#### **CSc 520**

# Principles of Programming Languages

34: Scheme — Introduction

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## **Background**

- Scheme is based on LISP which was developed by John McCarthy in the mid 50s.
- LISP stands for LISt Processing, not Lots of Irritating Silly Parentheses.
- Functions and data share the same representation:
  S-Expressions
- ▲ A basic LISP implementation needs six functions cons, car, cdr, equal, atom, cond.
- Scheme was developed by Sussman and Steele in 1975.

## **S-Expressions**

An S-Expression is a balanced list of parentheses.

More formally, an S-expression is

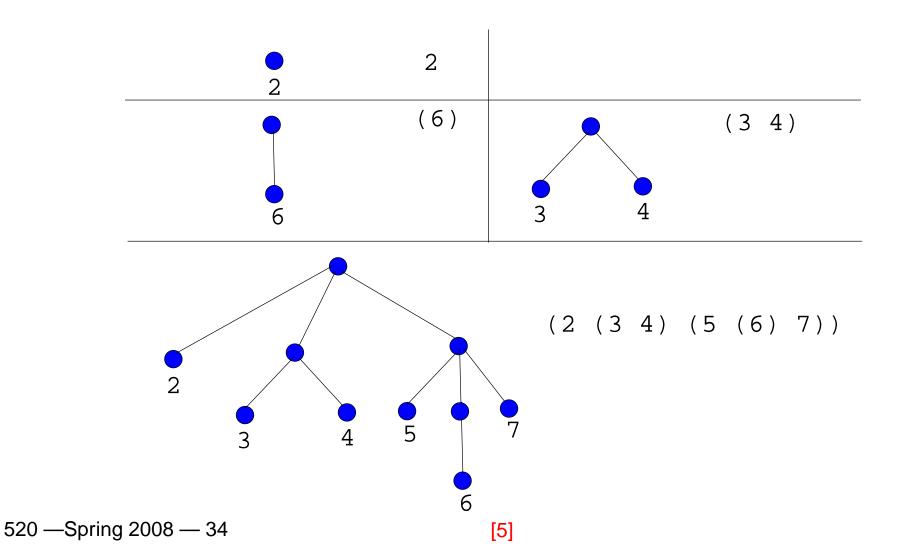
- 1. a literal (i.e., number, boolean, symbol, character, string, or empty list).
- 2. a list of s-expressions.
- Literals are sometimes called atoms.

# **S-Expressions** — Examples

Legal	Illegal
66	
( )	(5))
(4 5)	()()
((5))	(4 (5)
( ( ) ( ) )	
((4 5) (6 (7)))	

## **S-Expressions as Trees**

An S-expression can be seen as a linear representation of tree-structure:



## S-Expressions as Function Calls

- A special case of an S-expression is when the first element of a list is a function name.
- Such an expression can be evaluated.

```
> (+ 4 5)
9
> (add-five-to-my-argument 20)
25
> (draw-a-circle 20 45)
#t
```

## S-Expressions as Functions

As we will see, function definitions are also S-expressions:

```
(define (farenheit-2-celsius f)
(* (- f 32) 5/9)
```

So, Scheme really only has one syntactic structure, the S-expression, and that is used as a data-structure (to represent lists, trees, etc), as function definitions, and as function calls.

## **Function Application**

In general, a function application is written like this:

$$(\text{operator } \operatorname{arg}_1 \operatorname{arg}_2 \ldots \operatorname{arg}_n)$$

- The evaluation proceeds as follows:
  - 1. Evaluate operator. The result should be a function  $\mathcal{F}$ .
  - 2. Evaluate

$$arg_1, arg_2, \dots arg_n$$

to get

$$val_1, val_2, \dots val_n$$

3. Apply  $\mathcal{F}$  to  $val_1, val_2, \ldots val_n$ .

## Function Application — Examples

```
> (+ 4 5)
9
> (+ (+ 5 6) 3)
14
> 7
7
> (4 5 6)
eval: 4 is not a function
> #t
#t
```

#### **Atoms** — Numbers

#### Scheme has

- Fractions (5/9)
- Integers (5435)
- Complex numbers (5+2i)
- Inexact reals (#i3.14159265)

```
> (+ 5 4)
9
> (+ (* 5 4) 3)
23
> (+ 5/9 4/6)
1.2
> 5/9
0.5
```

### Atoms — Numbers...

```
> (+ 5/9 8/18)
> 5+2i
5 + 2i
> (+ 5+2i 3-i)
8 + 1i
> (* 236542164521634 3746573426573425643)
886222587860913289285513763860662
> pi
#13.141592653589793
> e
#i2.718281828459045
> (* 2 pi)
#i6.283185307179586
```

### Atoms — Numbers...

- Scheme tries to do arithmetic exactly, as much as possible.
- Any computations that depend on an inexact value becomes inexact.
- Scheme has many builtin mathematical functions:

```
> (sqrt 16)
4
> (sqrt 2)
#i1.4142135623730951
> (sin 45)
#i0.8509035245341184
> (sin (/ pi 2))
#i1.0
```

## **Atoms** — **Strings**

A string is enclosed in double quotes.

```
> (display "hello")
hello
> "hello"
"hello"
> (string-length "hello")
5
> (string-append "hello" " " "world!")
"hello world!"
```

#### Atoms — Booleans

- true is written #t.
- false is written #f.

```
> #t
true
> #f
false
> (display #t)
#t
> (not #t)
false
```

#### **Identifiers**

 Unlike languages like C and Java, Scheme allows identifiers to contain special characters, such as

! \$ % & \* + - . / : < = > ? @ ^ \_ ~ . Identifiers should not begin with a character that can begin a number.

- This is a consequence of Scheme's simple syntax.
- You couldn't do this in Java because then there would be many ways to interpret the expression x-5+y.

Legal	Illegal
h-e-1-1-o	3some -stance
give-me!	
WTF?	

## **Defining Variables**

define binds an expression to a global name:

```
(define name expression)
(define PI 3.14)
> PI
3.14
(define High-School-PI (/ 22 7))
> High-School-PI
3.142857
```

## **Defining Functions**

define binds an expression to a global name:

```
(define (name arg_1 arg_2 ...) expression)
```

 $\blacksquare$  arg<sub>1</sub> arg<sub>2</sub> ... are formal function parameters.

```
(define (f) 'hello)
> (f)
hello
(define (square x) (* x x))
> (square 3)
9
```

## **Defining Helper Functions**

- A Scheme program consists of a large number of functions.
- A function typically is defined by calling other functions, so called helper or auxiliary functions.

```
(define (square x) (* x x))
(define (cube x) (* x (square x)))
> (cube 3)
27
```

## **Preventing Evaluation**

- Sometimes you don't want an expression to be evaluated.
- For example, you may want to think of (+ 4 5) as a list of three elements +, 4, and 5, rather than as the computed value 9.
- (quote (+ 4 5)) prevents (+ 4 5) from being evaluated. You can also write '(+ 4 5).

```
> (display (+ 4 5))
9
> (display (quote (+ 4 5)))
(+ 4 5)
> (display '(+ 4 5))
(+ 4 5)
```

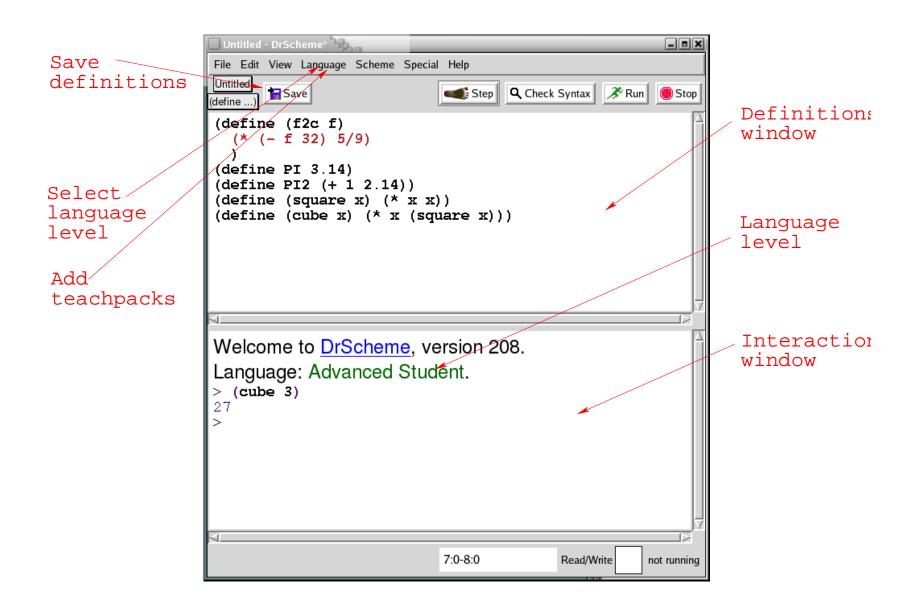
#### **Dr Scheme**

- Download DrScheme from here: http://www.drscheme.org.
- It has already been installed for you in lectura and the Windows machines in the lab.
- Start DrScheme under unix (on lectura) by saying

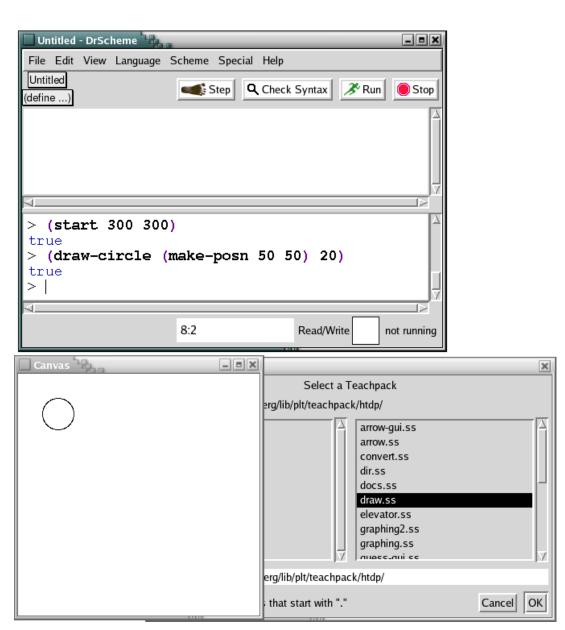
#### > drscheme

On Windows and MacOS it may be enough to click on the DrScheme logo to start it up.

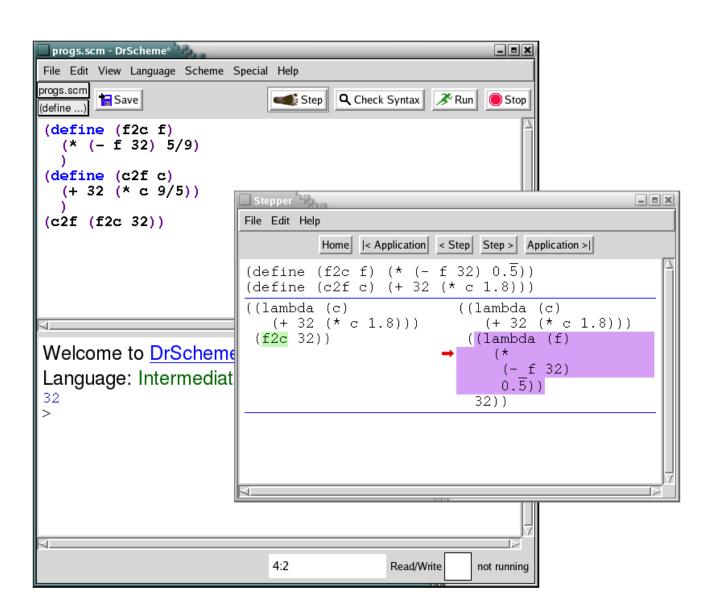
## **Dr Scheme**



# **Dr Scheme** — Using TeachPacks



## Dr Scheme — Using the Stepper



#### References

- Read Scott, pp. 523-527, 528-539.
- Free interpreter: http://www.drscheme.org.
- Manual:

http://www.swiss.ai.mit.edu/projects/scheme/documentation/scheme.html

- Tutorials:
  - http://ai.uwaterloo.ca/~dale/cs486/s99/scheme-tutorial.html
  - http://cs.wwc.edu/%7Ecs\_dept/KU/PR/Scheme.html
  - http://www.cis.upenn.edu/%7Eungar/CIS520/scheme-tutorial.html
- http://dmoz.org/Computers/Programming/Languages/Lisp/Scheme

## References...

Language reference manual:

http://www.swiss.ai.mit.edu/ftpdir/scheme-reports/r5rs.ps.

Some of this material is taken from

http://www.ecf.utoronto.ca/~gower/CSC326F/slides, ©Diana Inkpen 2002, Suzanne Stevenson 2001.

#### Scheme so Far

A function is defined by

```
(define (name arguments) expression)
```

A variable is defined by

```
(define name expression)
```

- Strings are inclosed in double quotes, like "this".
  Common operations on strings are
  - (string-length string)
  - (string-append list-of-strings)
- Numbers can be exact integers, inexact reals, fractions, and complex. Integers can get arbitrarily large.
- Booleans are written #t and #f.

#### Scheme so Far...

- An inexact number is written: #i3.14159265.
- Common operations on numbers are
  - (+ arg1 arg2), (- arg1 arg2)
  - (add1 arg), (sub1 arg)
  - (min arg1 arg2), (max arg1 arg2)
- A function application is written:
  - > (function-name arguments)
- Quoting is used to prevent evaluation

```
(quote argument)
```

or

'argument