

Modeling Emotion in Team Coordination

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Motivation

Introduction

- AI can find optimal solutions to most problems.
- Because the human mind is too complex to model, it is easier to apply Simulation Theory and to pretend that the AI's solutions are human's solutions.
- However, humans are irrational. They do not act optimally.

Goal

- Fit a model that explains how emotions influence people's decisions.
- Make predictions about people's future actions.

Approach

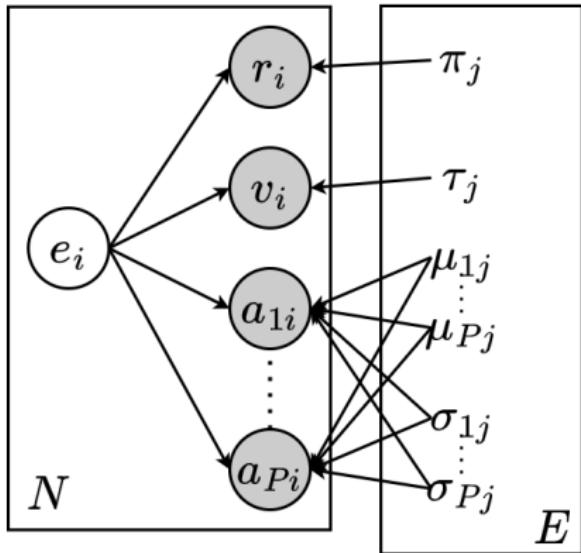
Emotion recognition

- Given observations of facial features a , arousal score r , and valence score v of one person.
- Fit probability distribution parameters μ and σ on facial features a given latent emotion e of one person.

Influence of emotion on team coordination

- Given observations of facial features a , fitted parameters μ and σ , and coordination s .
- Fit probability distribution parameters ϕ on coordination s given latent emotion e of one person.

Emotion Recognition



- a_{pi} is observation i of the summary statistics of action unit p
- v_i is observation i of the valence score of one person
- r_i is observation i of the arousal score of one person
- e_i is i -th latent variable instance of emotion of one person

Emotion Recognition

$$e_i \sim \text{Cat}\left(\frac{1}{E}, \dots, \frac{1}{E}\right)$$

$$r_i \sim \text{Cat}(\pi_{e_i})$$

$$v_i \sim \text{Cat}(\tau_{e_i})$$

$$a_{pi} \sim \text{TN}(\mu_{e_i}, \sigma_{e_i})$$

$$p(e, r, v, a \mid \pi, \tau, \mu, \sigma)$$

$$= \prod_k^E \prod_i^N p(e_{ik}) p(v_i \mid e_{ik}) p(r_i \mid e_{ik}) \prod_p^P p(a_{pi} \mid e_{ik})$$

$$= \prod_k^E \prod_i^N \frac{1}{E} \pi_{kv_i} \tau_{kr_i} \prod_p^P \text{TN}(a_{pi} \mid \mu_{pk}, \sigma_{pk})$$

Emotion Recognition

Because e is a latent variable, use expectation maximization.

$$\begin{aligned} & \arg \max_{\pi, \tau, \mu, \sigma} \mathbb{E}_q[\log p(e, r, v, a \mid \pi, \tau, \mu, \sigma)] \\ &= \arg \max_{\pi, \tau, \mu, \sigma} \sum_k^E \sum_i^N q(e_{ik}) \log p(e_{ik}, r_i, v_i, a_i \mid \pi_{kv_i}, \tau_{kr_i}, \mu_k, \sigma_k) \end{aligned}$$

E step

$$\begin{aligned} q(e_{ik}) &= p(e_{ik} \mid r_i, v_i, a_{1i...Pi}, \pi_{kv_i}^{\text{old}}, \tau_{kr_i}^{\text{old}}, \mu_{1k...Pi}^{\text{old}}, \sigma_{1k...Pk}^{\text{old}}) \\ &= \frac{\pi_{kv_i}^{\text{old}} \tau_{kr_i}^{\text{old}} \prod_p^P \text{TN}(a_{pi} \mid \mu_{pk}^{\text{old}}, \sigma_{pk}^{\text{old}})}{E^2 \sum_j^E \pi_{jv_i}^{\text{old}} \tau_{jr_i}^{\text{old}} \prod_p^P \text{TN}(a_{pi} \mid \mu_{pj}^{\text{old}}, \sigma_{pj}^{\text{old}})} \end{aligned}$$

Emotion Recognition

M step

$$0 = \frac{\partial}{\partial \pi_{\ell m}} \left(\mathbb{E}_q[\log p(e, r, v, a \mid \pi, \tau, \mu, \sigma)] + \sum_k^E \lambda_{k\pi} \left(1 - \sum_j^D \pi_{kj} \right) \right)$$

$$\pi_{\ell m} \propto \sum_i^N \mathbb{I}(v_i = m) q(e_{i\ell})$$

$$\tau_{\ell m} \propto \sum_i^N \mathbb{I}(r_i = m) q(e_{i\ell})$$

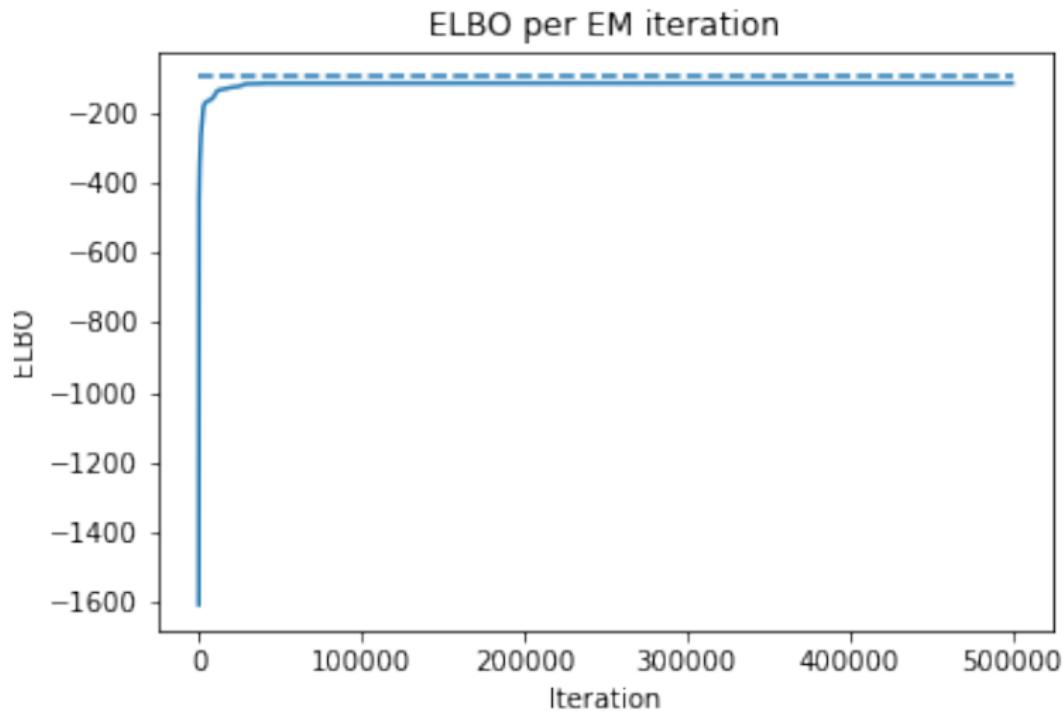
Gradient Ascent (step size α)

$$g_\mu, g_\sigma = \nabla_{\mu, \sigma} \mathbb{E}_q[\log p(e, r, v, a \mid \pi, \tau, \mu, \sigma)]$$

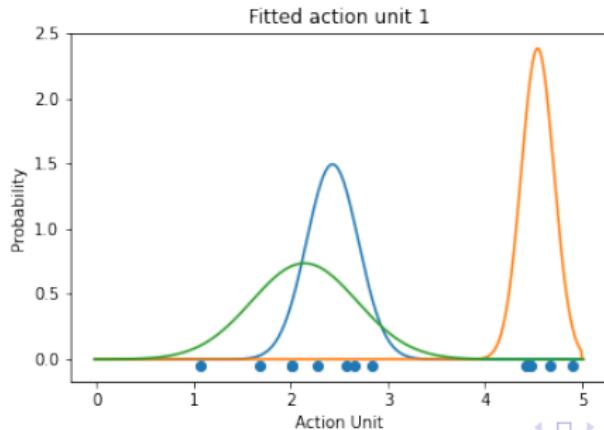
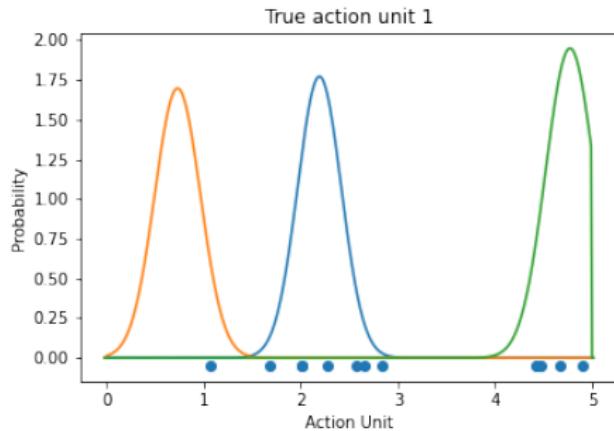
$$\mu_{p\ell} = \mu_{p\ell}^{\text{old}} + \alpha g_{\mu_{p\ell}}$$

$$\sigma_{p\ell} = \max(\sigma_{p\ell}^{\text{old}} + \alpha g_{\sigma_{p\ell}}, 0)$$

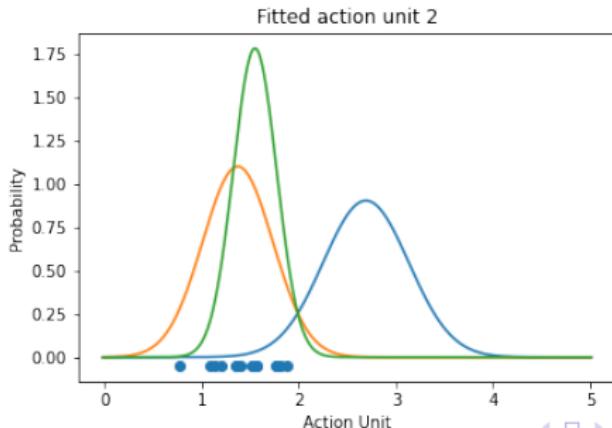
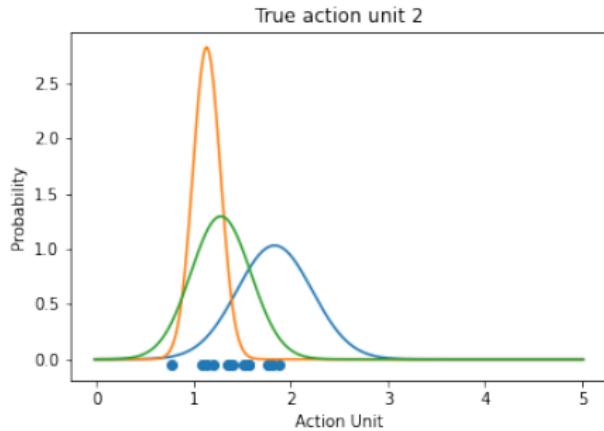
Emotion Recognition (synthetic data)



Emotion Recognition (synthetic data)

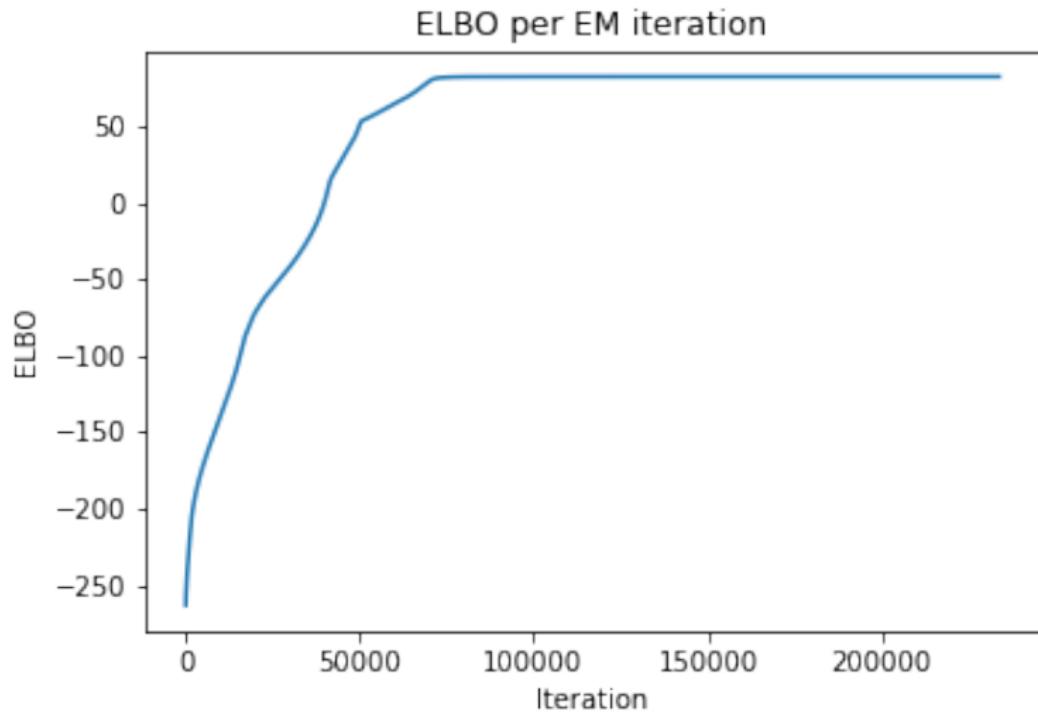


Emotion Recognition (synthetic data)

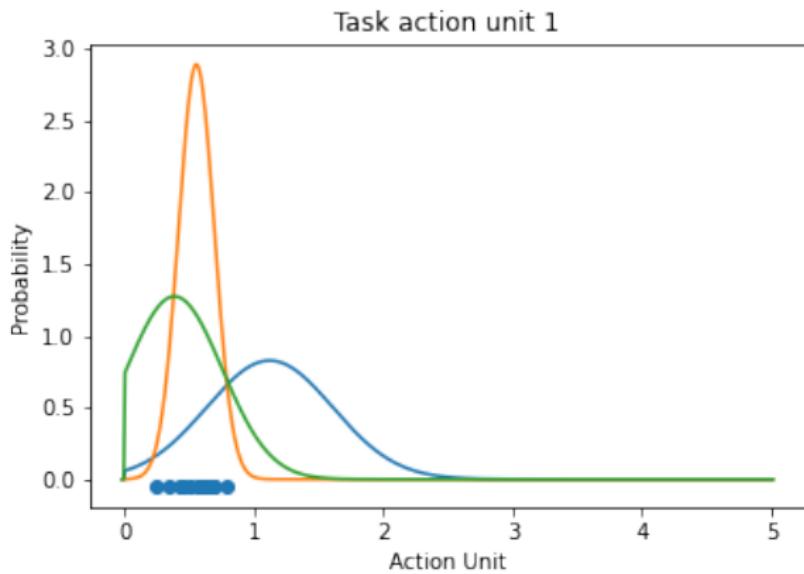
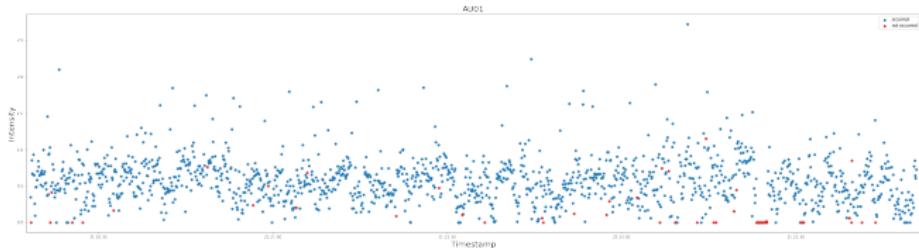


Emotion Recognition (task data)

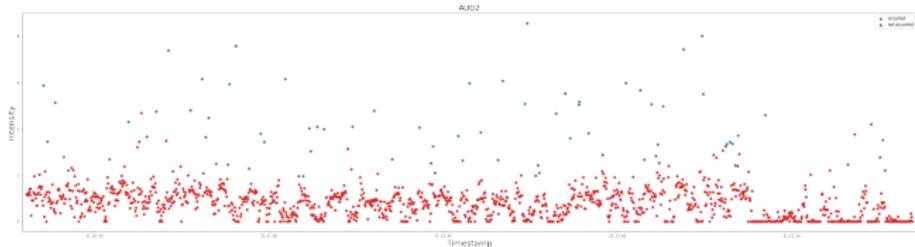
Fit with 3 categories of emotions



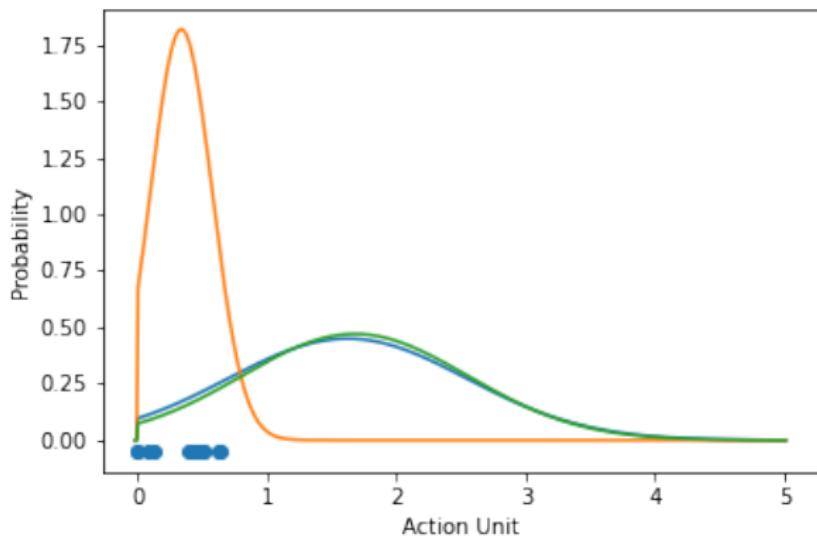
Emotion Recognition (task data)



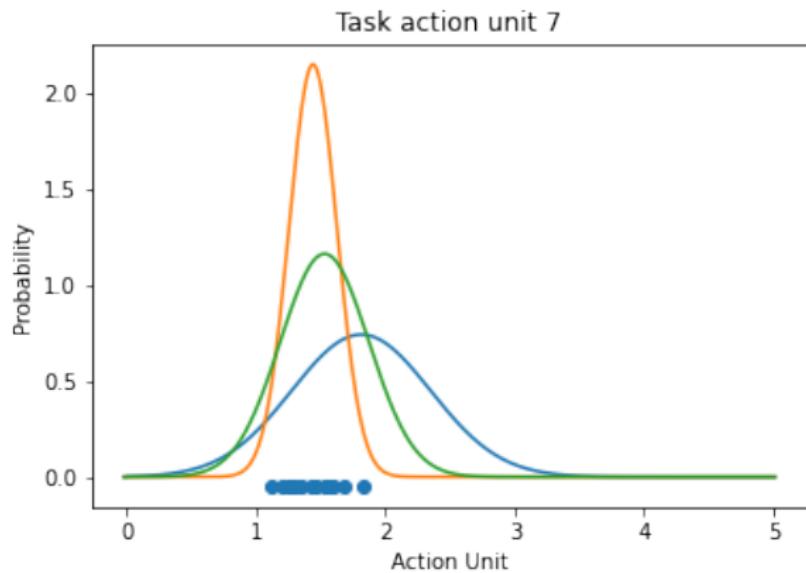
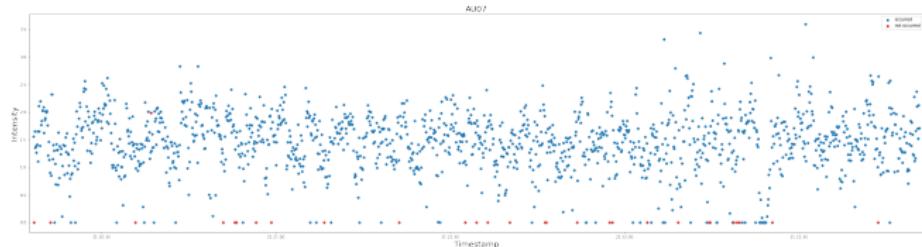
Emotion Recognition (task data)



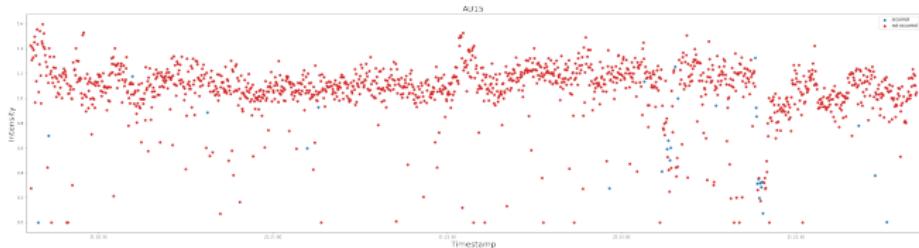
Task action unit 2



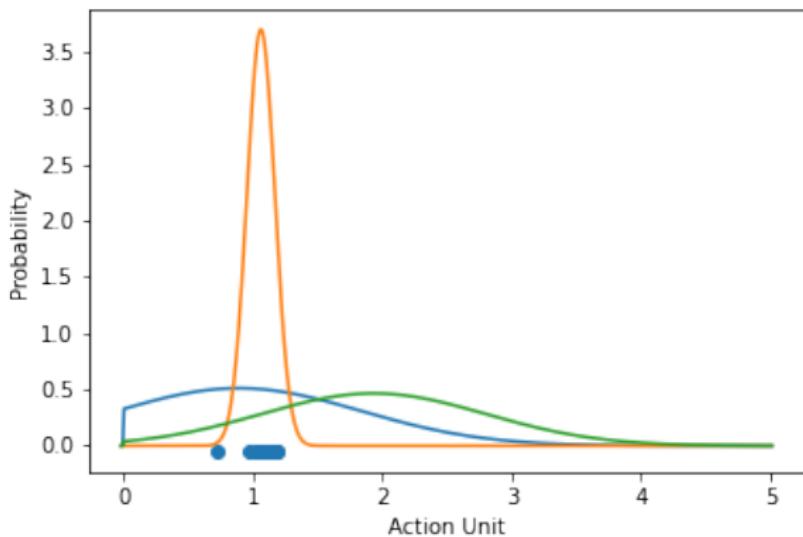
Emotion Recognition (task data)



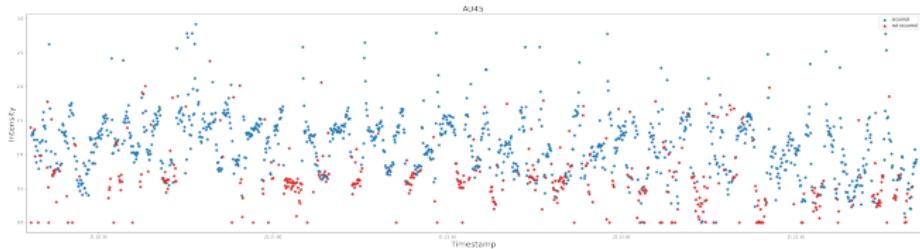
Emotion Recognition (task data)



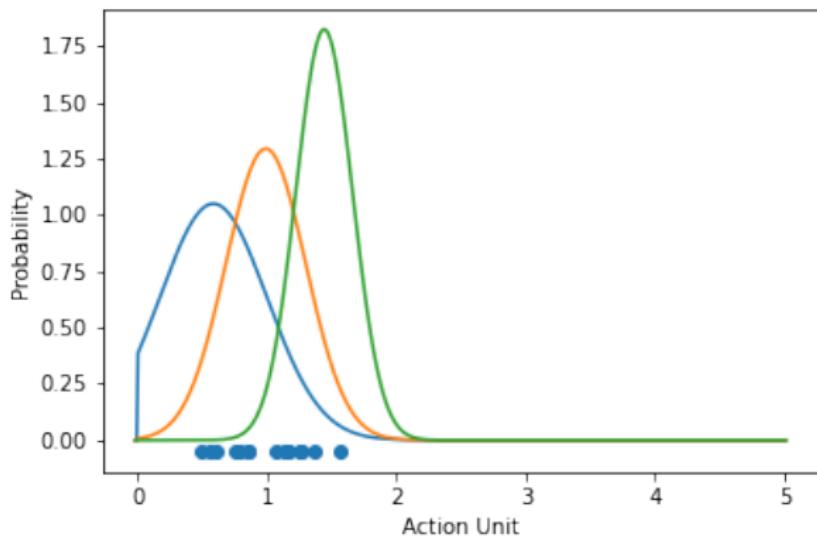
Task action unit 15



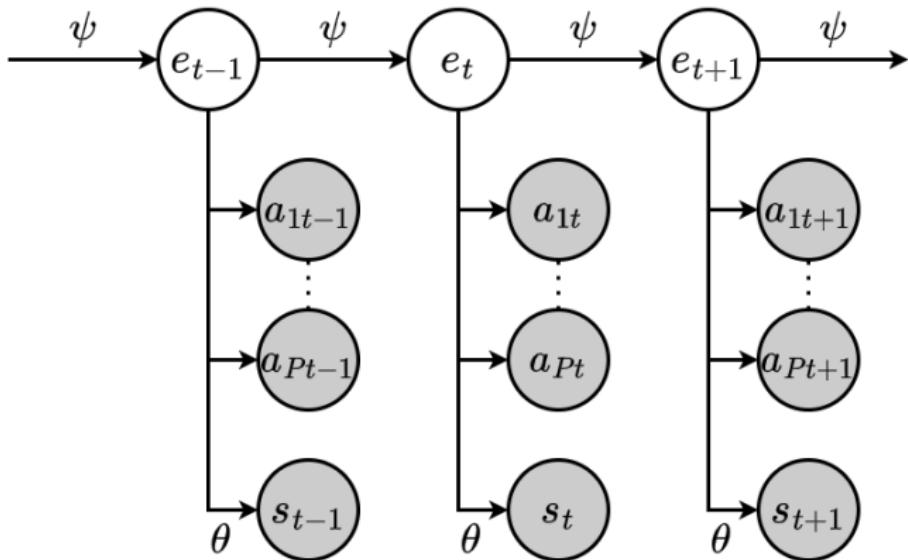
Emotion Recognition (task data)



Task action unit 45



Influence of Emotion on Team Coordination



- a_{pt} is observation t of the summary statistics of action unit p
- s_t is observation t of coordination of one person
- e_t is t -th latent variable instance of emotion of one person

Influence of Emotion on Team Coordination

$$e_t \sim \text{Cat}(\psi_{e_{t-1}})$$

$$s_t \sim \text{Cat}(\theta_{e_t})$$

$$a_{pt} \sim \text{TN}(\mu_{e_t}, \sigma_{e_t})$$

$$p(e, s, a \mid \psi, \theta, \mu, \sigma)$$

$$= \prod_k^E \prod_t^T p(e_{tk} \mid e_{t-1,k}) p(s_t \mid e_{tk}) \prod_p^P p(a_{pt} \mid e_{tk})$$

$$= \prod_k^E \prod_t^T \psi_{e_{t-1,k}} \theta_{kst} \prod_p^P \text{TN}(a_{pt} \mid \mu_{pk}, \sigma_{pk})$$

Influence of Emotion on Team Coordination

I will use the Baum-Welch algorithm to fit ψ and θ using the fitted μ and σ from the affective task.

