head** who inherits the rights of faculty.
- **Advantages**: fewer rules since there are fewer roles than subjects.
- **Disadvantages**: not implemented in current operating systems.

# In-Class Exercise

- Users: Alice, Bob, Cyndy.
  - Alice owns `alicerc`, Bob and Cyndy can read it.
  - Bob owns `bobrc`, Cyndy can read and write it, Alice can read it.
  - Cyndy owns `cyndyrc`, only she can read and write it.
- 1 Create the access control matrix.
  - 2 Cindy lets Alice read `cyndyrc`. Alice no longer allows Bob to read `alicerc`. Show the new matrix.

Source: Bishop, *Introduction to Computer Security*.

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# Cryptographic Concepts

- **Cryptography** underlies many of the technical means for enforcing security policies.
- Traditionally, encryption is modeled as two parties **Alice** and **Bob** who are communicating over an insecure link. An eavesdropper, **Eve**, is listening in to their communication.

# Terminology: Encryption

## Definition (encryption)

Disguising a message to hide its contents.

## Definition (plaintext)

A message we want to transfer securely (aka. cleartext).

## Definition (ciphertext)

The encrypted form of the plaintext message.

## Definition (encipher)

Converting the plaintext to the ciphertext. Also **encrypt**.

## Definition (decipher)

Converting the ciphertext to the plaintext. Also **decrypt**.



# Terminology: Encoding

## Definition (encode)

Converting the plaintext into a standard alphabet.

## Definition (decode)

Converting the encoded message back into the plaintext.

- Example: **uuencode** converts a binary file into ASCII text.

```
> echo hello | uuencode -m -o outfile remotefile
> cat outfile
begin-base64 644 remotefile
aGVsbG8K
=====
> uudecode -p outfile
hello
```

# Terminology: Ciphers

## Definition (cipher)

A map from the space of the plaintext to the space of the ciphertext. Also **cypher**.

## Definition (stream cipher)

A cipher that enciphers the plaintext one character at a time.

## Definition (block cipher)

A cipher that enciphers the plaintext in chunks of characters.

- A cipher is thus an algorithm for encryption/encipherment.
- Examples: RSA, DES, ...

# Mathematical Notation

- Common abbreviations:
  - $P$ : The plaintext.
  - $M$ : The plaintext (message).
  - $C$ : The ciphertext.
  - $E$ : The encryption function.
  - $D$ : The decryption function.
- The encryption/decryption process:

$$E(M) = C$$

$$D(C) = M$$

$$D(E(M)) = M$$

- It should be safe to transmit  $C$  over an insecure channel since the ciphers are chosen such that it is infeasible for anyone but Alice and Bob to find  $M$  given  $C$ .

# Keys

- Ciphers need some sort of **secret** information known only to Alice and Bob. This is the **key**.
- Mathematical notation:
  - $K$ : The key, used by the encryption and decryption functions.

$$E_K(M) = C$$

$$D_K(C) = M$$

$$D_K(E_K(M)) = M$$

## Definition (keyspace)

The range of possible values of the key.

# Symmetric-key vs. Public-key Algorithms

## Definition (Symmetric-key Algorithms)

Symmetric-key cryptographic algorithms use **identical** keys for encryption and decryption.

## Definition (Public-key Algorithms)

Public-key cryptographic algorithms use **different** keys for encryption and decryption.

$$E_K(M) = C$$

$$D_K(C) = M$$

$$D_K(E_K(M)) = M$$

$$E_{K_1}(M) = C$$

$$D_{K_2}(C) = M$$

$$D_{K_2}(E_{K_1}(M)) = M$$

# Cryptosystems

- To be able to communicate using ciphers we need
  - ① Set of possible plaintexts
  - ② Set of possible ciphertexts
  - ③ Set of encryption keys
  - ④ Set of decryption keys
  - ⑤ Correspondence between encryption and decryption keys
  - ⑥ Encryption algorithm
  - ⑦ Decryption algorithm
- This is known as a **cryptosystem**.

# Monoalphabetic Substitution Ciphers: Caesar Cipher

- Add 3 to the ASCII value of each character, mod 26:

$$A \rightarrow D, B \rightarrow E, X \rightarrow A, \dots$$

- Cryptosystem:
  - Set of possible plaintexts and ciphertexts: Latin alphabet
  - Set of encryption keys =  $\{3\}$
  - Set of decryption keys =  $\{-3\}$
  - Decryption key = - Encryption key
  - Encryption algorithm = Decryption algorithm =  $(x + \text{key}) \bmod 26$ .

# Monoalphabetic Substitution Ciphers: ROT13

- Unix utility used on Usenet. Adds 13 mod 26 to each letter.

$$P = \text{ROT13}(\text{ROT13}(P)).$$

```
> echo "hello" | tr 'A-Za-z' 'N-ZA-Mn-za-m'
uryyb
> echo "uryyb" | tr 'A-Za-z' 'N-ZA-Mn-za-m'
hello
```



# Symmetric-key Encryption Protocol

- Assuming that we have access to a symmetric-key cryptosystem (**DES** is an example), how do we **use** it?
- We have to describe a **protocol** that shows how each party uses the cryptosystem to solve a communication/security problem.

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  - 4 Alice sends the ciphertext to Bob.
  - 5 Bob decrypts the message using the same cryptosystem and key.

# Symmetric Encryption Protocol. . .

Alice



plaintext

# Symmetric Encryption Protocol. . .

Alice



plaintext

Bob



plaintext

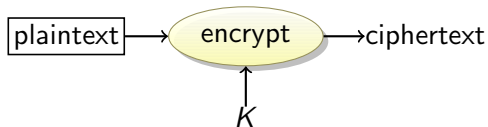


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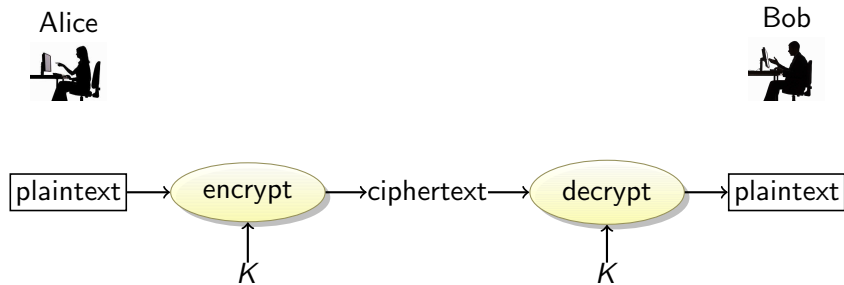


Bob

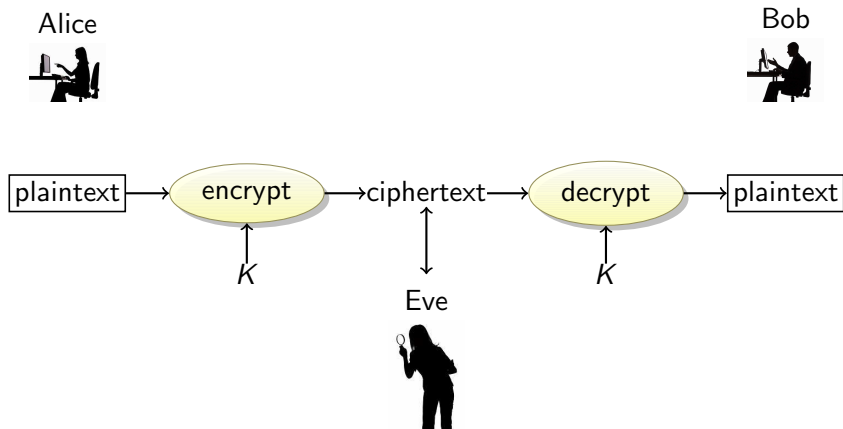


plaintext

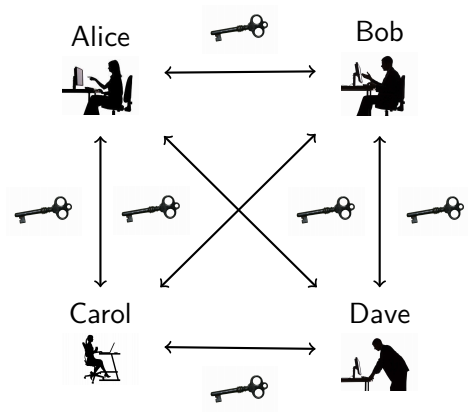
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# Symmetric Encryption: Key Distribution



- **Advantages:** Ciphers (DES, AES, ...) are fast; keys are small.
- **Disadvantages:**  $n \frac{n-1}{2}$  keys to communicate between  $n$  parties.

# Symmetric Encryption Protocol – Attacks

- **ciphertext-only attack**: Eve listens in on the communication between Alice and Bob. She will get a sequence of ciphertext messages and uses these to launch a ciphertext-only attack.
- **evesdrop in key-exchange**: Eve listens in to the first two parts of the protocol, where Alice and Bob decide on a key and cryptosystem to use.
- **Man-In-The-Middle attack**: Eve sits in the middle, intercepts Alice's messages, substitutes her own messages encrypted with the key she has discovered.

# Public Key Protocol

- Key-management is the main problem with symmetric algorithms – Bob and Alice have to somehow agree on a key to use.
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  - ④ Bob decrypts the message using his private key.

# Notation

- Bob's public key:  $P_B$
- Bob's secret key:  $S_B$

$$E_{P_B}(M) = C$$

$$D_{S_B}(C) = M$$

$$D_{S_B}(E_{P_B}(M)) = M$$

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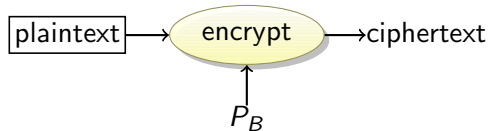
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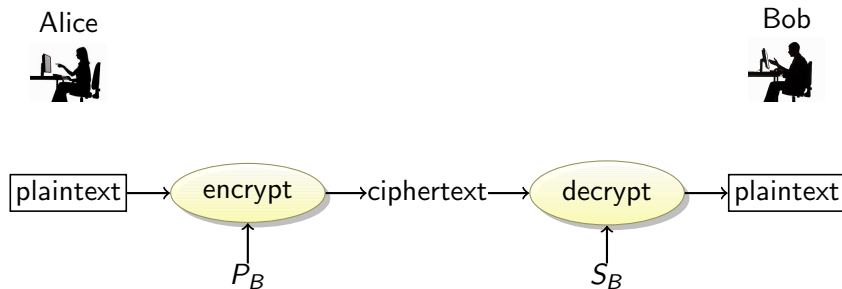


Bob

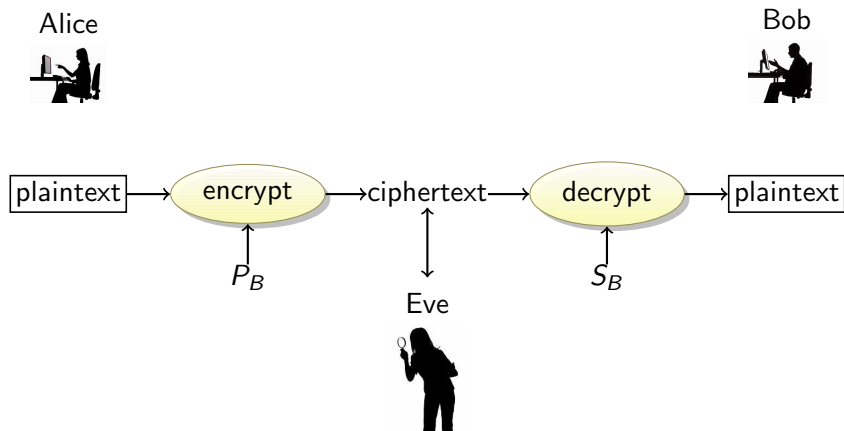


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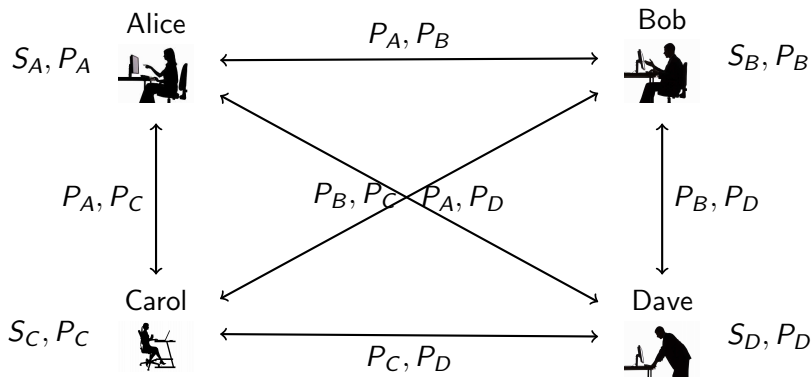


# Public Key Encryption Protocol...





# Public Key Encryption: Key Distribution



- **Advantages:**  $n$  key pairs to communicate between  $n$  parties.
- **Disadvantages:** Ciphers (RSA, ...) are slow; keys are large

# A Hybrid Protocol

- In practice, public key cryptosystems are not used to encrypt messages – they are simply too slow.
- Instead, public key cryptosystems are used to encrypt keys for symmetric cryptosystems. These are called session keys, and are discarded once the communication session is over.

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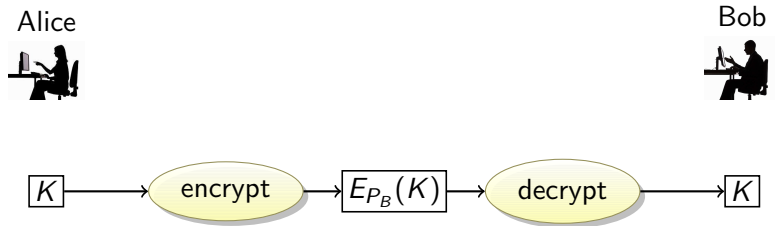
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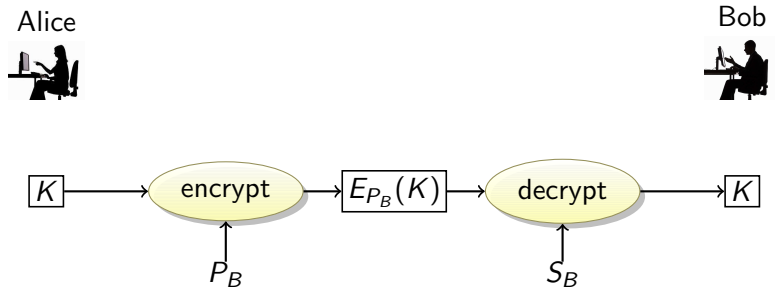
# A Hybrid Protocol

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  - Instead, public key cryptosystems are used to encrypt **keys for symmetric cryptosystems**. These are called **session keys**, and are discarded once the communication session is over.
- ➊ Bob sends Alice his public key.
  - ➋ Alice generates a session key  $K$ , encrypts it with Bob's public key, and sends it to Bob.
  - ➌ Bob decrypts the message using his private key to get the session key  $K$ .
  - ➍ Both Alice and Bob communicate by encrypting their messages using  $K$ .

# Hybrid Encryption Protocol...

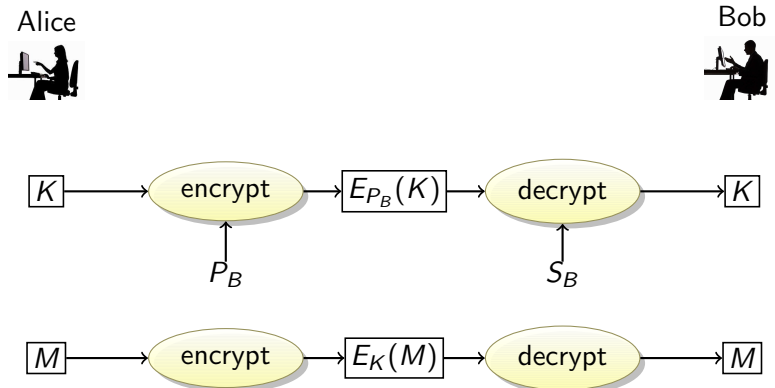


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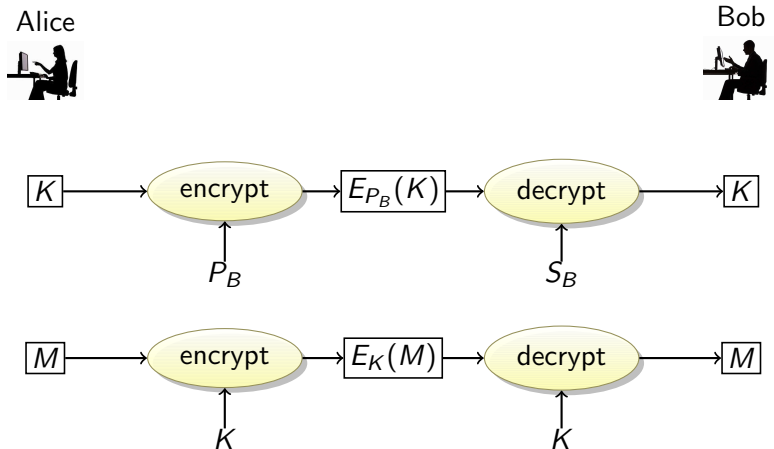




# Hybrid Encryption Protocol...



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# Digital Signatures

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- 1 Bob encrypts his document with his **private key**, thereby signing it.
  - 2 Bob sends the signed document to Alice.
  - 3 Alice decrypts the document using Bob's **public key**, thereby verifying his signature.

# Digital Signatures. . .

- This works because for many public key ciphers

$$D_{S_B}(E_{P_B}(M)) = M$$

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i.e. we can reverse the encryption/decryption operations.

- That is, Bob can apply the decryption function to a message with his private key  $S_B$ , yielding the signature sig:

$$\text{sig} \leftarrow D_{S_B}(M)$$

- Then, anyone else can apply the **encryption** function to sig to get the message back. Only Bob (who has his secret key) could have generated the signature:

$$E_{P_B}(\text{sig}) = M$$

# Digital Signatures. . .

Bob



$M$

Alice

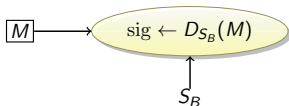


Bob sent  $M$ ?

- **Disadvantages:** the signature is as long as the message; susceptible to MITM attack.



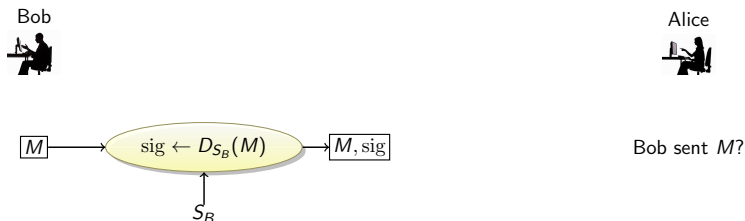
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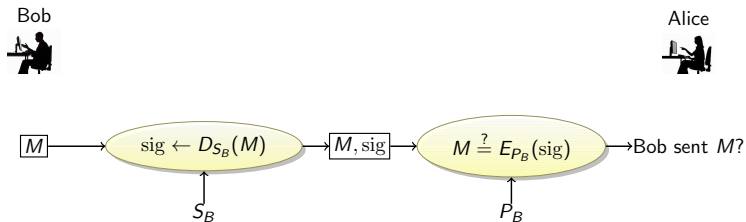
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  - Note: Eve can't choose her own message. This attack only makes sense if **any bitstring** forms an OK message, for example if  $M$  is a session key.

# Digital Signatures: Man-In-The-Middle attack. . .

Bob



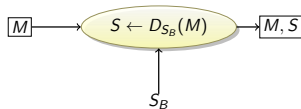
$M$

Alice



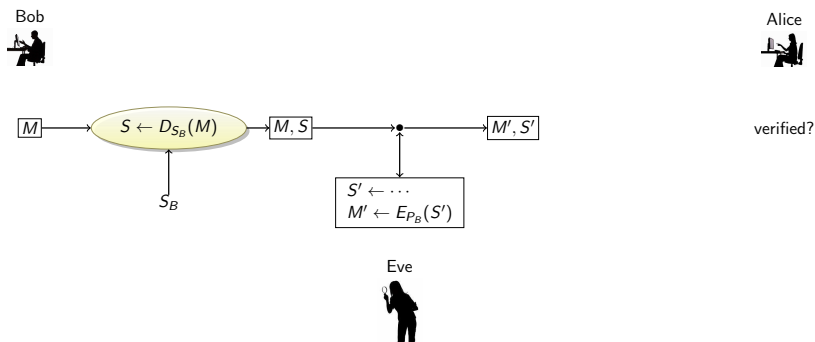
verified?

# Digital Signatures: Man-In-The-Middle attack. . .



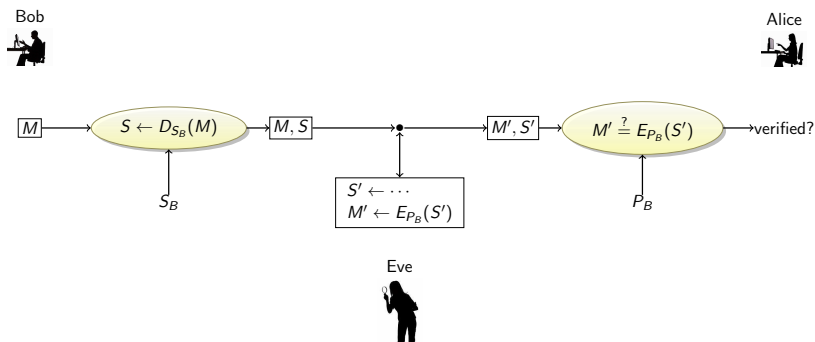
verified?

# Digital Signatures: Man-In-The-Middle attack...





# Digital Signatures: Man-In-The-Middle attack...



# Cryptographic Hash Functions

- Public key algorithms are too slow to sign large documents. A better protocol is to use a **one way hash function** also known as a **cryptographic hash function** (CHF).
- CHF's are **checksums** or **compression functions**: they take an arbitrary block of data and generate a unique, short, fixed-size, bitstring.

```
> echo "hello" | sha1sum
f572d396fae9206628714fb2ce00f72e94f2258f  -
> echo "hella" | sha1sum
1519ca327399f9d699afb0f8a3b7e1ea9d1edd0c  -
> echo "can't believe it's not butter!" | sha1sum
34e780e19b07b003b7cf1babba8ef7399b7f81dd  -
```

# Signature Protocol

- 1 Bob computes a one-way hash of his document.

$$\begin{aligned}\text{hash} &\leftarrow h(M) \\ \text{sig} &\leftarrow E_{S_B}(\text{hash}) \\ D_{P_B}(\text{sig}) &\stackrel{?}{=} h(M)\end{aligned}$$

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- **Advantage:** the signature is short; defends against MITM attack.

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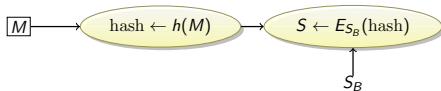


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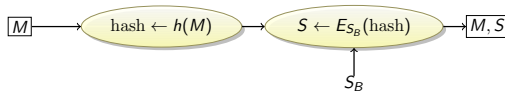
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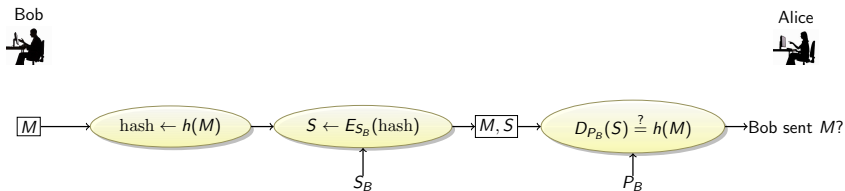
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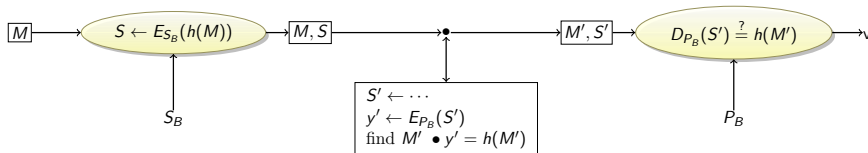
# Cryptographic Hash Functions. . .

- CHFs are easy to compute, but hard to **invert**.
- I.e.
  - given message  $M$ , it's easy to compute  $y \leftarrow h(M)$ ;
  - given a value  $y$  it's hard to compute an  $M$  such that  $y = h(M)$ .

This is what we mean by CHFs being **one-way**.

- Using the one-way property, we can defend against the Man-In-The-Middle attack.

# Cryptographic Hash Functions: MITM attack



Eve



- Eve has to find a message  $M'$  that hashes to  $y'$ , the result of encrypting the forged signature  $S'$ .
- This is **infeasible since  $h$  is one-way**.

# Cryptographic Hash Functions. . .

- CHF's also have the property to be collision resistant.
- I.e. given  $M$  it's hard to find a different message  $M'$  such that  $h(M) = h(M')$ .
- This makes Eve's job even harder: given  $M, S$  from Bob she has to find a different message  $M'$  that has the same signature  $S$ .

# Cryptographic Hash Functions: tripwire

- 1 When initializing a system, store hashes of all important files in secure storage.
- 2 Detect tampering by re-computing the hashes and comparing against the original values.

```
> sha1sum /etc/passwd > okfiles  
> sha1sum --check okfiles  
/etc/passwd: OK
```

• <http://sourceforge.net/projects/tripwire>.

# Message Authentication Codes (MAC)

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- $||$  means concatenation.
- The one-way nature of  $h$  makes it infeasible for Eve to extract  $K$  from  $A = h(K||M)$ , and without  $K$  she can't forge a new message with a correct MAC.



# MACS: MITM attack



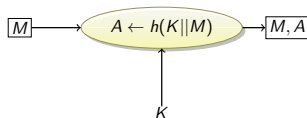
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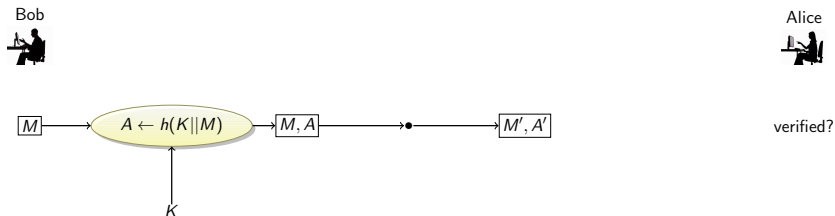
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verified?

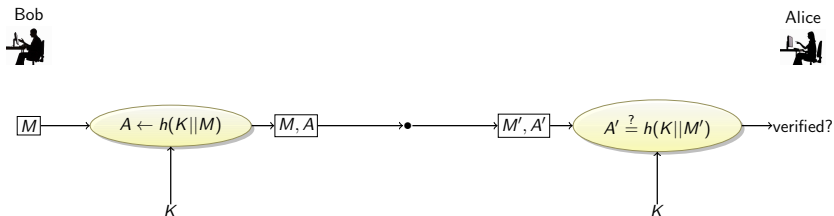
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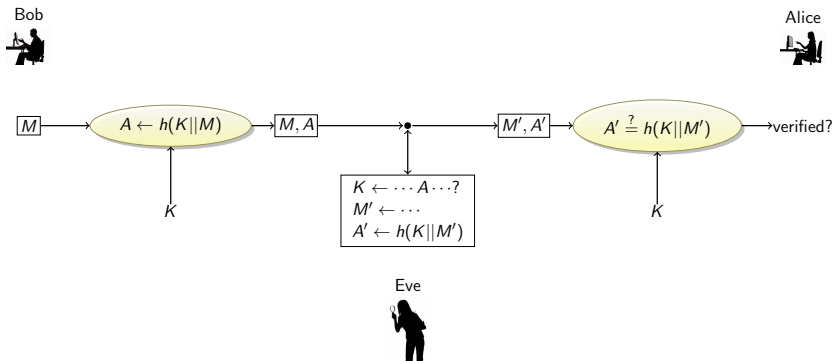
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# MACs vs. Digital Signatures

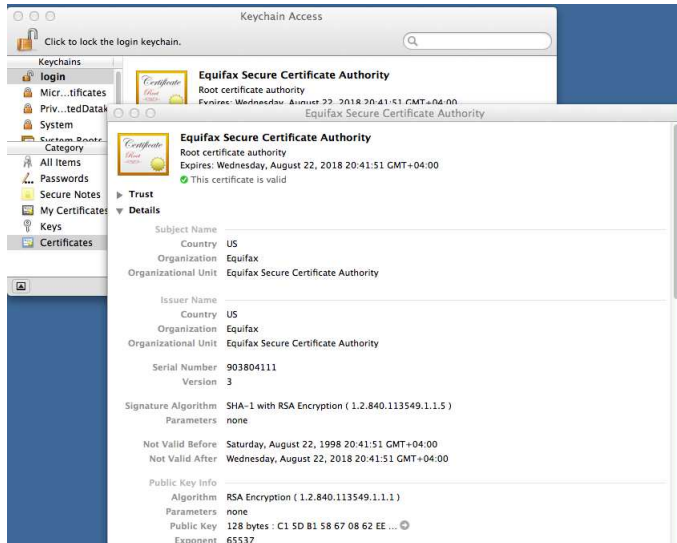
- MACs use shared secret symmetric keys, digital signatures use public keys.
- Digital signatures also protect against **non-repudiation**, i.e., Alice can't deny that she's the one who sent a particular message.
- Digital signatures are **transferable**, i.e. if Bob receives  $M, S$  from Alice, he can send on that message/signature pair to Charles who can verify that it's Alice who sent that message.

# Digital Certificates

- How does Alice know that  $P_B$  is actually Bob's public key?  
What if there are many Bobs?
- A **Certificate Authority** (CA) is a **trusted third party** (TTT) who issues a certificate stating that

*The Bob who lives on Desolation Row and has phone number (555) 867-5309 and the email address `bob@gmail.com` has the public key  $P_B$ . This certificate is valid until June 11, 2012.*

- The CA has to digitally sign (with their private key  $S_{CA}$ ) this certificate so that we know that it's real.



- List of certificates in the Chrome browser.



# Digital Certificates: X.509

- Certificate
  - Version
  - Serial Number
  - Algorithm ID
  - Issuer
  - Validity : [Not Before .. Not After]
  - Subject
  - Subject Public Key Info
    - Public Key Algorithm
    - Subject Public Key
  - Issuer Unique Identifier (optional)
  - Subject Unique Identifier (optional)
- Certificate Signature Algorithm
- Certificate Signature

# Digital Certificates: [chase.com](https://chase.com)

- In Safari:

- 1 Go to [chase.com](https://chase.com)
- 2 click on the padlock
- 3 command-drag the certificate, creating the file  
[chaseonline.chase.com.txt](#).
- 4 Convert to unix newlines:

```
> tr '\r' '\n' \  
  < chaseonline.chase.com.txt \  
  > chase.txt
```

# Digital Certificates: [chase.com](https://chase.com) |

`chaseonline.chase.com`

## Subject Name

Country US

State/Province Ohio

Locality Columbus

Organization JPMorgan Chase

Organizational Unit cig1w156

Common Name chaseonline.chase.com

## Issuer Name

Country US

Organization VeriSign, Inc.

Organizational Unit VeriSign Trust Network

# Digital Certificates: [chase.com](https://chase.com) II

Common Name VeriSign Class 3 International ...

Serial Number 11 D4 0D 20 EE 53 E1 91 19 38 4C ...

Version 3

Signature Algorithm SHA-1 with RSA Encryption ...

Parameters none

Not Valid Before Wednesday, April 27, 2011 17:00:00 MST

Not Valid After Friday, May 18, 2012 16:59:59 MST

Public Key Info

Algorithm RSA Encryption

Parameters none

Public Key 256 bytes : A7 15 F2 F5 BD AB FE D0 ...

Exponent 65537

# Digital Certificates: [chase.com](https://chase.com) III

Key Size 2048 bits

Key Usage Encrypt, Verify, Wrap, Derive

Signature 256 bytes : 76 9B D8 C5 77 1E CB 01 ...

Extension Key Usage ( 2.5.29.15 )

Critical NO

Usage Digital Signature, Key Encipherment

Fingerprints

SHA1 DF BF D3 7A 93 15 E9 ED CD 44 D8 ...

MD5 8B 60 1E B0 5F 69 59 52 80 E2 72 ...

# Digital Certificates: Securely connecting to `chase.com`

- To do online banking with `chase.com`, Alice wants to ensure that
  - the web site is who it claims to be,
  - no one is eavesdropping on her interaction with the web.

# Digital Certificates: Securely connecting to `chase.com`

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  - Has the certificate expired?
- ⑥ The browser generates a session-key  $K$ ;

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- ➎ The browser checks if it trusts the certificate:
  - Do we trust the CA? The browser has public keys  $P_{CA}$  of trusted CAs pre-installed.
  - Has the certificate expired?
- ➏ The browser generates a session-key  $K$ ;
- ➐ Extract  $P_{\text{chase.com}} \leftarrow$  from the certificate.

# Digital Certificates: Securely connecting to `chase.com`

- ① Alice browses to `https://chase.com`
- ② The browser asks `chase.com` to identify itself.
- ③ `chase.com` returns its certificate to the browser.
- ④ Extract  $CA \leftarrow$  from the certificate. The certificate is signed with  $S_{CA}$ .
- ⑤ The browser checks if it trusts the certificate:
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- ⑥ The browser generates a session-key  $K$ ;
- ⑦ Extract  $P_{chase.com} \leftarrow$  from the certificate.
- ⑧ The browser encrypts  $K$  with  $P_{chase.com}$



# Digital Certificates: Securely connecting to `chase.com`

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- ⑧ The browser encrypts  $K$  with  $P_{chase.com}$
- ⑨ The browser sends  $P_{chase.com}(K)$  to `chase.com`.

# In-Class Exercise I — Goodrich & Tamassia R-1.12

- What are the strengths and weaknesses of symmetric-key encryption and public-key encryption?

## In-Class Exercise II— Goodrich & Tamassia C-1.10

- Alice and Bob are communicating using public key cryptography.
- Bob is Alice's bookie.
- Bob send messages of the form  $E_{P_A}(\text{3rd race @ saratoga?})$ .
- Alice responds with a message of the form  $E_{P_B}(\$100 \text{ on Golden Mane})$ .
- Eve knows  $P_A$  and  $P_B$ , the form of the messages, that Alice only bets in multiples of \$100 and never more than \$1000, and all the races and all the horses at all the race tracks (easy to get via a web search).
- How can Eve learn what Alice is betting?

## In-Class Exercise III — Goodrich & Tamassia C-1.11

- Can you think of a way to prevent Eve in the previous exercise from learning the contents of the communication?

## In-Class Exercise IV — Goodrich & Tamassia C-1.12

- Alice is full of good ideas for new startups that she wants to send to Bob.
- She wants to make sure that Charles can't take credit for her ideas.
- How can she achieve this using public-key cryptography?

## In-Class Exercise V — Goodrich & Tamassia C-1.13

- Alice is full of good ideas for new startups that she wants to send to Bob.
- She wants to make sure that Charles can't take credit for her ideas.
- How can she achieve this using symmetric-key cryptography?

## In-Class Exercise VI — Goodrich & Tamassia C-1.14

- Alice and Daisy are both full of good ideas for new startups that they want to send to Bob.
- Each wants to make sure that the other cannot take credit for their ideas.
- Alice, Daisy, and Bob therefore share a secret key  $K$ .
- Along with each message  $M$ , they send  $d = h(K||M)$ .
- Can Bob verify who sent him a particular idea?

## In-Class Exercise VII — Goodrich & Tamassia C-1.17

- Alice and Bob want to verify they have the same secret  $n$ -bit key  $K$ . They engage in the following protocol:
  - 1 Alice generates a random  $n$ -bit value  $R$ .
  - 2 Alice sends  $X \leftarrow K_A \oplus R$  to Bob ( $\oplus$  = exclusive-or).
  - 3 Bob sends  $Y \leftarrow K_B \oplus X$  to Alice.
  - 4 Alice compares  $R$  and  $Y$ . If  $R = Y$ , she concludes that  $K_A = K_B$ .
- How can Eve recover the keys?



## In-Class Exercise VIII(a) — Midterm 2012

Alice and Bob are involved in a torrid affair. They exchange short messages of the form

`<hour:minute>,<name-of-hotel>`

describing the time and place where they are going to meet. In order to avoid being detected by Eve, Bob's cryptographer wife, they encrypt the messages using 4,048 bit RSA keys.

- 1 How can Eve discover where and when she can catch the two love-birds in the act?
- 2 Describe at least *two* ways in which Alice and Bob can modify their protocol to avoid being discovered!

## In-Class Exercise VIII(b) — Midterm 2012

- ③ Alice and Bob are communicating over an insecure channel and are worried that their messages will be tampered with, resulting in them showing up in the wrong hotel at the wrong time. Describe, in detail, how they can use *symmetric key cryptography* to avoid this.

# Outline

- 1 Security Principles
- 2 Access Control Models
- 3 Cryptographic Concepts
  - Symmetric Encryption Protocol
  - Public Key Protocol
  - Digital Signatures
  - Cryptographic Hash Functions
  - Digital Certificates
  - In-Class Exercises
- 4 **Summary**

# Readings

- Chapter 1 in *Introduction to Computer Security*, by Goodrich and Tamassia.

# Acknowledgments

Material and exercises have also been collected from these sources:

- 1 Bishop, *Introduction to Computer Security*.